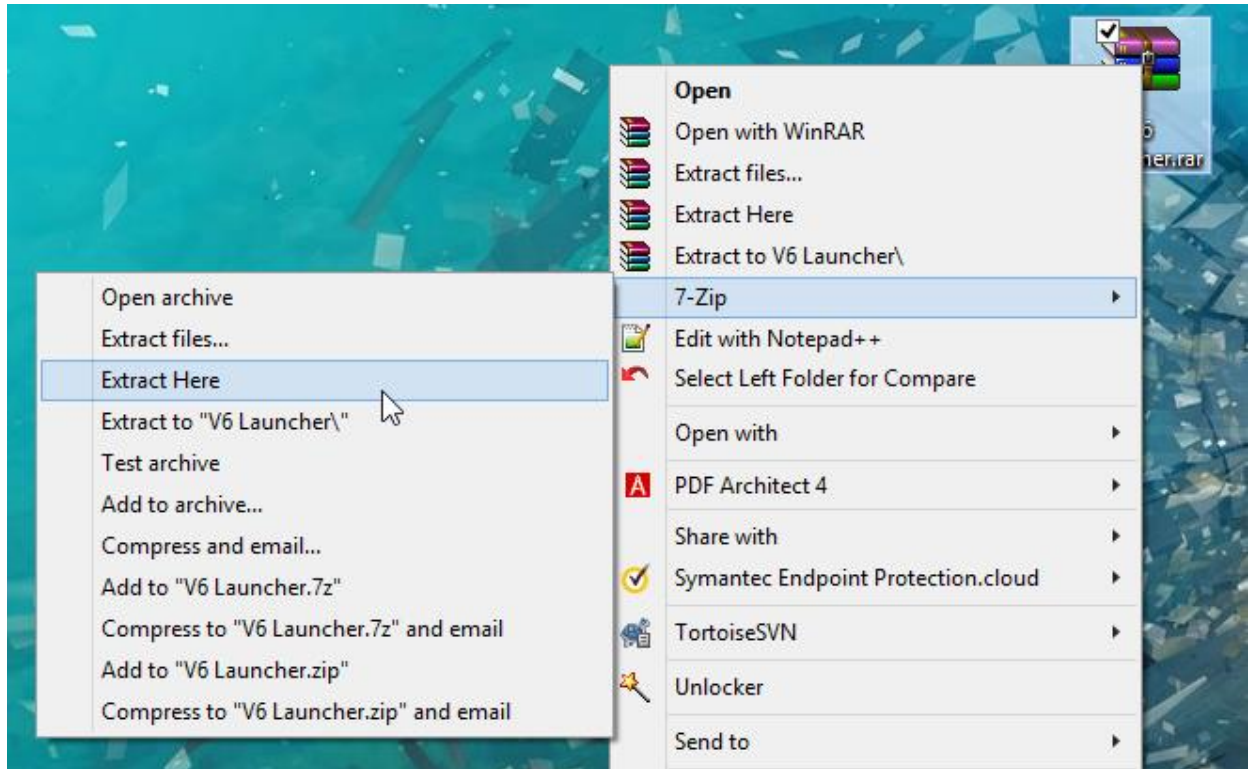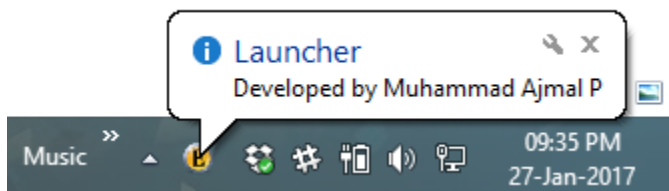# V6 Launcher

