

# Manual DiverPine App

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## 1 Introduction

This is a reference manual of the app DiveRpine which includes how each step compute the diversity ...  
It also provides some function's tests and some partial results

## 2 Init app

The app needs some parameters to start. They are provided with `init parameters.R` script. It also needs some custom functions that are documented in the website of the app (TODO: incluir el link)

```
source("../R/init_params.R")
source("../R/dist2nf.R")
source("../R/initRichness.R")
source("../R/plot_landscape.R")
source("../R/plot_richness.R")
```

## 3 Configure Landscape.

### 3.1 Pine plantation

To configure the pine plantation, the user chooses: - Pine plantation size (`pp_size`) - Pine plantation tree density (`pp_den`) - Past land use (`pp_use`)

```
# Here there are some inputs needed for manual rendering (#not run)
input <- list()

# Select pine size
pp_size <- 1000
pp_den <- "low" # c("low", "medium", "high")
pp_den_den <- 100 # pp_denR()$den
pp_use <- "Oak" # c("Oak", "Shrublands", "Pasture", "Croplands")
input$pp_size <- pp_size
```

The app creates a **pine plantation** patch, with the features selected by the users (Figure 1).

```
# Create pine
pine <- landscaper::makePatch(empty_landscape,
                             val = 1, rast = TRUE, bgr = 0,
                             size = input$pp_size,
                             spt = position_pine)

plot(pine, legend = FALSE, axes = FALSE, col=c("white", "green"))
```

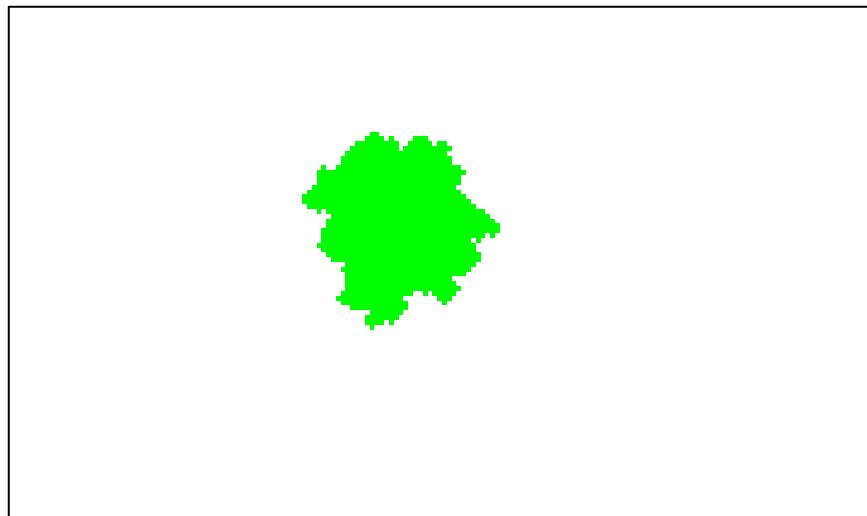


Figure 1: Pine plantation created by the user

### 3.2 Natural forests

Then, several **natural forests** patches are created according to user selection. Before, the position of the natural forests are established using the free background space. The position(s) depends on the number of natural forest patch selected by the users.

```

### Natural forests submodule -----
#### Get the positions for the creation of the NF patches.
nf_n <- 5
input$nf_n <- nf_n

#### Get the positions for the creation of the NF patches.
positions_nf <-
  sample(
    which(t(raster::as.matrix(pine) == 0)), nf_n)

#### Generate the sizes of the natural forests patch
nf_size <- c(100, 200)
input$nf_size <- nf_size

```

- Then, the user select the range sizes of the natural forests patches

```

nf_sizes <-
  round(runif(nf_n,
    input$nf_size[1],
    input$nf_size[2]),
    digits = 0)

```

- Natural forest patches are added to the virtual landscape (Figure 2).

```

## pine_oak
pine_oak <- makeClass(pine,
  val = 2, rast = TRUE,
  npatch = nf_n,
  pts = positions_nf,
  size = nf_sizes
)
plot(pine_oak, legend = FALSE, axes = FALSE, col=c("white", "green", "darkgreen"))

```

- Now, **crop** patches are added to the virtual landscape resulting with the firts configuration of the landscape (Figure 3).

```

crops_size <-
  sample(10:ceiling(
    length(which(t(raster::as.matrix(pine_oak)) == 0))*0.05),
    size = n_crops)

landscape <-
  makeClass(pine_oak,
    val = 3, rast = TRUE,
    npatch = n_crops,
    size = crops_size)

plot(landscape,
  legend = FALSE, axes = FALSE,
  col=c("#FFFf5", "#a1d99b", "green", "lightgoldenrod1"))

