Anthony Zheng

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Website: https://anthonyz.dev/

EDUCATION

JavaScript Full Stack Web Development

Aug 2018 – Nov 2018

UCLA Extension Coding Boot Camp

An intensive 12-week long boot camp dedicated to designing and building web applications. Skills learned consisted of HTML5, CSS3, JavaScript, jQuery, Bootstrap, Node.js, MySQL, MongoDB, Express, Handlebars.js & React.

University of California, Los Angeles

Mar 2017

B.S. in Chemistry/Materials Science

TECHNICAL SKILLS

Languages JavaScript (Proficient), Python (Basic)

Skills HTML, CSS, Bootstrap, React, Node.js, Express, MySQL, MongoDB, Git

Work Experience

Technician Apr 2017 – Jul 2018

insEYEt, LLC

• Constructed model eyes for ophthalmic training, including models for tools and surgical procedures such as YAG, SLT, LPI, LRI, A-Vit, ISIF and more.

PROJECTS

dad-a-base | Github: https://github.com/ajz003/dad-a-base

- Group project, scrapes online dad-related news and articles and includes a log-in and a forum
- Role: Built the log-in system (via e-mail or Facebook) and the forum and its components with React
- App front end built with React, back end built with Express/Node.js and MySQL/Sequelize, log-ins built with Passport.js
- https://dad-a-base.herokuapp.com/

Summon Simulator | Github: https://github.com/ajz003/Summon-Simulator

- A statistical tool for players of Nintendo's mobile game Fire Emblem Heroes that conducts a number of trials to tell the user their chance of randomly summoning their chosen heroes as well as other statistics.
- Front end app built with HTML, CSS, JavaScript, and jQuery.
- https://ajz003.github.io/Summon-Simulator/

Blackjack

- Blackjack is a simple blackjack game which also counts cards and can tell the player the optimal move in any scenario. The mobile app version features a training mode to help players memorize blackjack basic strategy.
- Web app built with HTML, CSS, JavaScript, and jQuery. Android app built with React Native.
- Web App: https://ajz003.github.io/blackjack/
- Android App: https://play.google.com/store/apps/details?id=blackjacknative.github.ajz003

The Neverending Dead | Github: https://github.com/ajz003/Neverending-Dead

- Group project, simple RPG game where the player must defeat an army of other players who've died trying to reach the final boss.
- Role: Bug-fixed front end HTML/CSS and wrote both front and back end JavaScript code
- App built with Bulma CSS in the front end and MySQL/Sequelize database in the back end using Express/Node.js
- https://neverending-dead.herokuapp.com/