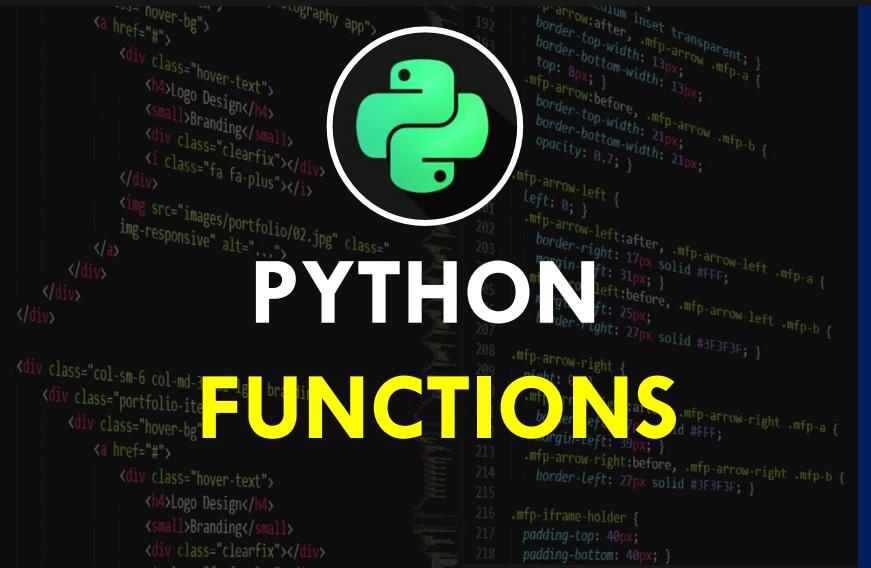
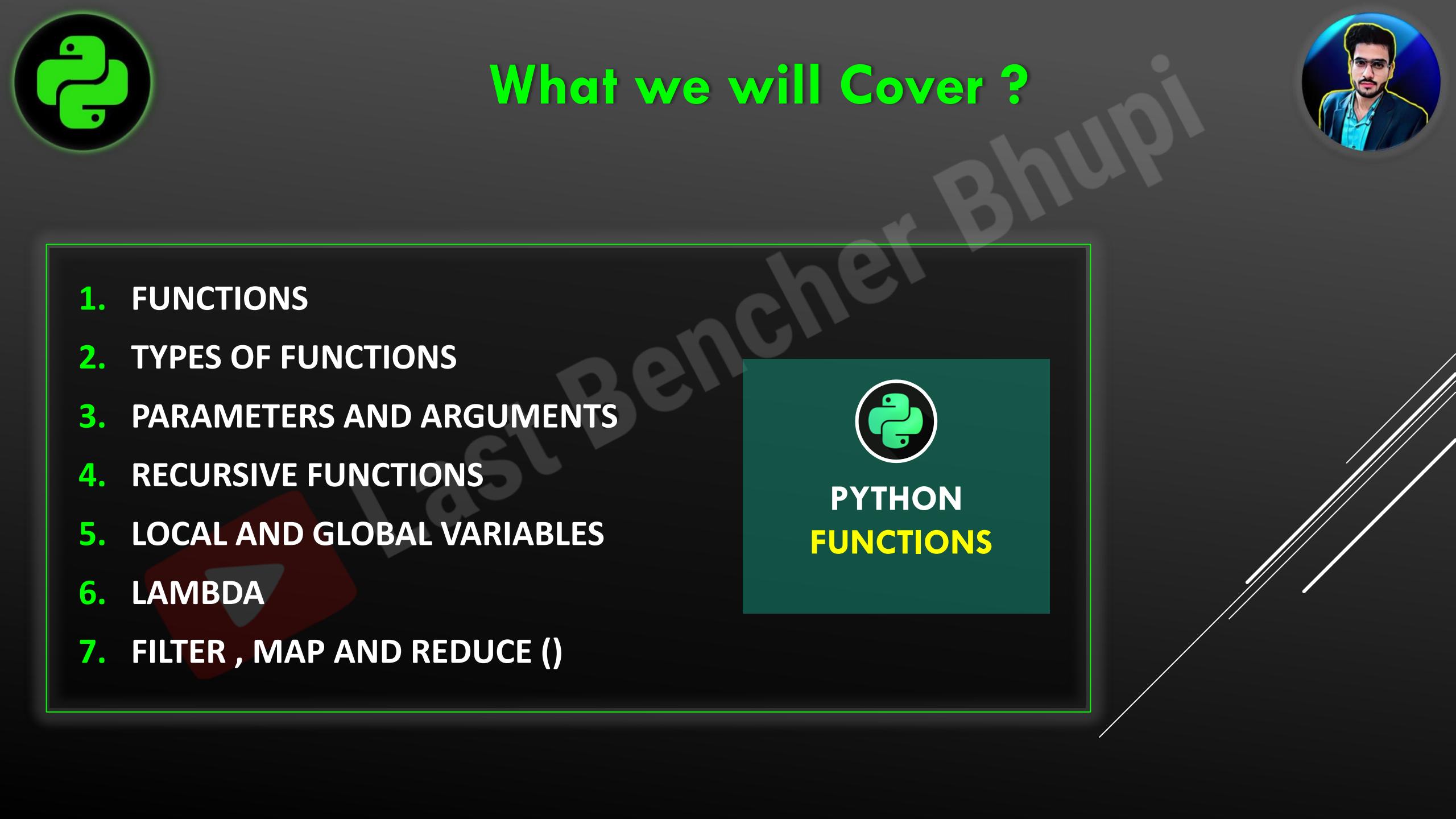




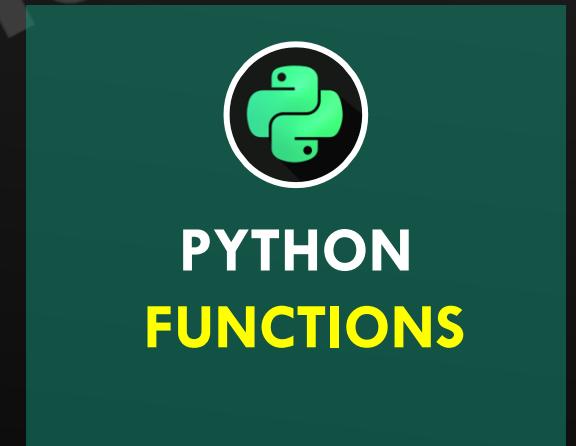
# INTRODUCTION TO FUNCTIONS





# What we will Cover ?

1. FUNCTIONS
2. TYPES OF FUNCTIONS
3. PARAMETERS AND ARGUMENTS
4. RECURSIVE FUNCTIONS
5. LOCAL AND GLOBAL VARIABLES
6. LAMBDA
7. FILTER , MAP AND REDUCE ()





# PYTHON FUNCTIONS



*If a group of statements is repeatedly required then it is not recommended to write these statements everytime separately. We have to define these statements as a single unit and we can call that unit any number of times based on our requirement without rewriting. This unit is nothing but function.*

*The main advantage of functions is code Reusability.*



## PYTHON FUNCTIONS



# PYTHON FUNCTIONS

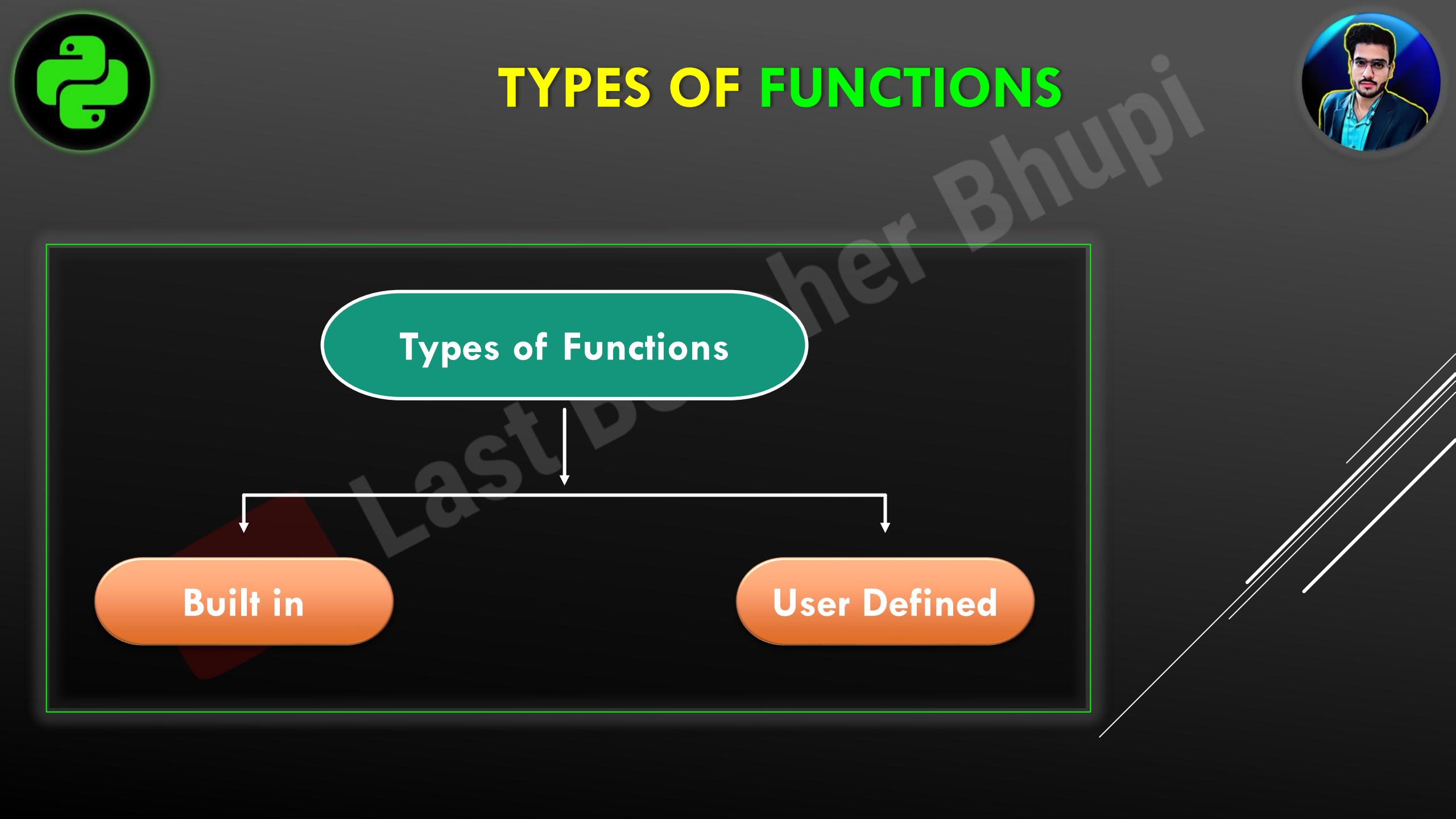


Functions in Python are a **group of statements** that are meant to be run multiple times in a program. Functions allow you to pass parameters into them and based on that return you a result.

A **function** in Python is enclosed within a **def** block. The statements that go inside a function body are indented by **4 spaces or 1 tab**.



## PYTHON FUNCTIONS





# BUILT IN FUNCTIONS



The *functions* which are coming along with Python software automatically , are called *built in functions* or *pre defined functions*



Example:

*id()*

*type()*

*input()*

*eval()*

*etc..*

**Built In  
Functions**



# USER DEFINED FUNCTIONS



The *functions* which are developed by programmer explicitly according to business requirements ,are called user defined functions

There are no curly braces in Python and so you need to indent this code block otherwise it won't work. You can make the function return a value.

Let's take an example for you.

User Defined  
Functions



## SYNTAX



```
def function_name(params):
    """
    Docstring
    """
    <body>
    return <something>
```



# POINTS TO UNDERSTAND THE USER DEFINED FUNCTION



- 1 *def* marks the start of a function.
- 2 It is followed by a *function\_name* to uniquely identify the function. The rules for writing function names are the same as writing identifiers.
- 3 Within parenthesis, *params* or *parameters* are used to pass values to a function. They are optional.
- 4 Colon (:) marks the end of the function header.
- 5 Documentation string (*docstring*) to describe what the function does. It is optional.
- 6 A return statement to return a value from the function. It is optional.



# USER DEFINED FUNCTIONS



Note: While creating *functions* we can use 2 keywords

1. *def* (*mandatory*)
2. *return* (*optional*)





## Write a Function to print Hello World



```
def func():
    print("Hello World")
```

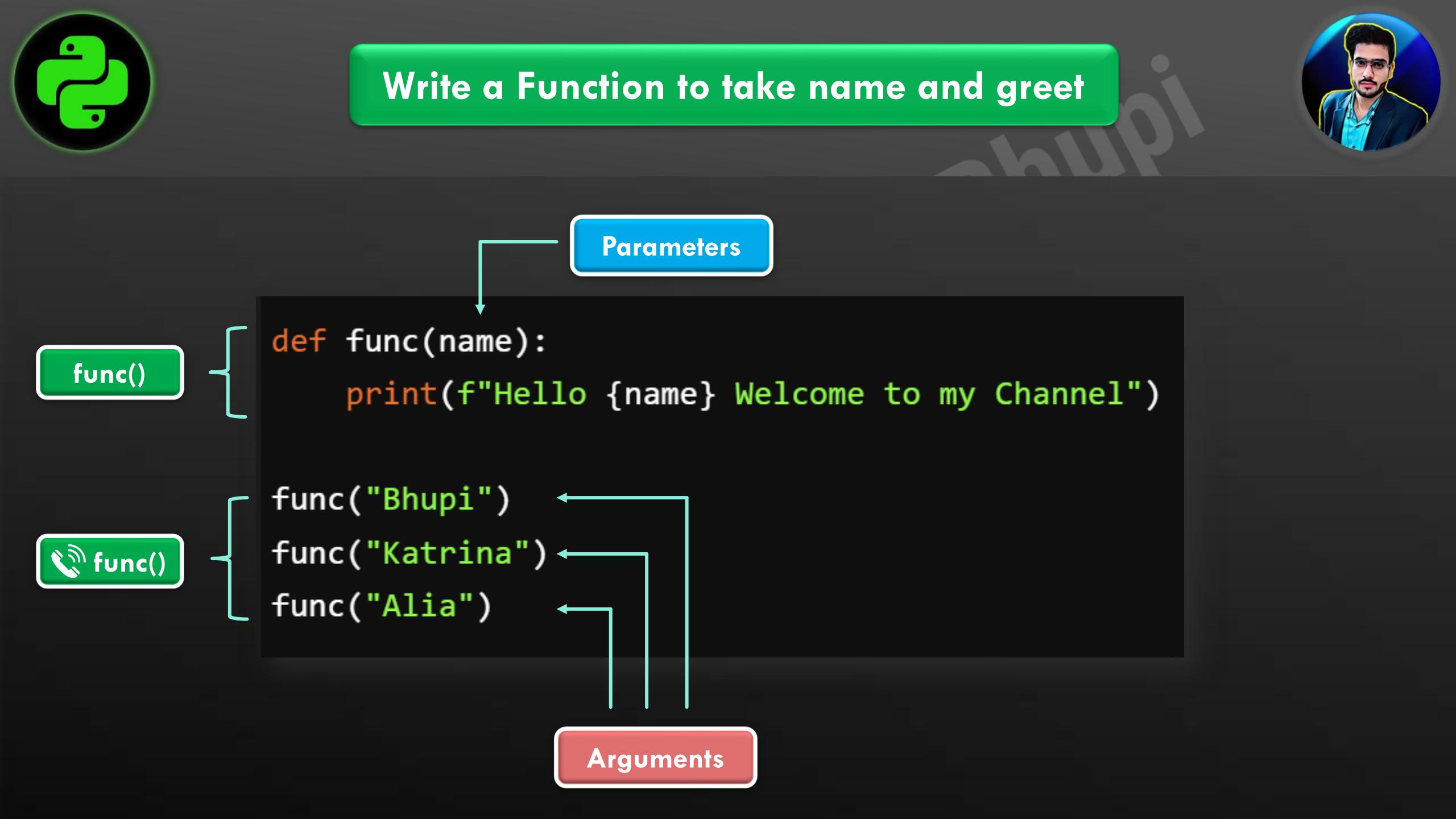
```
func()
func()
func()
```



## PARAMETERS

Parameters are inputs to the function.  
If a function contains parameters ,  
then at the time of calling , compulsory we should provide  
values otherwise we will get error.