```



Figure 2: Pine plantation and natural forests patches created by the user

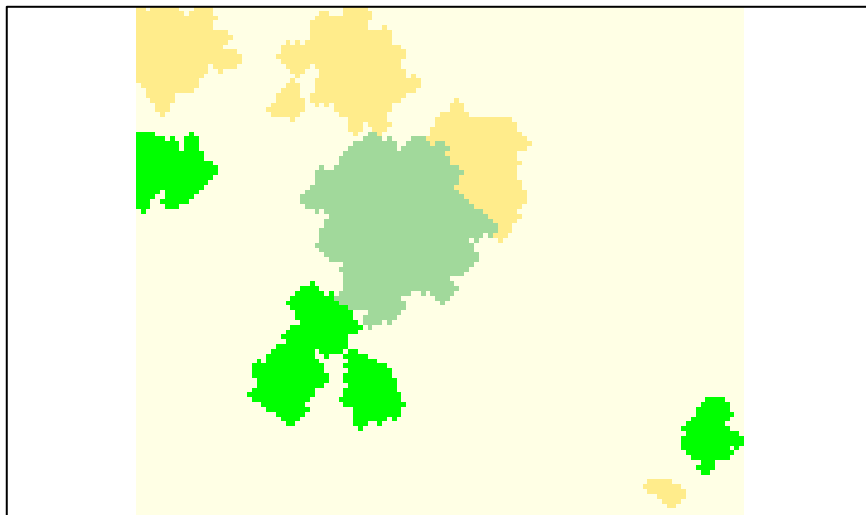


Figure 3: Landscape configuration

## 4 Compute initial richness

A richness value is assigned to each pixel. This value will depend on the pixel category (*i.e.* natural forest, pine plantation).

### 4.1 Pine plantation

For each pixel  $j$ , the initial richness value ( $R_{init,j}$ ) is computed following

$$Richness \sim Potential Richness \times fc$$

where *Potential Richness* is a random value coming from a range of values obtained from references in our study area (Gómez-Aparicio et al. 2009; Pérez-Luque et al. 2014); and  $fc$  is a correction factor which considers:

$$fc = w_1 \cdot f(Reg) + w_2 \cdot f(Seed\ source\ distance) + w_3 \cdot f(Tree\ Density)$$

We specified the following weights according to literature (Gómez-Aparicio et al. 2009; Navarro-González et al. 2013; Pérez-Luque et al. 2014)

$$fc = 0.2 \cdot f(Reg) + 0.35 \cdot f(Seed\ source\ distance) + 0.45 \cdot f(Tree\ Density)$$

#### 4.1.1 Tree Density (**ftreeden**)

Richness and species diversity within pine plantation are strongly conditioned by the climatic factor (altitude and/or annual radiation), and by the tree density (Gómez-Aparicio et al. 2009).

Tree Density of the pine plantation has a negative effect on the plant diversity, and on the total plant species richness. An increase on the plantation tree density provokes decreasing of the richness and diversity values (Gómez-Aparicio et al. 2009). In our study area, the lower diversity of plant species observed in pine plantations is probably due to the high tree density of pine plantations compared to natural forests, which implies lower light levels under the canopy, and this implies lower diversity of herbaceous species.

In addition, the abundance and richness of disperses birds is negatively affected at high tree densities (especially for jays), reducing the flow of seeds entering into the pine plantations, and thus the potential plant species diversity within them.

So, potential richness is affected by pine forest density. Thus, according to Eq. 3 of (Gómez-Aparicio et al. 2009), potential richness is affected as a function of density, as follows:

$$ftreeden = \exp \left[ -\frac{1}{2} \left( \frac{treeDensity - 0.22}{1504.1} \right)^2 \right]$$

#### 4.1.2 Seed source distance (**fdist**)

Seed dispersal depends on the distance from the seed source (Hewitt and Kellman 2002). In pine plantations, the presence and abundance of species other than pines is determined, among others, by the distance to the seed source (González-Moreno et al. 2011), although it is not the only reason that explains the diversity observed in pine plantations.

González-Moreno et al. (2011) found that, of the different vegetation types considered in our study are, natural oak forests are the most influential in terms of distance to the seed source. Oak vegetation has

higher plant diversity than pine plantations, especially for herbaceous species (Gómez-Aparicio et al. 2009). Shorter distances could increase the pool of species in the pine plantations and reduce the evenness of plantation communities.

Specifically, the relationship found between distance (Figure 4). to the source and diversity observed in pine plantations is governed by the following equation:

