## ME 5824: Homework-4

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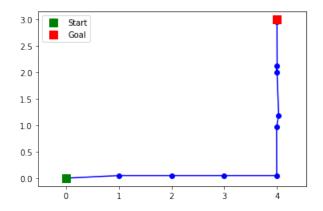
#### **Q** 1

The cost function used for the task is:

$$cost = \sum_{s} [||g - s|| + s_y - (s_y|s_y < 0.05)]$$

Here  $\sum_s$  sums over the entire trajectory, g is the goal, s is the current state in the trajectory,  $s_y$  is the height of the quadcopter, and  $(s_y|s_y<0.05)$  penalizes the quadcopter if it is too close to the ground.

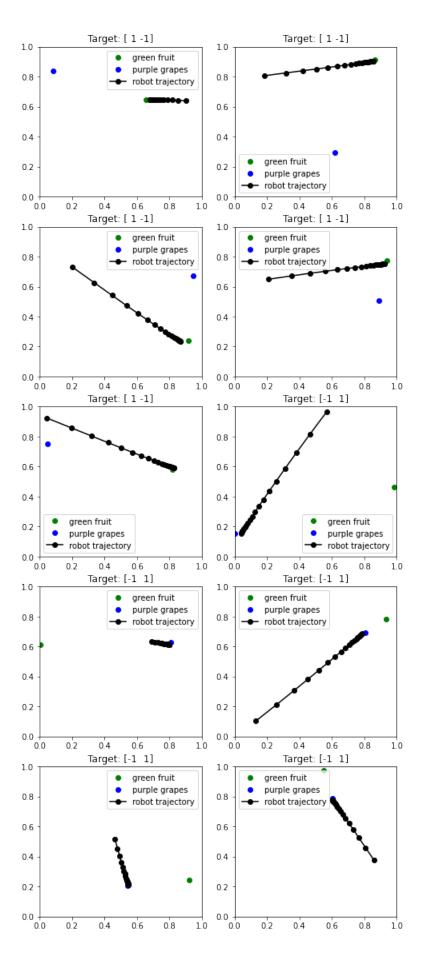
The optimized trajectory obtained at the end of simulation is shown below:



The python script for the same is attached at the end of the file.

#### **Q** 2

Plots can be found on the next page.



The python script for the same is attached at the end of the file.

**Q** 3

$$Regret_{i} = R(\zeta^{*}, \theta^{*}) - R(\zeta^{i}, \theta^{*})$$

$$Regret_{i+1} = R(\zeta^{*}, \theta^{*}) - R(\zeta^{i+1}, \theta^{*})$$

$$Regret_{i+1} - Regret_{i} = R(\zeta^{i}, \theta^{*}) - R(\zeta^{i+1}, \theta^{*})$$

$$= \theta^{*}F(\zeta^{i}) - \theta^{*}F(\zeta^{i+1})$$

$$= \theta^{*}[F(\zeta^{i}) - F(\zeta^{i+1})]$$

From the hint (assuming that  $F(\zeta)$  and  $\theta$  are unit vectors), we know that  $F(\zeta^i) = \theta^i$ 

$$\begin{aligned} Regret_{i+1} - Regret_i &= \theta^* [\theta^i - \theta^{i+1}] \\ &= \theta^* [\theta^i - (\theta^i + \alpha(F(\zeta^*) - F(\zeta^i))] \\ &= \theta^* [\alpha(F(\zeta^i) - F(\zeta^*))] \end{aligned}$$

We know that  $\alpha, \theta^* \in [0, \infty)$  and that  $R(\zeta^*, \theta^*) > R(\zeta, \theta^*)$ Therefore,  $F(\zeta^*) > F(\zeta^i)$ Therefore,  $F(\zeta^i) - F(\zeta^*) < 0$ Therefore,  $\theta^*[F(\zeta^i) - F(\zeta^*) < 0]$ Therefore,