## Write a Function to take name and greet

func()

Parameters

```
def func(name):  
    print(f"Hello {name} Welcome to my Channel")
```

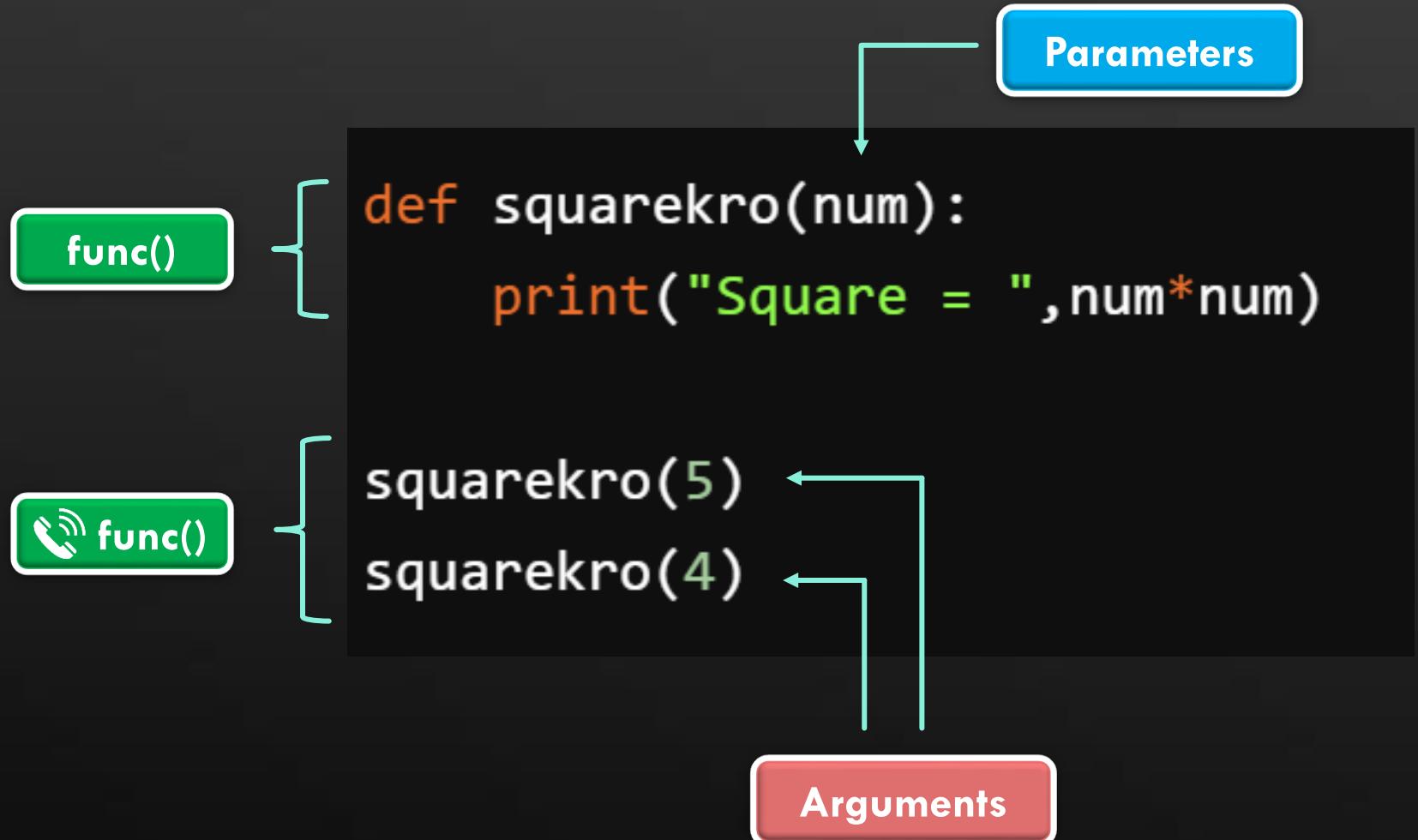
func()

Arguments

```
func("Bhupi")  
func("Katrina")  
func("Alia")
```



## Write a Function to print Square

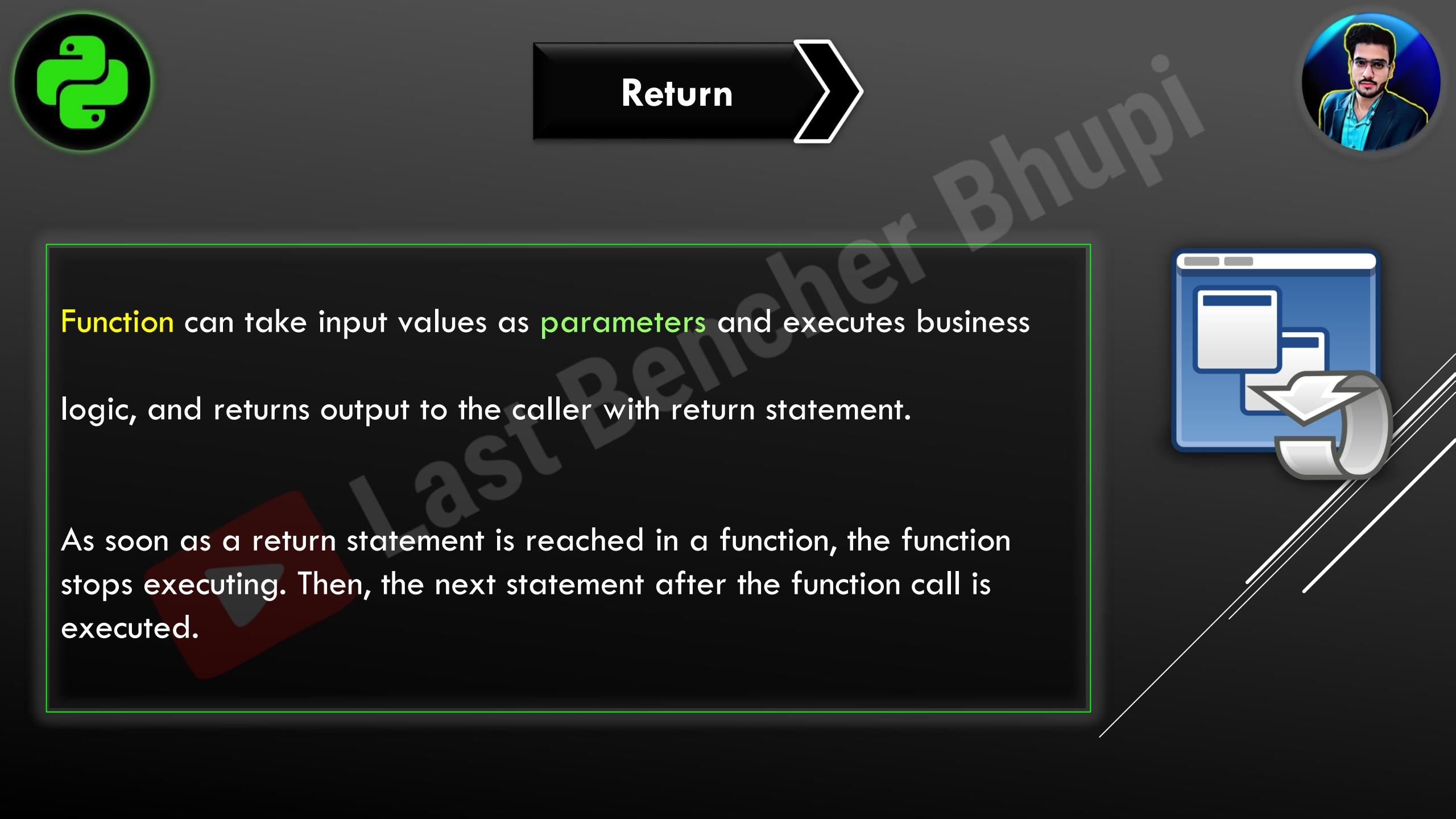




# ADVANTAGES



- 1 By using functions, we can avoid rewriting same logic/code again and again in a program.
- 2 We can call functions any number of times in a program and from any place in a program.
- 3 We can track a large program easily when it is divided into multiple functions.
- 4 Reusability is the main achievement of Python functions.



## Return

Function can take input values as **parameters** and executes business logic, and returns **output** to the caller with return statement.

As soon as a **return statement** is reached in a function, the function stops executing. Then, the next statement after the function call is executed.

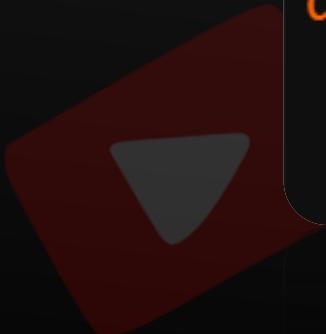




## PREDICT THE OUTPUT



```
# What is the output  
  
def hello():  
    print("Hello World")
```



butue("Hello World")



## CONCLUSION



The Conclusion is that we need to call the Function if we need to execute it. Defining a function and providing a body of the function is not enough so we need to call them as per our requirement

Syntax : hello()



## PREDICT THE OUTPUT



*What is the value of b ?*

```
def hello():
    print("10")

b = hello()
print(b)
```



## CONCLUSION



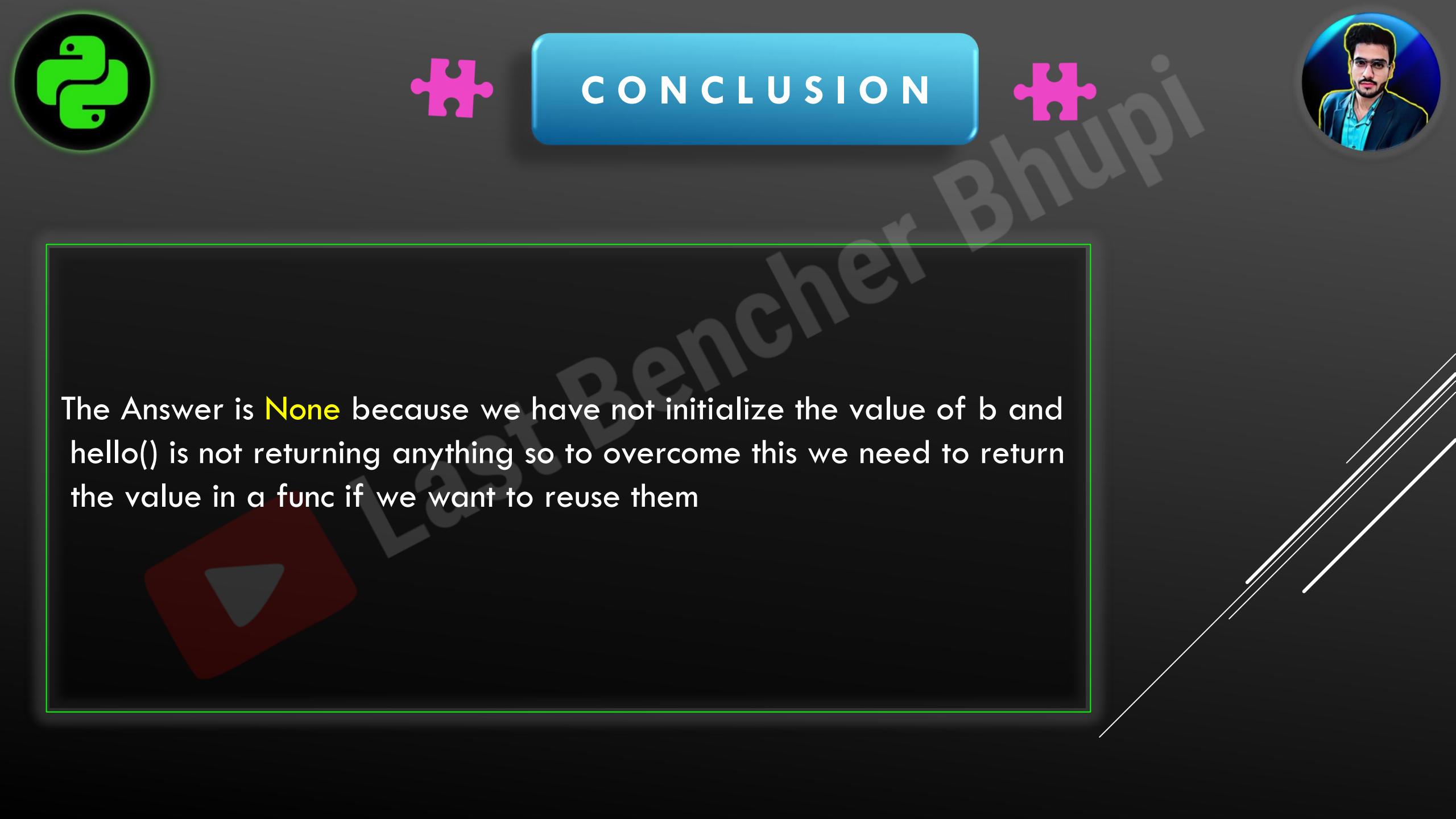
Most of you thinking 10 Right?  
But it's not



Kya Jetha bhai aapka to



Popat ho gya



The Answer is **None** because we have not initialize the value of b and hello() is not returning anything so to overcome this we need to return the value in a func if we want to reuse them



# Returning Multiple Values



In other languages like C,C++ and Java, function can return atmost one value. But in **Python**, a function can return any number of values.





