

Introduction to Network Security

Network Security (NETSEC)

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1



Outline

- Network security definition and objectives
- Network security threats and attacks
- Challenges of network security
- Research content of network security
- Organization of the content of lectures



Network Security Definition and Objectives

- Development of information security
- Definition of Network Security
- Objectives of Network Security

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Development of information security

- Communication security phase
 - Solve security problems (confidentiality) for data transmission
 - -> cryptography
- Computer system security phase
 - Solve the security problems of computer systems for information storage and processing
 - -> access control according to the security level of visitors and information
- Network system security phase
 - Solve the security problems for storing and transmitting information in networks
 - Provide an entire information security solution: protect, detect, response, and recover
- Internet of Things (IoT) security phase
 - Security guarantee to IoT, future direction



Computer Security vs. Network Security

- Computer security (by NIST):
 - The protection afforded to an automated information system in order to attain the applicable objectives of preserving the integrity, availability, and confidentiality of information system resources.
 - C.I.A. of the computer system
 - C.I.A. of computer system resources: hardware, software, firmware, information/data, and communications
- Network security
 - Distributed computer systems
 - using networks and communication facilities to carry data between computers and computers.
 - Measures to deter, prevent, detect, and correct security violations that involve the transmission of information.
 - Computer security
 - Special focuses





- The terms comes from different understandings at different periods
- Different realms, focuses
- Different classifications from different organizations
- One opinion:

Von Solms R, Van Niekerk J. From Information Security to Cyber Security[J]. Computer & Security. 2013 (38): 97-102.

Deals with information both online and offline. E.g., information stored in paper, people

Information System Security

Attacks may use the vulnerabilities from non-digital properties (people)

Communication security Computer security

Network security



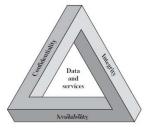
Network Security Objectives

- Confidentiality
- Integrity
- Availability
- Non-repudiation
- Controllability





- Confidentiality
 - Data confidentiality: not made available or disclosed to unauthorized individuals.
 - Only the sender and the specified receiver
 - Can only collect and store information related to them
 - Privacy: what information may be collected and stored, to whom and by whom that information may be disclosed
- Integrity
 - Data integrity: information and programs are changed only in a specified and authorized manner; data source have not been changed.
 - Delete, modify, falsify, insert; derange, replay
 - System integrity: free from deliberate or inadvertent unauthorized manipulation of the system.
- Availability: systems work promptly and service is not denied to authorized users.
 - Network connections should not be interrupted
 - Network services should not be denied: DNS, servers, etc.
 - Normal operation of the networks should not be disrupted;





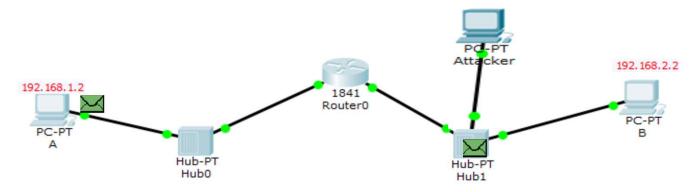
Security Objectives -2

- Non-repudiation: all involved parties cannot deny
 - Authenticate the identities of all involved parties
 - All the parties must have proofs
- Controllability, on
 - data transmission
 - Only the allowed entities, in a specified way to use the allowed resources
 - Information flowing, information content
 - Provide audit and tracing measures



Confidentiality

Anywhere on the transmission path can be inserted a monitoring device, how to prevent confidentiality?



- Encrypt each datagram
- Encrypt the whole "channel": session, connection, flow

10



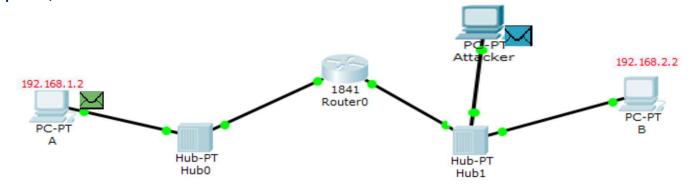
Confidentiality

- Several levels of protection can be identified
 - Encrypt each datagram
 - Encrypt the whole "channel": session, connection, flow
- Encryption cannot prevent interception
 - Suitable ID and authentication mechanism -> who reads the transmitted data
- Data transmission at both ends: traffic confidentiality
 - Including protection from traffic analysis (source and destination, frequency, length)



Integrity

An attack may intercept and modify a datagram on the transmission path, but both the sender and the receiver don't know



