## CS 240

### Data Structures and Algorithms I

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### Topics:

- Arrays (Chapter 3.1)
- Algorithm analysis (Chapter 1.2)
- Searching (Chapter 11.1)
- Generics (Chapter 5)
- Stacks (Chapter 6)
- Queues (Chapter 7)
- Linked lists (Chapter 4)
- Recursion (Chapter 8)
- Hashing (Chapter 11.2–11.5)

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#### Status:

Done

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### Topics:

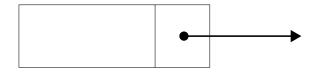
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- Done
- Done
- Done (?)
- Haven't covered
- Haven't covered
- Haven't covered

### Linked Lists

Idea: Represent a sequence of elements by a group of nodes

#### Definition



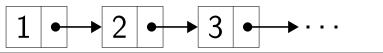
A node (or cons cell) is an object that consists of two parts, which go by several different names:

- data/link
- head/tail
- first/rest (fst/rst)
- car/cdr

# **Linking Nodes**

To represent a list of data, we connect together the cons cells via their cdrs.

### Example

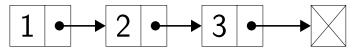


Problem: how do we know when the list ends?

### **Null Nodes**

To represent the empty list, we use a null cell (a.k.a. nil)

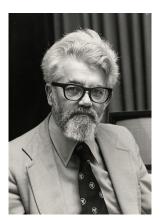
### Example



This represents the list (1 2 3)

## Linked Lists

**Importance** 



John McCarthy September 4, 1927–October 24, 2011