$$Diversity = 1.7605 - 0.0932 * \sqrt{\sqrt{Distance}}$$

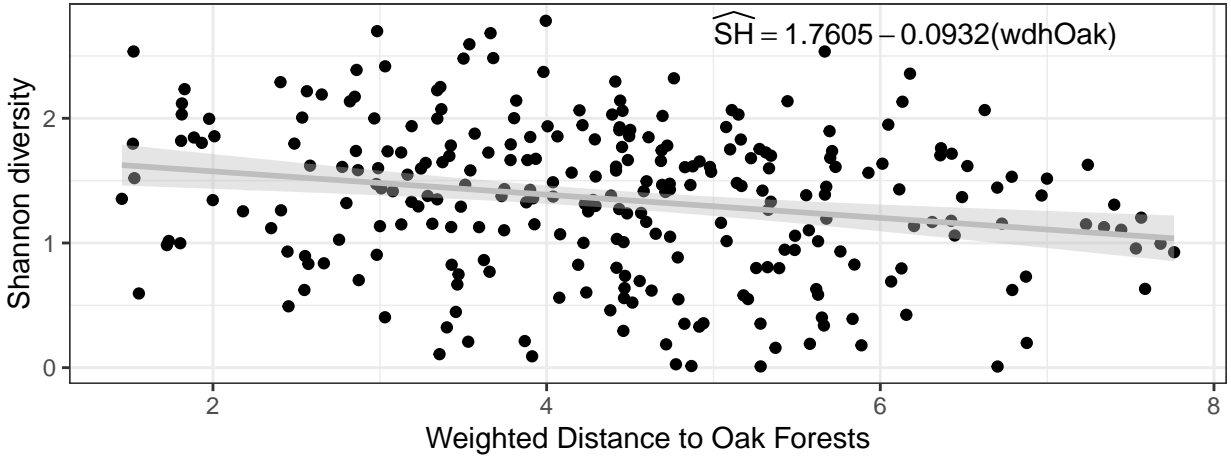


Figure 4: Relation between Shannon diversity and distance to natural forests according to González-Moreno et al. 2011

So, for each pixel of pine plantation the distances between the centroid of the pixel and the edge of each natural forest patches are computed using the function `dist2nf()` (Figure 5).

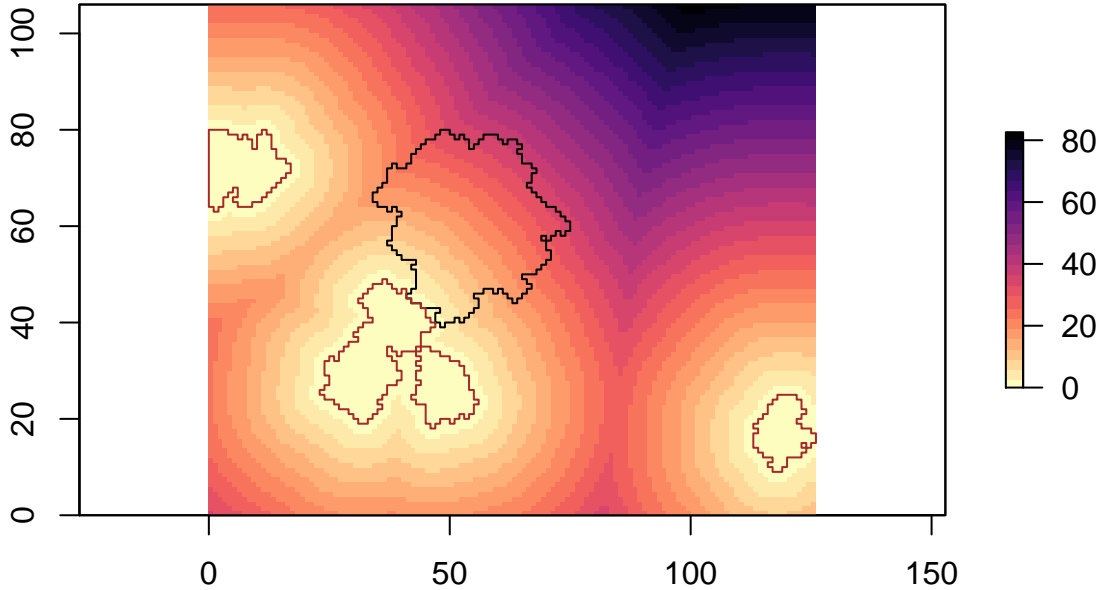


Figure 5: Distance of natural forests's pixels to pine plantation's pixels

Then, we compute the distance effect on the diversity for all the landscape (Figure 6), but we will focus only on pine plantations (Figure 7). We can see that pixels close to natural forest patches has higher values of diversity.

