

CZ2001: Algorithms

Project 1: Searching Algorithm

Aurelio Jethro Prahara, Bhargav Singapuri, Nicholas Goh, Timothy Tan

Introduction

The Brute Force Algorithm is often taken as the most basic search algorithm. For this assignment, we have chosen to implement and analyse Brute Force and the *Knuth-Morris-Pratt* (KMP) Algorithm. All implementation was done in Python.

Brute Force Algorithm

Concept

The Brute Force Algorithm works by comparing every character in the text (haystack) and the search pattern (needle). If every character in the needle is compared successfully, then the pattern has been found successfully. If a mismatch occurs at a particular index, then the needle is shifted up by one index, and each character is compared again.

Python Implementation

```
for haystackIdx in range(0, haystackLength - needleLength + 1):
    needleIdx = 0
    while (needleIdx < needleLength):
        if haystack[needleIdx + haystackIdx] != needle[needleIdx]:
            break
        else:
            needleIdx += 1

    if needleIdx == needleLength:
        found = True
        print("Pattern found at index", haystackIdx)

if found is False:
    print("Pattern not found")</pre>
```

Figure 1: Code snippet of our brute force implementation

The variables haystackIdx and needleIdx are first initialised to traverse both strings. If a mismatch between these two indices were to occur, then needleIdx would reset to 0, and this character would be compared with haystack[needleIdx + haystackIdx]. When needleIdx traverses the entire needle, then the search pattern has been found and the function prints the index of the haystack at that point.

Analysis

Let h, n be the length of the haystack and the needle respectively. For a complete search, we would need to go through all characters of the haystack. This means that we need to check h - n + 1 substrings. In the inner loop, we would need to compare each character of the needle to each character of the substring of the haystack.

Best Case Time Complexity

In the best case scenario, in the inner loop, the first character is never the same as the first character of the substring, i.e. the first character of the needle does not exist in the haystack. This results in a time complexity of $\mathcal{O}(1)$ in each inner loop, and an overall time complexity of $\mathcal{O}(h)$.

Worst Case Time Complexity

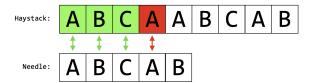
However, in the worst case, it would have to traverse through the entire length of the needle making the time complexity $\mathcal{O}(n)$. Hence, the worst case time complexity for brute force is $\mathcal{O}(h-n+1)(n) = \mathcal{O}(hn)$. There

is nothing to analyse for space complexity since we do not need to store any additional data since there is no preprocessing done.

Knuth-Morris-Pratt (KMP) Algorithm

Concept

Figures 2 and 3 show an example of how KMP handles a mismatch case by skipping over irrelevant characters to the next occurrence of 'A'. This is a key improvement over Brute Force, which only shifts the search pattern by one index with each mismatch.



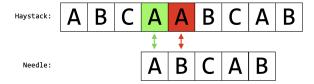


Figure 2: Comparisons up to first mismatch.

Figure 3: Comparison after first mismatch.

In order to facilitate this, the substring first needs to be preprocessed to identify the length of longest recurring patterns within the needle (referred to as prefixes and suffixes). This allows the algorithm to form a table of values that indicate the next index in the haystack that the needle should be compared to. Table 1 depicts the corresponding lookup table for the example pattern above. If a mismatch occurs at a 'A' within the haystack, we are to remain at that index, and compare it with index 1 of the needle. In the same way, if the mismatch occurs at 'B', we compare it with index 2 of the needle. In all other cases, we just shift the search pattern right by one increment.

1	2	3	4	5
A	В	С	A	В
0	0	0	1	2

Table 1: KMP Lookup table.

