

King Kahufu™



You are agents representing one of five major interest groups:

1. **ARCHAEOLOGISTS OF EGYPT**
2. **MAYOR AND NEHRI TOWN COUNCIL**
3. **SCIENTISTS RESEARCH INSTITUTE**
4. **ENTREPRENEUR INTERESTS INC.**
5. **PRODUCERS GUILD OF FILMMAKERS**

You each start with \$100,000,000 which you are authorized to spend however you choose to best manage this exciting discovery

You have decisions to make in six areas, each of which will require funds to action:

1. Pyramid Excavation – 1 decision only
2. Artifact Option – 1 decision only
3. Rah's Breath (medicinal plant) – 1 decision only
4. Environmental Issues
5. Tourism
6. Promotion

Your principals expect you to return a profit to them, as follows:

| | |
|---------------|-----------------|
| ARCHAEOLOGIST | = \$175,000,000 |
| MAYOR | = \$325,000,000 |
| SCIENTIST | = \$150,000,000 |
| ENTREPRENEUR | = \$375,000,000 |
| PRODUCER | = \$250,000,000 |

PROFIT = any cash unspent of the original \$100,000,000, plus the profit you make from the group's decision

Additionally the Antiquities Council of Egypt has some specific demands:

1. Decisions must be made by your group in all 6 areas
2. The combined profit of all 5 agents must be at least 10% above the combined minimum profit expectations of each individual agent

| | |
|--|-----------------|
| Combined minimums from each individual agent | \$1,275,000,000 |
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|---|---------------|
| 10% minimum required by the Antiquities Council | \$125,000,000 |
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|------------------------|------------------------|
| Total Required: | \$1,400,000,000 |
|------------------------|------------------------|



Scientist



SCIENTISTS RESEARCH INSTITUTE

COST TO ACHIEVE* PROFIT AVAILABLE*

| | | | |
|--|--------------------------------------|------------|-----------|
|  Pyramid Excavation (1 decision only) | Full excavation | 100 | 5 |
| | Tunnel into entrance | 75 | 30 |
| | One side only, with door | 50 | 15 |
| | X-ray only | 25 | 40 |
|  Artifact Options (1 decision only) | Build museum and display | 30 | 30 |
| | Display half, loan half | 20 | 20 |
| | Display half, sell half | 10 | 10 |
| | Sell all | 5 | 5 |
|  Rah's Breath Medicinal Plant (1 decision only) | Protect all in place | 40 | 30 |
| | Move all to local greenhouse | 50 | 20 |
| | Transplant all elsewhere | 60 | 10 |
| | Convert to display gardens | 10 | 10 |
|  Environmental Issues | Hire "Leave No Footprint" | 25 | 40 |
| | Facilitate corporate events | 5 | 5 |
| | Build limited viewing areas | 30 | 20 |
| | Build roads and infrastructure | 70 | 5 |
|  Tourism | Build hotel, casino, and restaurants | 100 | 5 |
| | Build a water park | 75 | 5 |
| | Build a 4 wheeler park | 50 | 5 |
| | Create RV sites | 25 | 5 |
|  Promotion | Hire PR firm | 10 | 5 |
| | Create children's cartoon | 30 | 5 |
| | Do video documentaries | 40 | 25 |
| | Use as movie set | 20 | 5 |

*Cost in millions

CASH ON HAND:
\$100,000,000

PROFIT EXPECTATION:
\$150,000,000

