

Software Engineer (Windows Platform, C#)

Celebrating our 10th year, Bluebeam Software is a growing technology company made up of people who like to push the limits, be different and do great things. Our award-winning software is used by leading architecture, engineering and construction firms to implement paperless workflows and redefine the way they work, consistently resulting in faster and clearer communication, improved collaboration and reduced costs. Behind the scenes, the Bluebeam Team works collaboratively towards the common goal of helping our customers do what they do better. At Bluebeam hard work is recognized, new hires are encouraged to share their ideas and the environment is friendly, energetic and fun.

To learn more about what it is like to work at Bluebeam, watch our recruitment video: <http://www.bluebeam.com/work-at-bluebeam>.

Our environment is fast-paced, having product delivery cycles measured in months rather than years. You will not be given a 300-page specification and told to “implement this.” Instead, you will be given a general task, and it is up to you to design, validate, implement and test. If something you worked on doesn’t work, it’s your responsibility to find the right fix. You will be working closely with other members of the development staff to extend the core functionality, designed and implemented over the past 9 years, to power new products and take existing products “to the next level.”

We are a proactive, positive, tight-knit team with a great sense of humor and passion for our work. Our next team member needs to exhibit these qualities as well as meet the following requirements:

Requirements

- Bachelor’s degree or higher - Computer Science or equivalent field.
- Proven Windows Development experience in Visual C++ and .NET technologies, particularly C#.
- Experience using OO methodologies in designing software solutions.
- Strong ability to analyze vague problem descriptions and formulate effective solutions. Be able to analyze a need and engineer a solution. Be prepared to give specific examples of this skill.
- Ability to speak and write clear English in order to create documentation as well as interact with end users.
- Sharp critical thinking skills, including systems and business analysis, problem analysis and resolution, and sound judgment/decision making ability.
- Proven ability to work in a rapid release product environment.
- Demonstrated trait of being a self-starter.
- Ability to build trust within the development team by developing dependable good code.

- Ability to interact in a professional environment. Be able to contribute to technical discussions in a non-overbearing manner. Be able to see shades of grey instead of black or white when presented with an issue.
- Three to 5 years of experience in a related field.
- Ability to work in the U.S. without sponsorship.

Knowledge and Skills

- Architectural, Engineering, design domain knowledge.
- Computer graphics including Windows Graphics frameworks (e.g. DirectX, OpenGL) beneficial
- Developing programmatic interfaces to Microsoft Office Applications.
- Printing technology including Windows system printers, Postscript and PDF.
- Product Lifecycle Management applications.
- Current industry trends in development environments, tools, and software technology.
- Processes relating to developing a released software product.

If you think you are a good match for the Bluebeam team, please send us the following to workeng@bluebeam.com:

- Cover letter
- resume

Compensation is based on experience. Bluebeam offers full-time employees excellent benefits including medical and dental insurance, 401K, paid holidays, and PTO.