$$\begin{aligned} Regret_{i+1} - Regret_i &= \theta^* [\alpha(F(\zeta^i) - F(\zeta^*))] \\ Regret_{i+1} - Regret_i &<= 0 \\ Regret_{i+1} &<= Regret_i \end{aligned}$$

```
### Link to Github Repo with the same code: ###
### https://github.com/dylan-losey/me5824.git ###
import matplotlib.pyplot as plt
import numpy as np
from scipy.optimize import minimize, LinearConstraint, NonlinearConstraint
### Create a class to perform the trajectory optimization ###
class TrajOpt(object):
    def init (self):
        # initialize trajectory
        self.n waypoints = 10
        self.n_dof = 2
        self.home = np.array([0., 0.])
        self.xi0 = np.zeros((self.n waypoints, self.n dof))
        self.xi0 = self.xi0.reshape(-1)
        # create start constraint and action constraint
        self.B = np.zeros((self.n dof, self.n dof * self.n waypoints))
        for idx in range(self.n dof):
            self.B[idx,idx] = 1
        self.lincon = LinearConstraint(self.B, self.home, self.home)
        self.nonlincon = NonlinearConstraint(self.nl function, -1.0, 1.0)
    # each action cannot move more than 1 unit
    def nl function(self, xi):
        xi = xi.reshape(self.n_waypoints, self.n_dof)
        actions = xi[1:, :] - xi[:-1, :]
        return np.linalg.norm(actions, axis=1)
    # trajectory cost function
    def trajcost(self, xi):
        xi = xi.reshape(self.n_waypoints, self.n_dof)
        cost = 0
        ### define your cost function here ###
        ### here is an example encouraging the robot to reach [5, 2] ###
        for idx in range(self.n waypoints):
            cost += np.linalg.norm(np.array([4., 3.]) - xi[idx, :])
            cost += 1*abs(xi[idx, 1])
            if xi[idx, 1] < 0.05:
              cost -= 1*xi[idx, 1]
        return cost
    # run the optimizer
    def optimize(self):
        res = minimize(self.trajcost, self.xi0, method='SLSQP', constraints={self.lincon, self
        xi = res.x.reshape(self.n waypoints, self.n dof)
        return xi, res
```

### Run the trajectory optimizer ###

```
trajopt = TrajOpt()
xi, res = trajopt.optimize()
print(xi)
plt.plot(xi[:,0], xi[:,1], 'bo-')
plt.plot(0, 0, 'gs', markersize=10, label='Start')
plt.plot(4, 3, 'rs', markersize=10, label='Goal')
plt.legend()
plt.axis("equal")
plt.show()
     [[0.
     [0.99879898 0.0489958 ]
     [1.99879891 0.04901323]
     [2.99879884 0.04899491]
      [3.99387065 0.04898458]
      [3.99188275 0.97197579]
      [4.03034504 1.18648881]
     [3.99522503 2.13092249]
      [4.00148332 1.99750678]
     [3.99855789 2.96269541]]
     3.0
             Start
            Goal
     2.5
     2.0
     1.5
     1.0
```

