# Machine Learning (BITS F464)

# Assignment 3 Naïve Bayes Classifier

## **Team Members:**

<ul> <li>Akshay Uppal</li> </ul>	2014A7PS866H
<ul> <li>Rounak Rajoria</li> </ul>	2014A7PS857H
<ul> <li>Ayush Gupta</li> </ul>	2014A7PS864H
• Dushyant Sharma	2014A7PS861H

# Training using Naïve Bayes Classifier

We have 451 different images in the training data. Each image comprises of 60X70 Pixels. We store the frequency of data for each of 60X70 Pixels in two different matrices Hashgyes and Hashgno .Hashgyes stores number of times a pixel is a hash and it is a face, Hashgno stores number of times the pixel is a hash and it is not a face.

The training data comprises of 150 test images and for each image we calculate the Likelihood of yes and likelihood of no. If likelihood of yes is greater we classify it as a face Else classify it as not a face.

#### **Confusion Matrix**

<b>Total =150</b>	Predicted YES	Predicted NO
Actual YES	63	10
Actual NO	7	70

True Positive	63
True Negative	70
False Positive	7
False Negative	10

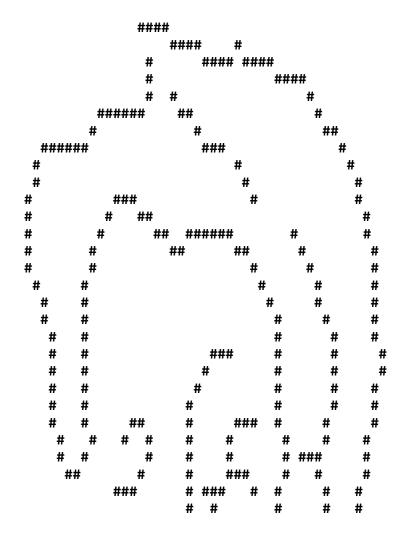
### **Accuracy:**

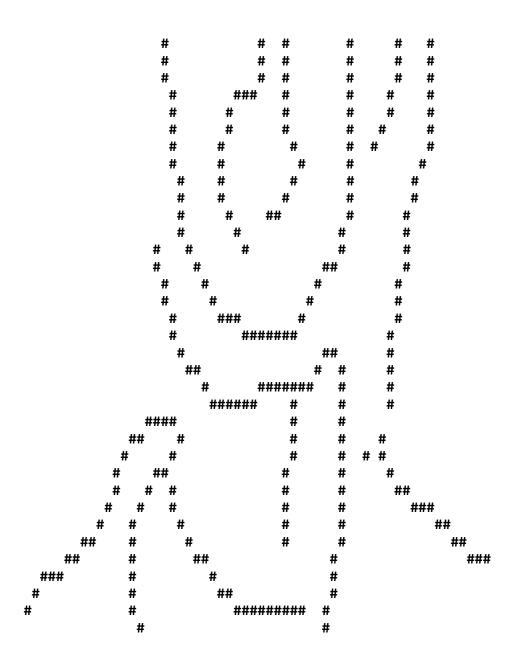
• Test set : 88.67%

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#### **Exmaple of False Negative**





```
#include<bits/stdc++.h>
using namespace std;
int main()
int hashgyes[71][61]={0}, hashgno[71][61]={0}; //contains count for different pixels if it is hash
and the photo is a face and if it is a hash and photo is not a face respectively
long double smooth=1;//Smoothning constant
int n_train=451,n_test=150;//Training and Testing Data
int i,j,k,l,m,n;
int yes=0,no=0;//Counts of yes and no respectively
bool train[451]={0};
FILE*fp=fopen("facedatatrainlabels","r");
int coun=0;
while(coun<n_train)</pre>
  char c=fgetc(fp);
  if(c=='0'||c=='1')
     if(c=='1')
          train[coun]=1;
          yes++;
       else
          no++;
       coun++;
  }
fclose(fp);
fp=fopen("facedatatrain","r");
coun=0;
while(coun<n_train) //!feof(fp)</pre>
  for(i=0;i<70;i++)
```

for(j=0;j<=60;j++)

//cout<<i<" "<<j<<endl;

```
char c=fgetc(fp);
       if(c=='\n')
            // cout<<"yes"<<endl;</pre>
            break;
       if(train[coun]==1&&c=='#')
          hashgyes[i][j]++; //updating frequency
       if(train[coun]==0&&c=='#')
          hashgno[i][j]++; //updating frequency
coun++;
fclose(fp);
//cout<<"hi"<<endl;
bool test[150]=\{0\},ans[150]=\{0\};
int t_yes=0,t_no=0;
fp=fopen("facedatatestlabels","r");
coun=0;
while(coun<n_test)</pre>
  char c=fgetc(fp);
  if(c=='0'||c=='1')
     if(c=='1')
          test[coun]=1;
          t_yes++;
       else
          t_no++;
       coun++;
   }
fclose(fp);
```

```
fp=fopen("facedatatest","r");
coun=0;
while(coun<n_test) //!feof(fp)</pre>
  long double pyes=1,pno=1;
  for(i=0;i<70;i++)
    for(j=0;j<=60;j++)
       char c=fgetc(fp);
       if(c=='\n')
         break;
       if(c=='#')
         long double d=hashgyes[i][j]/(long double)yes;
        // if(d!=0)
            pyes*=(d*smooth); //Calculating likelihood of yes
          d=hashgno[i][j]/(long double)no;
         // if(d!=0)
            pno*=(d*smooth); //Calculating likelihood of no
       else
         long double d=(yes-hashgyes[i][j])/(long double)yes;
         // if(d!=0)
            pyes*=(d*smooth); //Calculating likelihood of yes
          d=(no-hashgno[i][j])/(long double)no;
          // if(d!=0)
            pno*=(d*smooth); //Calculating likelihood of no
       }
     }
  pyes*=(yes/(long double)n_train); //Multiplying probability of yes
  pno*=(no/(long double)n_train); //Multiplying probability of no
  //cout<<"pyes is "<<pyes<<endl;
  //cout<<"pno is "<<pno<<endl;
  if(pyes>pno)
    ans[coun]=1;
  else
    ans[coun]=0;
coun++;
}
int correct=0,tp=0,tn=0,fp1=0,fn=0,fni=-1,fpi=-1;
for(i=0;i< n_{test};i++)
  if(ans[i]==test[i])
    correct++;
```

```
if(ans[i]==1&&test[i]==1)
       tp++;
  if(ans[i]==0\&\&test[i]==0)
       tn++;
  if(ans[i]==0\&\&test[i]==1)
       {
          fn++;
          fni=i;
         //cout<<"fni is "<<fni<<endl;
  if(ans[i]==1&&test[i]==0)
         fp1++;
          fpi=i;
         // cout<<"fpi is "<<fpi<<endl;
}
//Data for Confusion Matrix
cout<<"True Positive : "<<tp<<endl;</pre>
cout<<"False Positive : "<<fp1<<endl;</pre>
cout<<"True Negative: "<<tn<<endl;
cout<<"False Negative : "<<fn<<endl;</pre>
//Accuracy
cout<<"The accuracy is "<<(correct/(double)n_test)*100<<endl;</pre>
}
```