**E WALLET**

**Scope of the system:**

**About the organization :**

Its utility is same as a credit or debit card. An E-wallet needs to be linked with the individual's bank account to make payments. Descriptions: E-wallet is a type of pre-paid account in which a user can store his/her money for any future online transaction. An E-wallet is protected with a password.

**Limitation to the system:**

* Not all brand are added.
* Filters are less.

**Need of System :**

* Filters should be added more
* Variety’s of brand should be there

**Benefits of the system :**

* One of the biggest reasons people use their digital wallet is for the convenience! Whether you shop online, in store or in an app, your digital wallet stores your information for easy checkout. Most digital wallets also let you transfer and request money from friends making it easier than ever to split a bill.
* Digital wallets give you a more secure and versatile way to make transactions in person and online.

**Introduction of the System :**

**Objectives :-**

* The utility of e-wallet is same as a credit or debit card. An e-wallet needs to be linked with the individual's bank account to make payments.
* The main objective of e-Wallet is to make paperless money transaction easier.

**Proposed system and its features :**

* Its utility is same as a credit or debit card. An E-wallet needs to be linked with the individual's bank account to make payments.
* E-wallet is a type of pre-paid account in which a user can store his/her money for any future online transaction. An E-wallet is protected with a password.

**Feasibility Study :**

The assessment is based on an outline design of system requirement, to determine

Whether the company has the technical expertise to handle completion of the project.

When writing a feasibility report , the following should be taken to consideration:

* A brief description of the business to assess more possible factor/switch could Affect the study.
* The part of the business being examined.

**METHODOLOGY**

The project has been divided into four modules based on the functionalities.

* Visitor Interface
* Customer interface
* Administrator Interface
* Payment Interface

**Hardware and software requirement :**

Windows 10 Home Single Language

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1. **Software:-**

Front end :- Microsoft Visual Studio 2010

Back end :- Microsoft Access

Which OS :- Microsoft Windows i10

1. **Hardware:-**

Processor:- Intel(R) Pentium(R) CPU A1020 @ 2.41GHz.

Installed Memory (RAM):- 4.00 GB (3.89 GB Usable)

**Numbers of modules in the project**

* Signup/my account : This module help user to create new account and view his/her profile and check order details and transaction history.
* Login : This module help user to login to the account using id and password.
* Forgot password : This module help user to recollect this/her account using some steps.
* Menu : This module is used for arranging and categories the wallet items.
* Feedback : With this module customer can give the feedback.
* Billing : This module is used for creating a bill of every customer.

**Number of master forms and transaction forms**

**Master forms:**

Client-side home page :-Client can pay the payment.

Server-side home page:-Server can do changes in client payment.

**Transaction Forms:**

Payment: Client can send the money form here.