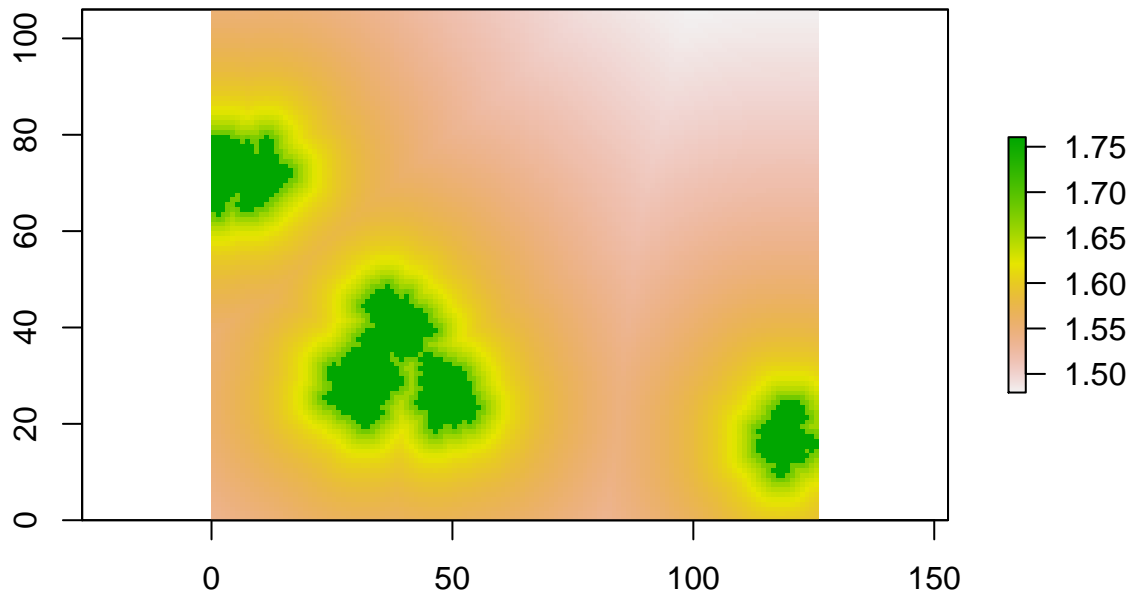


Figure 6: Distance effect on diversity according to Gonzalez-Moreno et al. 2011

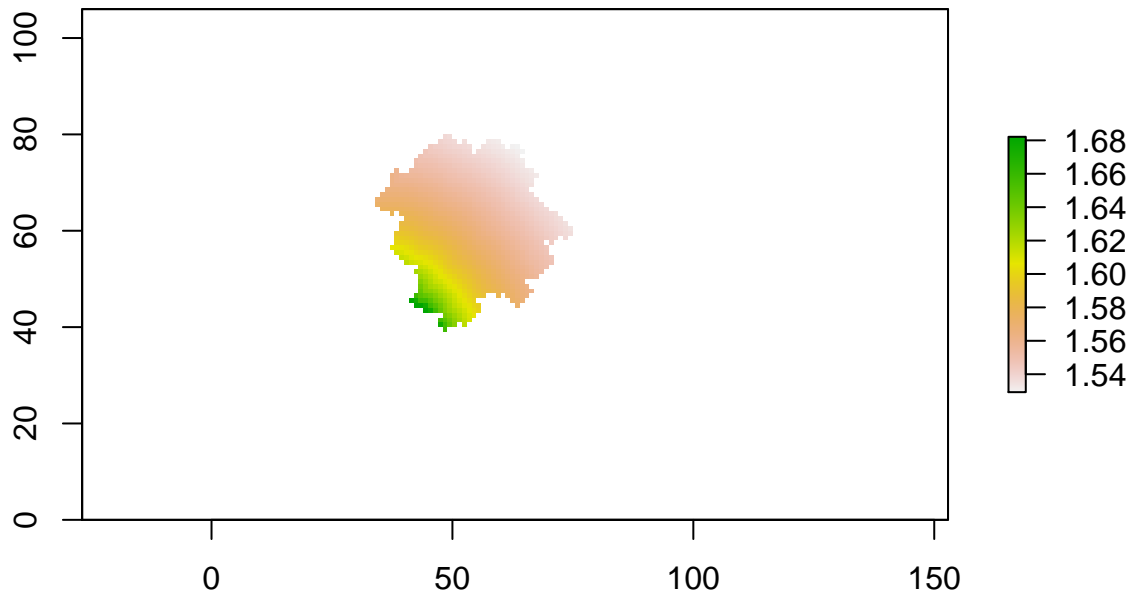


Figure 7: Distance effect on diversity for pine plantation according to Gonzalez-Moreno et al. 2011

We scaled the distance effect from 0 to 1 (Figure 8).

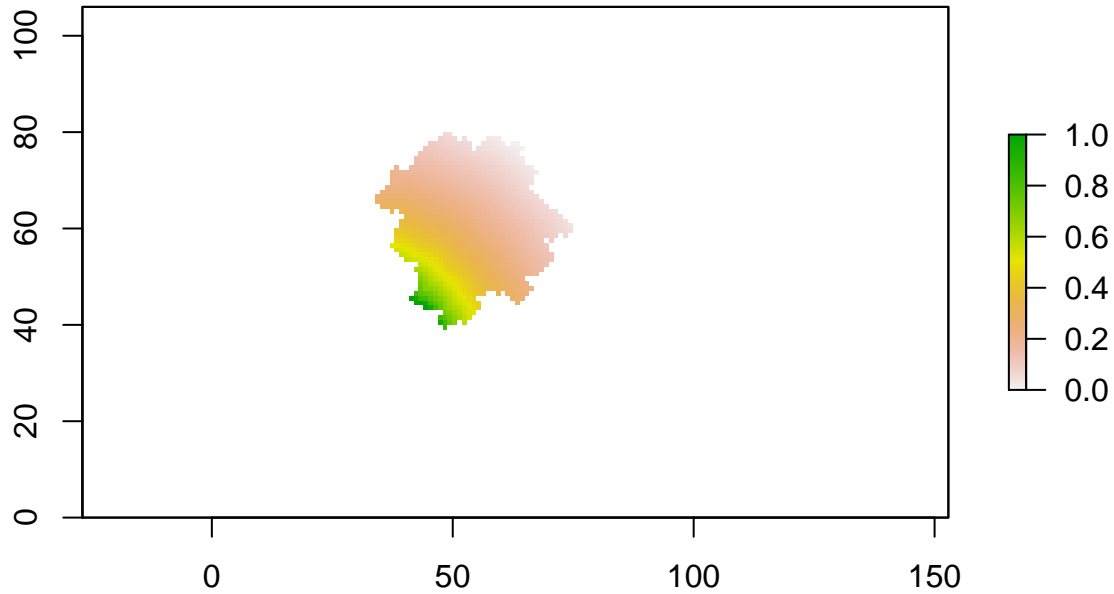


Figure 8: Distance effect (scaled values) on diversity for pine plantation according to Gonzalez-Moreno et al. 2011.

