



United International University (UIU)

Dept. of Computer Science & Engineering (CSE)

Final Exam

Total Marks: 40 Summer 2023

Course Code: CSE 2217

Course Title: Data Structure and Algorithms II

Time: 2 hours

Any examinee found adopting unfair means will be expelled from the trimester / program as per UIU disciplinary rules.

There are **six** questions. **Answer all of them.** Show full simulation/tabulations wherever necessary. Figures in the right-hand margin indicate full marks.

1.	<p>(a) Find the Minimum Spanning Tree (MST) for the given graph in Figure 1 using Prim's algorithm. Show the details of your calculation. Explain why your MST satisfies the properties of minimum spanning tree.</p> <div data-bbox="535 735 1104 1176" data-label="Diagram"> </div> <p>Figure 1: An undirected graph $G(V,E)$ for Question 1(a)</p> <p>(b) Show, through an example, that the following statement is true: “For a directed graph, Kruskal’s algorithm fails to generate MST.”</p>	<p>[4]</p> <p>[2]</p>
2.	<p>(a) What is a rolling hash and how does it help in efficiently updating the hash value in the context of the Rabin-Karp algorithm?</p> <p>(b) Why is it necessary to use the modulo operation in the hash function of the Rabin-Karp algorithm?</p> <p>(c) You are given a DNA sequence and a pattern. The DNA sequence is represented by a series of nucleotides (A, C, G, and T) which means the sequence contains only the letters A, C, G, and T. You need to figure out the number of occurrences of the given pattern in the DNA sequence using Rabin-Karp algorithm. You must show the Hash values and calculations for all the substrings.</p> <p>The numeric values of each nucleotide are: A = 1, C = 2, G = 3, and T = 4.</p>	<p>[1]</p> <p>[1]</p> <p>[3]</p>

	<p>Sequence = AGCTAGCGAGCTAG Pattern = AGCTAG</p> <p>The hash function is as follows: hash(s) = [{s[0] * 4^{(n-1)}}} mod 7 + {s[1] * 4^{(n-2)}}} mod 7 + + {s[n-1] * 4^{(n-n)}}} mod 7] mod 7 where, hash(s) = hash value of string s n = length of the string s</p>	
<p>3.</p>	<p>(a) Can you calculate the shortest path from vertex A to vertex E in the following graph? If yes, mention the name of the algorithm you will use. If no, write down why.</p> <div data-bbox="511 569 1136 863" data-label="Diagram"> <pre> graph TD A((A)) -- 5 --> B((B)) A((A)) -- -3 --> C((C)) B((B)) -- -2 --> D((D)) C((C)) -- 8 --> D((D)) D((D)) -- 1 --> E((E)) D((D)) -- -4 --> A((A)) </pre> </div> <p>Figure 2: A directed graph G(V,E) for Question 3(a)</p> <p>(b) Find out the shortest path from vertex A to vertex G in the following graph using Dijkstra's shortest path algorithm. Show the calculations in detail and write down the vertices in the shortest path along with the path length.</p> <div data-bbox="557 1108 1089 1549" data-label="Diagram"> <pre> graph TD A((A)) -- 5 --> B((B)) A((A)) -- 3 --> C((C)) B((B)) -- 4 --> D((D)) C((C)) -- 10 --> D((D)) C((C)) -- 9 --> F((F)) D((D)) -- 4 --> E((E)) D((D)) -- 2 --> G((G)) E((E)) -- 1 --> G((G)) F((F)) -- 6 --> G((G)) </pre> </div> <p>Figure 3: A directed graph G(V,E) for Question 3(b)</p> <p>(c) Find out a topological ordering of the following directed acyclic graph. You may use Breadth First Search (BFS) or Depth First Search (DFS) to find the order.</p>	<p>[2]</p> <p>[5]</p> <p>[3]</p>

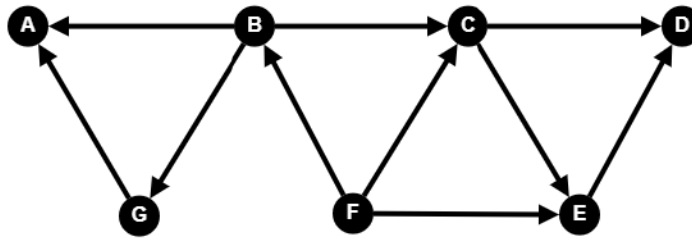


Figure 4: A directed acyclic graph $G(V,E)$ for Question 3(c)

4. (a) The following table shows the parent array of a Disjoint set (Rooted tree implementation). Perform the following operations sequentially using **path compression** and **union-by-rank heuristic**:

- Draw the disjoint set forest
- Redraw the forest after Union(3,7)
- Redraw the forest after Union(5,10)
- What will be returned by Find-Set(9)?