Installation
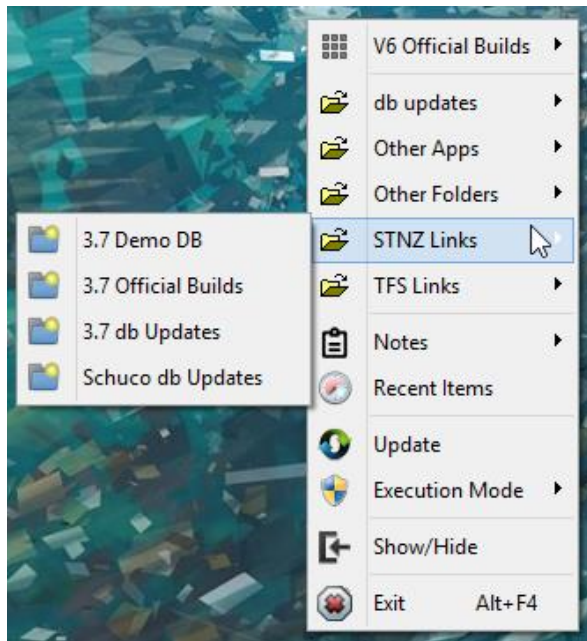
1. Download V6Launcher from <u>here</u>.

2. Extract the file to safe folder [Maybe C:/Other apps]

3.

4. Open the extracted folder and run Launcher.exe
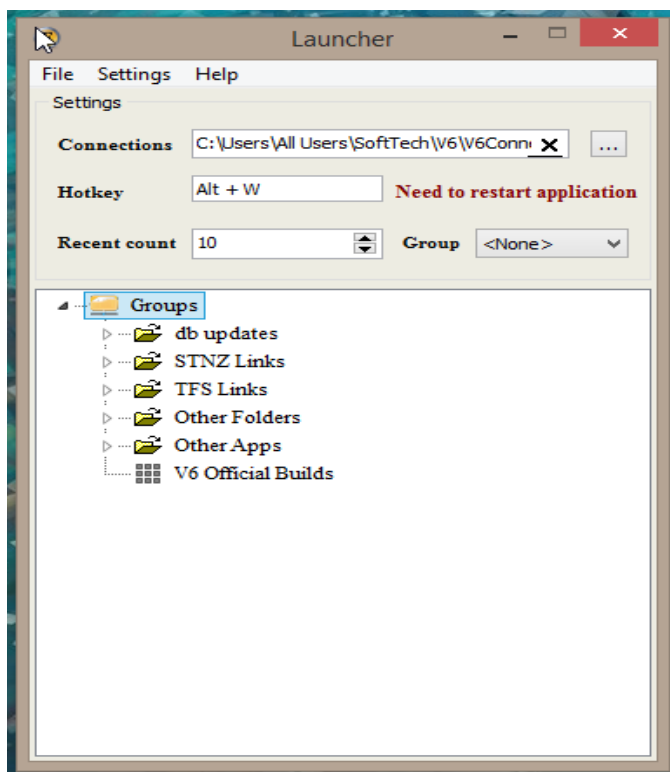
5. You can see a tray icon with image **E.**

6.

7. Now the Launcher is running with some demo data.

8. The shortcut for quick menu is **Alt+W** by default. Press Alt+W on keyboard. Below popup menu will appear.

9.

10. Click Show/Hide Menu, will show the launcher manager. [On Application menu click **Settings->Show/Hide** to show the settings]


11.

12. You have installed successfully.

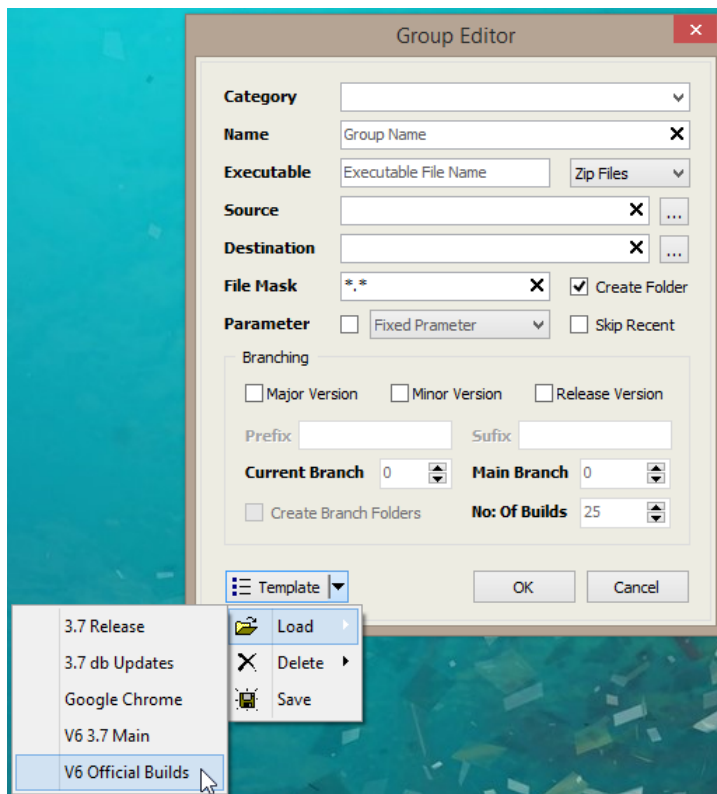13. Enable **Settings->Auto Start** if you want to start application with windows login.