# Returning Multiple Values



Example to Understand

```
def sum_sub(a,b):  
    sum = a+b  
    sub = a-b  
    return sum,sub
```

```
x,y = sum_sub(10,5)  
print("Sum = ",x)  
print("Sub = ",y)
```

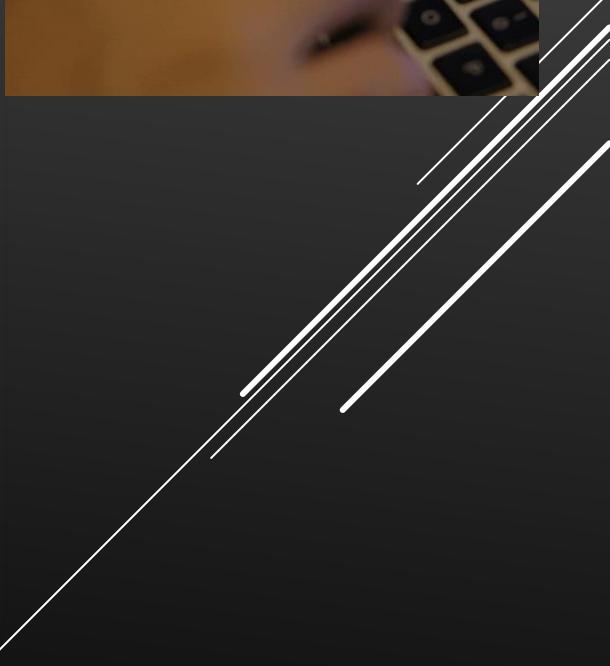
Returning  
Multiple Values

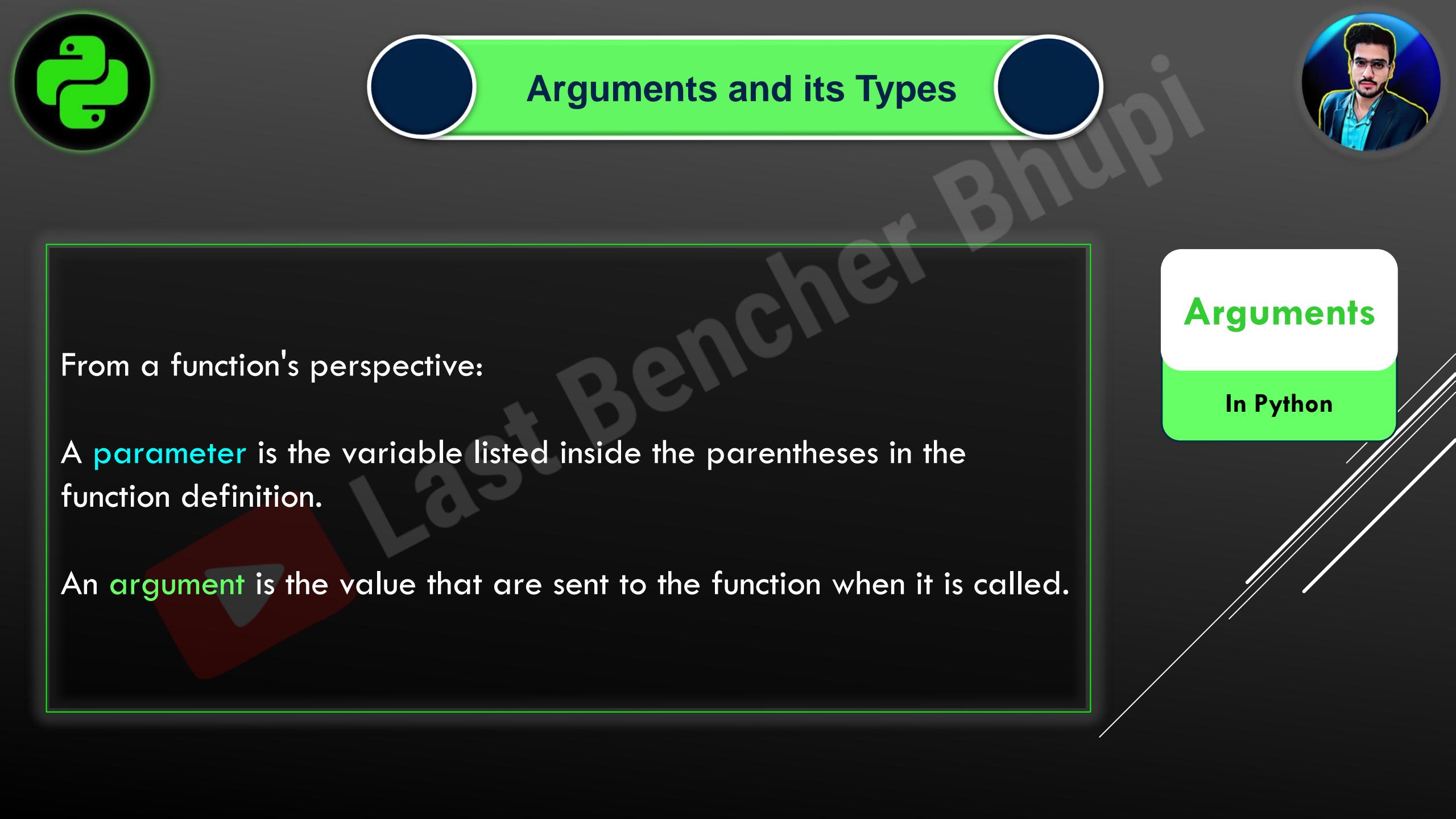


# Programming Lab - 34



- 86.** Write a function to accept 2 numbers as input and return sum.
  
- 87.** Write a function to check whether the given number is even or odd?
  
- 88.** Write a function to check whether the given number is prime or not and return





## Arguments and its Types

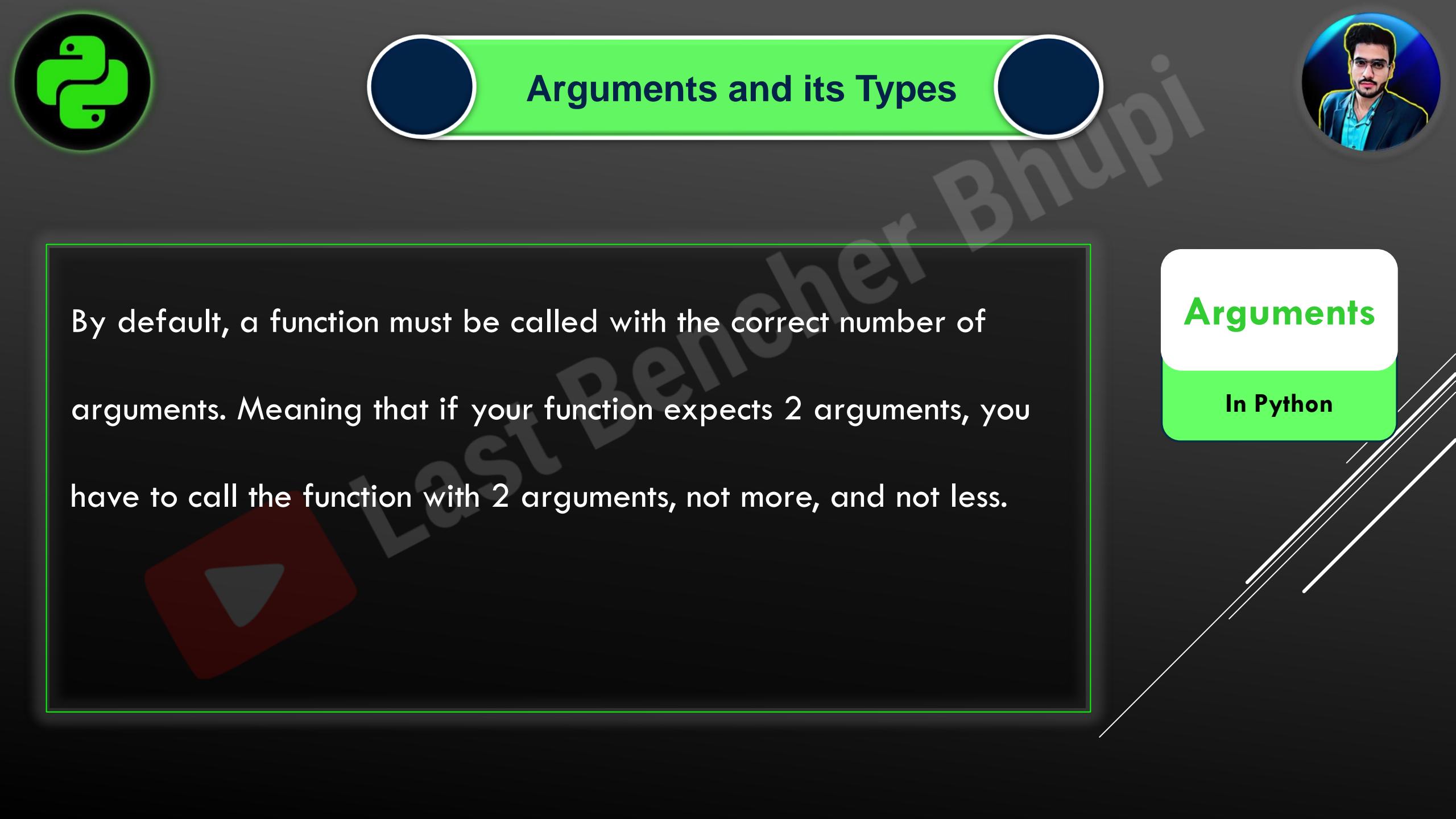
From a function's perspective:

A **parameter** is the variable listed inside the parentheses in the function definition.

An **argument** is the value that are sent to the function when it is called.

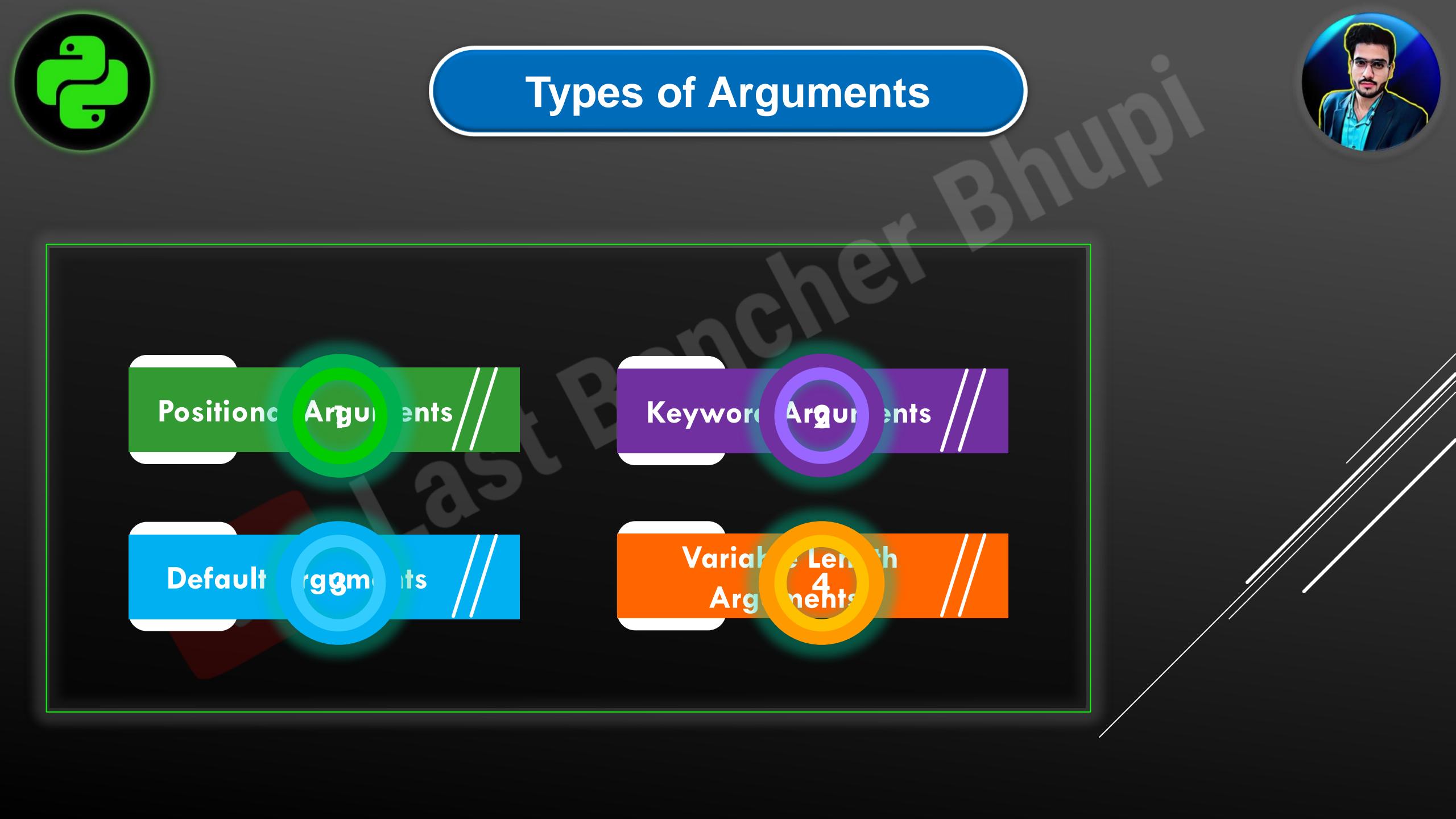
Arguments

In Python



By default, a function must be called with the correct number of arguments. Meaning that if your function expects 2 arguments, you have to call the function with 2 arguments, not more, and not less.

**Arguments**  
**In Python**



# Types of Arguments



Positional Arguments //

Keyword Arguments //

Default Arguments //

Variable Length Arguments //  
4



## Positional Arguments //



These are the arguments passed to function in correct positional order.

```
def sub(a,b):  
    print(a-b)  
sub(100,200)  
sub(200,100)
```

The number of arguments and position of arguments must be matched. If we change the order then result may be changed.  
If we change the number of arguments then **we will get error**



## Keyword Arguments //



We can pass argument values by keyword i.e by parameter name.

```
def msg(name,msg):  
    print(f"Hello {name}, {msg} ")  
  
msg(name="Bhupi",msg="Kya Haal hai ")  
msg(msg="Gulab Jamun Kha liya?",name="Megha")
```

You can Change the order by specifying parameter  
name at the time of calling a Func()



## Keyword Arguments //



Here the order of arguments is not important but number of arguments must be matched.

