

ANANTH JONNAVITTULA

San Francisco, CA

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Education

Virginia Tech

PhD in Robotics

Aug 2020 – Aug 2024

Blacksburg, VA

Worcester Polytechnic Institute

MS in Robotics

Aug 2015 – May 2017

Worcester, MA

SASTRA University

B.Tech in Electronics and Instrumentation

Jun 2011 – May 2015

Tanjore, India

Work Experience

AI Researcher

Foundation Robotics Labs

Nov 2024 – Present

San Francisco, CA

- Engineered Nvidia Isaac Sim based simulation environment for custom humanoid robot
- Designed GoPro based on-site data collection kit for manufacturing facilities
- Implemented Neural Radiance Fields (NeRF) based Simultaneous Localization and Mapping
- Developed Transformer based Imitation Learning policies for dexterous manipulation

Graduate Research Assistant

Virginia Tech

Aug 2020 – Aug 2024

Blacksburg, VA

- Pioneered an imitation learning method that can learn long horizon tasks from a single video demonstration
- Implemented Soft Actor-Critic based Reinforcement Learning approaches for manipulation of YCB objects
- Engineered an inverse reinforcement learning based algorithm to learn from imperfect user demonstrations
- Spearheaded the development a variational autoencoder based algorithm for imitation learning from user demonstrations
- Conducted stability analysis for imitation learning methods in the context of shared autonomy

Research and Development Intern

ABB Inc

Jun 2022 – Aug 2022

San Jose, CA

- Implemented and analyzed methods that use stereo vision or RGBD images for instance segmentation
- Architected an instance segmentation algorithm for small parcels singulation using detectron2
- Devised a BlenderProc based pipeline to generate synthetic datasets for training models
- Engineered a pipeline to export trained models from Python to C++ using Torchscript
- Successfully deployed instance segmentation models on production ready ABB robots

Robotics/Vision Engineer

Parker Hannifin Corp.

Jun 2017 – May 2020

Haverhill, MA

- Engineered an automated cell for palletizing over 100 different SKUs to reduce labor costs
- Designed and implemented an automated laser marker that doubled throughput in multiple manufacturing cells
- Developed a robotic cell using UR5 robot and cameras for part recognition and end capped filter
- Engineered and deployed a urethane end capping cell using FANUC robots

Engineering Intern

Parker Hannifin Corp.

Jan 2017 – May 2017

Haverhill, MA

- Conducted feasibility analysis on automated end capping using collaborative robots
- Programmed controllers for automated part feeding using vibratory feeders
- Implemented image recognition using Keyence CV-X series to detect orientation of parts

Graduate Research Assistant

Worcester Polytechnic Institute

Jan 2016 – May 2016

Worcester, MA

- Conducted analysis for range of motion and kinematic requirements for a 2 DOF hydro-muscle actuated leg
- Designed a coupling mechanism that locks the leg while maintaining pose in case of serious failure
- Orchestrated the development closed-loop control system for leg actuation using four pairs of hydro-muscles
- Developed controllers for hydraulics and coupling mechanism using Arduino microcontrollers
- Established communication protocols between on-board controllers and PC using MATLAB

Publications

- VIEW: Visual Imitation Learning with Waypoints** 2025
Springer Autonomous Robots
Ananth Jonnavittula, Sagar Parekh, and Dylan P. Losey
- SARI: Shared Autonomy across Repeated Interaction** 2024
ACM Transactions on Human-Robot Interaction
Ananth Jonnavittula, Shaunak A. Mehta, and Dylan P. Losey
- Communicating Robot Conventions through Shared Autonomy** 2022
International Conference on Robotics and Automation (ICRA)
Ananth Jonnavittula and Dylan P. Losey
- Here's What I've Learned: Asking Questions that Reveal Reward Learning** 2022
ACM Transactions on Human-Robot Interaction
Soheil Habibian, Ananth Jonnavittula, and Dylan P. Losey
- Learning to Share Autonomy Across Repeated Interaction** 2021
IEEE International Conference on Intelligent Robots and Systems (IROS) Best Student Paper Finalist
Ananth Jonnavittula and Dylan P. Losey
- I know what you meant: Learning human objectives by (under)estimating their choice set** 2021
IEEE International Conference on Robotics and Automation (ICRA)
Ananth Jonnavittula and Dylan P. Losey

Patents

- Biologically inspired joints and systems and methods of use thereof** 2020
US010632626B2

Projects

- Path planning and Semantic segmentation for Self-Driving Cars** Udacity
- Developed traffic light detection, control and waypoint following for a self-driving car
 - Designed Fully Convolutional Networks using a GPU to identify pixels of a road in an image
 - Implemented behavior planning for a self-driving car utilizing sensor fusion to localize other moving cars on a highway
 - Generated collision free smooth trajectories with lane changing and speed/jerk considerations
- Sensor Fusion and Control for Self-Driving Cars** Udacity
- Implemented controllers using model predictive control to drive a self-driving car around a simulated racetrack using cross track error and 100ms latency
 - Developed a 2D particle filter to localize a self-driving car using noisy sensor and control data
 - Utilized an Unscented Kalman Filter to estimate the state of a moving object with noisy lidar and radar measurements
- Computer Vision and Deep Learning for Self-Driving Cars** Udacity
- Developed a software pipeline to detect vehicles in a video using Support Vector Machines
 - Identified lane boundaries using color, perspective transforms and polynomial curve fitting
 - Implemented a Convolutional Neural Network to classify traffic signs from the German Traffic Sign Dataset

Technical Skills

Languages: Python, URScript, KUKA KRL
Developer Tools: VS Code, MATLAB, Arduino, Rockwell Studio 5000, FANUC TPP, KUKA WorkVisual
Technologies/Frameworks: Linux, GitHub, ROS, Pytorch, OpenCV, Blender, Nvidia Isaac
Robots: Fetch, FrankaEmika Panda, Universal Robots, FANUC, ABB, KUKA, Rethink Robotics
Interests: Imitation Learning, Reinforcement Learning, Computer Vision, Learning from Demonstrations, Deep Learning, Robot Learning, Human-Robot Interaction, Visual Imitation Learning, Embodied Agents