



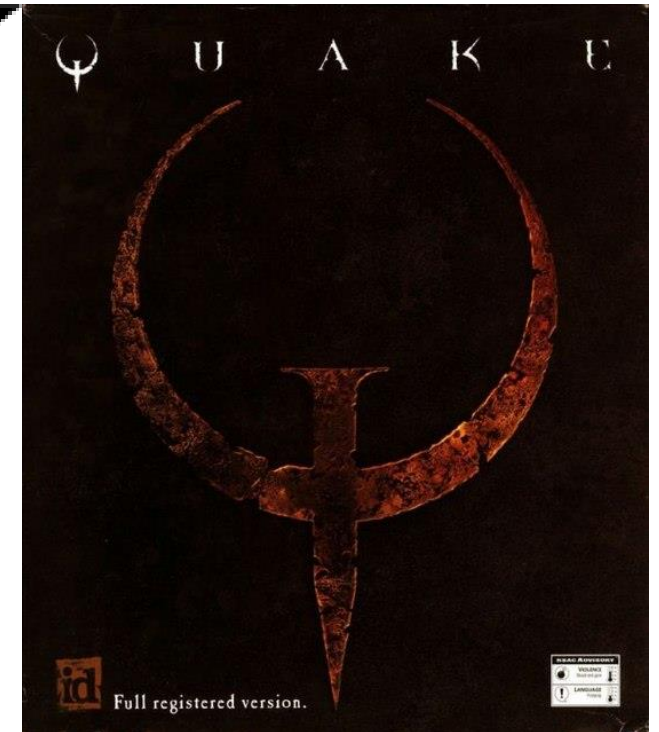
JOHN CARMACK AND HIS ACHIEVEMENTS

Advisor:
Yudina Marina Viktorovna
Student:
Irina Dulina
ICS6-35

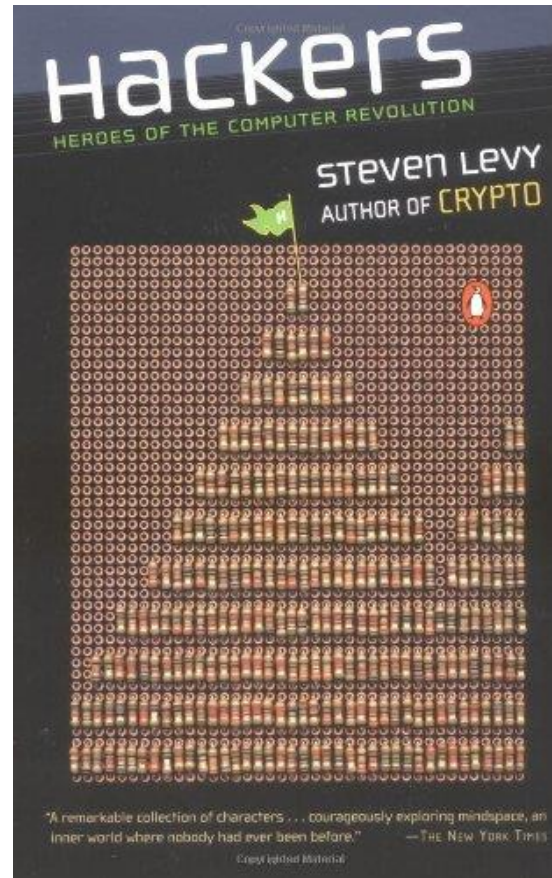
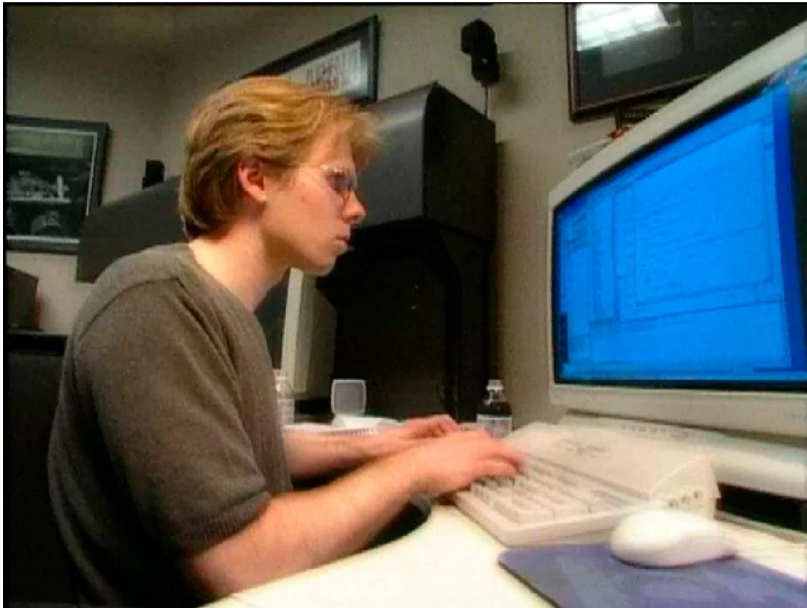
PROJECTS