**Note:**

We can use both positional and keyword arguments simultaneously. But first we have to take positional arguments and then keyword arguments , otherwise we will get **syntaxerror**.



## Default Arguments //



Sometimes we can provide default values for our positional arguments.

```
def msg(name="Guest"):
    print(f"Welcome {name}, How May I Help You")

msg("Katto")
msg()
```

If we are not passing any name then only default value will be considered.



## Default Arguments //



After default arguments we should not take non default arguments

```
def msg(name="Kiara",msg="Good Morning"): ✓
```

```
def msg(name,msg="Good Morning"): ✓
```

```
def msg(name="Shalinee",msg): ←
```

SyntaxError: non-default argument follows default argument



## Variable Length Arguments



Sometimes we can pass variable number of arguments to our function , such type of arguments are called variable length arguments.

```
def func(*n):
```

We can declare a variable length argument with \* symbol as follows

```
def func(*n):
```



## Variable Length Arguments



We can call this function by passing any number of arguments including zero number.

Internally all these values represented in the form of **tuple**.

Suppose We need to Perform add operation in marks of students  
But a student may be absent in a particular subject  
So the argument can be of 0 , 2 , 5 or anything else



## Variable Length Arguments



### Example to Understand

```
def func(*n):
    total = 0
    for i in n:
        total = total + i
    print(total)
```

```
func(0)
func(40,50)
func(1,2,3)
func(100,200,300,400)
```



## Variable Length Arguments



We can mix variable length arguments with positional arguments

```
def func(i,*n):
    print("i = ",i)
    print(n)

func(0)
func(40,50)
func(1,2,3)
func(100,200,300,400)
```





## Variable Length Arguments //



**Note:** After variable length argument , if we are taking any other arguments then we should provide values as keyword arguments.

```
def func(*n,i):  
    print("i = ",i)  
    print(n)  
  
func(0)  
func(40,50)
```



```
def func(*n,i):  
    print("i = ",i)  
    print(n)  
  
func(0,i=100)  
func(40,50,i=200)
```



## Variable Length Arguments



**Note:** We can declare key word variable length arguments also.  
For this we have to use \*\*.

```
def func(**n):
```

We can call this function by passing any number of key-value arguments. Internally these keyword arguments will be stored inside a **dictionary**.



## Variable Length Arguments //



### Example to Understand

```
def func(**n):
    for k,v in n.items():
        print(f"Key = {k} , Value = {v}")

func(id=150,name="Simran",Gender="Pta nai")
```



## FUNCTION DEFINITION

```
def func(num1,num2,num3=4,num4=8):  
    print(num1,num2,num3,num4)
```

1 func(3,2)

3 2 4 8

RUN

2 func(10,20,30,40)

10 20 30 40

RUN

3 func(25,50,num4=200)

25 50 4 200

RUN

4 func(num4=11,num1=22,num2=33)

22 33 4 11

RUN

5 func()

Type Error

RUN

6 func(num3=10,num4=20,50,100)

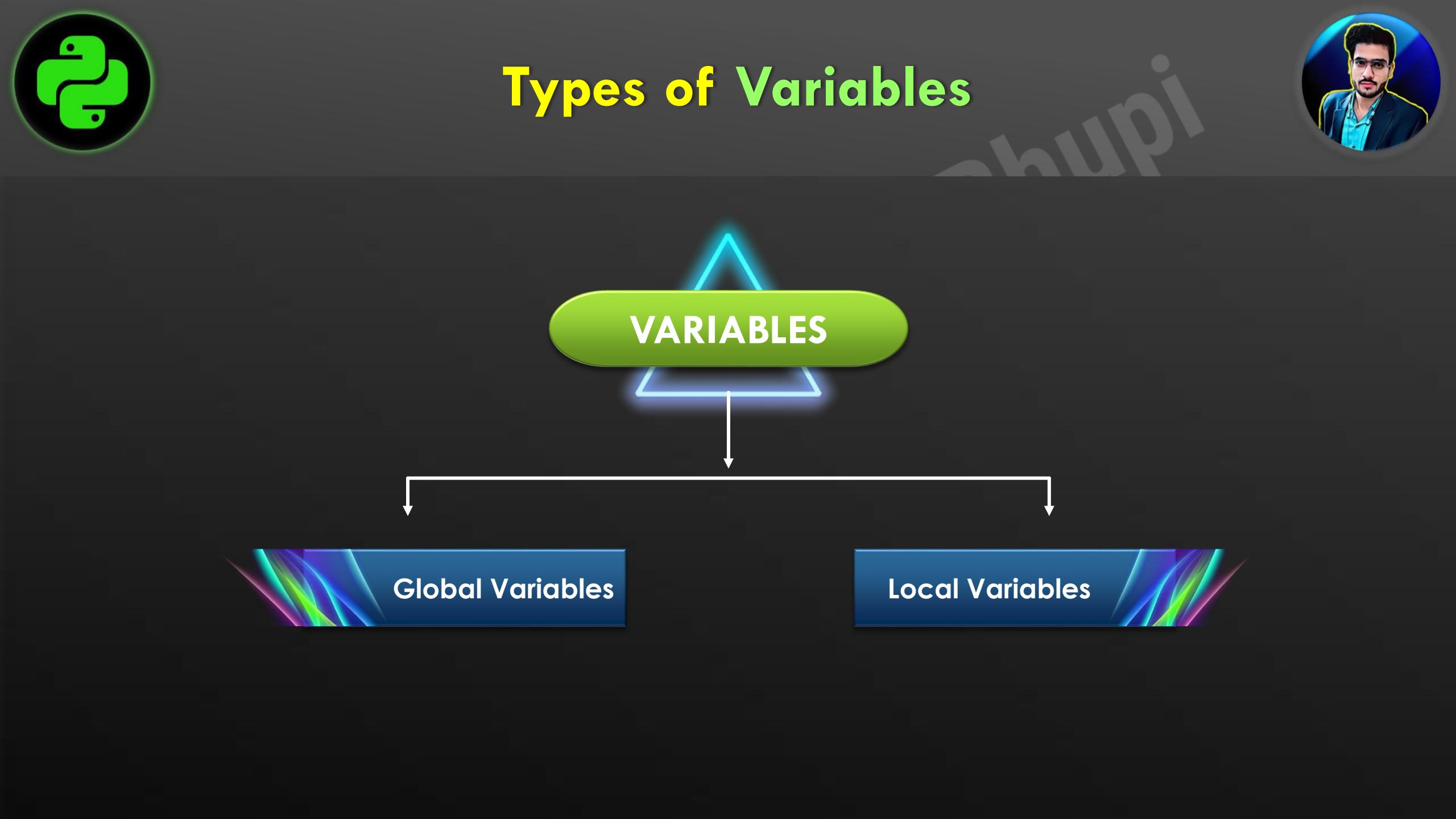
Syntax Error

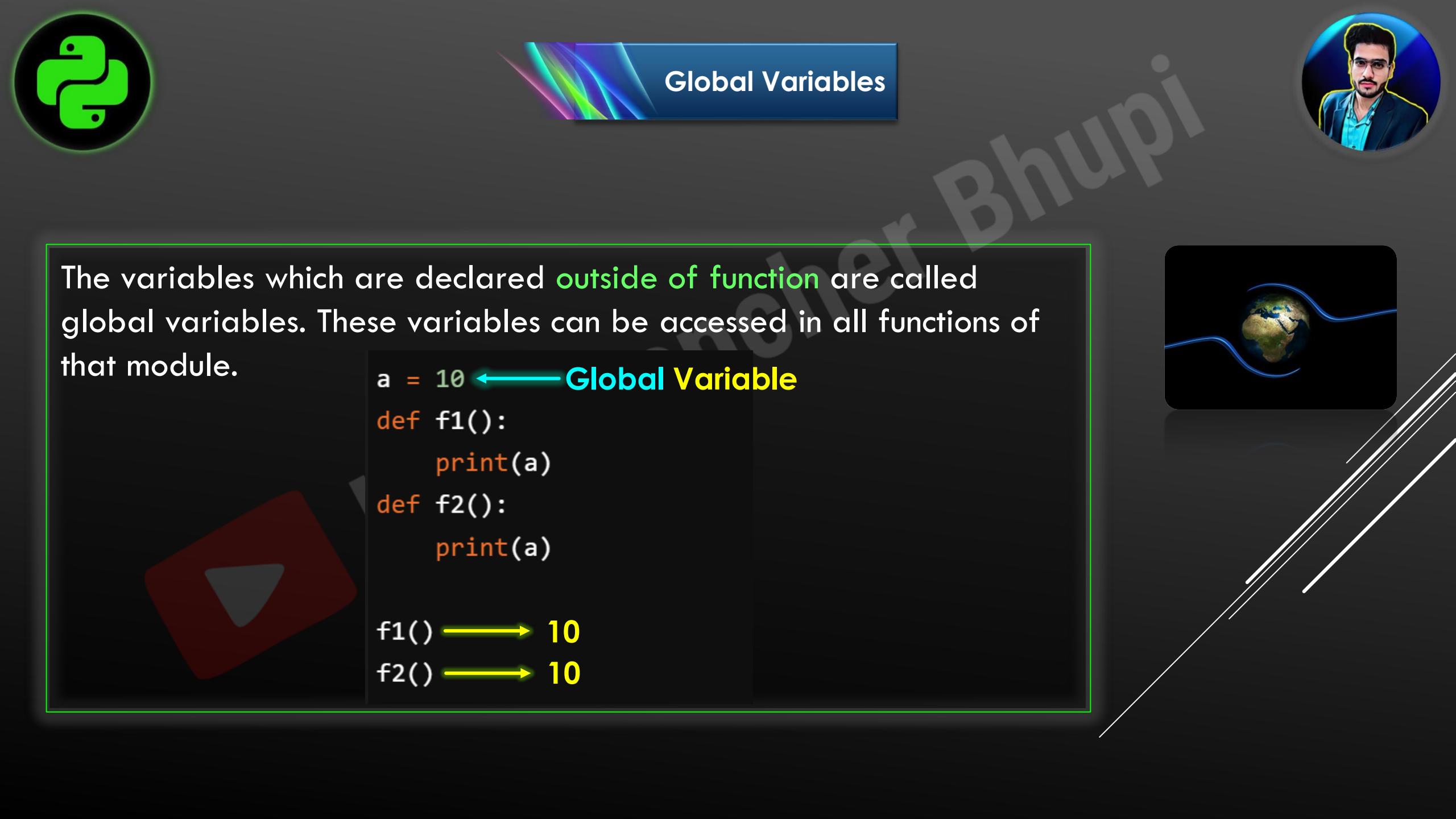
RUN

7 func(25,50,num3=200,num5=300)

Type Error

RUN





## Global Variables

The variables which are declared **outside of function** are called global variables. These variables can be accessed in all functions of that module.

```
a = 10 ← Global Variable
def f1():
    print(a)
def f2():
    print(a)

f1() → 10
f2() → 10
```





## Local Variables

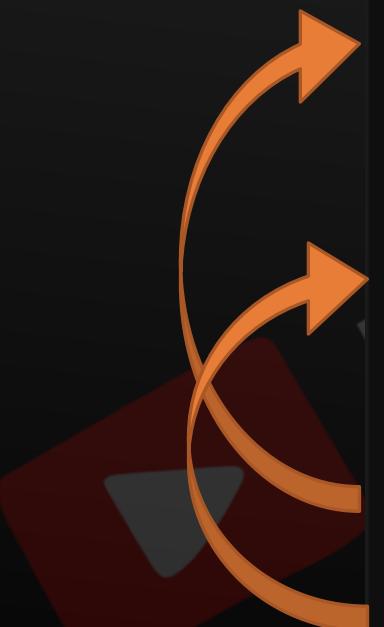
The variables which are declared **inside a function** are called local variables.

Local variables are available only for the function in which we declared it. i.e from outside of function we cannot access.





## Local Variables



```
def f1():
    a = 10 ← Local Variable
    print(a)
def f2():
    print(a)

f1() → 10
f2() → Name Error
```



## PREDICT THE OUTPUT



```
a=100  
  
def f1():  
    a = 200  
  
f1()  
print(a)
```

- A 200
- B 100
- C Name Error
- D Syntax Error



## PREDICT THE OUTPUT



```
def f1():
    a = 500
    print(a)
```

A None

B 500

C Name Error

D Syntax Error



On the Basis of previous 2 Problems, The Keyword **Global** comes in the picture

We can use global keyword for the following 2 purposes:

- 1 To make global variable available to the function so that we can perform required modifications
- 2 To declare global variable inside function



## Global Keyword



```
a=100

def f1():
    global a ← Global Variable
    a = 200      'a' available to f1()

f1()
print(a) → 200
```



## Global Keyword

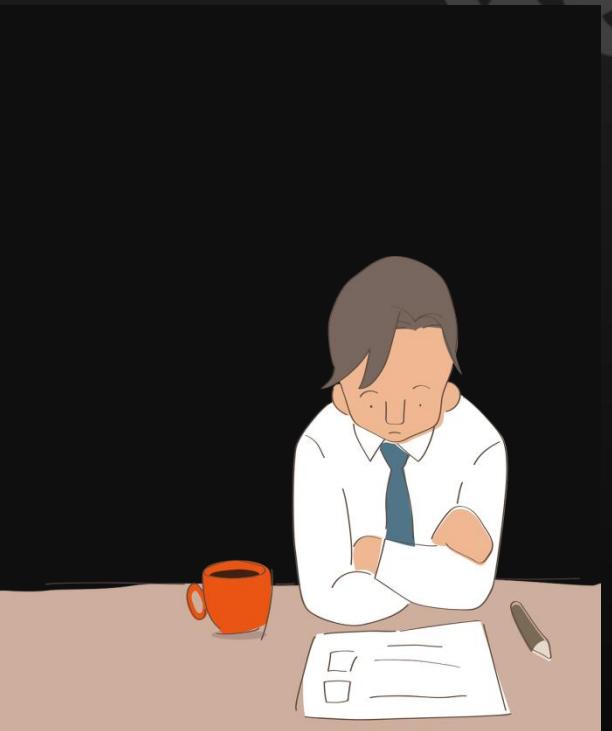


```
a = 50

def f1():
    global a
    a = 200

def f2():
    a = 300

print(a)
```