The sender can make a message digest, binding message content and sender id

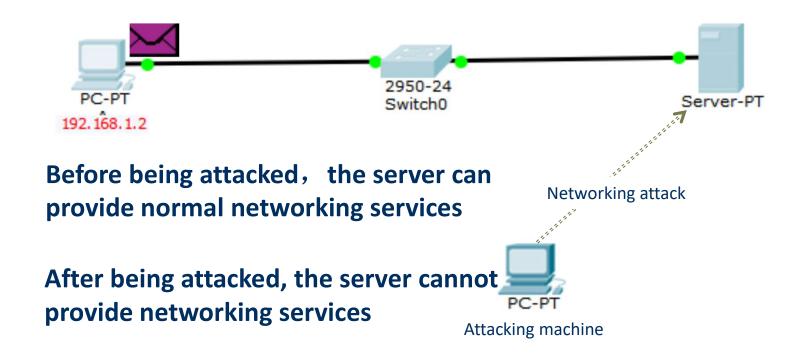


Data Integrity

- Can apply to a stream of messages, a single message, or selected fields within a message
 - Connection-oriented integrity service deals with a stream of messages (datagrams) and assures that messages are received as sent with no duplication, insertion, modification, reordering, or replays
 - A connectionless integrity service deals with individual messages without considering any larger context, and generally provides protection against message modification only



Availability



14

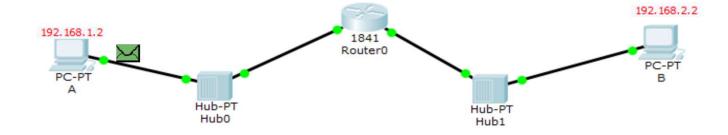


Availability

- A system or system resource is accessible and usable upon demand by an authorized entity, according to performance specifications for the system
 - A system is available if it provides services according to the system design whenever legitimate users request them
- A property to be associated with other services
- Availability service
 - Addresses denial-of-service attacks
 - Depends on other security services/mechanisms such as access control

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Non-repudiation



- A may be dishonest too:
 - I did not send

 to B at all.
 - what I sent to B is , not

16

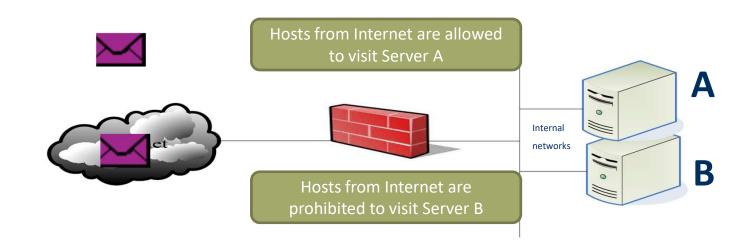


Non-repudiation

- Prevents either sender or receiver from denying a transmitted message
 - When a message is sent, the receiver can prove that the alleged sender in fact sent the message
 - When a message is received, the sender can prove that the alleged receiver in fact received the message



Controllability



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Summary

- Network security is closely related to computer security
 - General objectives
 - Protected objects
- Focuses are different
- Need to consider carefully
 - Networking environment
 - Data transmission characteristics or techniques



Network Security Threats and Attacks

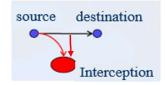
- Classification of threats and attacks
- Malicious codes
- Remote intrusions
- Masquerade
- DoS/DDoS
- Data snooping/eavesdropping and modification

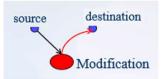
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Classification of threats and attacks – attacking means

- According to the attacking means, 4 types
 - Interception, or unauthorized viewing
 - Eavesdropping, wiretapping
 - Modification, or unauthorized change
 - Sequencing, substitution, insertion
 - Fabrication, or unauthorized creation
 - replay
 - Interruption, or preventing authorized access
 - DoS to routers, ports, servers, file system











Classification of threats and attacks – attacking behaviors

- According to the attacking behaviors
 - Passive attacks: the goal is to obtain information that is being transmitted
 - Does not affect system resources.
 - Learn or make use of information from the system
 - Active attacks: actively harm the system
 - Obtaining user or system information is one step of active attack.



Passive Attacks

- Two types:
 - Release of message contents: monitors e-mails, telephone conversation
 - Eavesdropping (listening)
 - Traffic analysis: looks at communication patterns between entities in a system. Who? When? How long?
 - Packet size, frequency
 - Tcpdump, Wireshark
- Difficult to detect
 - If detected, easy to stop
 - precautions



Active Attacks

- Involve some modification of the data stream or the creation of a false stream
- Types of active attacks
 - Masquerade/spoof/impersonate: Takes place when one entity pretends to be a different entity.
 - Replay: Involves the passive capture of a data unit and its subsequent retransmission to produce an unauthorized effect
 - Modification of messages: Some portion of a legitimate message is altered
 - Denial of service: Prevents or inhibits the normal use or management of communications resources
 - Interruption, or preventing authorized access to routers, ports, servers
- Difficult to prevent because of the wide variety of potential physical, software, and network vulnerabilities
 - To detect attacks and to recover from any disruption or delays caused by them