#### 4.1.3 Past Land Use ( $f(\text{Reg})$ )

The past land-use affects to seed banks. In our study area, seedling regeneration of *Quercus* species within pine plantation depends on past land-use, distance to seed sources and tree density (Navarro-González et al. 2013; Gómez-Aparicio et al. 2009). We know that the regeneration of *Quercus* in pine plantations depends more on past land-use than on plantation tree density and distance to the seed source (see table 2 in Navarro-González et al. (2013)). To quantify the importance of each of the three variables, we look at the values of variance explained by each of the models for each variable. Subsequently, we rescale the importance of each variable and obtain:

variable (Navarro-González et al. 2013)	Pseudo-R2	rescaled importance
past Land Use	0.1238	0.4767
Propagule source distance	0.0832	0.3204
Pine tree density	0.0057	0.2029

Therefore, we can say that the regeneration of *Quercus* under pine plantation followed the next rule:

$$reg \sim 0.4767 \cdot pastlandUse + 0.3204 \cdot Distance + 0.2029 \cdot Density$$

We consider only the past land-use, as tree-density and distance to source are considered in a above hierarchical level.

But, we need to know the contribution (importance) of the *Quercus* species to the richness found in pine plantations. We use data from SINFONEVADA inventories (Pérez-Luque et al. 2014). Of the total richness observed in the SINFONEVADA plots, we analyze how much is due to the contribution of *Quercus* species.

```
##          mean      min max      median
## 1 0.09082408 0.03225806    1 0.07692308
```



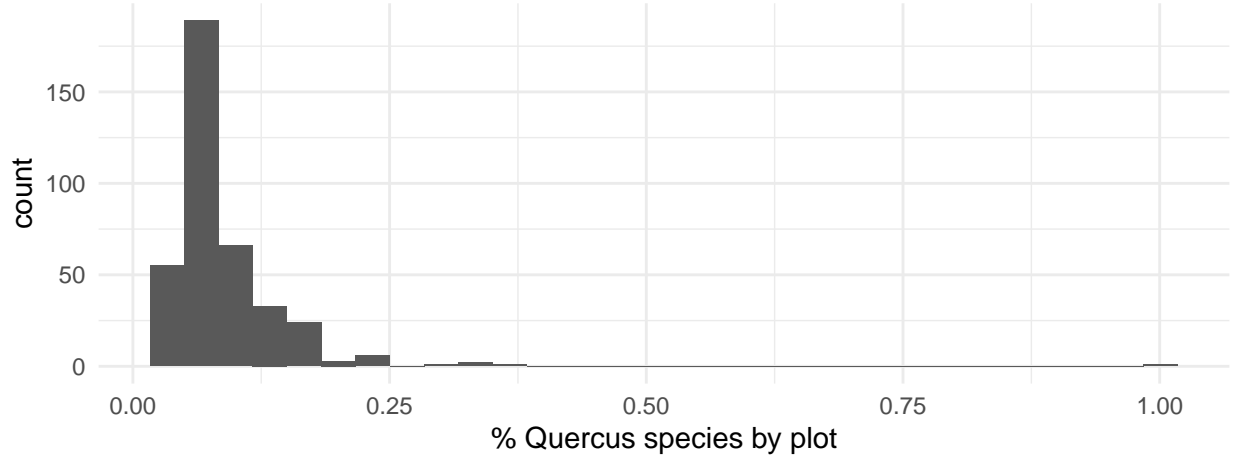


Figure 9: Percentage of *Quercus* species by plot in forest inventories of Sierra Nevada ( $n = 600$  plots; Pérez-Luque et al. 2014)

*Quercus* contribute (on average) to the richness of the plot about 9 % (9.08) (Figure 9), therefore, we should adjust the contribution of land use to the richness of the pine forest plots. Thus in the `initRichness` function the weight of land use in the richness is weighted at 10 %.

The richness value of a plantation is conditioned by the past land use (Navarro-González et al. 2013), since the probability of finding recruits of *Quercus* species within a pine plantations depends on the past land use of that plantation. Navarro-González et al. (2013) differentiate between the probability of finding regeneration in a pine plantation and the amount of regeneration (number of recruits) found within pine plantation. In our case, we are more interested in the probability of finding regeneration, rather than abundance. Thus we have that:

- The probability of not finding regeneration within a plantation varies as a function of past land use. For each of the past land uses the zero-inflated model of (Navarro-González et al. 2013) estimates *odds-ratio*. These values have been rescaled between 0.0001 and 0.9999. We have computed the inverse ( $1 - x$ ) of the rescaled probability (to convert it into probability of finding regenerated). Thus we have:

Past Land Use	odds Ratio	rescaleValue	reverse Rescale Value
Oak formation	0.3935	0.0001	0.9999
Mid-mountain Shrubland	1.7576	0.5018	0.4982
Pasture	3.1119	0.9999	0.0001
Cropland	3.0362	0.9720	0.0279

where, the **rescaled probability of finding regeneration** as a function of land use follows the following gradient: Holm oak forest (0.9999) > Shrubland (0.4982) > Cropland (0.0279) > Grassland (0.0001).