Index	0	1	2	3	4	5	6	7	8	9	10	11
Parent	0	0	1	2	2	4	4	0	8	8	9	8

- (b) During the execution of CONNECTED-COMPONENTS on an undirected graph $G = (V, E)$ with k connected components, how many times is **FIND-SET** called? How many times is **UNION** called? Express your answers in terms of $|V|$, $|E|$, and k .

```

CONNECTED_COMPONENTS (G)
  for each vertex v in V[G] do
    MAKE_SET (v)
  for each edge (u, v) in E[G] do
    if FIND_SET(u) != FIND_SET(v) then
      UNION(u, v)

```

5. (a) Consider an open-addressing hash table as shown below. The table already contains four data items, and other empty slots contain NIL. Assume that collisions are handled using the hash function

$$h(k, i) = (h'(k) + i h_2(k)) \bmod 13.$$

where $h'(k) = (3k + 5) \bmod 13$,
and $h_2(k) = (5k - 12) \bmod 13$.

By showing detailed calculations, redraw the table after

- insert 89;
- insert 55.

0	1	2	3	4	5	6	7	8	9	10	11	12
	20					39	60			45		

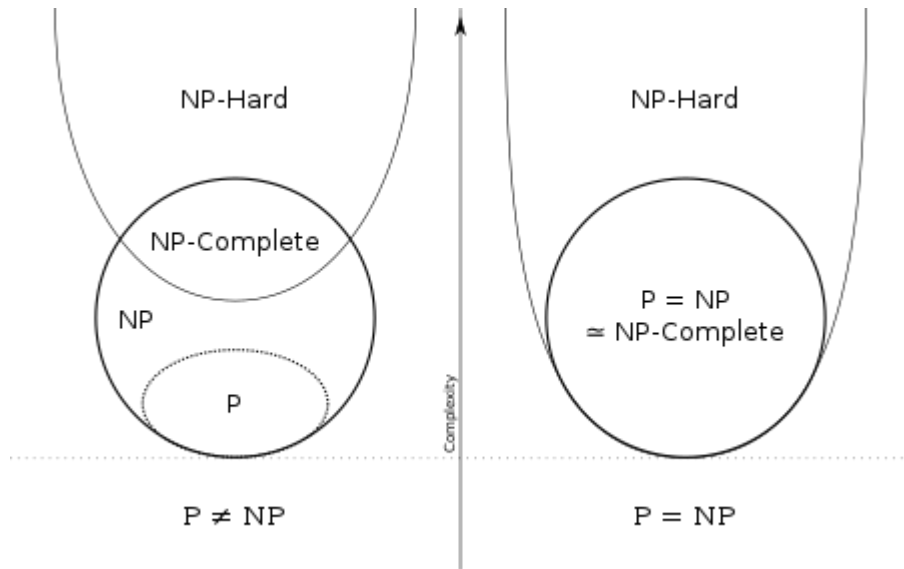
	<p>(b) What is primary clustering? What can we do to avoid primary clustering in hash table? [2]</p> <p>(c) Suppose given a hash table of size 10, you are asked to insert 13 keys in the table. How can you solve this? Explain. [1]</p>	
6.	<p>(a) What is the difference between Deterministic and Non-deterministic Algorithms? Explain briefly with proper examples. [1]</p> <p>(b) When does a problem belong to the complexity class NP? How does it differ from P-class problems? [2]</p> <p>(c) What does the following diagram represent? Explain briefly. [2]</p>  <p>The diagram consists of two side-by-side Venn diagrams illustrating complexity classes. A vertical arrow labeled 'Complexity' points upwards between them. A horizontal dotted line is drawn across both diagrams.</p> <p>Left Diagram (P ≠ NP): A large circle is labeled 'NP-Hard' at the top. Inside it, a circle is labeled 'NP-Complete'. Inside the 'NP-Complete' circle, there is a circle labeled 'NP'. Inside the 'NP' circle, there is a smaller circle labeled 'P'. The region below the horizontal dotted line is labeled 'P ≠ NP'.</p> <p>Right Diagram (P = NP): A large circle is labeled 'NP-Hard' at the top. Inside it, a circle is labeled 'P = NP = NP-Complete'. The region below the horizontal dotted line is labeled 'P = NP'.</p>	

Figure 5: for Question 6 (c)