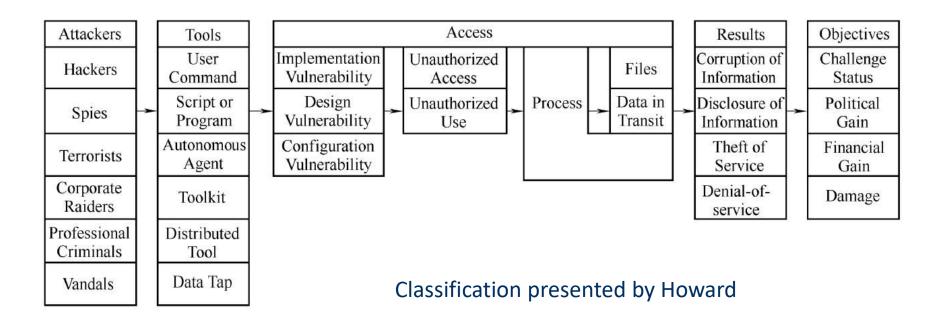


Other classification methods

- Classification criteria
 - Acceptability, non-ambiguity, sigmacompleteness, mutual exclusiveness, reproducibility, availability, adaptability, atomicity etc.
- According to experiences and terminology:
 - Icove: virus and worms, unauthorized copy, session hijacking, logic bomb, trapdoor, Trojan, hidden channel, ...
 - Cohen: Trojan, impersonating, network detection, time bomb, ...
- According to single attribute: passive/active; interception/modification/fabrication/interruption...

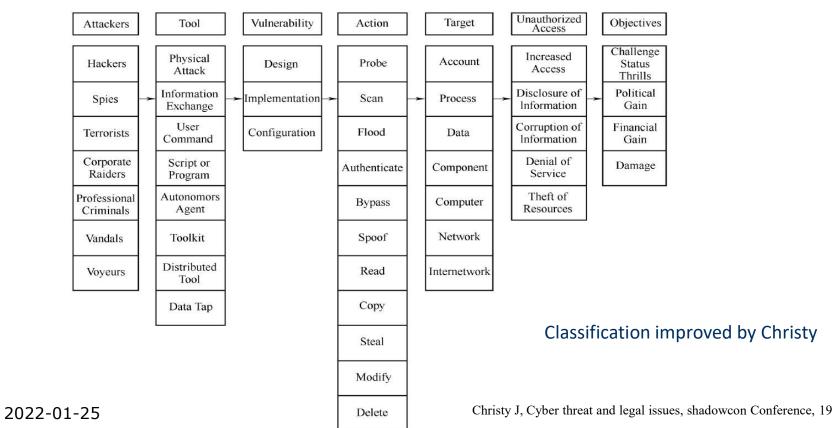


Classification of threats and attacks – multiple attributes 1



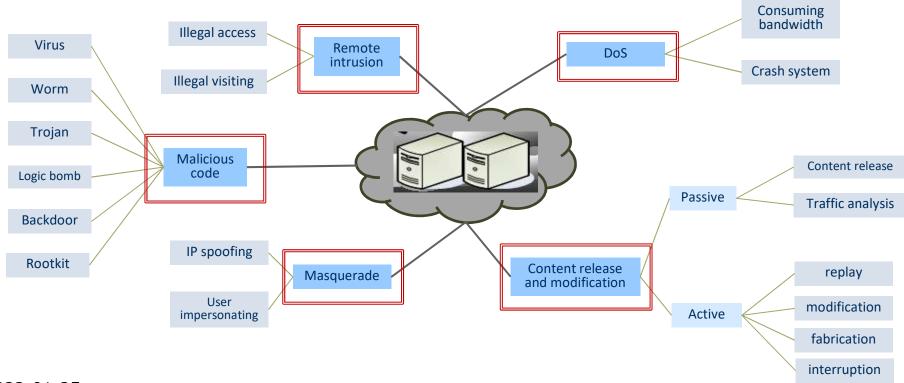


Classification of threats and attacks – multiple attributes 2



Network security threats and attacks





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Malicious code

- Computer virus: replicate itself into other executable code, when the infected code is executed, the virus also executes.
- Worm: can run independently, and can propagate a complete working version of itself onto other hosts on a network.
- Trojan horse: appears to have a useful function, but also has a hidden and potentially malicious function
- Logic bomb: inserted into software by an intruder; lies dormant until a predefined condition is met;
- Backdoor: bypasses a normal security check; may allow unauthorized access to functionality.
- Rootkit: Set of hacker tools used after attacker has broken into a computer system and gained root-level access
- Malicious scripts: with the purpose of harm and destroy systems or systems' functions



