**Employee.h**

#pragma once

class Employee

{

protected:

int employeeid;

char Name[20];

char Email[20];

int phonenumber;

char Username[20];

char Password[20];

Payment\* payment;

Booking\* booking;

Feedback \* feedback;

Payment \* pay;

public:

Employee();

Employee(int eemployeeid,char Nameemp[20],char Emailemp[20],int pphonenumber, char Usernameemp[20],char Passwordemp[20]);

void Book();

void makepay();

void addfeedback();

void Exam();

~Employee();

};

**Employee.cpp**

//Implementation part

#include <iostream>

#include"Employee.h"

#include<cstring>

using namspace std;

Employee :: Employee(int eemployeeid,char Nameemp[20],char Emailemp[20],int pphonenumber, char Usernameemp[20],char Passwordemp[20]);

{

employeeid = eemployeeid;

strcpy(Name, Nameemp);

strcpy(Email, Emailemp);

strcpy(phonenumber, pphonenumber);

strcpy(Username, Usernameemp);

strcpy(Password, Passwordemp);

}

void Employee :: Book()

{

}

void Employee :: Makepay()

{

}

void Employee :: Addfeedback()

{

}

void Employee :: Exam()

{

}

Employee::~Employee(){}

**Feedback.h**

#pragma once

class Feedback

{

private:

int emploid;

int feedbackid;

char message[20];

Employee\* Employee[10];

 public:

Feedback();

Feedback(int emploid, int feedbackid, char message [20]);

void confirmfeed();

~Feedback();

};

**Feedback.cpp**

//Implementation part

#include<iostream>

#include<cstring>

#include"Feedback.h"

using namespace std;

Feedback::Feedback(){

emploid=0;

Feedbackid=0;

strcpy(message, “”);

}

Feedback::Feedback(int emploid, int feedbackid, char message [20])

{

emploid= emploid;

feedbackid= feedbackid;

strcpy(message, message);

}

void Feedback::confirmfeed()

{

}

Feedback::~Feedback()

{

}