

# Alex Jordan

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EDUCATION	<b>Brigham Young University</b> <i>M.S Electrical and Computer Engineering</i> <ul style="list-style-type: none"><li>Graduate GPA: 3.90 / 4.00</li></ul>	<b>Provo, UT</b> May 2023
	<i>B.S. Mechanical Engineering</i> <b>Coursework</b> <ul style="list-style-type: none"><li>Non-linear Control</li><li>Robotic Vision</li><li>Localization/Mapping</li><li>Numerical Methods</li><li>Flight Controls/Dynamics</li><li>Optimization</li><li>Predictive Modeling</li><li>Mechatronics</li><li>Software Development</li></ul>	April 2021
EXPERIENCE	<b>BYU Multi-Agent Intelligent Coordination and Control Lab</b> <i>Graduate Research Assistant – Precision Boat Landing</i> <ul style="list-style-type: none"><li>Leading a quadrotor precision landing project including a team of 4 undergraduate students</li><li>Developed a novel GNSS-to-camera calibration method that achieves millimeter level accuracy via batch estimation (IEEE RA-L publication pending)</li><li>Created a localization and landing method based on Real-time Kinematic GNSS that achieved accuracy within 10 cm on a dynamic platform (AIAA SciTech publication accepted)</li><li>Researching methods for sensor fusion of vision and GPS in boat-to-UAV state estimation</li><li>Daily development with C++, Python and ROS2 for robotic state estimation and control</li></ul>	<b>Provo, UT</b> Aug 2021 -Present
	<b>Lawrence Livermore National Laboratory</b> <i>GN&amp;C Software Intern (remote)</i> <ul style="list-style-type: none"><li>Contributed to the development of trajectory optimization software (Python)</li><li>Addition of 2 major features to analysis software: Automation of non-uniform trajectory mesh discretization and addition of non-linear event constraints for complex trajectories</li><li>Implemented 5+ unit tests for each feature added to code base</li><li>Developed 6 trajectory example cases to prove new functionality and train new users</li><li>Weekly participation in code reviews with focus on meeting customer needs</li><li>Daily experience with Git, Python and Agile Scrum</li></ul>	<b>Livermore, CA</b> April 2021 – Aug 2021
	<b>BYU Rocketry</b> <i>Airbrake Control Team – Team Lead</i> <ul style="list-style-type: none"><li>Lead a team of nine senior engineering students to design, build and deliver an airbrake control system that alters the final altitude of an intercollegiate competition rocket</li><li>Built simulation environment and designed the estimation and control system for the airbrakes that demonstrated final altitude accuracy of ~2 m (Python). Unable to fly due to COVID-19</li></ul>	<b>Provo, UT</b> Aug 2020 – April 2021
	<b>Northrop Grumman</b> <i>Project Engineering Intern</i> <ul style="list-style-type: none"><li>Co-authored proposal for rocket motor static test that expands contract value by \$1.4M+</li><li>Reviewed 20+ rocket motor nozzles against pass/fail for static motor testing</li></ul>	<b>Magna, UT</b> June 2019 - Apr 2020
	<b>PROJECTS</b> <b>ADAS Perception:</b> Prepared, trained and implemented a semantic segmentation Deep Neural Network for real-world lane detection with a camera mounted to my personal vehicle. <b>RC Autonomous Vehicle:</b> Detect lanes and obstacles with a monocular camera for autonomous control and navigation in an RC car race. <b>UAV Estimator on Lie Groups:</b> Successfully implemented a geometric Invariant Kalman Filter based on the Special Euclidean Lie Group (SE(3)) for a 6DOF UAV simulation.	
SKILLS	<ul style="list-style-type: none"><li>C++/CMake</li><li>Python</li><li>ROS/ROS2</li><li>Controller Design</li><li>Dynamic Modeling</li><li>Geometric math (Lie Theory)</li><li>OpenCV</li><li>Microcontrollers</li><li>Dynamic Modeling</li><li>Agile</li><li>Korean Fluency</li></ul>	