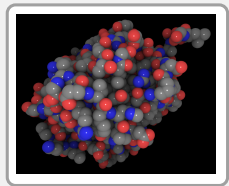
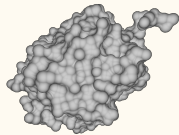


## Input data

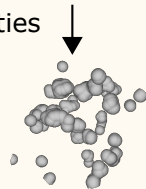


## Surfaces extraction

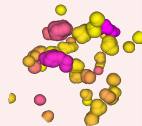
surface



cavities



area



ray-casting

filtering

## Visualization

opacity modulation