Adding V6 Build Files [zip format]

1. Create a folder somewhere [in D/E Drive] to store all the V6 official zip files. You can put all the files [from 2.X, 3.6.X, 3.7.X etc.] into same folder. Also create a sub folder [as **Trash**].

2. Right click on the tree and select Add group.

3.
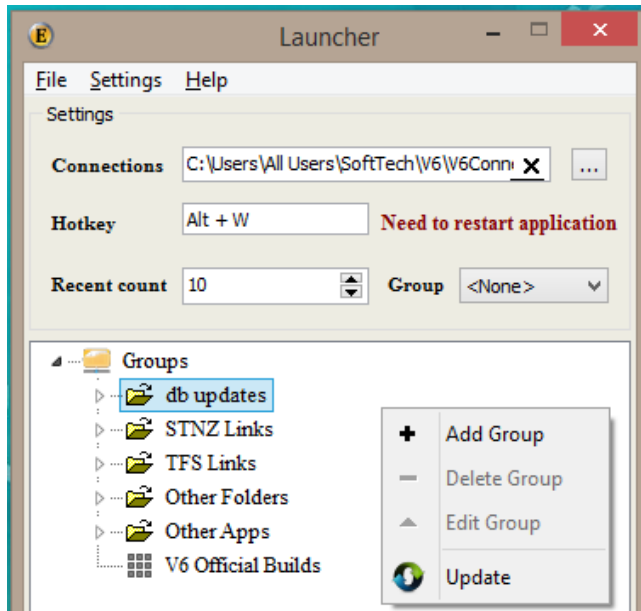
4. Pick templae **V6 Official Builds**.

5.

6. Give some name [Maybe **All V6 Builds**].

7. Assing the [above](#) created offcial build folder as source of the group and the sub folder trash as the destination. So that al the extracted files will be moved into trash folder with proper sub foldering with the version names.

8. Click OK. You will see the Launcher will update the Quick Popup Menu.

9. Now drop all the V6 Official build zip files always into this source folder.
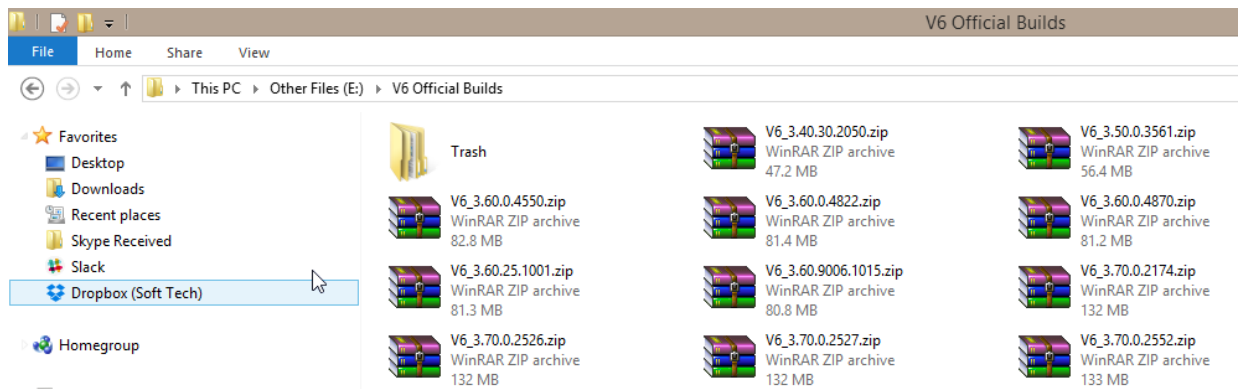
10.