DOOM



CHILDHOOD



OWN COMPANY



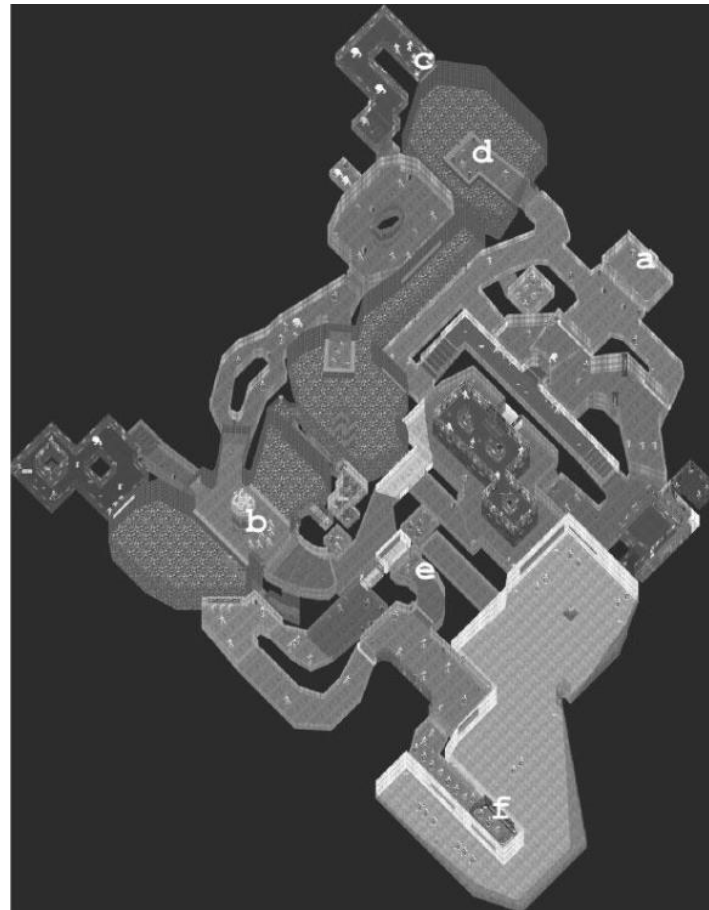
John Romero



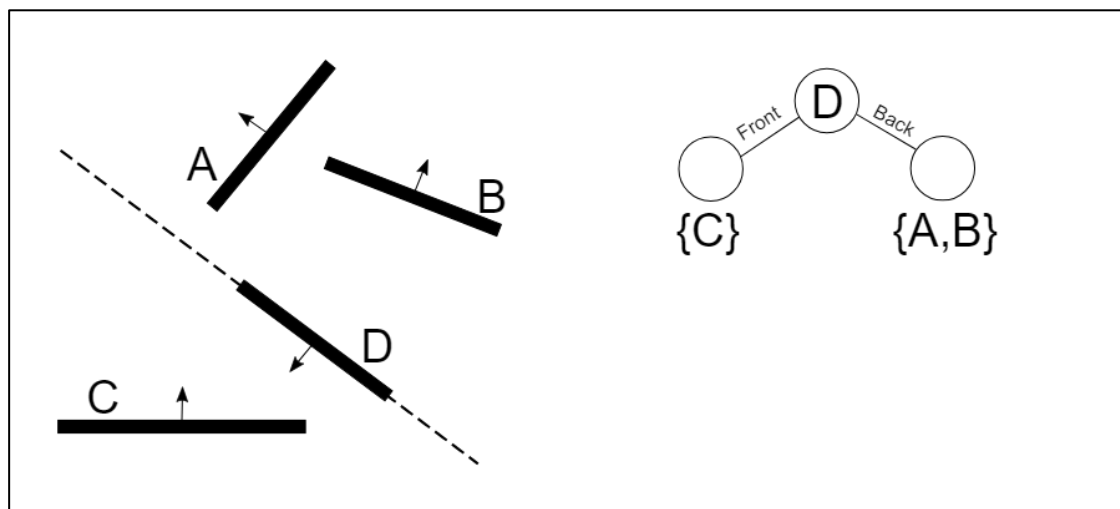
id Software

PROFESSIONAL HACKS

