

# Alex Kasem

## Software Engineer

As a software engineer, I have worked on numerous web-based projects, on both the front-end as well as the back-end, building accessible, user-friendly, and mobile responsive web applications. Having worked with a range of technologies, my core competencies would include HTML5, CSS3, JavaScript (ES2018), React.js, Semantic UI React, and Git, with GitHub, version control.

I have experience in entrepreneurial development, product development / design, as well as tabletop game design. I have honed my teamwork skills through the military and research acumen while earning a bachelors of science degree in applied psychology. Having participated in an exchange student program in South Korea, I am comfortable traveling as well as culturally adaptable. I endeavor to become a seasoned software engineer by continuing to learn new concepts as well as iterating upon what I already know.



## Contact

### Address

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### E-mail

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### WWW

<https://aikasem.com/>

### LinkedIn

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## Skills

Javascript

React.js

Python 3

Django

Flask

HTML5 / CSS3

Node.js

Express.js

MongoDB

PostgreSQL

Heroku

Github

Semantic UI React

Bootstrap

Problem solving skills

Excellent written communication skills

Meticulous attention to detail

Active learner

Experienced team player

Assimilation and condensing of complex information

Research methodology



## Work History

### 2017-11 - Current

### Software Developer | Tabletop Games | 3D Printing

*Ponder Enterprises LLC, New York Metropolitan Area*

- Established charitable for-profit storefront on a major e-commerce platform.
- Manufacture and distribute company products.
- Design tabletop games.
- Software development.

Programmed:

Front-End Projects:

- Personal Portfolio ([www.aikasem.com](http://www.aikasem.com)): React.js, Semantic UI React.
- Donation Counter App: React.js, Semantic UI React.
- Tabletop Game Stats App: React.js, Semantic UI React.
- Note Grid App: JavaScript, HTML5, CSS3.
- Ponder Code (Business Website): React.js, Semantic UI React.
- Haircut Business Website: React.js, Semantic UI React.

Native Projects:

- Shopping List App: React Native.

Games:

- Bug Buster: C#, Unity Engine.
- Codec Story: Flask, Bootstrap.

### 2020-07 - 2020-10

### Software Engineering Immersive | Engineer Fellow

*General Assembly*

Completed General Assembly's software engineering immersive bootcamp.

Programmed:

- War Card Game: HTML5, CSS3, JavaScript (vanilla).
- Board Game Collector App: Express.js, Node.js, MongoDB, Mongoose, CSS3, Bootstrap, HTML5, Heroku.
- Project Manager (team project): React.js, Semantic UI (React), MongoDB, CSS3, Heroku.
- Skill / Objectives Tracker: Python, Django, PostgreSQL, HTML5, CSS3, Bootstrap, Heroku.

Awards (Team Hackathon):

- General Assembly UXDI-R 8-24 / SEI-R 7-27 Hackathon: (10/02/20) 1st Place Overall
- General Assembly UXDI-R 8-24 / SEI-R 7-27 Hackathon: (10/02/20) Funding Runner Up

### 2019-04 - 2020-05

### Fiber Optics Technician

*Micro-Optics, Inc, Hackettstown, NJ*

- Performed tests on passive fiber optic components.
- Participated in specialized fiber optic component assembly.

### 2012-05 - 2016-06

### Officer Candidate

*New Jersey Army National Guard, Sea Girt, NJ*

- Army Officer Candidate School tactical leadership training and assessments.
- Army Basic Combat Training, Ft. Leonard Wood, MO.



## Education

### Certificate of Completion: Software Engineering Immersive

*General Assembly*

### Bachelor of Science: Applied Psychology

*East Stroudsburg University Of Pennsylvania - East Stroudsburg, PA*

### Social Science

*Ajou University - Suwon, South Korea*