- The amount of regenerated also depends on past use (see Table 3 in Navarro-González et al. 2013).

In our model, the amount of regeneration does not affect richness, but simply the presence and/or absence of regeneration, so we will use only the rescaled probability of finding regeneration to include past land use.

Note that all these values are for the same distance and an average density of 750 pines / ha.

## 4.2 Natural Forests and Crops

For natural forests and crop pixels, the initial richness value will be randomly selected from a specific richness range.

- Pixels belong to Natural forest. Initial richness value of each pixel will randomly selected from a specific richness range. This specific range comes from field inventories carry out in our study area (Gómez-Aparicio et al. 2009). Range: 13.72 - 16.11

Table 3: Richness ranges values

patch	value	lowRich	upRich
	0	0.00	0.00
Pine plantation	1	12.82	13.34
Natural Forests	2	13.72	16.11
Crops	3	1.00	2.00

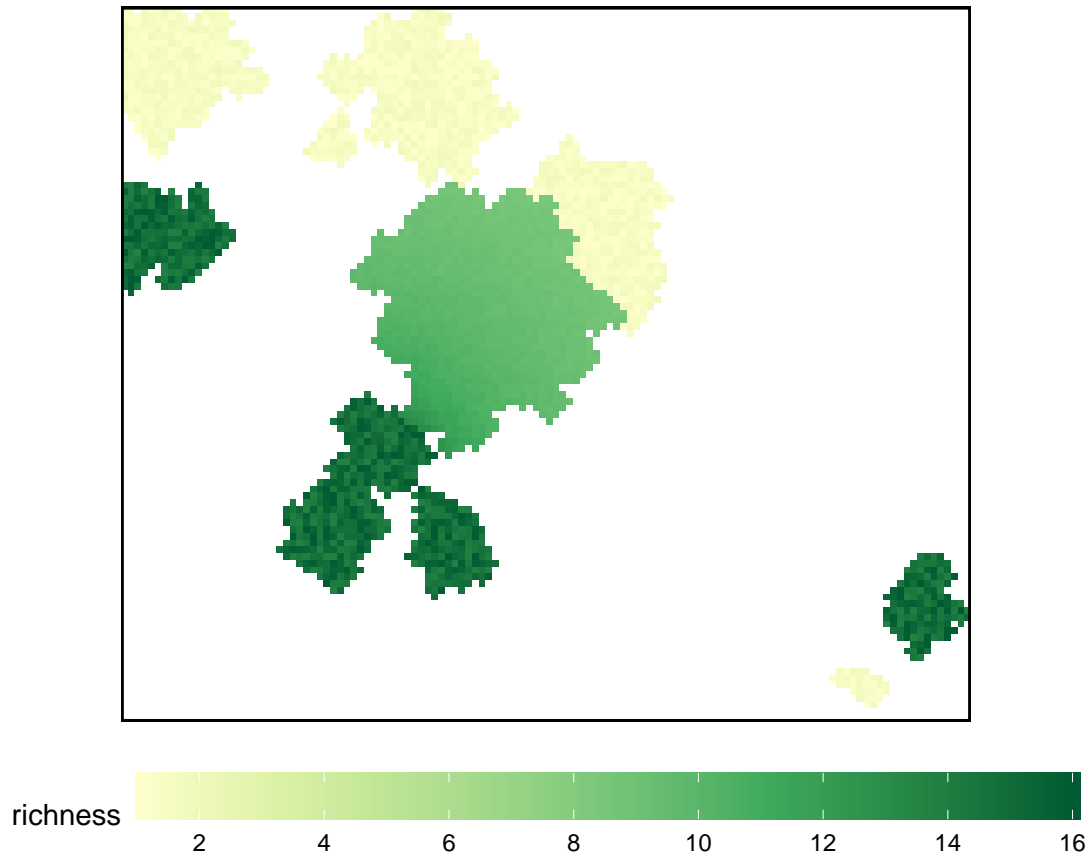


Figure 10: Initial Richness of the landscape

## 4.4 Get values of Richness for NF and Pine

We used an custom function to compute the mean, min and max. This functions (`summaryRaster`),located in the `init_params.R` file, take a raster and compute the mean, max and min values of the cells.

We applied this function compute the Richness values of Natural forests patches (Figures 11 and 12) and Pine plantation target patch (Figures 13 and 14) (init and end configuration).

