Quantum Machine Learning: A Gentle Introduction

ECAI 2025 - Tutorial 17

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General Comments

- We will brush over a lot of the theoretical background
- To go further you'll need to catch up on this background (we'll list some resources at the end)
- We're aiming to be quite hands on: so you can continue yourself afterwards
- Please interrupt as much as you like
- This content comes from a graduate course on QML at UCD, were going to cover the first ≈ 15 hours of content (and ≈ 10 -20 hours of the prerequisite content)



Common Discussions Points, for Scoping

Academic Perspective

Do I [who works in domain X] need to pay attention to this quantum stuff, and if so, where do I start?

Industry Perspective

We have a project sponsor [in domain X] with some budget, we want to do something with quantum, but we don't know what that should be...



Overview

Anchoring QML within the Standard ML Process

Quantum Computing – a brief minimum

Training a Variational Model or QNN

Applying a QNN to the Kaggle Titanic dataset

Tutorial Summary

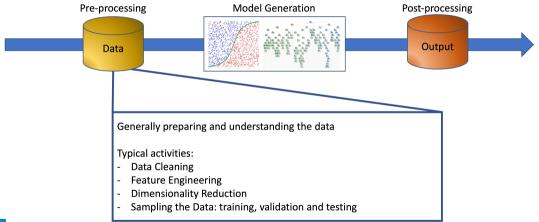
Getting into Quantum



Anchoring QML within the Standard ML Process

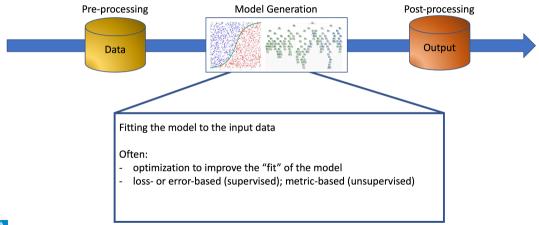


The Machine Learning Process



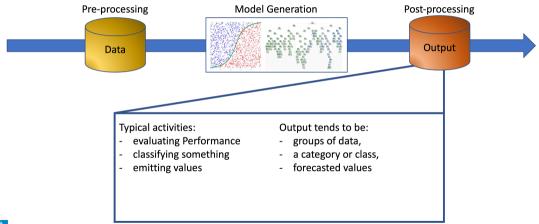


The Machine Learning Process





The Machine Learning Process





Why add Quantum Computing?

- ML is the process of making computers learn from data
- Quantum computing describes information processing with devices based on quantum theory
- The expectation (hope?) is that ML will benefit from speed-up through quantum technologies
- This hasn't happened yet, but QNNs are a truly novel form of ML, which makes their study interesting for that reason alone.



What is Quantum Machine Learning?

In its broadest form: Approaches that use synergies between machine learning and quantum information.

To be a little more precise

Quantum Machine Learning is the development of Machine Learning approaches with the use of (or assistance from) Quantum Computers [5].



QML Challanges

QML is facing an identity crisis at the moment:

- The barren plateau problem [3] is inhibiting the ability to build big models
- The challenge of good data representations [1]
- This obsession of forcing classical data into a quantum representation: absence of real quantum data



Combining QC & ML

data processing device



C - $classical,\ Q$ - quantum

CQ: Classical data, Quantum computation

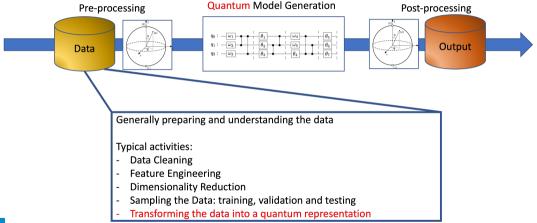
What we mean when we say QML today.

