# **Anthony Zheng**

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Website: https://anthonyz.dev/

#### **EDUCATION**

### **JavaScript Full Stack Web Development**

Aug 2018 - Nov 2018

UCLA Extension Coding Boot Camp

An intensive 12-week long boot camp dedicated to designing and building web applications. Skills learned consisted of HTML5, CSS3, JavaScript, jQuery, Bootstrap, Node.js, MySQL, MongoDB, Express, Handlebars.js & React.

# **University of California, Los Angeles**

Mar 2017

B.S. in Chemistry/Materials Science

#### **TECHNICAL SKILLS**

Languages JavaScript (Proficient), Python (Basic), PHP (Basic)

Skills HTML, CSS, Bootstrap, React, Node.js, Express, MySQL, MongoDB, Git

### **Work Experience**

Web DeveloperMar 2019 – PresentNuvolumPetaluma, CA

- Create new, modernized websites for doctors' practices while maintaining existing clients' websites.
- Work closely with design and QA teams throughout the build processes to ensure style and functionality.

**Technician**Apr 2017 – Jul 2018
insEYEt, LLC
Westlake Village, CA

• Constructed model eyes for ophthalmic training, including models for tools and surgical procedures such as YAG, SLT, LPI, LRI, A-Vit, ISIF and more.

# **PROJECTS**

#### dad-a-base | https://dad-a-base.herokuapp.com/

- Group project, scrapes online dad-related news and articles and includes a log-in and a forum.
- Role: Built the log-in system (via e-mail or Facebook) and the forum and its components with React.
- App front end built with **React**, back end built with **Express/Node.js** and **MySQL**/Sequelize, log-ins built with Passport.js.

#### **Summon Simulator** | https://ajz003.github.io/Summon-Simulator/

- A statistical tool for players of Nintendo's mobile game Fire Emblem Heroes that conducts a number of trials to tell the user their chance of randomly summoning their chosen heroes as well as other statistics.
- Front end app built with HTML, CSS, JavaScript, and jQuery.

### Blackjack | Web App: <a href="https://ajz003.github.io/blackjack/">https://ajz003.github.io/blackjack/</a> | Android:

https://play.google.com/store/apps/details?id=blackjacknative.github.ajz003

- Blackjack is a simple blackjack game which also counts cards and can tell the player the optimal move in any scenario. The mobile app version features a training mode to help players memorize blackjack basic strategy.
- Web app built with HTML, CSS, JavaScript, and jQuery. Android app built with React Native

## **The Neverending Dead** | https://neverending-dead.herokuapp.com/

- Group project, simple RPG game where the player must defeat an army of other players who've died trying to reach the final boss.
- Role: Bug-fixed front end HTML/CSS and wrote both front and back end JavaScript code.
- App built with Bulma CSS in the front end and MySQL/Sequelize database in the back end using Express/Node.js