## CONCLUSION



If your answer is 200 or 300



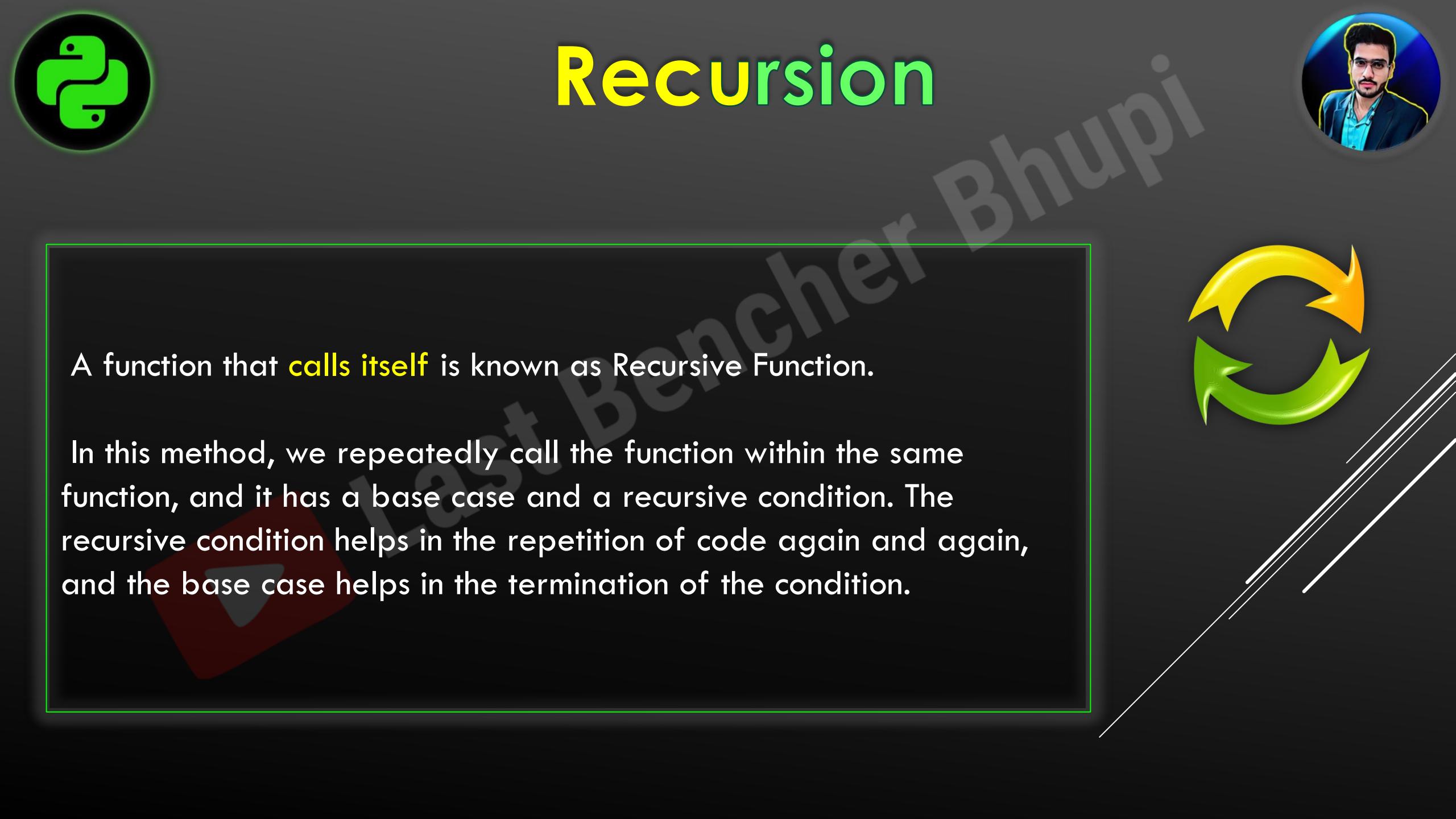


## Global Keyword



Now you might be thinking that what happen if global variable and local variable is of same name then how to access and operate

```
a=10 ← Global Variable  
  
def f1():  
    a=555 ← Local Variable  
    print(a)  
    print(globals()['a'])  
  
f1()
```

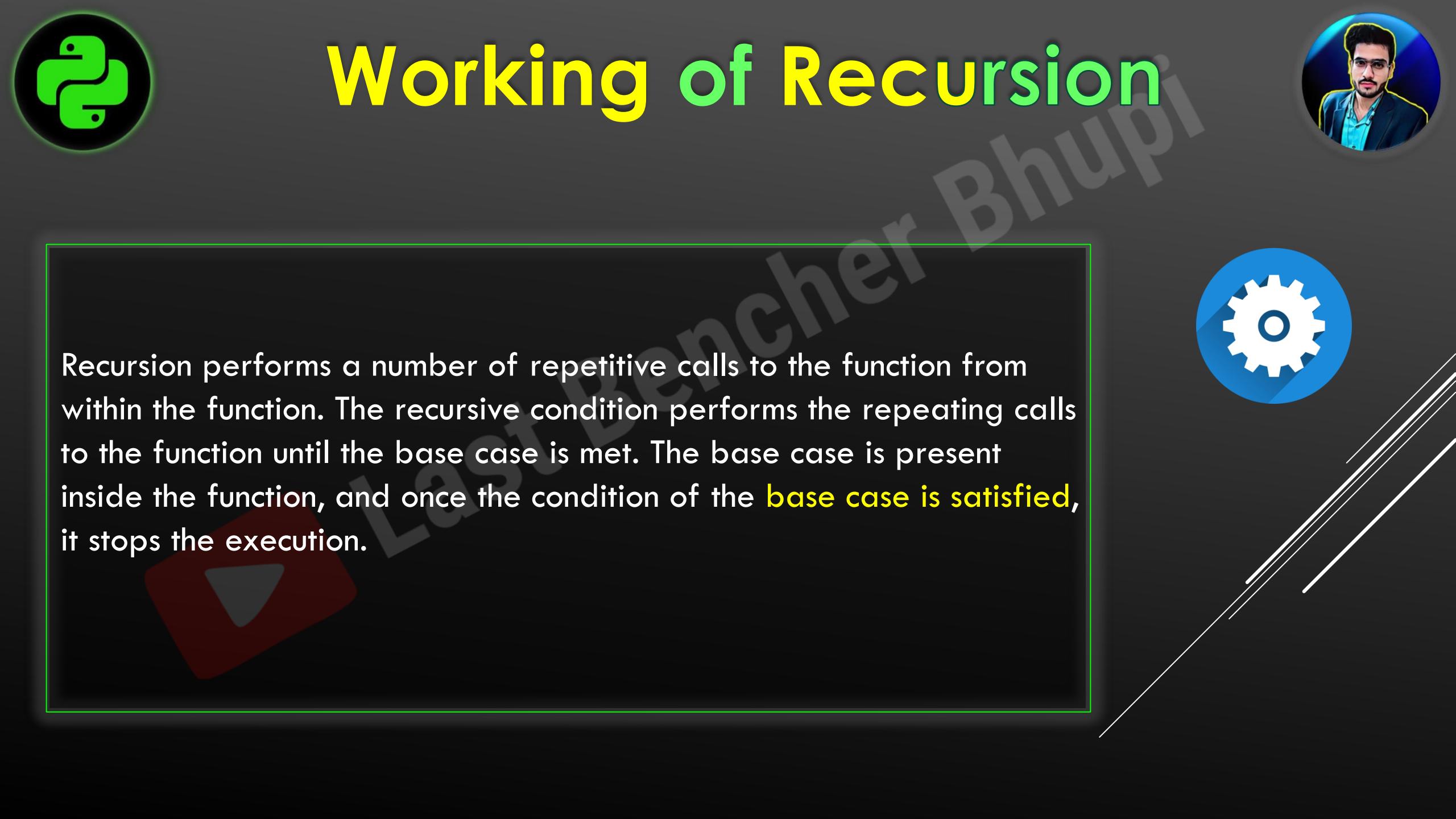


# Recursion



A function that **calls itself** is known as Recursive Function.

In this method, we repeatedly call the function within the same function, and it has a **base case** and a **recursive condition**. The recursive condition helps in the repetition of code again and again, and the **base case** helps in the termination of the condition.



# Working of Recursion

Recursion performs a number of repetitive calls to the function from within the function. The recursive condition performs the repeating calls to the function until the base case is met. The base case is present inside the function, and once the condition of the **base case is satisfied**, it stops the execution.



# Why Recursion



Recursion can be used in almost every problem, but there are some cases where the recursion is actually helpful. It is generally used when dealing with complex problems and problems that form a hierarchical pattern; it solves the original problem via the smaller subproblems.

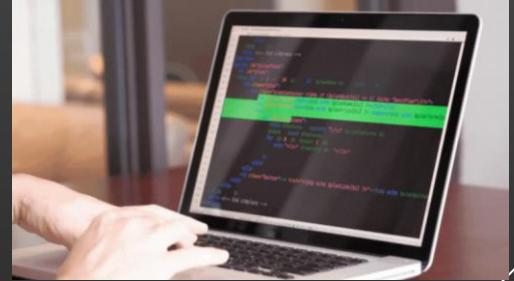




# Programming Lab - 35



- 89.** Write a Python Function to find factorial of given number with recursion.
  
- 90.** WAP to Find No of Digits in a given integer using Recursion





# LAMBDA



Sometimes we can declare a function without any name , such type of nameless functions are called **anonymous functions or lambda functions.**

The main purpose of anonymous function is just for instant use (i.e for one time usage)

