

# Adolfo Segura

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Education	<p><b>Lander University, Greenwood, South Carolina</b> <b>Computer Science 2013 - 2015 GPA: 3.1</b></p> <p><b>Slippery Rock University, Slippery Rock, Pennsylvania</b> <b>Computer Science 2015 - Graduating December 2017 GPA: 3.1</b></p> <p><b>Bachelor of Science in Computer Science</b>, December 2017 <b>Significant Coursework:</b> Algorithms and Data Structures, Software Engineering, Computer Organization and Architecture, Structured and Dynamic Web Programming.</p>
Skills	<ul style="list-style-type: none"><li>• REST API's / krikkit /JAX-RS</li><li>• Parallel Programming with OpenMP</li><li>• Apache web server, Tomcat</li><li>• AWS / Bluemix / Azure</li><li>• <b>Libraries/Platforms:</b> Node.js, JQuery, Socket.io, AngularJS</li><li>• <b>Data/Databases:</b> SQL, MongoDB, Redis, JSON</li><li>• <b>Markup/Templating:</b> HTML, CSS, Jade</li></ul>
Languages	<p><b>Proficient with:</b> Java (5 years), Javascript , C#</p> <p><b>Familiar with:</b> Go, Ruby, Swift, Python</p>
Projects	<p><b>Framework for IoT</b> With the SDK of a few devices (Myo armband, Microsoft band, Xbox One kinect, Samsung Galaxy GearFit, V.BTTN), I used the Observer Pattern and a few APIs to develop a framework of software that sits on these devices that will automatically manage communication between them. The developer only needs to provide a little bit of code and this framework will take care of the rest.</p> <p><b>Microprocessor Optimization for the IoT</b> Evaluated certain Internet of Things processors in edge computing and discussed what tradeoffs should be expected in micro-architectural optimizations that will enable the design of a good Internet of Things microprocessor architecture.</p> <p><b>EEG controlled NAO Robot using Emotiv</b> I accomplished this by using the Emotiv SDK. Once the user logs in and connects to the Emotiv Cloud Client, a new thread is initialized which is instantiated with a new runnable that sets in motion the processing of EEG data. This is where I train and then map the data to the event that the NAO robot will execute. I also developed a GUI to show the headset sensors and used threads to draw the EEG lines. Languages Used: Java</p>