### 4.4.1 Natural Forests

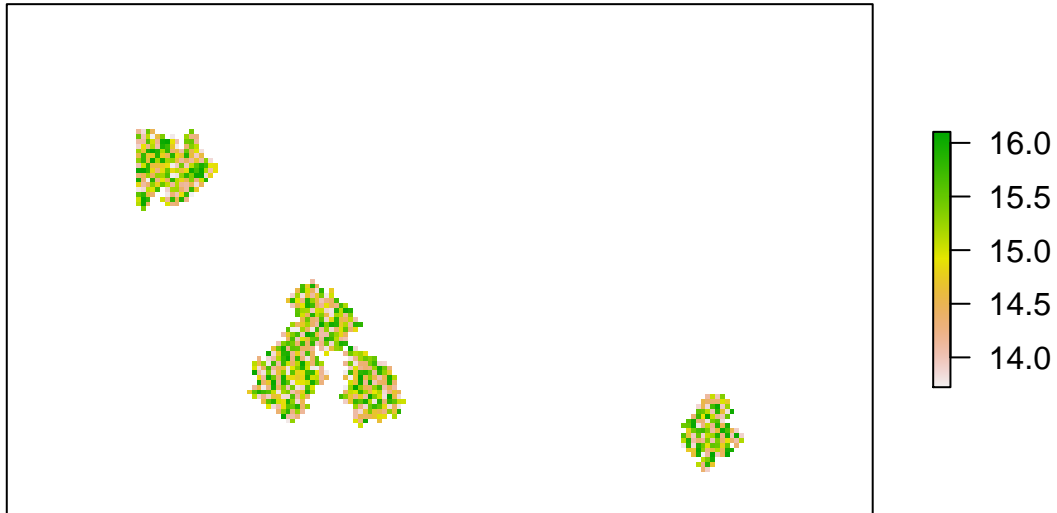


Figure 11: Richness for natural forests

The mean, min and max values for natural forests are showed in the value box of the bottom-left part of the app



### 4.4.2 Pine plantation

The mean, min and max values for the initial pine plantation are showed in the value box of the bottom-left part of the app