We can define by using **lambda** keyword

**λ**



# LAMBDA



SYNTAX



Lambda argument : expression

For Example

lambda n : n\*n

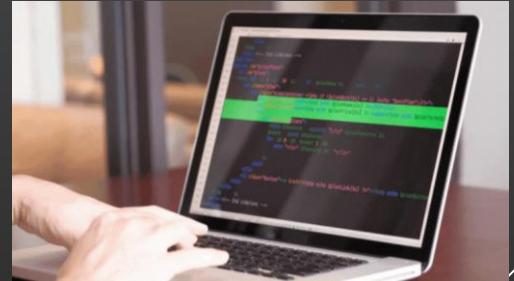


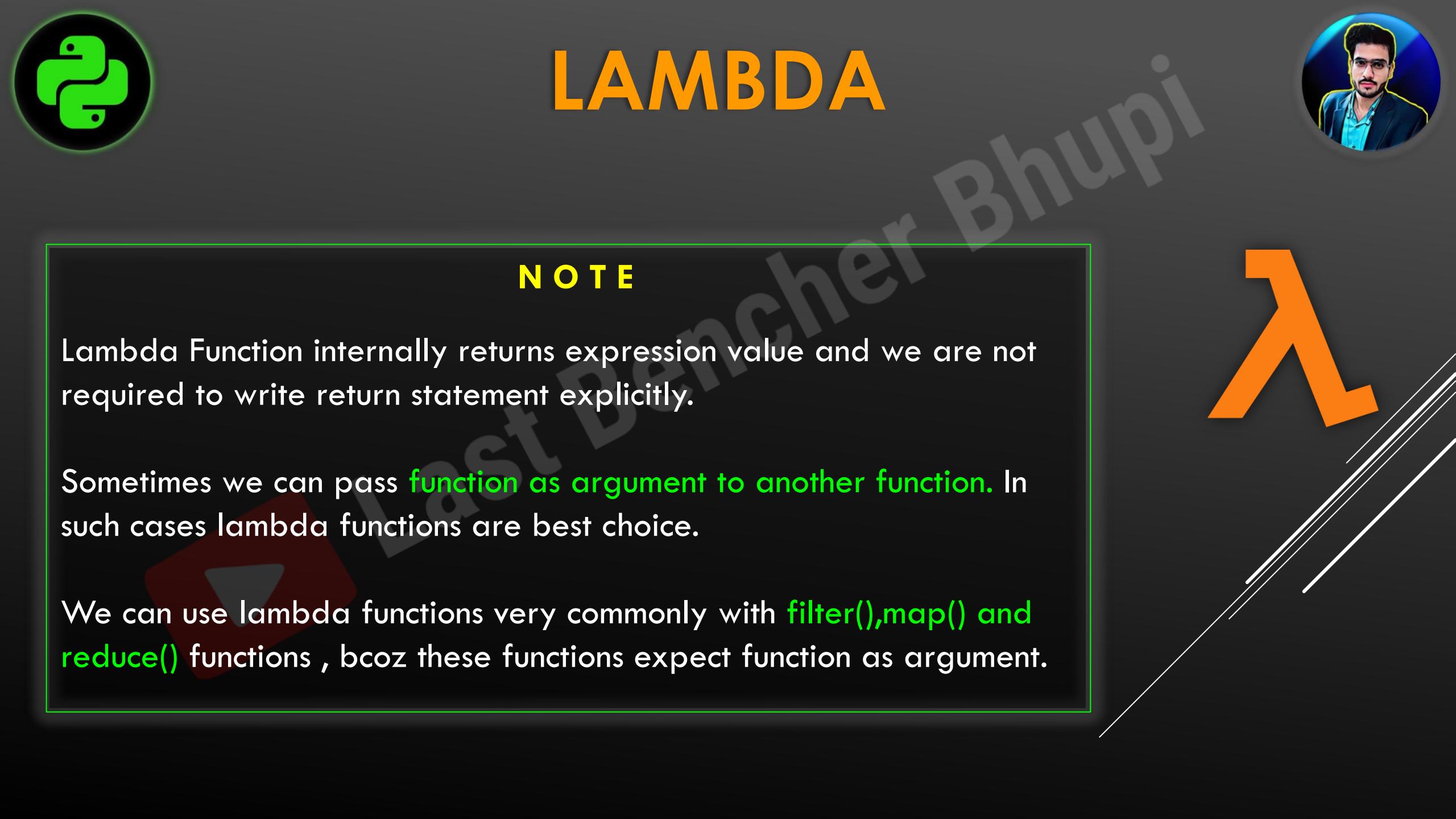


# Programming Lab - 36



91. WAP to create a lambda function to find square of given number
  
92. WAP to create a lambda function to find sum of 2 given numbers
  
93. WAP to create a Lambda function to find even or odd
  
94. WAP to create a Lambda function to find Biggest b/w two no





# LAMBDA



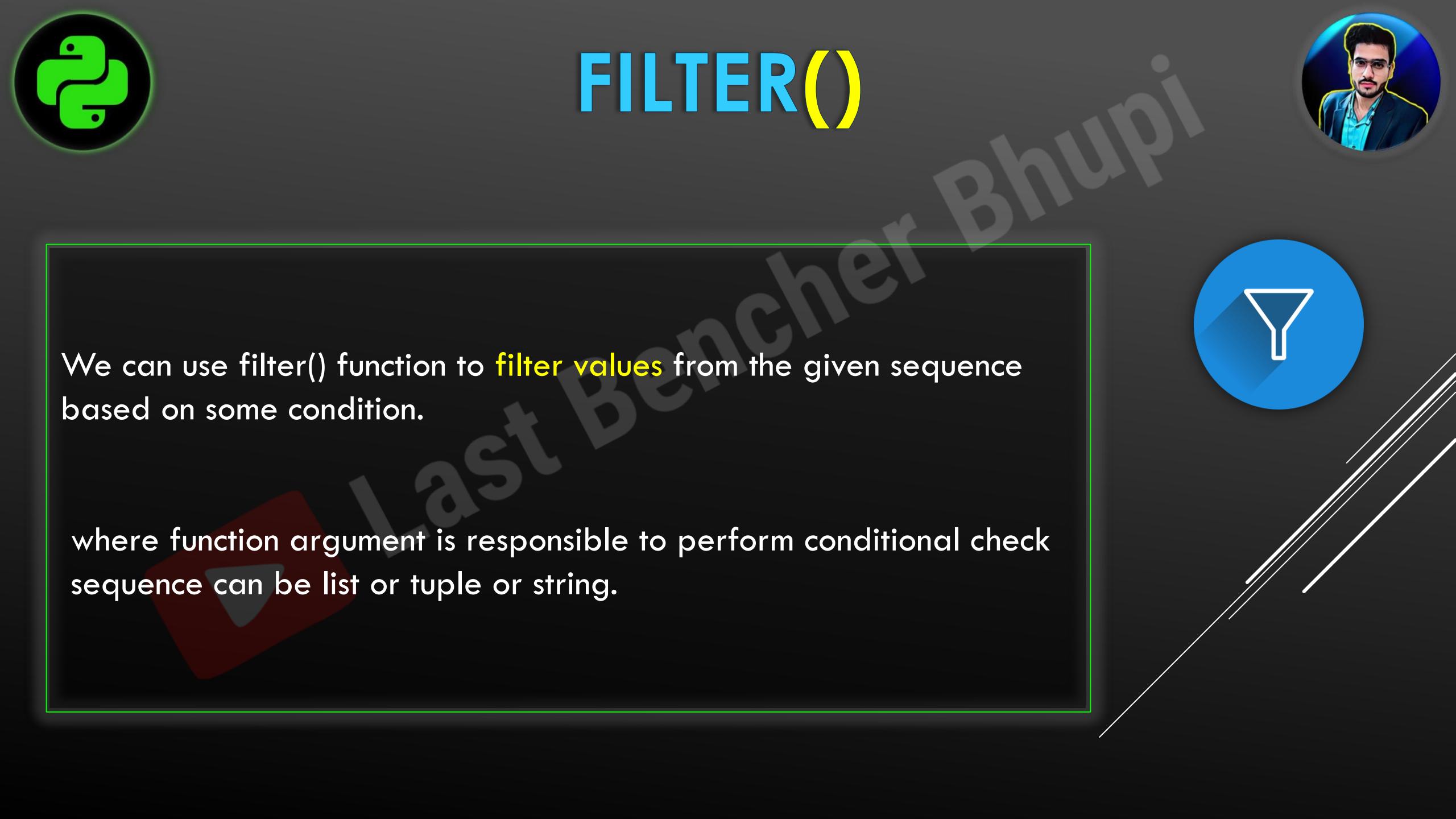
## NOTE

Lambda Function internally returns expression value and we are not required to write return statement explicitly.

Sometimes we can pass **function as argument to another function**. In such cases lambda functions are best choice.

We can use lambda functions very commonly with **filter(),map() and reduce()** functions , bcoz these functions expect function as argument.





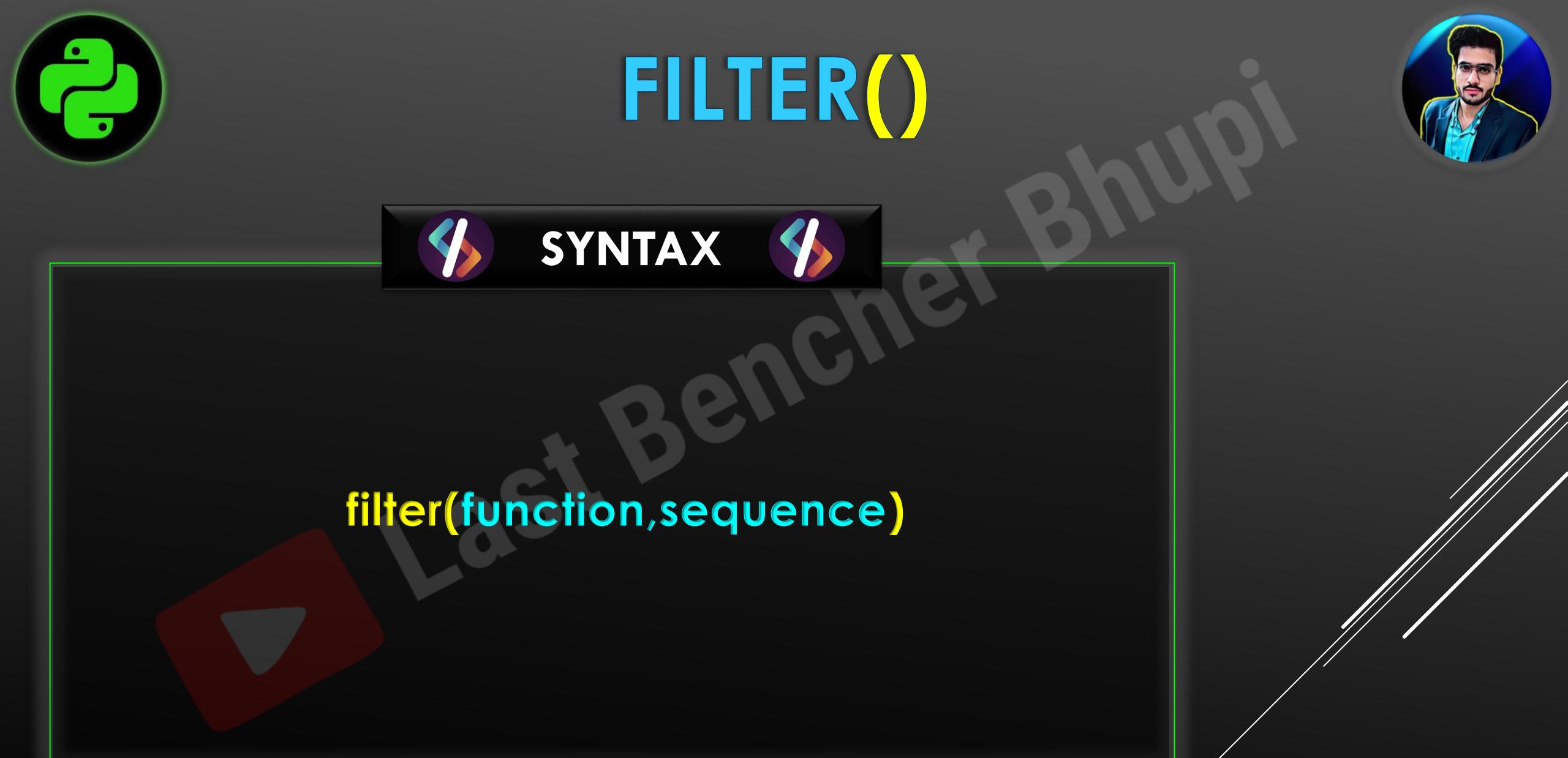
# FILTER()



We can use filter() function to **filter values** from the given sequence based on some condition.

where function argument is responsible to perform conditional check sequence can be list or tuple or string.





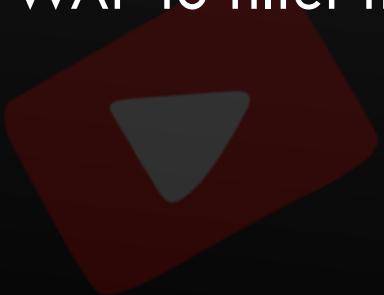
`filter(function,sequence)`

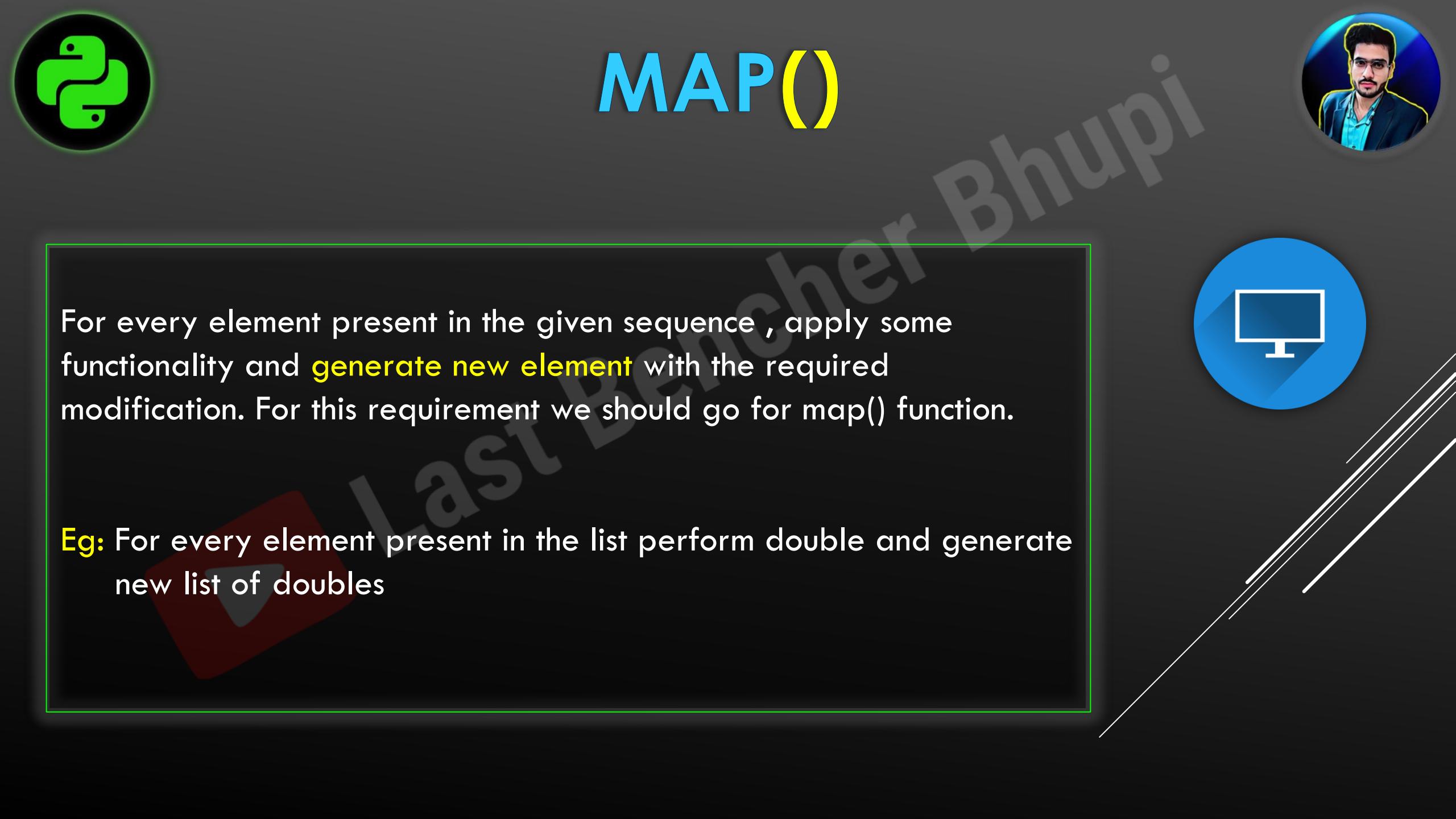


# Programming Lab - 37



- 95.** WAP to filter even values from a List
  
- 96.** WAP to filter no which is divisible by 5 from a list



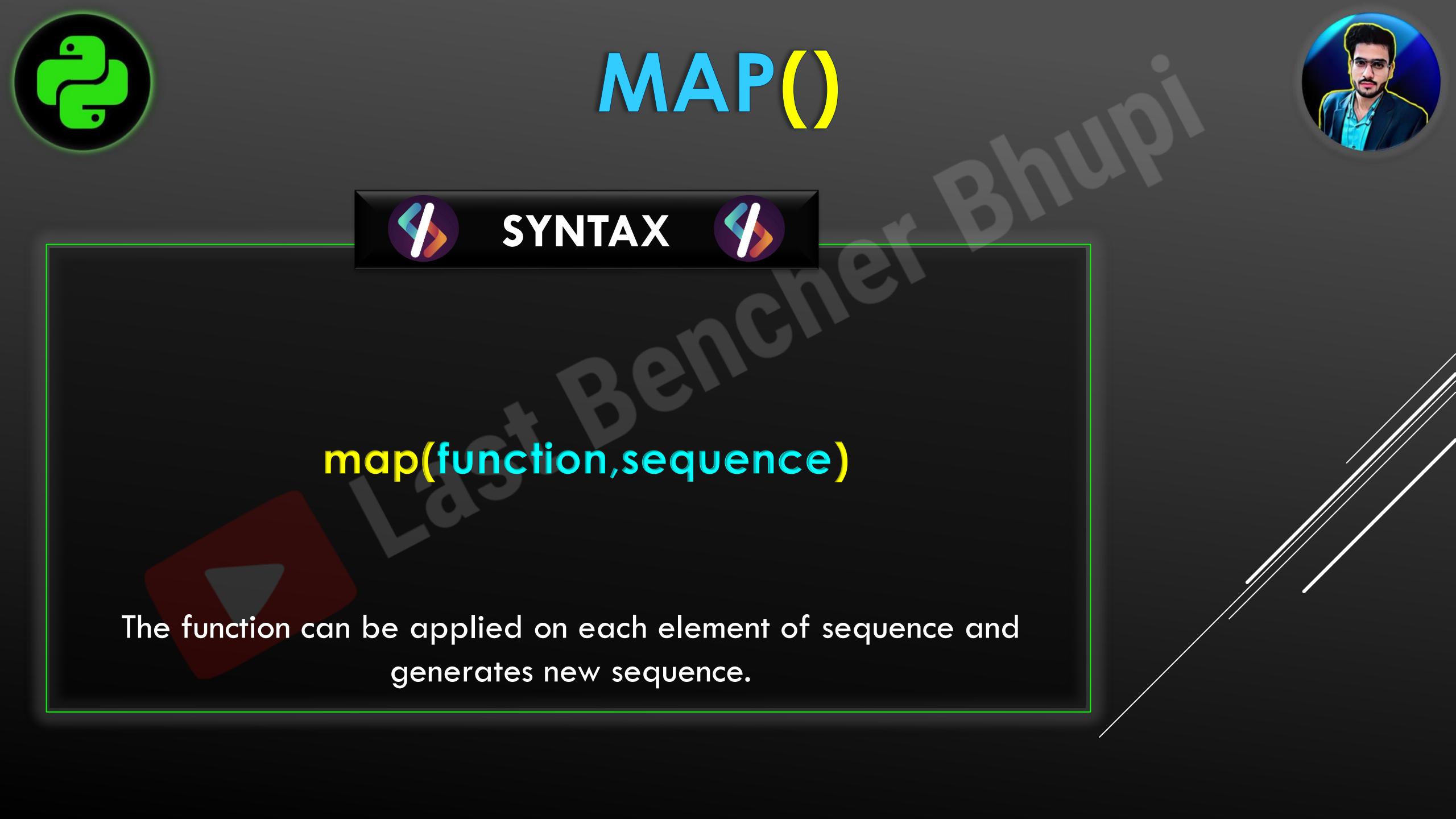


# MAP()

For every element present in the given sequence , apply some functionality and **generate new element** with the required modification. For this requirement we should go for map() function.