Image credit: [5]



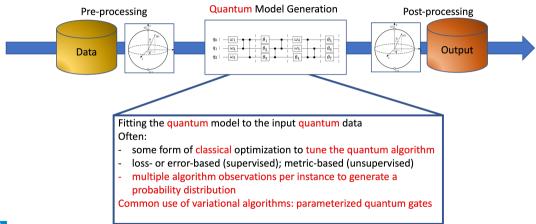
data generating system

The Quantum Machine Learning Process



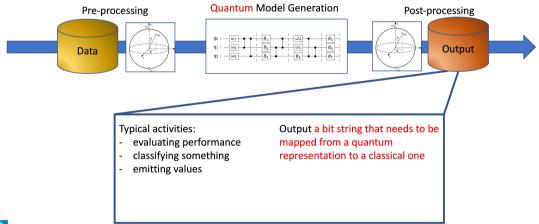


The Quantum Machine Learning Process





The Quantum Machine Learning Process





High-level Summary

The development of Machine Learning (or Optimisation) approaches with the use of (or assistance from) Quantum Computers [5].

This typically means:

- preparing the input data in a "quantumly appropriate" manner
- developing a quantum representation of the problem: a quantum circuit (i.e. program)
- time-evolving the quantum mechanical system represented by the circuit such that its measurement is the (optimal) solution



Quantum Computing – a brief minimum

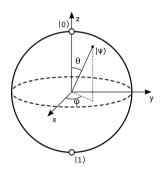


Notion of Data

Can come from two sources or contexts:

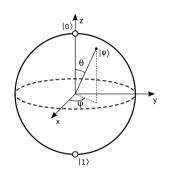
- Experimental data already has a quantum representation: QQ
- 2. Classical data to be transformed into a quantum representation: CQ

We need a "good" quantum representation for any data or the model cannot learn.





Qubits



We represent the logical space with two $\begin{pmatrix} 0 \end{pmatrix}$ $\begin{pmatrix} 1 \end{pmatrix}$

vectors:
$$|0\rangle=\begin{pmatrix}0\\1\end{pmatrix}$$
 and $|1\rangle=\begin{pmatrix}1\\0\end{pmatrix}$

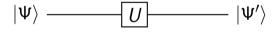
These vectors form a basis over which we can describe any quantum state

$$|\Psi\rangle = \alpha |0\rangle + \beta |1\rangle$$
 ($|\alpha|^2 + |\beta|^2 = 1$; $\alpha, \beta \in \mathbb{C}$)
Quantum superposition \rightarrow classical bit cannot be in such a state.



Quantum Gates & Circuits (I)

A quantum gate corresponds to a unitary operation (rotation) of the quantum state.



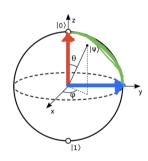
input vector—gate—output vector



Quantum Gates & Circuits (II)

E.g. the Hadamard Gate: -H

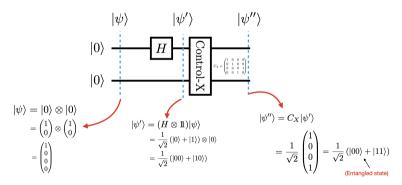
$$egin{aligned} &=rac{1}{\sqrt{2}}egin{pmatrix}1&1\1&-1\end{pmatrix}
ightarrow H\ket{0} =rac{1}{\sqrt{2}}egin{pmatrix}1&1\1&-1\end{pmatrix}egin{pmatrix}1\0\end{pmatrix}\ &=rac{1}{\sqrt{2}}egin{pmatrix}1\1\end{pmatrix} =rac{1}{\sqrt{2}}(\ket{0}+\ket{1}) \end{aligned}$$





Multi-Qubit Circuits

The Hilbert space for n-qubits has: $\dim=2^n$ e.g. for two-qubits: $\dim=2^2=4=\{|00\rangle,\;|01\rangle,\;|10\rangle,\;|11\rangle\}$

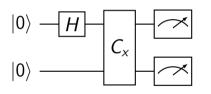




Read out (Measurement)

Measurements are special in quantum mechanics

ightarrow "collapse of the waveform"



Since
$$|\Psi''\rangle=\frac{1}{\sqrt{2}}(|00\rangle+|11\rangle)$$
 the only possible outcomes are finding both qubits in the same state.

But we get the same outcomes if we only measure one qubit due to the entanglement this circuit creates.

Not all circuits will lead to entangled states.



