



# Exploring Ancient Ruins to Find Modern Bugs: Discovering a 0-Day in MS-RPC Service

Ben Barnea & Ophir Harpaz

## *whoweare*

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# Why MS-RPC?



RpcView

FileOptionsViewFilterHelp

Endpoints

Pid	Protocol	Name
1056	ncalrpc	LRPC-6b62f676313e217104
1056	ncalrpc	LRPC-781a94aedc81de1364
1056	ncalrpc	OLE47A4BBD307C9190C7EE3125CCD69
1120	ncalrpc	dhcpcsvc
1120	ncalrpc	dhcpcsvc6
1296	ncalrpc	umpo
1296	ncalrpc	actkernel
1296	ncalrpc	LRPC-5d05e999714a8d1f4e
1296	ncalrpc	OLE31D1B851A0AEFA76E4CC2EDBD29F
1296	ncalrpc	LRPC-edaa5c55b95a2c9f10
1296	ncalrpc	LRPC-a27d6d23cc494a80ce
1296	ncalrpc	LRPC-8dd0e8f25f7785b00f
1296	ncalrpc	LRPC-8b6d7660c115d55598
1296	ncalrpc	csebpup
1296	ncalrpc	dabrpc
1344	ncalrpc	WMsgKRpc01BC611
1424	ncalrpc	LRPC-8acb72f367851df403
1424	ncalrpc	OLEF541C3F0BB754F54A9673073208E
1456	ncalrpc	epmapper
1456	ncacn_i...	135
1456	ncacn_np	\pipe\epmapper