Eg: For every element present in the list perform double and generate new list of doubles





# MAP()



## SYNTAX



```
map(function,sequence)
```

The function can be applied on each element of sequence and generates new sequence.



# Programming Lab - 38



- 97.** WAP to double all elements using map()
  
- 98.** WAP to show square all elements using map()



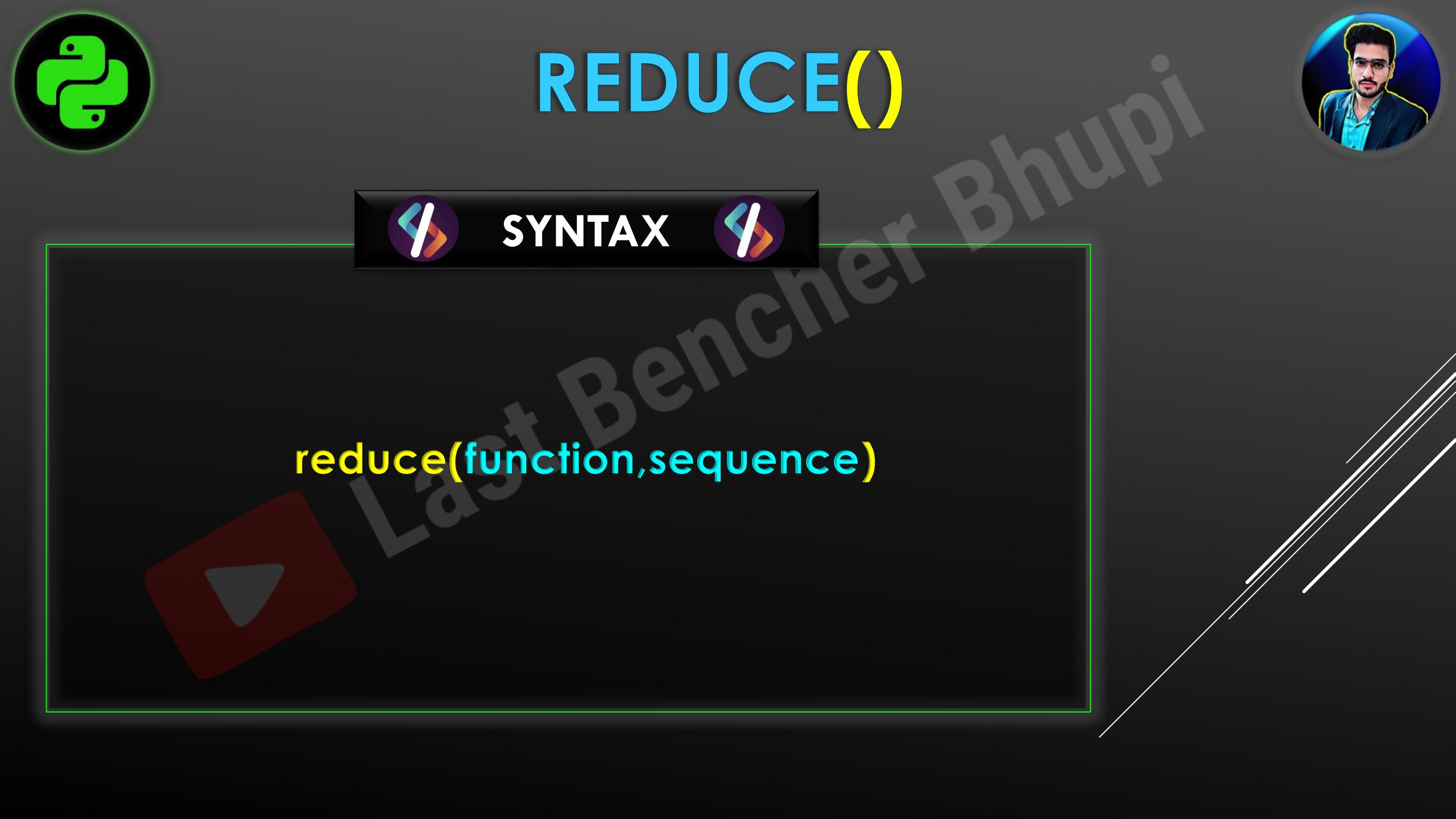


# REDUCE()



reduce() function reduces sequence of elements **into a single element** by applying the specified function.

reduce() function present in `functools` module and hence we should write import statement.



# REDUCE()



SYNTAX



reduce(function,sequence)





# Programming Lab - 39



**99.** WAP to calculate sum of all elements using reduce()





## Function Aliasing



For the existing function we can give another name, which is nothing but function aliasing.

```
def jetha(name):  
    print(f"Aur {name} kaisi chlri h Python ")  
  
babita = jetha  
  
jetha("Bhupi") ————— Valid  
babita("Bhupi") ————— Valid
```



# Function Aliasing



```
def jetha(name):
    print(f"Aur {name} kaisi chlri h Python ")

babita = jetha
del jetha

jetha("Bhupi")      → Name Error
babita("Bhupi")     → Valid
```





# Nested Functions



We can declare a **function inside another function**, such type of functions are called Nested functions.

Or

Function within a function is called nested function



# Nested Functions



```
def outer():
    print("1")
    def inner():
        print("2")
    inner()
outer()
```

- A 1 2
- B 1
- C Type Error
- D Syntax Error



# Nested Functions



If your answer is 1 2



**SAALE KA KHOPDI TOD**



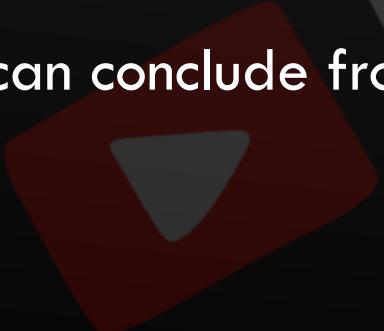


## CONCLUSION



We have declared inner () inside outer () but we have not called it  
That's why inner () is not executed at all .

You can conclude from the next slide





# Nested Functions



```
def outer():
    print("outer () started") ← Executes - 1
    def inner():
        print("inner () started") ← Executes - 3
        print("Calling inner ()") ← Executes - 2
    inner()
outer()
```





# Nested Functions



```
def outer():
    print("outer () started") ← Executes - 1
    def inner():
        print("inner () started") ← Executes - 3
        print("Calling inner ()") ← Executes - 2
    inner()
outer()
inner() ← Name Error
```





# ACTIVITY TIME



```
def outer():
    print("outer")
```

On the basis of this function What is the difference between

**f1 = outer**

**V/s**

**f1 = outer()**



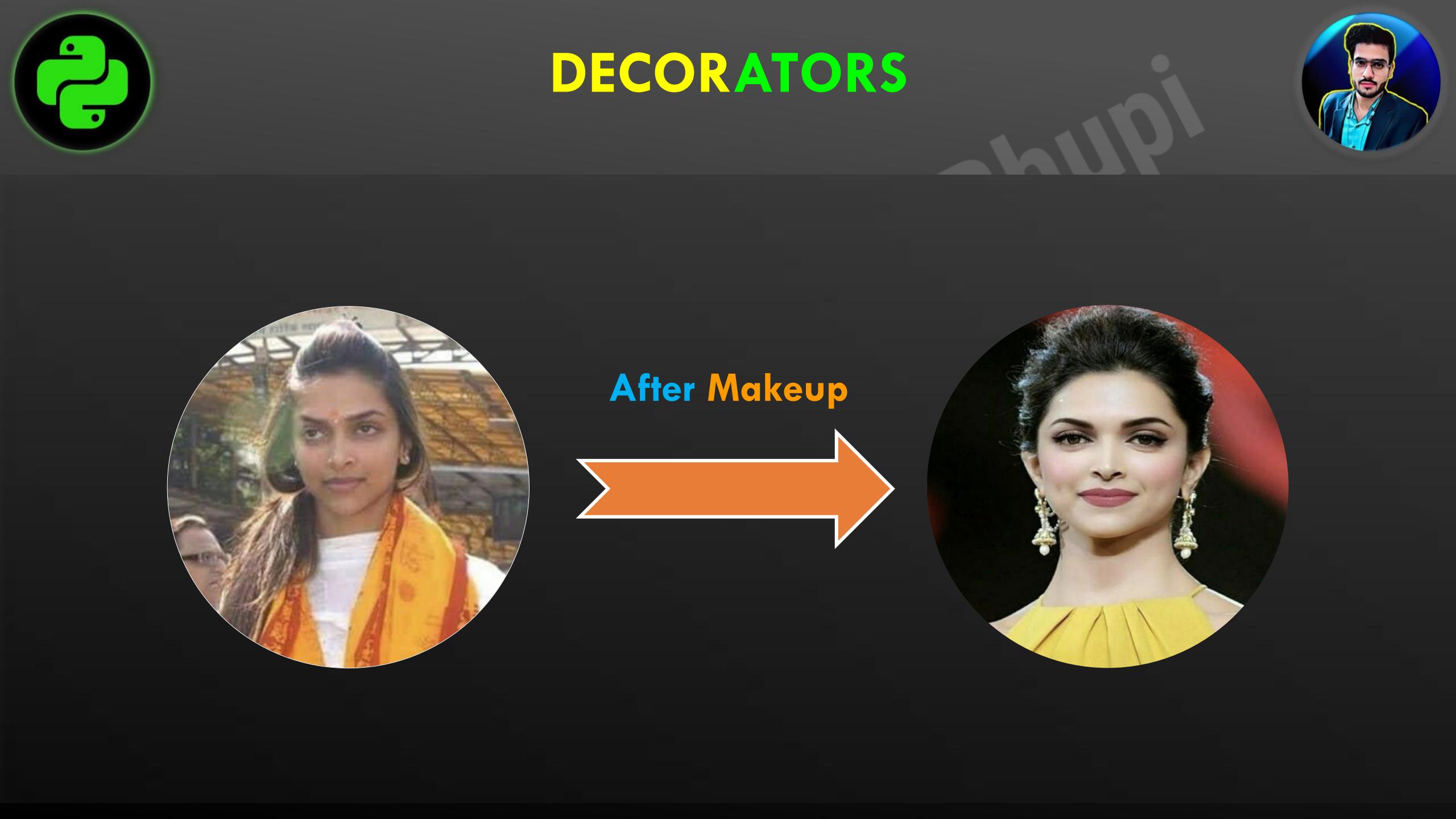
# DECORATORS

Decorator is a function which can take a function as argument and extend its functionality and **returns modified function** with extended functionality.

The main objective of decorator functions is we can extend the functionality of existing functions without modifies that function.

DECORATORS





# DECORATORS

After Makeup





# DECORATORS



```
def func(name):  
    print(f"Hn bhyi {name} kya hal hai..")
```

This function can always print same output for any name

But we want to modify this function to provide different message if name is **Megha**.

We can do this without touching `func()` function by using decorator.



# DECORATORS





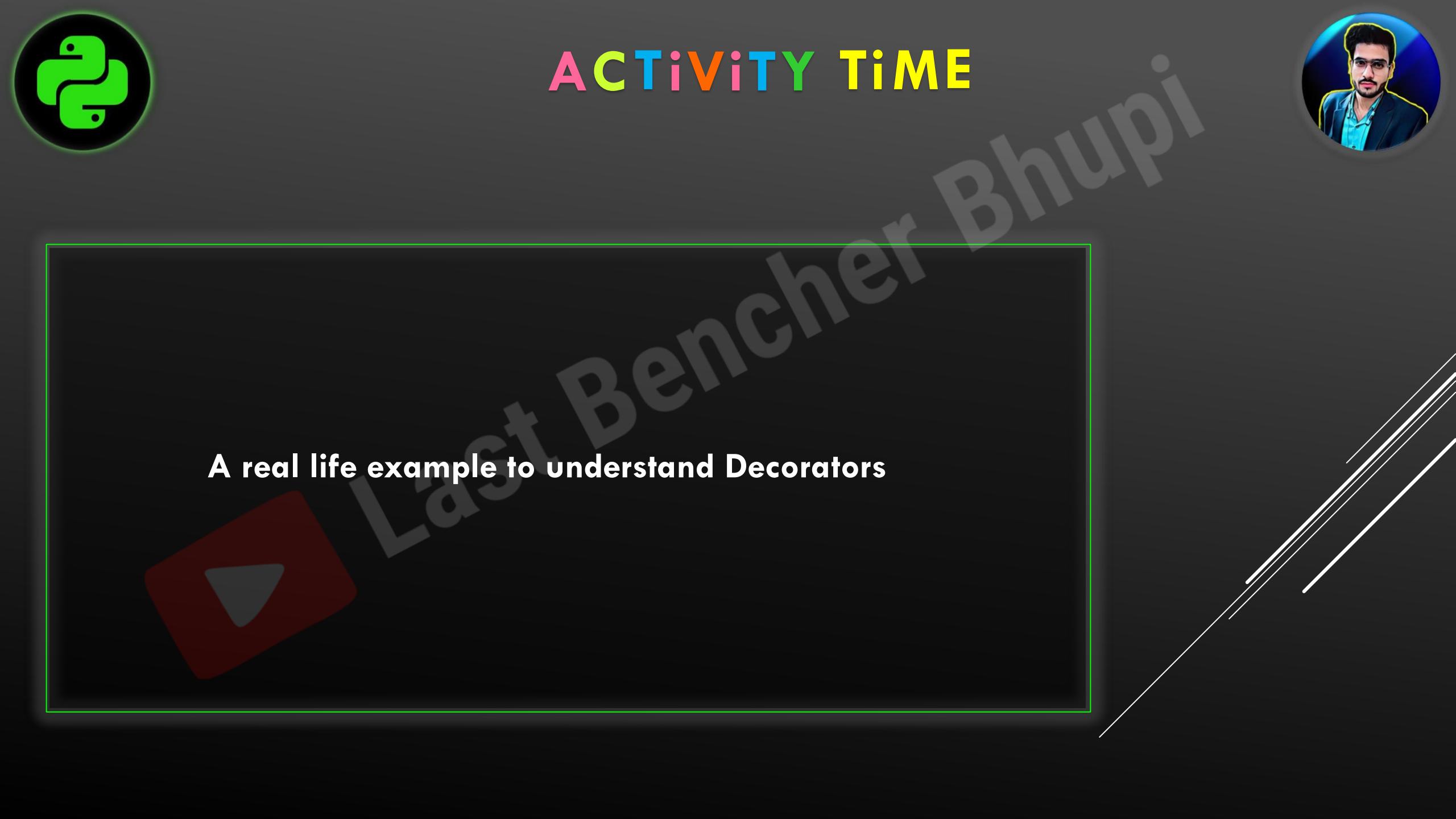
# DECORATORS



**How to call same function with decorator and without decorator:**

We should not use `@decor`





A real life example to understand Decorators



We can define multiple decorators for the same function and all these decorators will form Decorator Chaining.