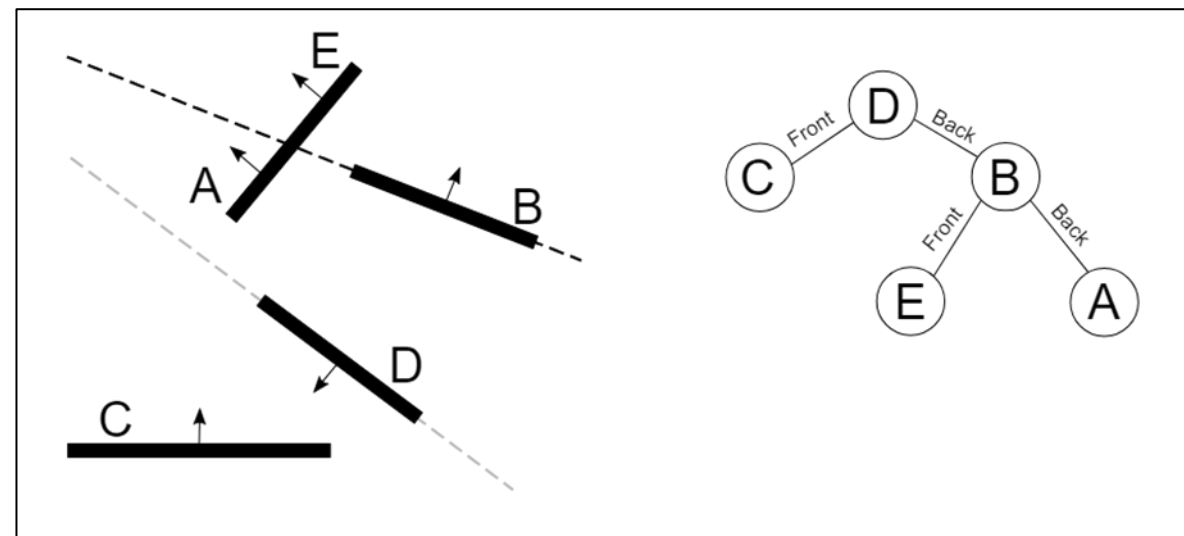
BSP-tree — solving the problem of rendering a 3D scene. It is sometimes called visible surface detection (VSD).