A Quantum "if": hardcoding a Titanic Prediction

$$\begin{vmatrix}
0\rangle & -X & -X \\
0\rangle & -X & -X
\end{vmatrix}$$

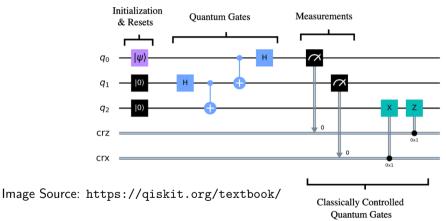
$$-X - = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} (qu) bit flip$$

 CC_x gate: controlled-control-X gate

- First layer of X-gates: flips all qubits to $|1\rangle$
- Second layer: encodes the "if" and flips qubit 2 again
- CC_x: encodes the outcome onto qubit 3 (no entanglement)



Quantum Programs – expressed as a circuit (I)





Quantum Programs – expressed as a circuit (II)

The time-evolution (left to right) of the quantum system.

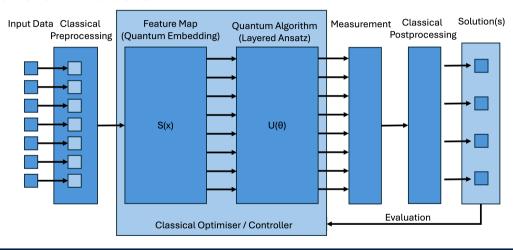
- qubits as wires in the figure
- single qubit gates manipulate the Hilbert space (rotations around x, y, or z) they have classical parameters that either load or manipulate data
- two qubit gates (often) create entanglement to increase the functional expressivity of the model
- measurements collapse the quantum wave form to observe the state $|0\rangle$ or $|1\rangle$ with some probability (amplitude) α



Training a Variational Model or QNN



General Process





State Preparation

- We always starts with putting the quantum computer into a specific state: data loading for QML
- It's hard to do well, but do it badly and the data is unusable [5]
- The quantum representation of the data has significant leverage over program design / model architecture
- This "input problem" [1] is key to "unlocking" quantum technologies



"Quantum Neural Networks" (I)

Name stems from:

- the multi-layer perception of the Ansatz being similar to layers in a neural network
- the borrowing of some of the tools from deep learning
- the parameters (θ_k) are analogous to model weights
- quantum gates being non-linear transformations in a feature space



"Quantum Neural Networks" (II)

- the idea of the encoding strategy is something analogous to an embedding
- the time-evolution (through parameterised Pauli rotations) is similar to the idea of single hidden layer NN
- we can think of the non-linear (feature) transformations as something similar to an activation function: $\mathbf{v} \to \psi(\mathbf{v})$

Despite all this, QNNs and NNs are fundamentally different forms of machine learning



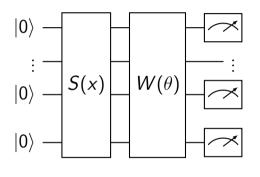
Key steps

Three main stages to the ML process

- Input encoding circuit often (but not always) as parameterised
 Pauli Rotations often called a Feature Map
- 2. Processing circuit the Ansatz (or template of computation) defines the circuit architecture: repeated layers of parameterised rotation and entanglement operations
- 3. Output decoding turning measurements into a probability distribution by executing the circuit k times called shots



Visual Interpretation



Where:

- S(x) is our feature map or quantum embedding
- $W(\theta)$ is our parameterised processing circuit (ansatz)

We can define our circuit as $U(x, \theta) = W(\theta)S(x)$

We train end-to-end either in simulation, or via the cloud.



Model Architecture (I)

Just like regular machine learning, we need to design our model architecture, encoding and sampling strategies.

The idea of an ansatz, is that of a template, i.e. some architecture that has previously shown success.

Thus, there are libraries of ansätze to start with.

The no free lunch theory (or ansatz lottery) of machine learning applies when making design choices, and the design space is huge.



Model Architecture (II)

The emerging area of (neural) quantum architecture search seeks to automate this somewhat. (It's kind of like AutoML for quantum)

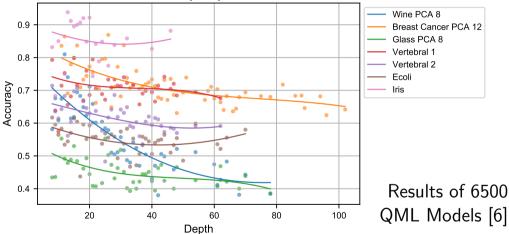
In [6] we saw how hard it is to randomly design a "good" QNN, even with a fixed structural guide.