11. Click Alt+W and select Update to update the quick popup menu once again to load all the new added zip files.
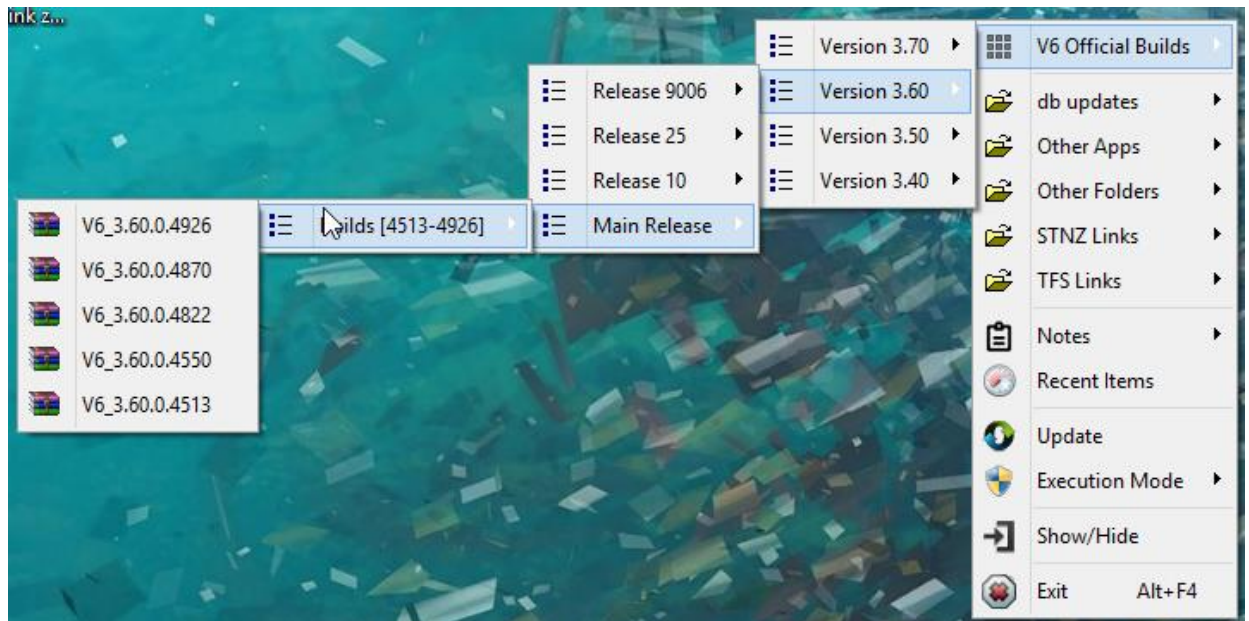
12.

Drag and Drop feature

1. You can drag files and folder into the Launcher Manager to add quickly.

2. If it is a file/executable, then launcher will run the executable and if it's a folder then launcher will show all the files inside that folder. [Currently files from sub folder are not supporting].

Group Editor

Basically this is used for group of applications, for single application and for folder also.

1. **Category**: - As name implies, this will categories the application/group into a folder.

2. **Name**: - A unique name. Launcher cannot have group with same name even in different category.

3. **Executable**: - Basically this is what should be executed. It can be the name of the executable application. If you want to open a folder, you can give the folder path as executable. Also you can give web links as executable.

4. **Type**: - There is 3 types.

    a. **Application: -** This is to execute something directly.

    b. **Folder:** - This will create a sub menu which list all the files inside the given source folder. For folder type we don't have an executable.

    c. **Zip:** - This is for a group of zip files inside the given source folder. If you use this type, launcher will search for the zip files inside the source directory and add as menu item to the popup menu if accepts the file mask. Launcher will extract the zip files automatically into the destination folder.

