Anthony Zheng

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LinkedIn: https://www.linkedin.com/in/anthony-zheng/| Github: https://github.com/ajz003

Website: https://ajz003.github.io/portfolio.html

EDUCATION

UCLA Extension Coding Boot Camp - JavaScript Full Stack Web Development, Aug 2018 - Nov 2018

An intensive 12-week long boot camp dedicated to designing and building web applications. Skills learned consisted of HTML5, CSS3, JavaScript, JQuery, Bootstrap, Node Js, MySQL, MongoDB, Express, Handlebars.js & ReactJS.

University of California, Los Angeles, Los Angeles, CA B.S. in Chemistry/Materials Science, *Mar 2017*

TECHNICAL SKILLS

Front End

• HTML, CSS, JavaScript, jQuery, React.js

Back End

Node.js, Express, MongoDB, MySQL

PROJECTS

dad-a-base | Github: https://github.com/ajz003/dad-a-base

- dad-a-base scrapes dad-related news and articles and includes a log-in and forum
- Role: Built the log-in system (via e-mail or Facebook) and the forum and its components with React
- App built front end in React, back end built with MySQL/Sequelize, log-ins built with Passport.js
- https://dad-a-base.herokuapp.com/

Summon Simulator | Github: https://github.com/ajz003/Summon-Simulator

- A statistical tool for players of Nintendo's mobile game Fire Emblem Heroes that conducts a number of trials to tell the user their chance of randomly summoning their chosen heroes as well as other statistics.
- Front end app built with HTML, CSS, JavaScript, and jQuery.
- https://ajz003.github.io/Summon-Simulator/

Blackjack

- Blackjack is a simple blackjack game with the added feature of being able to see the count as well as get suggestions on the most optimal move given the cards they have. The mobile version features a training mode to help players memorize the basic strategy.
- Front end web app built with HTML, CSS, JavaScript, and jQuery. Android app built with React Native.
- https://play.google.com/store/apps/details?id=blackjacknative.github.ajz003

The Neverending Dead | Github: https://github.com/ajz003/Neverending-Dead

- A simple RPG boss rush game where the player must defeat an army of other players who've died trying to reach the final boss.
- Role: Bug-fixed front end HTML/CSS and wrote both front and back end JavaScript code
- App built with Bulma CSS in the front end and MySQL/Sequelize database in the back end using Express/Node.js
- https://neverending-dead.herokuapp.com/