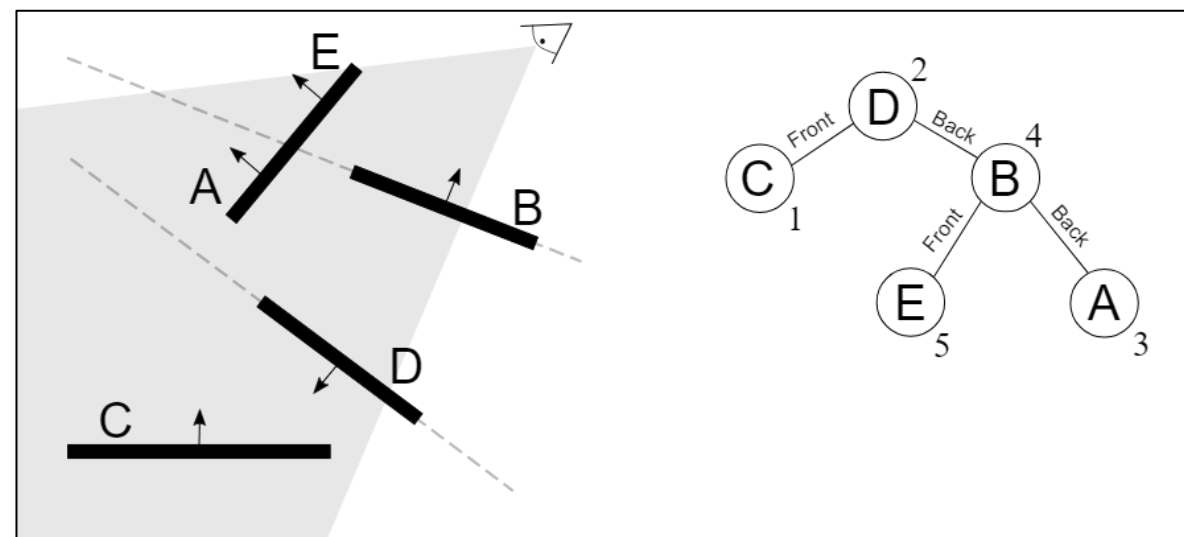
STEPS



First step



Second step



Third step

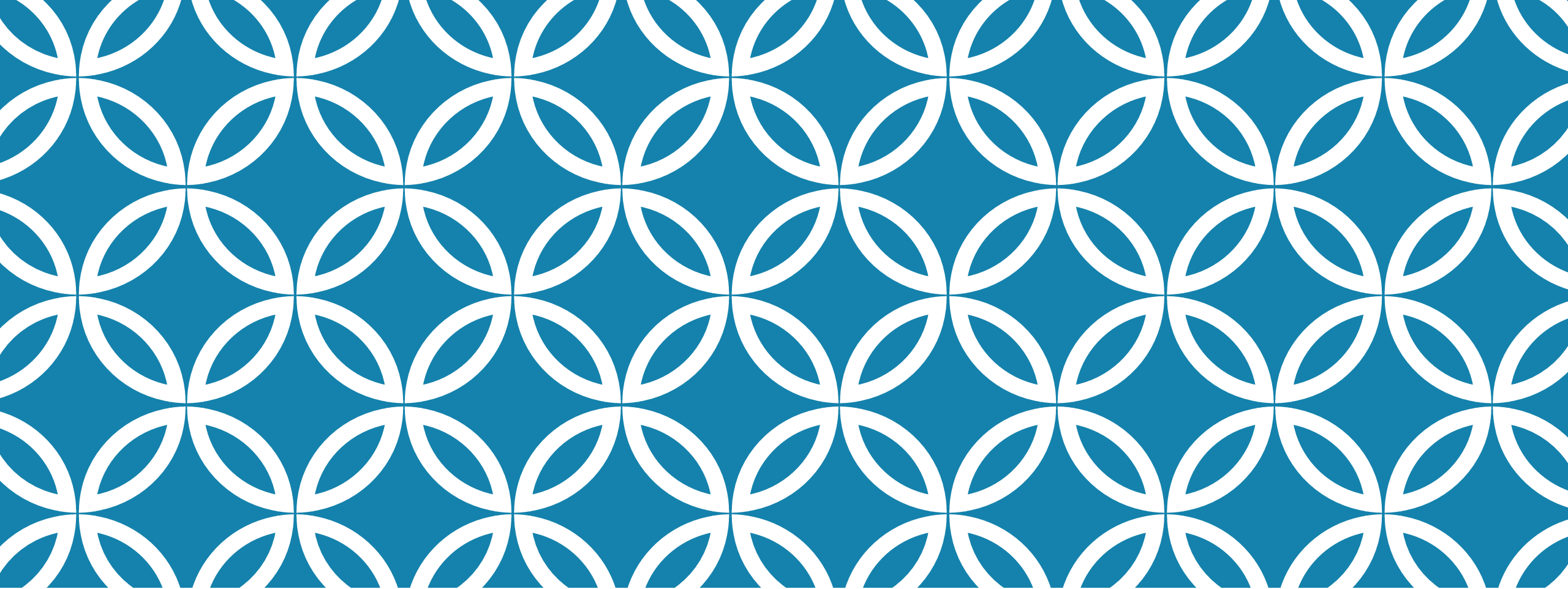
NOW



Armstrong Aerospace



Oculus Rift



THANK YOU FOR YOUR ATTENTION