5. **Source**: - The source folder

    a. Where the executable is for Application type. In the case of links, no need of source. This can be empty.

    b. Where zip files are for the Zip type.

6. **Destination**: - where to extract the zip files.

7. **File Mask**: - This is the filter for the folder and zip type groups.

8. **Create Folder**: - This is to create a sub folder in the destination while extracting the zip file.

9. **Parameter**: - The check box is for fixed parameter. Fixed parameter means, this won't show the parameter browser while running the application. Else you can select a parameter category from the combo box to show the parameter browser while executing the application.

10. **Skip Recent**: - As the name, if this is checked then the group/application won't be added to the list of recent items.

11. **Branching**: - This is for zip type group only. This can be explained well with example of V6 official builds. We know the name of the V6 official builds is like **V6_3.70.0.3497.zip**. So the launcher will remove the **prefix** and **suffix** from the name and then consider the name as version name in the order of Major.Minor.Build.Release. So in the above case, 3 is the major version, 70 is the minor version, 0 is the Build version and 3497 is the release.
So if you check any/all of these check box [Major/Minor/Build/Release] launcher will create a sub menu for this group as below.
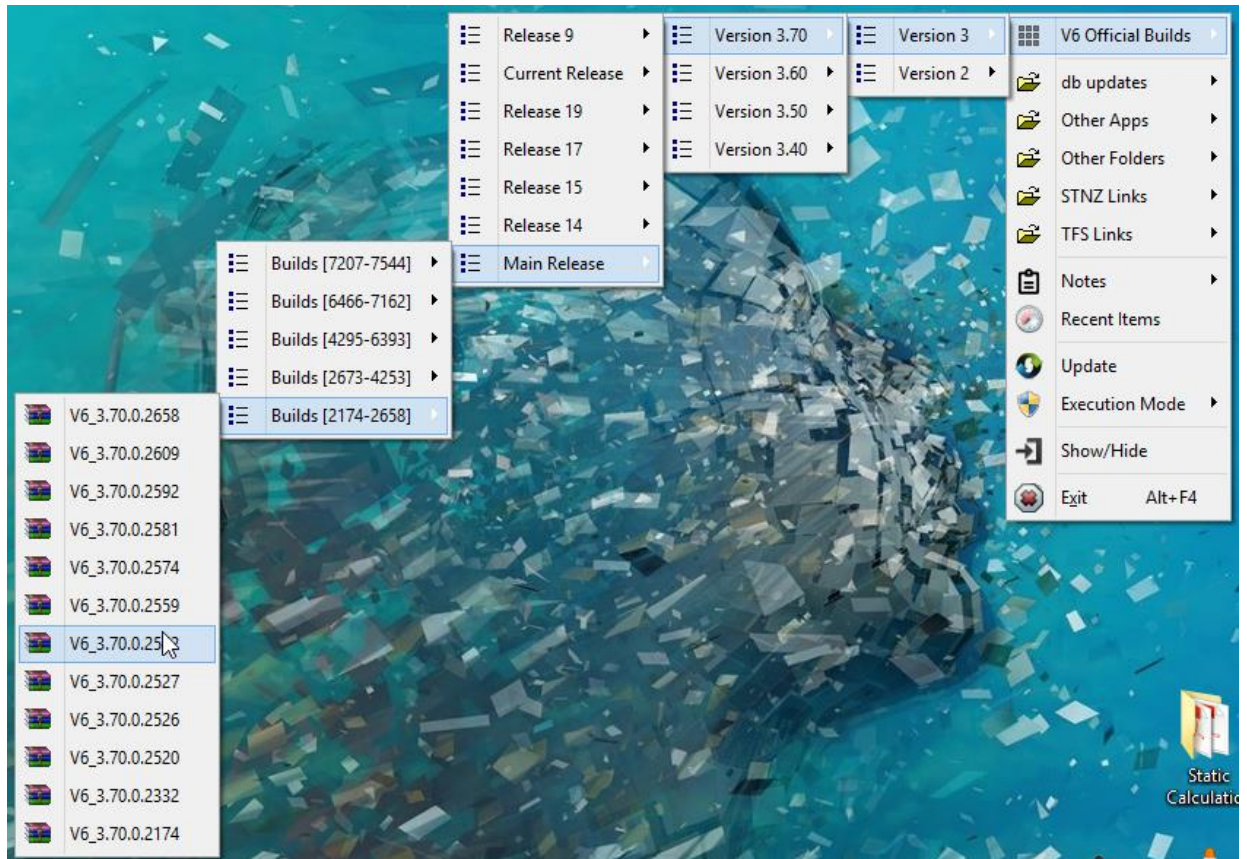