Decompilation

Processes

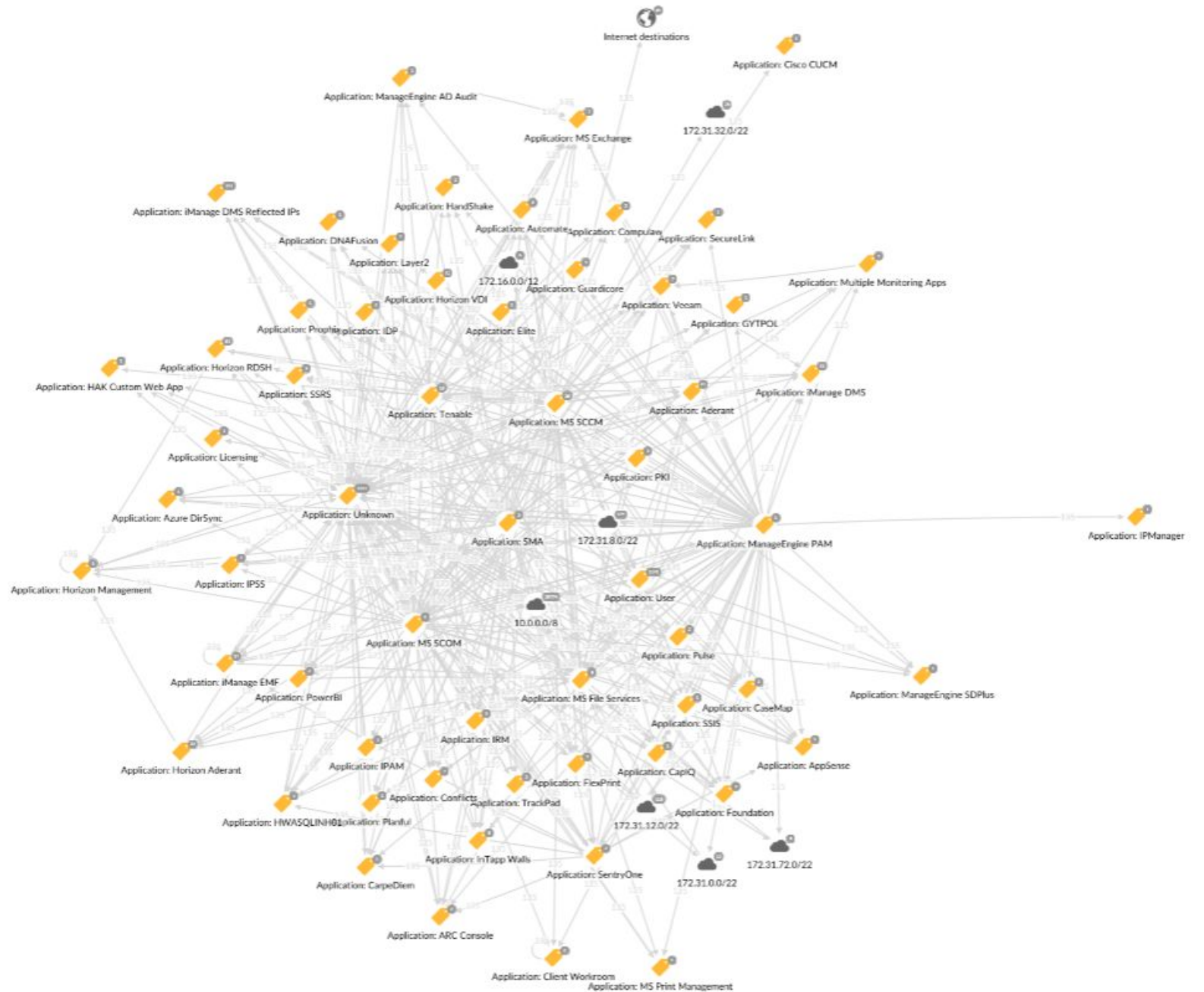
Name	Pid	Path
[System Idle Process]	0	
System	4	
Secure System	104	
Registry	180	
smss.exe	704	
Memory Compression	4152	
csrss.exe	992	
wininit.exe	1044	
services.exe	1124	
svchost.exe	1056	C:\Windows\System32\svchost.exe
svchost.exe	1120	C:\Windows\System32\svchost.exe
svchost.exe	1296	C:\Windows\System32\svchost.exe
Microsoft.Photos.exe	2028	C:\Program Files\WindowsApps\Microsoft.Windows.Photos_2022.30060.3006.0_x64__8wekyb3d8bbwe\Microsoft.Photos.exe
RuntimeBroker.exe	3052	C:\Windows\System32\RuntimeBroker.exe
WmiPrvSE.exe	4196	C:\Windows\System32\wbem\WmiPrvSE.exe
dllhost.exe	5244	C:\Windows\System32\dllhost.exe
HxAccounts.exe	5328	C:\Program Files\WindowsApps\microsoft.windowscommunicationsapps_16005.14326.20970.0_x64__8wekyb3d8bbwe\HxAccounts.exe
SettingSyncHost.exe	8240	C:\Windows\System32\SettingSyncHost.exe
SearchApp.exe	8764	C:\Windows\SystemApps\Microsoft.Windows.Search_cw5n1h2txyewy\SearchApp.exe
Video.UI.exe	10300	C:\Program Files\WindowsApps\Microsoft.ZuneVideo_10.22041.10091.0_x64__8wekyb3d8bbwe\Video.UI.exe
HxOutlook.exe	10540	C:\Program Files\WindowsApps\microsoft.windowscommunicationsapps_16005.14326.20970.0_x64__8wekyb3d8bbwe\HxOutlook.exe
dllhost.exe	11780	C:\Windows\System32\dllhost.exe
RuntimeBroker.exe	12736	C:\Windows\System32\RuntimeBroker.exe
StartMenuExperienceHost.exe	13012	C:\Windows\SystemApps\Microsoft.Windows.StartMenuExperienceHost_cw5n1h2txyewy\StartMenuExperienceHost.exe
YourPhone.exe	13360	C:\Program Files\WindowsApps\Microsoft>YourPhone_1.22042.168.0_x64__8wekyb3d8bbwe\YourPhone.exe