Eg:

```
@decor2  
@decor1  
def num():
```

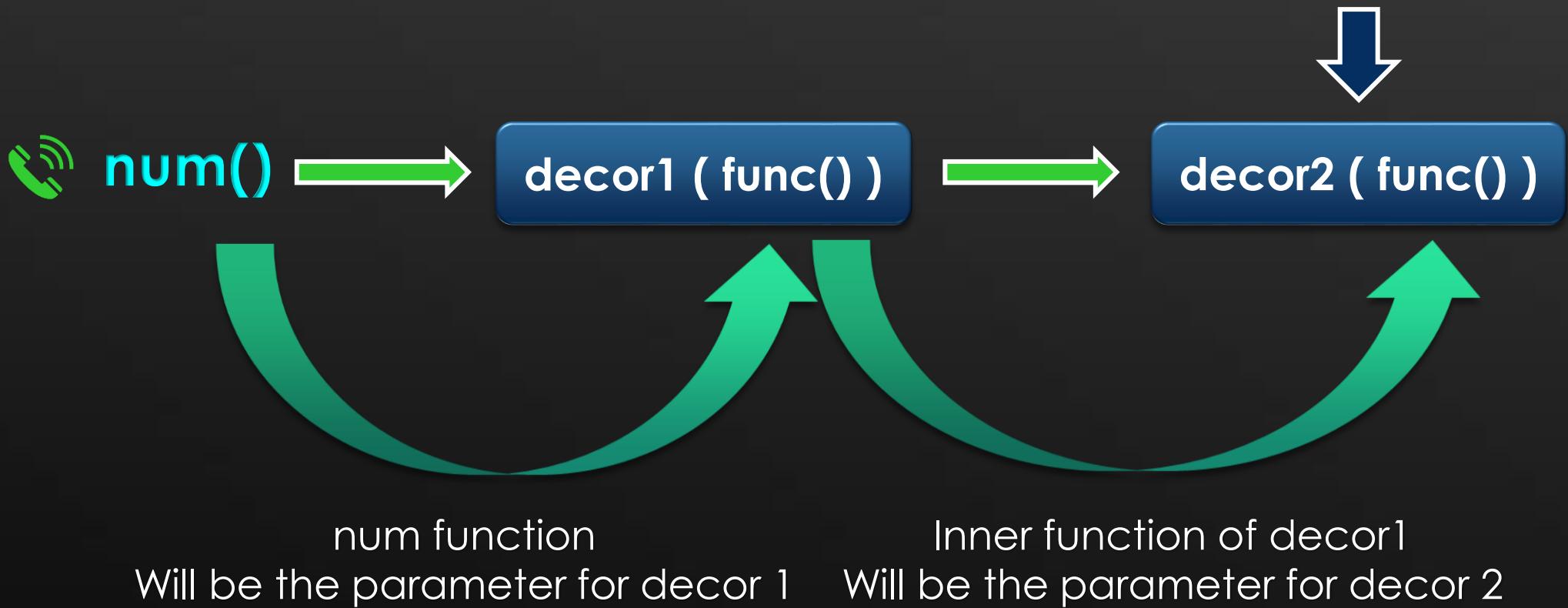
For num() function we are applying 2 decorator functions.



# DECORATORS

## CHAINING

Output Function with  
extended functionality





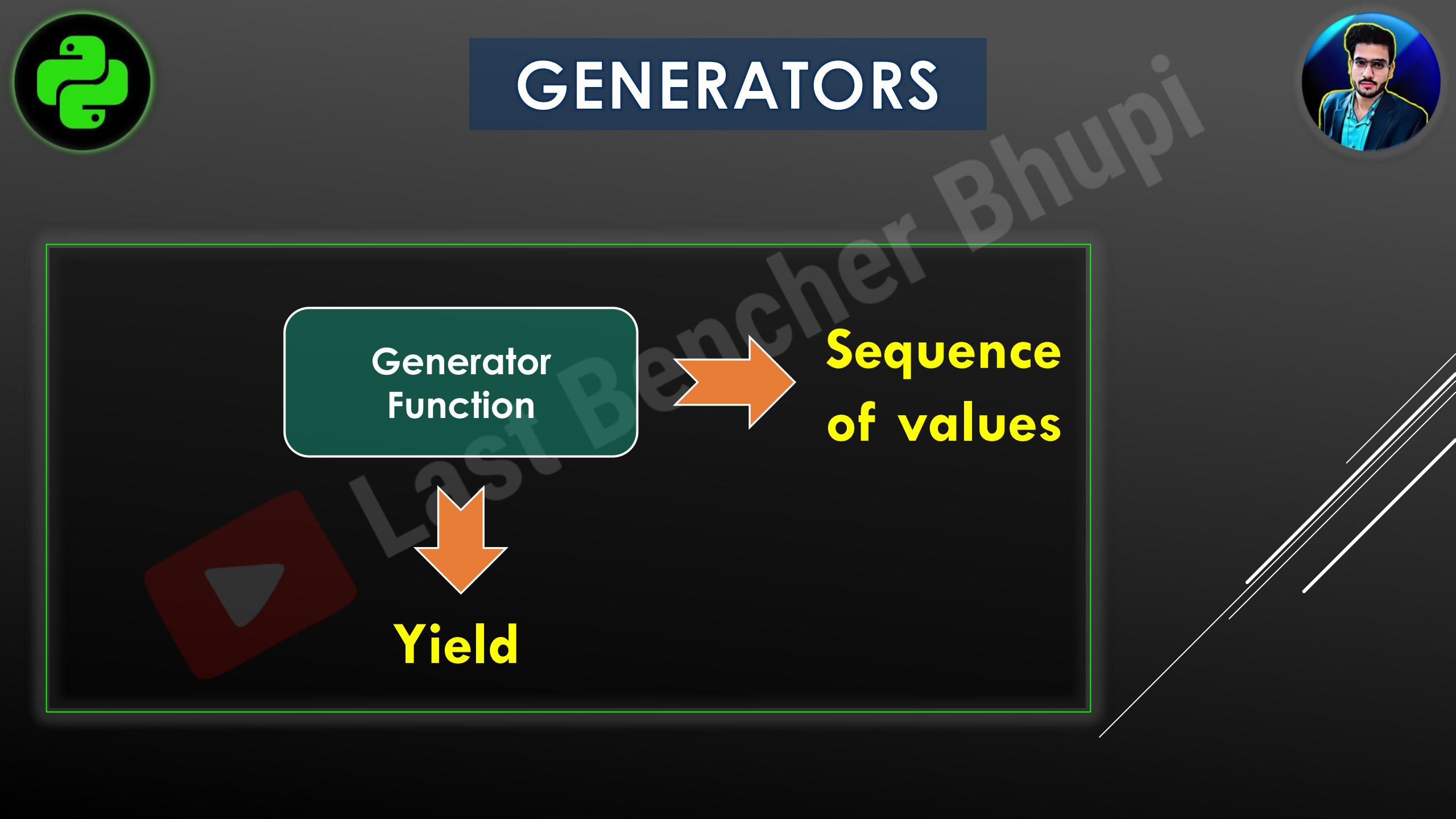
# GENERATORS



Generator is a function which is responsible to generate a sequence of values.

We can write generator functions just like ordinary functions, but it uses `yield` keyword to return values.





# GENERATORS



Generator  
Function

Sequence  
of values

Yield



# GENERATORS



## To Create a Simple Generator

```
def mygen():
    yield 10 ← 10 Added
    yield 20 ← 20 Added
    yield 30 ← 30 Added

g = mygen()
print(type(g)) ← class 'generator'
```



# GENERATORS



To access elements in a Generator

```
def mygen():
    yield "A"
    yield "B"
    yield "C"
```

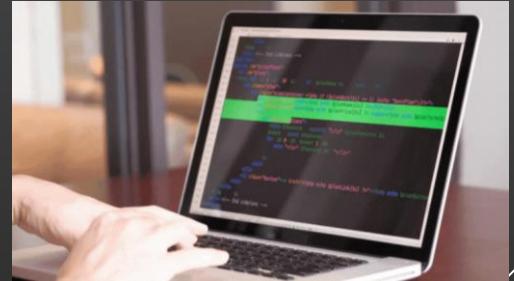
```
g = mygen()
print(next(g)) ← A
print(next(g)) ← B
print(next(g)) ← C
print(next(g)) ← Stop Iteration Exception
```



# Programming Lab - 40



- 74.** WAP to generate first N numbers using generator
  
- 75.** WAP to generate even numbers upto N numbers using generator
  
- 76.** WAP to start countdown from N number to 1 using generator
  
- 77.** WAP to generate Fibonacci series using generator





# Difference b/w Normal () and Generator ()



The difference between a normal function and a generator function is that while a return statement terminates a function, yield statement will pause the function, save its current state and later continue from there in the next call.

If you use return in generator (), execution stops completely.



# Advantages of Generators



- 1 Performance will be improved when compared with other data types
- 2 Memory utilization will be improved when compared with other data types
- 3 If you want to handle or read very large amount of data or handling crores of records from a database then generator is the best choice



# Disadvantages of Generators

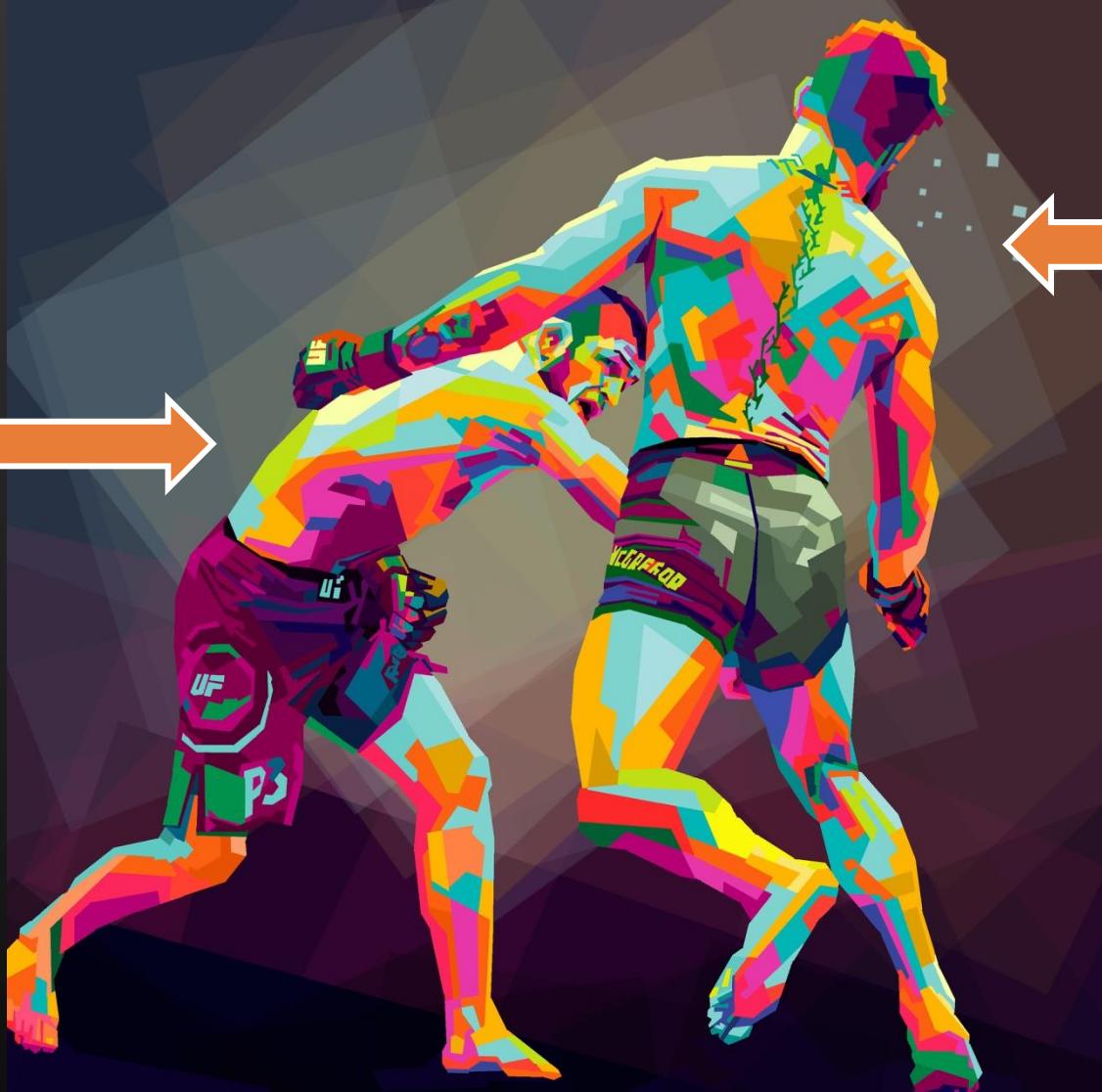
- 1 Generator objects will not store any data
- 2 Every time you want to reuse the elements in a collection it must be regenerated.
- 3 For the generator's work, you need to keep in memory the variables of the generator function.



# Generators V/s Traditional Approach



Generators



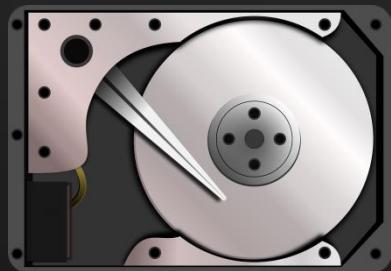
Traditional  
Approach



# Generators V/s Traditional Approach

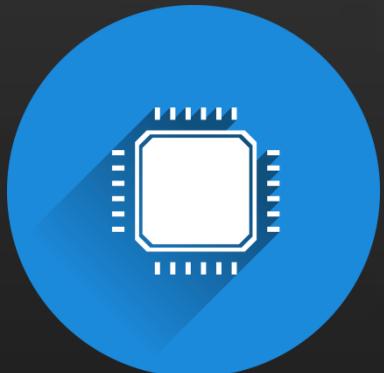


**Memory  
Utilization**



**Demo  
Program**

**Performance**





## PREDICT THE OUTPUT



```
def gen():
    yield "a"
    yield "a"
    yield "a"

print(next(gen))
```

- A a
- B aa
- C Type Error
- D Syntax Error