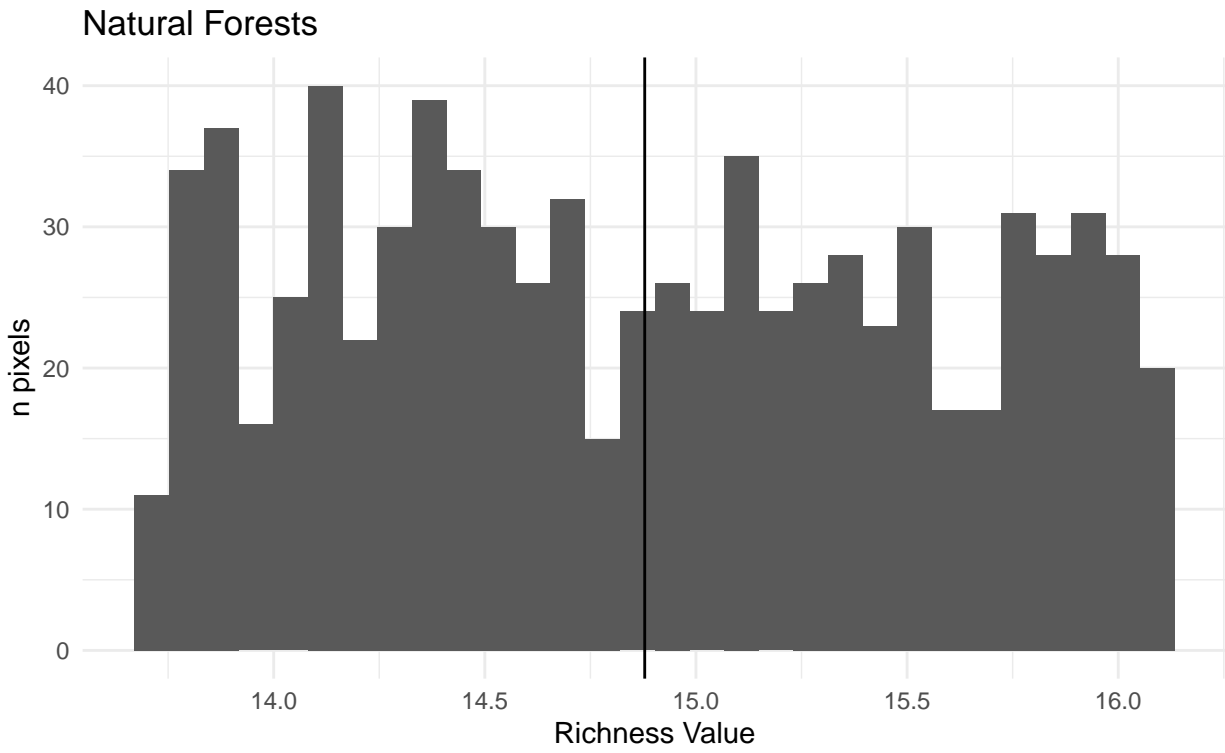


Figure 12: Histogram of richness for natural forests

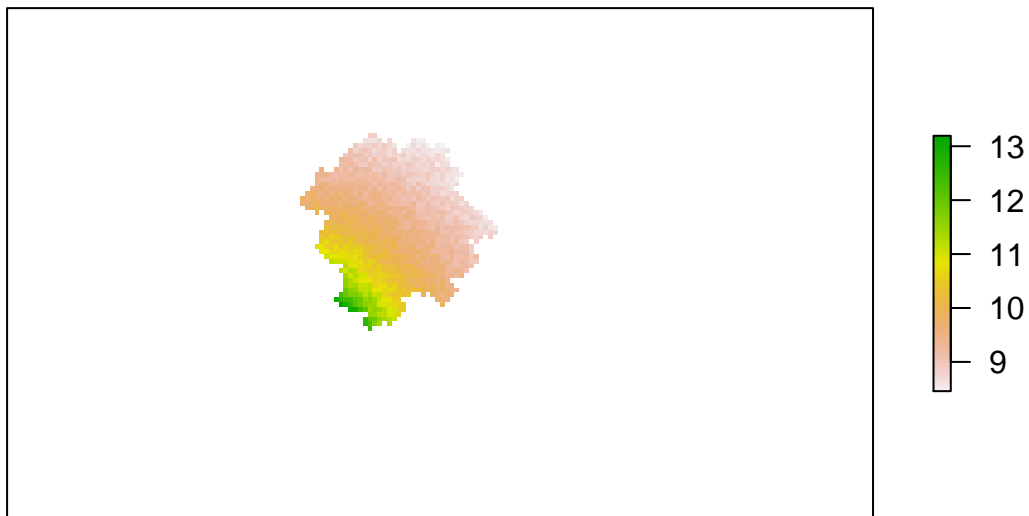


Figure 13: Initial Richness for pine plantations

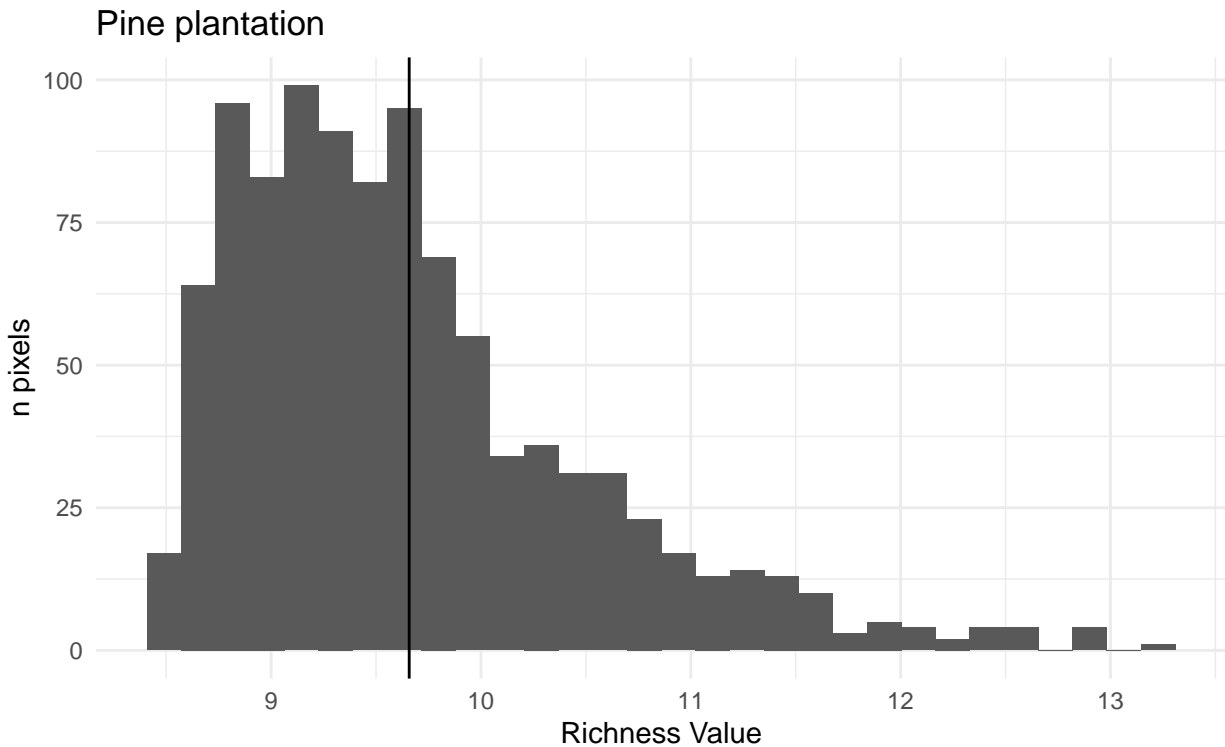
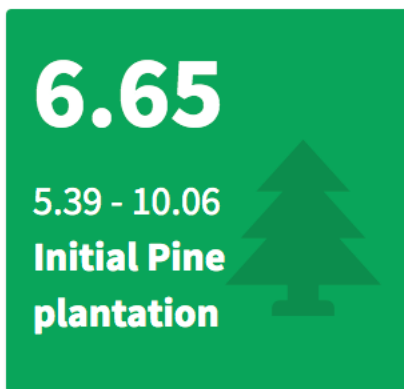


Figure 14: Histogram of initial richness for pine forests



## References

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