

## Homework #1

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### I. Part 2

#### A. Part 2b

The default format for image data in Matlab is **uint8**. This format does not support negative numbers that result from subtraction of image data matrices (all  $L_l[I]$  except for  $l = n$ ), thus when reconstructing back the original image the reconstruction is not accurate (Fig 1a) and results in a bloom effect. To solve this problem, the image data needs to be converted to **double**, thus supporting negative values. This allows for an accurate reconstruction (Fig 1b).



(a)

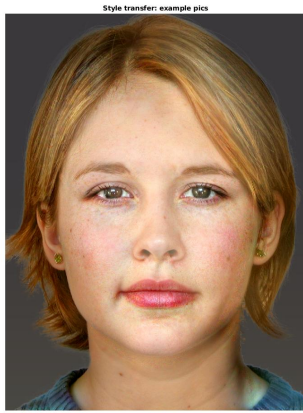


(b)

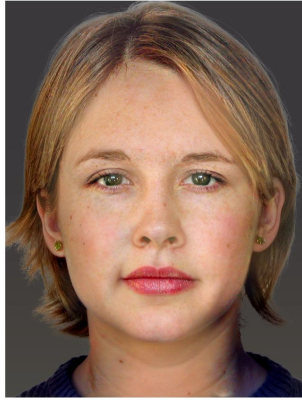
Figure 1: **(a)**: recreated image from uint8 laplacian pyramid. **(b)**: recreated image from double laplacian pyramid

#### B. Part 2g

In this section we present the style transfer of images of a woman (Fig. 2, image 0004<sub>6</sub>) and a man (Fig. 3, image 0006<sub>01</sub>) with 3 different styles, one for each image. Note that for image 2c the style image had a short-haired woman with a light gray background, hence part of the woman's hair is gray.



(a)

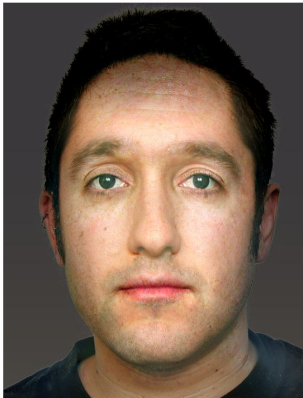


(b)



(c)

Figure 2: Style transfer of the woman photo. **a** with image 6, **b** with image 16, **c** with image 21.



(a)



(b)



(c)

Figure 3: Style transfer of the man photo. **a** with image 0, **b** with image 9, **c** with image 10.

### C. Part 2h

In Fig. 4 we present a style transfer for a painting made by one of the submitters to Van Gogh's *Starry Night*. The result is presented in Fig. 4c; the style transfer changed the color scheme and some of the textures. Note that in *Starry Night* the top right yellow circle is transferred profoundly to the style transfer image.



(a)



(b)



(c)

Figure 4: **a** a painting destined to style transfer. **b** *Starry Night* by Van Gogh. **c** the style transferred painting.