Documentation, Project 1: Tekst adventure.

1. Group members
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Created world one, and set up general layout of the project (main(), choice\_flow, end\_of\_world

1. Bram Wolk
2. Michelle
3. Jade

2. Project Status, requirements

*1. When the player starts the program, the main program welcomes them and asks for their name.*

*100*

*2. From the main program the player can enter the different worlds. When they completed a world, they*

*return to the main program.*

*100*

*3. When the player has completed all worlds successfully, the main program congratulates them and*

*ends the game.*

*0*

*4. Each group member develops (at least) one world, implemented in a separate function.*

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*5. Each world can be completed by the player, if necessary by starting the world again and trying*

*another route. There is no ultimate “game over” state.*

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*6. INFOMCTH students only: your world must be related to your study programme*

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3. Running instructions.

Simply run the main.py file that is provided with python3 console. Can be done with a terminal or some IDE.