Circuits need to be "lean": not too deep, not too many qubits

- due to NISQ noise (error)
- to stay "simulatable", and
- to avoid issues with gradients (see [3])



Model Architecture (III)





Applying a QNN to the Kaggle Titanic dataset



Tutorial Summary



Summary of Tutorial

Example-driven Notebook of Applying QNNs to the Titanic, supported by:

- Minimum of Quantum Information Theory
- General Background into QNNs
- Exploring the Training Process
- Small excursion into the effects of Quantum Noise and Cloud Accessible Devices
- Mini discussion on baselines



Quantum Al Projects @UCD

- Exploring Applications of Deep Learning for Quantum Architecture Search [7, 8]
- Reinforcement Learning for the Precise Control of Quantum Systems [2]
- Designing Efficient Formulations of Quantum QUBO Algorithms for Bioinformatics Applications [4]
- Design and Optimisation of Quantum Machine Learning Approaches [6]
- 13.7M Euro QUBIC project announced yesterday: see here



Getting into Quantum



Getting into Quantum

Depends on your background, and time commitment. Basic topics are:

- Mechanics (essentially high-school maths and physics)
- Quantum Mechanics (undergrad physics)
- Quantum Computing and Quantum Information both theory and core computer science
- Applied Quantum Computing Machine Learning / Optimisation etc.



Mechanics and Quantum Mechanics

The theoretical minimum (Stanford): video lectures and corresponding books here

James Binny's Lectures and Recordings (Oxford): here

Strang's Linear Algebra (and related videos): here

Khan Academy (e.g. here)

Feynman Lectures (especially Vol III, but also others) here



Quantum Computing

Quantum Computing for Everyone (Bernhardt) – here

IBM Qiskit Book and YouTube Channel – book, book replacement, and YouTube Channel

Quantum Computation and Quantum Information (Nielsen and Chuang) – here

Introduction to Classical and Quantum Computing (Wong) - here



Quantum Al

Machine Learning with Quantum Computers (Schuld and Petruccione) – here

PennyLane Demos (QAOA for example) - here

Qiskit QML Demos – here

D-Wave's Annealing and General Intro – here, but costly!



References (I)

- [1] Jacob Biamonte et al. "Quantum machine learning". In: *Nature* 549.7671 (2017), pp. 195–202 (cit. on pp. 11, 29).
- [2] Haftu W Fentaw, Steve Campbell, and Simon Caton. "Exploring quantum control landscape and solution space complexity through optimization algorithms and dimensionality reduction". In: *Scientific Reports* 15.1 (2025), p. 14605 (cit. on p. 40).
- [3] Jarrod R McClean et al. "Barren plateaus in quantum neural network training landscapes". In: *Nature communications* 9.1 (2018), p. 4812 (cit. on pp. 11, 35).



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- [4] Namasi G. Sankar, Georgios Miliotis, and Simon Caton. "Scalable Quantum Optimisation using HADOF: Hamiltonian Auto-Decomposition Optimisation Framework". In: 3rd International Workshop on AI for Quantum and Quantum for AI (AIQxQIA 2025), at the 28th European Conference on Artificial Intelligence (ECAI). 2025 (cit. on p. 40).
- [5] Maria Schuld and Francesco Petruccione. *Machine learning with quantum computers*. Springer, 2021 (cit. on pp. 10, 12, 16, 29).
- [6] Patrick Selig et al. "A Case for Noisy Shallow Gate-based Circuits in Quantum Machine Learning". In: 2021 International Conference on Rebooting Computing (ICRC). IEEE. 2021, pp. 24–34 (cit. on pp. 35, 36, 40).



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- [7] Patrick Selig et al. "DeepQPrep: Neural Network Augmented Search for Quantum State Preparation". In: *IEEE Access* (2023) (cit. on p. 40).
- [8] Patrick Selig et al. "On the Challenges of Quantum Circuit Encoding using Deep and Reinforcement Learning". In: *IEEE Access* (2025) (cit. on p. 40).



