Set Up a Game

Primary Actor: user/player

Stakeholders and Interests:

• User/player: wants to play the game without facing any glitches/bugs with the appropriate number (2-4) of human and computer players, wants to view the winner of the game, wants the process to be smooth and simple.

Preconditions:

• The user/player is able to run the game.

Success Guarantee (Postconditions):

• The game begins and displays all the options (no. of players, difficulty level, color profile, etc.) for the player to chose from.

Main Success Scenario:

- **1.** The system properly starts and displays all the options such as *Start New Game*, *Load Game*, *Quit*. [Alt1: User selects Load Game] [Alt 2: User selects Quit]
- 2. The user selects the option to start a new game.
- 3. The system displays an option for the number of human and computer players playing.
- **4.** The user selects the number of human and computer players playing. [Alt3: The user chooses no computer players]
- **5.** The user selects the difficulty level of the computer player(s). [Alt4: The user selects 'easy' difficulty] [Alt5: The user selects 'hard' difficulty]
- **6.** The system displays an option for visually impaired individuals.
- 7. The user selects the options accordingly.
- **8.** The system provides the human players with the options to choose the color of their cones.
- **9.** The user(s) select the color of their cones.
- **10.** The system begins the game.

Alternative Flows:

Alt1: User selects Load game

- 1. The system loads information of a previously saved game.
- 2. Flow resumes at Main Success Scenario Step 10.

Alt2: User selects Quit

1. End Use case.

Alt3: The user chooses no computer players

- 1. Computer player (AI) does not engage in the game.
- 2. Flow resumes at Main Success Scenario Step 6.

Exceptions:

• If at any time the system is unable to initiate the game, then the system informs the user of the issue and the use case ends.

Special Requirements:

• Colors and sizes of the board along with the cones must provide- or be able to providefor the visually impaired (e.g. Color vision deficiency, color blindness, etc.).

Open Issues:

- Is the system able to recall the correct saved file?
- Is the system able to handle exceptions if a wrong file format is passed?