First, let's test whether our experimental model and null models differ:

```
> anova(model.clm.null, model.clm4)
```

```
## Likelihood ratio tests of cumulative link models:
##
                 formula:
## model.clm.null ratings ~ 1 + (1 + VideoCondition | Subject) + (1 + VideoCondition | SportType) + (1 +
VideoCondition | Image)
## model.clm4
                 ratings ~ VideoCondition + (1 + VideoCondition | Subject) + (1 + VideoCondition |
SportType) + (1 + VideoCondition | Image)
                 link: threshold:
## model.clm.null logit flexible
## model.clm4 logit flexible
##
        no.par AIC logLik LR.stat df Pr(>Chisq)
## model.clm.null 28 10841 -5392.6
## model.clm4 30 10837 -5388.4 8.5295 2 0.01406 *
## ---
## Signif. codes: 0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
```

 We can see that they do - and our experimental model has the lower AIC value. Let's explore the effect of our Condition factor using emmeans:

```
> emmeans (model.clm4, pairwise ~ VideoCondition, adjust = "none")
## $emmeans
## VideoCondition
                    emmean
                                 SE df asymp.LCL asymp.UCL
## Congruent
               0.6084163 0.2597503 Inf 0.0993151 1.1175176
## Incongruent 0.2917028 0.2449736 Inf -0.1884367 0.7718422
            0.3153088 0.2436285 Inf -0.1621942 0.7928119
## Neutral
## Confidence level used: 0.95
##
## $contrasts
## contrast
                                            SE df z.ratio p.value
## Congruent - Incongruent 0.31671360 0.09146945 Inf
                                                    3.463 0.0005
## Congruent - Neutral 0.29310751 0.09391144 Inf 3.121 0.0018
## Incongruent - Neutral -0.02360608 0.08587502 Inf -0.275 0.7834
```

- The pairwise comparisons tell us that the Congruent condition differs from the Incongruent and Neutral conditions, but that the Incongruent and Neutral conditions do not differ.
- We can conclude that people's ratings for how much they liked particular sports were influenced by whether they had just seen a video depicting the sport. When the video and sport matched, they give the sport a higher rating when when the video and sport mismatched.