12.

Parameters

Basically there is 3 types of Parameters.

1. Connection Parameter

a) This parameter is to add V6 database alias.

b) You can also pass a fixed parameter using this type.

c) Example: - **-y Admin,Admin**

d) You can select a connection from the below combo box.

e) If nothing appears in the connection combo box, please link the correct **V6ConnectionIds.ini** file to the Launcher's Connections in settings. [By default it will be C:\Users\All Users\SoftTech\V6\V6ConnectionIds.ini]

f) **Category** is for filtering the parameters. Suppose if you have parameters [database alias] for many 3.6 and 3.7 database then add a category as [say] **V6 3.6 database** for 3.6 database parameters and **V6 3.7 database** for 3.7 parameters.

g) These categories will appear in the **Group Editor** to filter that group/application to only show parameters of these categories only.
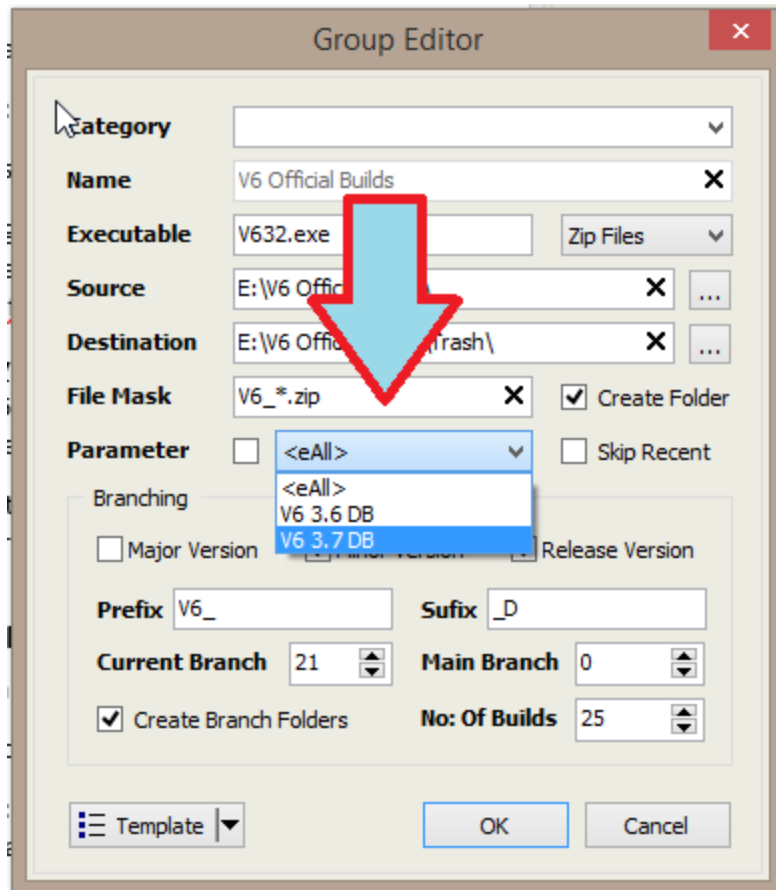
h)

2. Command Parameter

a) This parameter is for command only.

b) You can only pass command parameter [1 or more with space separator] here.

c) Example: - **-w** [for ignoring database version check], USECLASSICMENU [to use old menu either than ribbon bar] etc.