Interfaces

Pid	Uuid	Ver	Type	Procs	Stub	Callback	Name	Base	Location	Flags	Description	EpMapper	Annotation	Syntax
1296	0361ae94-0316-4c6c-8ad8-c5943758...	1.0	RPC	8	Interpreted			0x00007ff81eea0000	C:\Windows\System32\psmsrv.dll	0x11	Process State Manager (PS...	Registered		DCE
4000	0497b57d-2e66-424f-a0c6-157cd5d4...	1.0	RPC	7	Interpreted			0x00007ff81ca00000	C:\Windows\System32\appinfo.dll	0x29	Application Information S...	Registered	AppInfo	DCE
13028	0767a036-0d22-48aa-ba69-b619480f...	1.0	RPC	5	Interpreted			0x00007fffb0f90000	C:\Windows\System32\pcasvc.dll	0x29	Program Compatibility As...	Registered	PcaSvc	DCE
14904	0820a0d0-1aae-49f9-acf9-3e3d3fe30...	2.0	RPC	40	Interpreted	0x00007fffe809d850		0x00007fffe8080000	C:\Windows\System32\webplatst...	0x21	"webplatstorageserver.DY...			DCE
1296	082a3471-31b6-422a-b931-a5440196...	1.0	RPC	13	Interpreted			0x00007ff81edb00...	C:\Windows\System32\PsmServic...	0x29	Resource Manager PSM Se...	Registered		DCE
1296	085b0334-e454-4d91-9b8c-4134f9e7...	1.0	RPC	13	Interpreted	0x00007ff81eeb2d...		0x00007ff81eea0000	C:\Windows\System32\psmsrv.dll	0x11	Process State Manager (PS...	Registered		DCE
1872	0a533b58-0ed9-4085-b6e8-95795e14...	1.0	RPC	20	Interpreted			0x00007ff81bcb0000	C:\Windows\System32\Microsoft...	0x29	Microsoft.Bluetooth.Servic...	Registered		DCE
2120	0a74ef1c-41a4-4e06-83ae-dc74fb1cd...	1.0	RPC	5	Interpreted	0x00007ff81b7050...		0x00007ff81b6e0000	C:\Windows\System32\schedsvc.dll	0x1	Task Scheduler Service	Registered		DCE
1456	0b0a6584-9e0f-11cf-a3cf-00805f68cb...	1.1	RPC	6	Interpreted	0x00007ff81f064a40		0x00007ff81f060000	C:\Windows\System32\RpcEpMa...	0x0	RPC Endpoint Mapper			DCE
6008	0b6edbfa-4a24-4fc6-8a23-942b1eca6...	1.0	RPC	7	Interpreted	0x00007ff732f9f990		0x00007ff732f60000	C:\Windows\System32\spoolsv.exe	0x1	Spooler SubSystem App	Registered		DCE
1916	0c53aa2e-fb1c-49c5-bfb6-c54f8e585...	1.0	RPC	14	Interpreted			0x00007fff689f0000	C:\Windows\System32\SyncContr...	0x21	SyncController for managi...	Registered		DCE
3268	0d3c7f20-1c8d-4654-a1b3-51563b29...	1.0	RPC	1	Interpreted			0x00007ff818180000	C:\Windows\System32\usermgr.dll	0x29	UserMgr	Registered	UserMgrCli	DCE
1296	0d3e2735-cea0-4ecc-a9e2-41a2d81a...	1.0	RPC	24	Interpreted			0x00007ff81ebc0000	C:\Windows\System32\bisrv.dll	0x11	Background Tasks Infrastru...	Registered		DCE
1296	0d47017b-b33b-46ad-9e18-fe96456c...	1.0	RPC	4	Interpreted			0x00007ff81edb00...	C:\Windows\System32\PsmServic...	0x29	Resource Manager PSM Se...	Registered		DCE

It's everywhere :|

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# Yet not much public research

Most information boils down to:

- MSFT documentation
- Several research-oriented blog posts
- Few public vulnerabilities

Why so?