Remote intrusion

- Remote attacking
 - Illegal access: connect to the internal network, and gain the access right to the internal resources (like internal person)
 - Illegal use: use the resources through remote login or hacking tools
- Intruder
 - Hacker
 - proficient in networks, systems, peripherals, software and hardware
 - Spirit of free, innovation, anti-traditions, cooperate
 - Cracker
 - Destroy the system security with evil intentions



Deny of Service (DoS/DDoS)

- Make the target host or system stop providing (or cannot provide enough) services or resources
 - Storage, cache, processes, network bandwidth
- Consuming network bandwidth and resources
 - Land Attack, ICMP Redirect, Smurf, SYN flooding, UDP flooding...
- Braking down the system by making use of vulnerability
 - E.g., buffer overflow



Masquerade

- IP spoofing
 - Use legitimate or non-existing IP address as source address
- User impersonating
 - User identity
 - Social engineering
 - Make use of other users' identity



Challenges of Network Security and Research Contents

- Challenges of network security
- > Research contents
- Contents of the lectures

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Security Challenges -1

- Security is not simple
 - Requirements are straightforward and self-explanatory
 - Complex mechanisms are needed to meet the requirements, understanding them maybe not easy
- In developing a particular security mechanism, potential attacks need to be considered.
 - Successful attacks are designed by looking at the problem in a completely different way, therefore exploiting an unexpected weakness in the mechanism.
- The procedures used to provide particular services are often counterintuitive.
 - A security mechanism is complex, and it is not obvious from the statement of a particular requirement that such elaborate measures are needed.
 - It is only when the various aspects of the threat are considered that elaborate security mechanisms make sense



Security Challenges -2

- Necessary to decide where to use designed security mechanisms
 - physical placement (where in a network are certain security mechanisms needed)
 - logical placement (what layers of an OSI architecture should the mechanisms be placed)
- Security mechanisms
 - involve more than a particular algorithm or protocol
 - require that participants possess some secret information (e.g., an encryption key), which raises questions about the creation, distribution, and protection of that secret information
- Security is essentially a battle between a perpetrator who tries to find holes and the designer or administrator who tries to close them

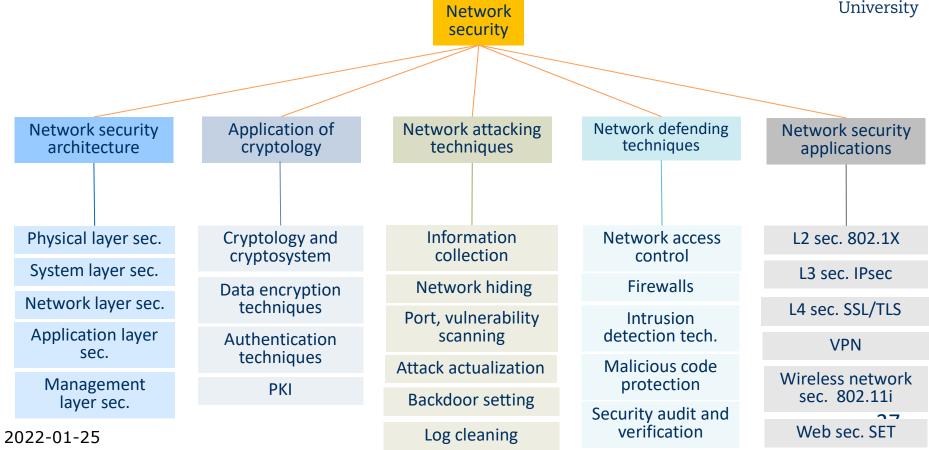


Security Challenges -3

- Security requires regular, even constant, monitoring, and this is difficult in today's short-term, overloaded environment.
- Security is still too often an afterthought to be incorporated into a system after the design is complete rather than being an integral part of the design process.
- Many users (and even security administrators) view strong security as a hindrance to efficient and user-friendly operation of an information system or use of information
- Users and system managers perceive little benefit from security investment until a security failure occurs.

Research contents of network security







Organization of the Lectures

- 1st week:
 - L1: course introduction + introduction of network security
 - L2: network security architecture + application of cryptograph (PKI+ MAC)
- 2nd week: network attacking techniques
 - L3: information collection, network hiding, port, vulnerability scanning (preparations)
 - L4: attack actualization, backdoor setting, log cleaning (attack & processing afterwards)
- 3rd week: network defending techniques
 - L5: Firewall
 - L6: Intrusion detection
- 4th week: network security applications
 - L7: IPsec + Transport level security
 - L8: Wireless security



Thank you!

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