



GLOBAL **EDGE**
Intelligence Of Things™

Basic Shell Programming

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1. Introduction

- What is shell scripting ?
- Why we require shell scripting ?
- To run :

```
# make executable: $ chmod +x <script_filename>  
$ ./<script_filename>
```

```
# To run in command line:  
$ sh <script_filename>
```

2. User Input

- Shell allows you to prompt for user input.
- Syntax:
 - `read varname1, [varname2, ..]`

example

```
echo "Enter your name: \c"  
read my_name
```

3. Bash Control Structures

- if-then-else
- case
- loops
 - for
 - while
 - until
 - select

3.1 Simple if Statement

General Syntax:

if command

then

statements

fi

statements are executed only if **command** succeeds, i.e. has return status "0"

3.2 if-then-else Statement

General syntax:

```
if [ condition ];  
then  
    statements-1  
else  
    statements-2  
fi
```

- executes statements-1 if condition is true
- executes statements-2 if condition is false

3.3 If-then-elif-then-else Statement

General syntax:

```
if [ condition ]; then  
    statements  
elif [ condition ]; then  
    statement  
else  
    statements  
fi
```

- The word **elif** stands for “else if”
- It is part of the if statement and cannot be used by itself

3.4 Relational Operators

Meaning	Numeric	String
Greater than	-gt	-
Greater than or equal	-ge	-
Less than	-lt	-
Less than or equal	-le	-
Equal	-eq	= or ==
Not equal	-ne	!=

Meaning	Numeric	String
str1 is less than str2	-	str1 < str2
str1 is greater str2	-	str1 > str2
String length is greater than zero	-	-n str
String length is zero	-	-z str

3.5 File Testing

Options	Meaning
-d	True if file is a directory
-f	True if file is a ordinary file
-r	True if file is readable
-w	True if file is writable
-x	True if file is executable
-s	True if length of file is non - zero

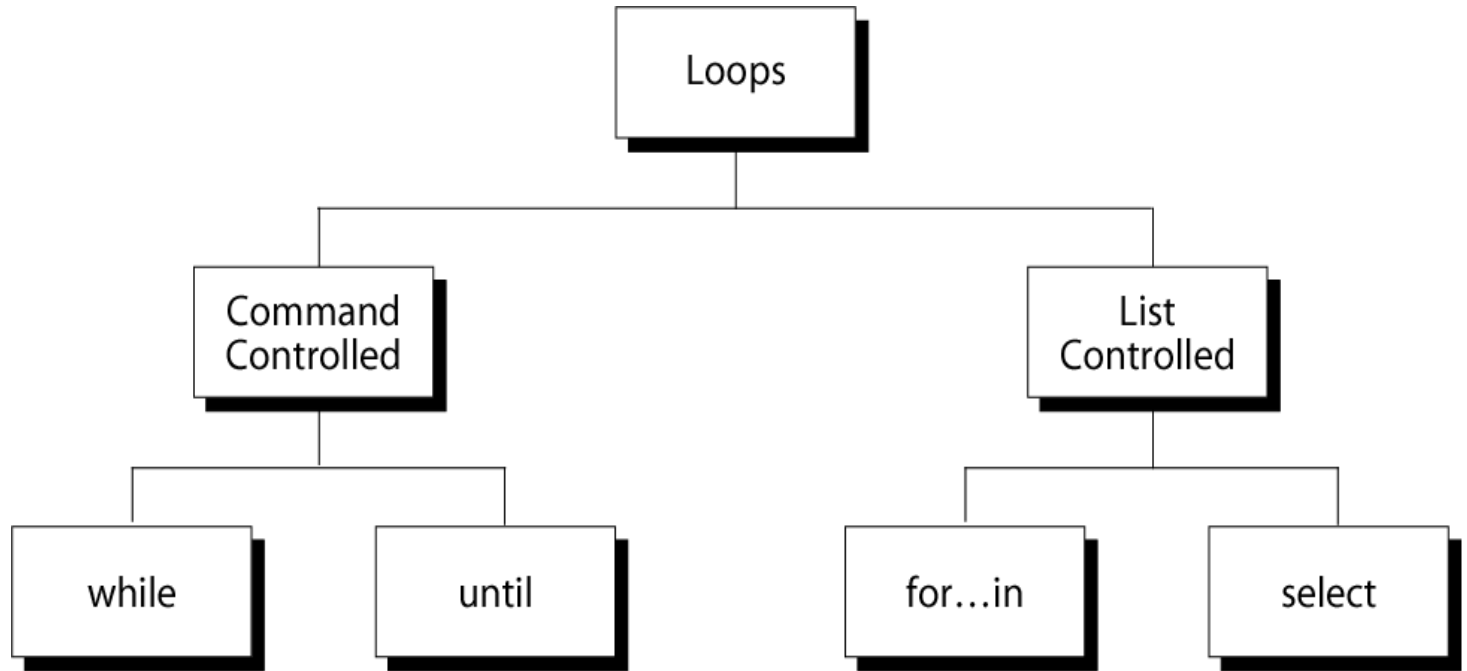
3.6 case Statement

- use the case statement for a decision that is based on multiple choices

General syntax:

```
case word in
pattern1) command-list1
;;
pattern2) command-list2
;;
patternN) command-listN
;;
esac
```

