



## A K Kavan

### RESUME SUMMARY

I am a skilled developer with experience in Flutter, Python, and Django. My projects include a university app for seamless experiences and a real-time chat app using Firebase. Passionate about creating innovative solutions, I aim to excel in software development and contribute meaningfully to the tech industry.

### PERSONAL DETAILS

Current Location    Mangaluru  
Date of Birth        May 22, 2004  
Male

### EDUCATION

#### Graduation

Course                B.Tech/B.E ( Computer Science )  
College               Srinivas Institute of Technology, Mukka, Mangalore  
Score                  9.4 CGPA  
Graduation           2026

#### Schooling

	Class XII	Class X
Board Name	Karnataka	Karnataka
Medium	English	English
Year of Passing	2022	2020
Score	87.1%	87.89%

### GET IN TOUCH!

#### Mobile:

+91-9972058601

#### Email:

kavankulal2254@gmail.com

### SKILLS

- Python
- C Programming Language
- OOPS Programming
- Java
- Web Development
- Application Development
- Flutter
- Editing
- PHP

### LANGUAGES KNOWN

English ( Both )  
Kannada ( Both )  
Hindi ( Both )

### CERTIFICATIONS

- Aws foundations: securing your aws cloud
- Python Programming

### PROJECTS

#### Health App | March 2025 - April 2025

- Built a Flutter app with Supabase backend for user registration and health assessments.

Features dynamic language switching (English, Hindi, Kannada), Google Sheets integration via Edge Functions, and a clean, animated UI.

#### University app | January 2025 - March 2025

- Stay informed and engaged with our university app! Get course-specific event updates, important announcements, and an integrated college calendar - your essential tool for a seamless university experience.

#### Chat App | October 2024 - November 2024

- A real-time Flutter chat application leveraging Firebase for backend services and Cloudinary for efficient media management.

#### 2D Maze Game | March 2024 - April 2024

- A 2D maze game in Pygame: player navigates a character through a maze to a goal, demonstrating Pygame library usage (graphics, events), game loop, collision detection, and basic game logic

### AWARDS AND HONOR

- Awarded First Place in the Smart India Hackathon inter-college competition.
- Elected as Class Representative
- Recognized as the Best Volunteer in both the Skill Development Program (SDP) and the Faculty Development Program (FDP).
- Awarded Second Place in AI Genesis Game Development

### ACHIEVEMENTS

- Top 3 in class in B.Tech/B.E.
- School topper, Received scholarship in school
- Second place in Cricket
- First place in Best presentation