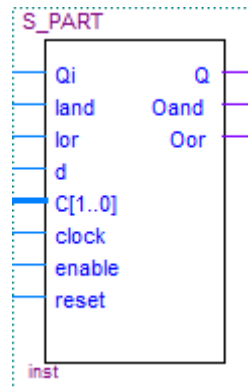


# Report

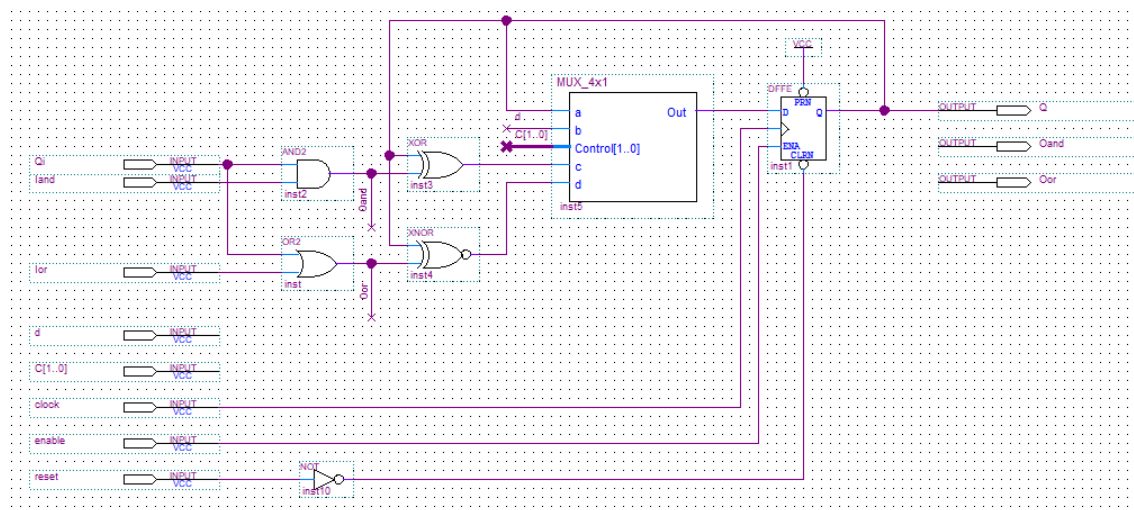
Name: S\_PART

**Simulation:** generic component which is necessary to make the generic counter. Essentially, it's a 1 bit generic counter.

**Symbol:**



**Circuit:**



**Simulation:**