4. Repetition Constructs



4.1 while Loop

- To execute commands in “command-list” as long as “expression” evaluates to true

General syntax:

```
while [ expression ]
```

```
do
```

```
    command-list
```

```
done
```

4.2 The until Loop

- To execute commands in “command-list” as long as “expression” evaluates to false

General syntax:

```
until [ expression ]
```

```
do
```

```
    command-list
```

```
done
```

4.3 The for Loop

- To execute commands as many times as the number of words in the “argument-list”

General Syntax:

for variable in argument-list

do

commands

done

4.4 select Command

- Constructs simple menu from word list
- Allows user to enter a number instead of a word
- User enters sequence number corresponding to the word

General Syntax:

```
select WORD in LIST
```

```
do
```

```
    RESPECTIVE-COMMANDS
```

```
done
```

Loops until end of input, i.e. ^d (or ^c)

4.5 break and continue

- Interrupt for, while or until loop
- The break statement
 - transfer control to the statement AFTER the done statement
 - terminate execution of the loop
- The continue statement
 - transfer control to the statement TO the done statement
 - skip the test statements for the current iteration
 - continues execution of the loop

5. Shell Functions

- A shell function is similar to a shell script
 - stores a series of commands for execution later
 - shell stores functions in memory
 - shell executes a shell function in the same shell that called it
- Where to define
 - In `.profile`
 - In your script
 - Or on the command line

General Syntax:

```
function-name () {  
    statements  
}
```

- must be defined before they can be referenced
- usually placed at the beginning of the script
- Remove a function
 - Use unset built-in

5.1 Function Parameters

- Need not be declared
- Arguments provided via function call are accessible inside function as \$1, \$2, \$3, ...

\$# reflects number of parameters

\$0 still contains name of script (not name of function)

5.2 Local Variables in Function

- Variables defined within functions are global, i.e. their values are known throughout the entire shell program
- Keyword “local” inside a function definition makes referenced variables “local” to that function

6. Debugging Shell Programs

- Debugging is troubleshooting errors that may occur during the execution of a program/script
- The following two commands can help you debug a bash shell script:
 - `echo` - use explicit output statements to trace execution
 - `set`

6.1 Debugging Using “set”

- The “**set**” command is a shell built-in command has options to allow flow of execution
 - **-v** option prints each line as it is read
 - **-x** option displays the command and its arguments
 - **-n** checks for syntax errors

-
- options can turned on or off
 - To turn *on* the option: `set -xv`
 - To turn *off* the options: `set +xv`
 - Options can also be set via she-bang line

```
#! /bin/bash -xv
```

7. Applications

- You can write a script which installs prerequisites
- To kill or start multiple applications together
- To observe large database of files and find some patterns out of it
- So in general to automate the process and the list goes on

8. Limitations

- Inadvertent typing errors such as `rm -rf *` / (instead of the intended `rm -rf */`)
- need to launch a new process for almost every shell command executed, slow execution speed

References

- Beginning the Shell Scripting

FEEDBACK

A hand holding a blue marker is shown underlining the word 'FEEDBACK'. The word is written in a bold, blue, sans-serif font. The hand is positioned on the right side of the image, with the thumb and index finger holding the marker. The marker is a small, blue, rectangular object with a blue tip. The background is white. There are horizontal lines at the top and bottom of the image: an orange line on the left and a blue line on the right.

*Large enough to Deliver, **Small enough to Care***



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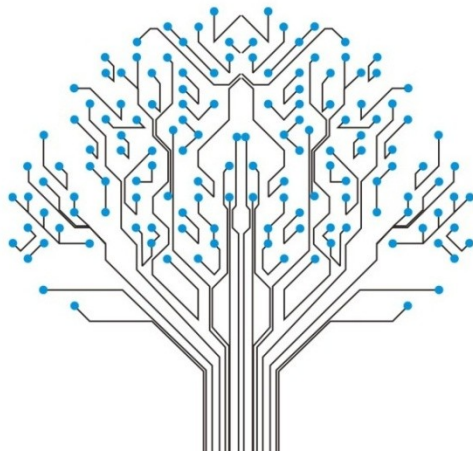
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