

## Work Experience

### Intigo3D [Software focused 3D printing startup]: Full Stack Engineer

5/2017-5/2018

- > Programmed arduino controlled 3D printers to accept commands and provide failure statistics to a Raspberry Pi
- > Created an encrypted print pipeline using Python, Flask, and AWS on a raspberry pi and AWS IoT
- > Rebuilt print pipeline yielded a 95% success rate and 70% faster operation compared to pre-existing solutions.
- > Created a web service for designers that allowed them to sell their work and fight piracy using React and Node.
- > Consulted on marketing and strategy, building media kits for investors to raise funding.

### NYU, MakerSpace: Technical Lead (Student TA)

2016-2017

- > Built the initial software infrastructure using Node, Flask and Python paired with the machines in the space.
- > Stopped hundreds of dollars in theft through the software tracking and server based monitoring I created
- > Coordinated larger projects with other staff and taught technical skills in weekly workshops to NYU students.

### Grafiti [Data analysis startup]: Data Visualization Intern

Fall 2017

- > Built interactive visualizations using 6 million lines of data to demonstrate the Grafiti system and methodology.
- > Used Kaggle for initial data, Python (pandas) for filtering, Google Big Data and Cloud for visualization and analysis.

### Mango Concept [Full-service digital agency]: Rapid Development Intern

Summer 2016

- > Rebuilt video system using web technologies and bootstrapping existing solutions. Decreased load times by 300%.
- > Started an advertising platform for one of Mango's brands, increasing product awareness by 75%.

### NYU, Engineering and Technology Forum: Prototyping Focused Teaching Assistant

2015 - 2016

- > Taught a weekly class for all first-year engineering students about entrepreneurship.
- > Developed and graded weekly projects based on the lean startup methodology.

### Howl Interactive Incorporated [Mobile software]: Co-founder

2013 - 2017

- > Built games and utilities for mobile. Used Swift, Java, and frameworks like React Native as they became available.
- > Incorporated the company and handled the business side as well.

## Recent Projects

**Rocket Telemetry:** Used python and sensors (accelerometers, GPS, cameras) to track a rocket with triple redundancy.

**D-20:** Implemented a server side neural network to detect different kinds of music and display it with lights on an art piece.

**Uber Movement:** Made Uber Movement data accessible in a public facing API and displayed it in graphs using node.

**Resonance Research:** Used Matlab and python to develop technology to mitigate surgical risk using sound and vibration.

## Skills

Adobe Suite  
Bootstrap  
Flask  
Go  
HTML/CSS

Javascript  
MATLAB  
Node JS  
Python  
React

## Relevant Course Work

### Computer Science

Digital Logic  
Computer Architecture  
Data Structures  
Data Visualization

### Design

User Experience Design  
Wearables  
Motion Graphics  
Typography

## Education

### New York University | School of Engineering

January 2018

B.S. Integrated Digital Media

A degree that combines computer science with design to create compelling digital products.