

Instructions: (Read Carefully)

- a. For each problem, you are supposed to do the best, average and worst-case analysis.**
- b. The proposed algorithm must be clearly explained and neatly written.**
- c. Try to show and compare the experimental results with the help of tables and suitable graphs.**
- d. The Serial number of a question also shows the group Id to which assignment has been allotted.**
- e. Do not use multiplication, division or modulus operator. {This is mandatory}**

- Q1. Multiply two 3 digit positive integers.
- Q2. Divide two positive integers of which one must be of 4 digits and other of 2 digits.
- Q3. If length of the data type is limited (number of bits is limited to store a number) then how to multiply two large numbers (particularly for the case of overflow).
- Q4. Write an algorithm to find the square root of the given number.
- Q5. For a given floating point number check whether the integer part is a prime number.
- Q6. For a given floating point number check whether the integer part is a Pythagorean hypotenuse.
- Q7. For a given floating point number check whether the integer part is a Fibonacci number.
- Q8. For a given floating point number check whether the integer part is a perfect square.
- Q9. For a given floating point number check whether the number formed using Least Significant Digit of integer part and Most Significant Digit of fraction part is a prime number.
- Q10. Consider Q9 for Fibonacci Numbers.
- Q11. Consider Q9 for Pythagorean hypotenuse.
- Q12. Consider Q9 for perfect square.
- Q13. If n digit number is given, design an algorithm to find mid digits and check whether the number formed by mid-digit(s) are prime numbers or not? (If n is odd, there will be single middle digit while if n is even, take pair of digits as mid digits.)
- Q14. Divide two floating point numbers (may be negative) maintaining precision up to 4 decimal places.
- Q15. Multiply two floating point numbers (may be negative).
- Q16. Divide two integers (may be negative) maintaining precision up to 4 decimal places.
- Q17. Locate decimal point in a given floating-point number.
- Q18. Remove decimal point from a given floating point number and merge integer and fraction part to form an integer. Check if it is a prime number.
- Q19. For any integer x (may be negative) find out x^n (n is positive).
- Q20. Implement a function for rounding off a given floating point number up to 2 decimal places.
- Q21. Multiply two unsigned floating point numbers.
- Q22. Implement 1-D look-up table in order to get single digit multiplication. Using it multiply two positive integers.
- Q23. Consider Q22 and multiply the respective integer parts of two positive floating point numbers.
- Q24. Consider Q22 and multiply the respective fraction parts of two positive floating point numbers.
- Q25. Given a number x find $1/x$.