Python Implementation

```
def preprocessNeedle(needle, N, processedNeedle):
    leftCursor = 0
    rightCursor < N:
        if needle[leftCursor] == needle[rightCursor]:
            leftCursor += 1
            processedNeedle[rightCursor] = leftCursor
            rightCursor += 1
        else:
            if leftCursor == 0:
                processedNeedle[rightCursor] = 0
                rightCursor += 1
        else:
            leftCursor = processedNeedle[leftCursor - 1]</pre>
```

```
def KMPSearch(needle, haystack):
    H = len(haystack)
    N = len(needle)
    cursorN = 0
    cursorH = 0

processedNeedle = [0]*N
    preprocessNeedle(needle, N, processedNeedle)

while cursorH < H:
    if needle[cursorN] == haystack[cursorH]:
        cursorH += 1
        cursorH += 1
        cursorN += 1
    if cursorN == N:
    print(f*Pattern found at index: {cursorH - cursorN}')
    cursorH = processedNeedle[cursorN - 1]
    elif cursorH < H and needle[cursorN] != haystack[cursorH]:
        if cursorH == 0:
        cursorH += 1
    else:
        cursorN = processedNeedle[cursorN - 1]</pre>
```

Figure 4: Preprocess Function for KMP

Figure 5: KMP Search Function

The function shown in Figure 4 has processedNeedle is the KMP lookup table. We calculate the value such that if the needle[leftCursor] and needle[rightCursor] matches, we increment leftCursor and assigns this value to the processedNeedle. If there is a mismatch and leftCursor is pointing to the first character,

we reinitialise it. This constructs an array storing the lengths of all prefix/suffix pairs in the needle. If a mismatch occurs at index a, processedNeedle[a - 1] gives the index number of the needle that should be used to make the next comparison.

Analysis

Preprocessing Time

Since we do not need to do the comparison for those that are already matched, we only need to do one comparison for each character in the haystack. This means that the time complexity of the matching will be $\mathcal{O}(h)$. However, time is taken to do the preprocessing. This is done in $\mathcal{O}(n)$ time, because the preprocessing function traverses through the needle to calculate the value of prefix/suffix pairs.

Best and Worst Case Time Complexity

Since the preprocessing and the matching happens linearly, the time complexity of the algorithm is $\mathcal{O}(h+n)$. In the given problem, the best case and worst case time complexity for KMP remains the same, because we want to find all occurrences of the needle in the haystack. Hence, the entire text needs to be traversed, even if a match has previously been found. This means that the best case and worst case time complexity remains $\mathcal{O}(h+n)$.

Space Complexity

The improvement to a linear time complexity in the worst case from $\mathcal{O}(hn)$ to $\mathcal{O}(h+n)$ comes with a trade-off in space complexity. In the case of brute force, there is no need to store any data. However, the efficiency in KMP comes from the existence of the lookup table which is the array which tells us how many characters we do not need to match. The size of this array is equivalent to the length of the needle that we are searching for. Thus, the space complexity for KMP would be $\mathcal{O}(n)$.

Empirical Analysis

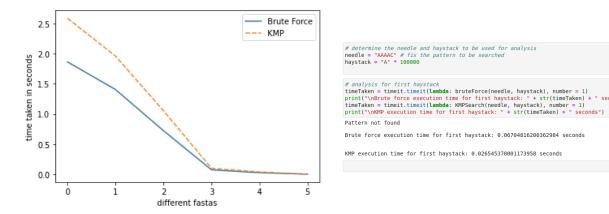


Figure 6: Graph showing difference in performance

Figure 7: Timings

It can be observed that Brute Force often takes a shorter amount of time compared to KMP even though we have shown that KMP should theoretically be faster. However, this worst case scenario would occur only when the comparison for the substring is the same until the last character. For example, a needle of "AAAC" and a haystack filled completely with 'A's. However, this is very unlikely to occur in reality. On average, the number of comparisons that would have to be done every time the character shifts is much less than n. This explains why Brute Force may outperform KMP on certain occasions, since the KMP algorithm would still have a time complexity of $\mathcal{O}(n+m)$, even in the best case.