



//
**Unlock the power of
experiential learning
to maximize employee
engagement!** //

For more details on our core offering, contact us:

Mr. Amarvijay Taandur
Principal Advisor – Industrials, BYLD Group
cp.aad@byldgroup.com

Mr. Angadjot Singh Chani
Director (Sales) Partner Network, BYLD Group
corporate.aac@byldgroup.com

Gamification and **Experiential learning** trends in the Indian L&D industry gamification and experiential learning trends are becoming increasingly popular in the Indian L&D industry. Gamification is the use of game-like elements such as points, badges, leader boards, and rewards to motivate and engage learners. Experiential learning is a form of learning that takes place through direct experience, rather than through the traditional learning methods of instruction and lectures.

Organizations in India are increasingly using gamification to create more engaging and interactive learning experiences for their employees. Gamification can be used to reinforce important concepts, incentivize desired behaviours, and make the learning process more enjoyable. It can also be used to track and measure learning progress, helping organizations ensure that employees are mastering the material.

Experiential learning is also gaining traction in the Indian L&D industry. This approach to learning focuses on hands-on activities and problem-solving, allowing learners to gain insight and understanding through direct experience. Experiential learning is also great for helping learners develop soft skills such as communication, collaboration, and critical thinking.

Gamification and experiential learning trends are becoming more popular in the Indian L&D industry. These approaches can help to create more engaging and interactive learning experiences, allowing organizations to ensure that employees are mastering the material and developing the necessary skills for success.



This is a general overview of the gamification and experiential learning trends in the Indian L&D industry. This information can help organizations understand the benefits of these approaches and decide if they are right for their own training needs. By leveraging these trends, organizations can create more engaging and effective learning experiences that help employees master the material and develop the necessary skills for success.



Gamification is a great way to enhance learning and development initiatives. It can be used to motivate learners to stay engaged and motivated in the learning process. Gamification can be used to create a more exciting and engaging learning experience, increase knowledge retention, and encourage collaboration and team building. It can also be used to provide feedback and rewards to learners.

Gamification can be used in a variety of ways, such as offering rewards or incentives for completing tasks or activities or providing challenges that require critical thinking and problem-solving. Gamification can also encourage collaboration and team building, allowing learners to work together to complete tasks or challenges. Additionally, gamification can be used to create a more enjoyable learning experience, by making learning more fun and engaging.

One approach to gamifying creativity and innovation is to create a game that challenges players to come up with unique solutions to complex problems. This could be done through a game where players must solve puzzles or create innovative solutions to problems. The game could include rewards for successful solutions or paths that increase the difficulty as the game progresses. Players could be allowed to collaborate and work together to come up with solutions, or they could be put in competition with each other. The game could also include leaderboards and global rankings that reward players for their creativity and innovation. Additionally, players could be encouraged to share their solutions with the rest of the community, providing a platform for others to learn and build upon their ideas.

We at **BYLD Group** enable individuals & organizations to build good leadership practices and create a culture of Creativity & Innovation leading them to become future-ready and tackle tough business challenges.



*Acc. to IBM - Creative thinking will be the no.1 leadership attribute by 2023, **BYLD Group** is delighted to share that we are global partners with Tirian Innovative Solutions. We are offering solutions in the area of Creativity & Innovation helping organizations & individuals discover their Creative Quotient(CQ) enabling them to think creatively & critically in a gamified experience.*

Therefore, adopting a gamification learning methodology leads to higher engagement, and improved retention and allows them to think outside the box.

About Tirian Innovative Solutions: <https://byldgroup.com/tirian>

Scan to Follow