0.5

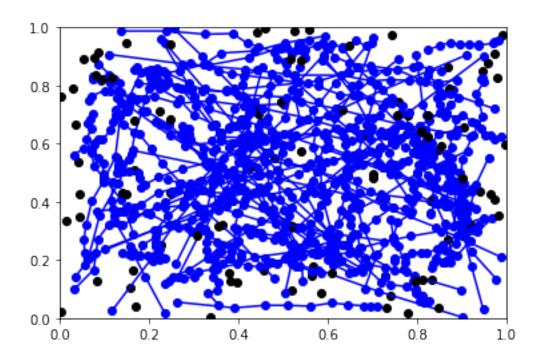
0.0

# behavior\_cloning

### February 26, 2022

```
[]: ### Link to Github Repo with the same code: ###
   ### https://github.com/dylan-losey/me5824.git ###
   import matplotlib.pyplot as plt
   import torch
   import torch.nn as nn
   from torch.utils.data import Dataset, DataLoader
   import torch.optim as optim
   import numpy as np
   import random
[]: ### Create our BC Model ###
   class HumanData(Dataset):
       def __init__(self, data):
           self.data = data
       def __len__(self):
           return len(self.data)
       def __getitem__(self, idx):
           return torch.FloatTensor(self.data[idx])
   class BC(nn.Module):
       def __init__(self, state_dim, action_dim, hidden_dim):
           super(BC, self).__init__()
           self.state_dim = state_dim
           self.action_dim = action_dim
           self.linear1 = nn.Linear(state_dim, hidden_dim)
           self.linear2 = nn.Linear(hidden_dim, hidden_dim)
           self.linear3 = nn.Linear(hidden_dim, action_dim)
           self.loss_func = nn.MSELoss()
```

```
def encoder(self, state):
           h1 = torch.tanh(self.linear1(state))
           h2 = torch.tanh(self.linear2(h1))
           return self.linear3(h2)
       def forward(self, x):
           state = x[:, :self.state_dim]
           a_target = x[:, -self.action_dim:]
           a_predicted = self.encoder(state)
           loss = self.loss(a predicted, a target)
           return loss
       def loss(self, a_predicted, a_target):
           return self.loss_func(a_predicted, a_target)
[]: ### Collect the human demonstrations ###
   N = 100
                       # number of demonstrations
                       # amount of noise in the demonstration
   sigma_h = 0.01
   T = 10
                      # each demonstration has T timesteps
   D = []
                       # dataset of state-action pairs
   for iter in range(N):
       xi = np.zeros((T, 2))
       p_robot = np.random.rand(2)
       p_goal_1 = np.random.rand(2)
       p_goal_2 = np.random.rand(2)
       choice = random.randint(0,1)
       if choice == 0:
         p_goal = p_goal_1
         target = [1, -1]
       else:
         p_goal = p_goal_2
         target = [-1, 1]
       for timestep in range(T):
           a = np.random.normal((p_goal - p_robot) / 5.0, sigma_h)
           xi[timestep, :] = np.copy(p_robot)
           D.append(p_robot.tolist() + p_goal_1.tolist() + p_goal_2.tolist() +_u
    →target + a.tolist())
           p_robot += a
       plt.plot(p_goal[0], p_goal[1], 'ko')
       plt.plot(xi[:,0], xi[:,1], 'bo-')
   plt.axis([0, 1, 0, 1])
   plt.show()
```



```
# arguments: state dimension, action dimension, hidden size
   model = BC(8, 2, 32)
   EPOCH = 1001
   BATCH_SIZE_TRAIN = 100
   LR = 0.01
   LR\_STEP\_SIZE = 360
   LR\_GAMMA = 0.1
   train_data = HumanData(D)
   train_set = DataLoader(dataset=train_data, batch_size=BATCH_SIZE_TRAIN,__
    ⇒shuffle=True)
   optimizer = optim.Adam(model.parameters(), lr=LR)
   scheduler = optim.lr_scheduler.StepLR(optimizer, step_size=LR_STEP_SIZE,_
    →gamma=LR_GAMMA)
   for epoch in range(EPOCH):
     for batch, x in enumerate(train_set):
         optimizer.zero_grad()
         loss = model(x)
         loss.backward()
         optimizer.step()
     scheduler.step()
```

```
if epoch % 100 == 0:
       print(epoch, loss.item())
   torch.save(model.state_dict(), "bc_weights")
  0.005890688393265009
  100 0.00011825011461041868
  200 0.0001473638549214229
  300 0.00014695516438223422
  400 8.811458974378183e-05
  500 0.0001227668981300667
  600 9.010592475533485e-05
  700 7.98568144091405e-05
  800 9.984023199649528e-05
  900 0.00010542211384745315
  1000 9.910707012750208e-05
[]: ### Rollout the trained model ###
   model = BC(8, 2, 32)
   model.load_state_dict(torch.load("bc_weights"))
   N = 10
                  # number of rollouts
   T = 20
                  # each one has T timesteps
   fig, ax2d = plt.subplots(5,2, figsize=(8, 20), squeeze=False)
   axli = ax2d.flatten()
   for iter, ax in enumerate(ax2d.flat):
       xi = np.zeros((T, 2))
       p_robot = np.random.rand(2)
       p_goal_1 = np.random.rand(2)
       p_goal_2 = np.random.rand(2)
       if iter < N/2:
         target = np.array([1, -1])
       else:
         target = np.array([-1, 1])
       for timestep in range(T):
           context = np.concatenate((p_robot, p_goal_1, p_goal_2, target))
           a = model.encoder(torch.Tensor(context)).detach().numpy()
           xi[timestep, :] = np.copy(p_robot)
           p_robot += a
       ax.plot(p_goal_1[0], p_goal_1[1], 'go', label='green fruit')
       ax.plot(p_goal_2[0], p_goal_2[1], 'bo', label='purple grapes')
       ax.plot(xi[:,0], xi[:,1], 'ko-', label='robot trajectory')
       ax.axis([0, 1, 0, 1])
       ax.legend()
       ax.set_title('Target: ' + str(target))
```

plt.show()