Potential impact:

# Lateral Movement & Privilege Escalation



# Our agenda for today

- ❑ MS-RPC introduction and overview
- ❑ MS-RPC (in)security
- ❑ A 0-day in a Windows service



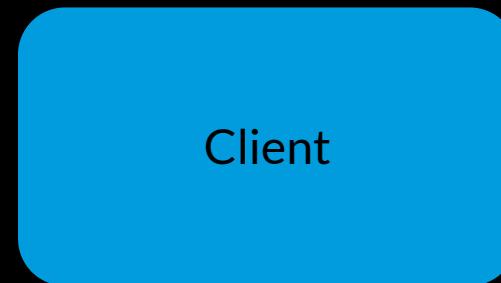
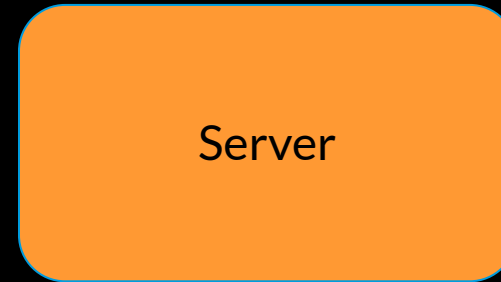
# MS-RPC Overview



# Terminology you'll soon master

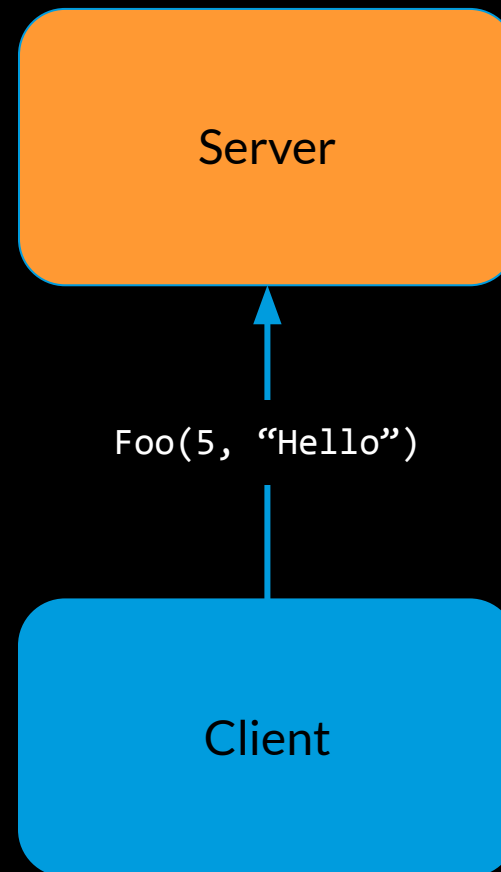
- Interface
- {M}IDL
- Transport
- Endpoint
- Binding

# The RPC Client-Server Model



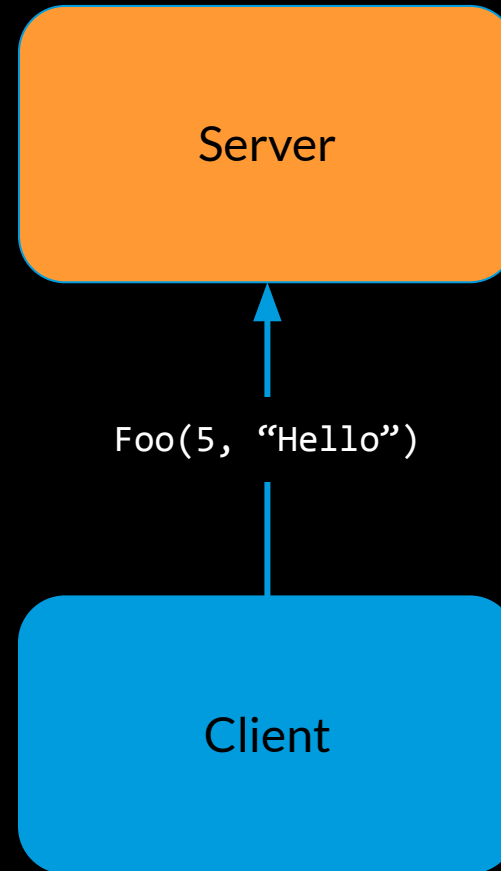


# The RPC Client-Server Model



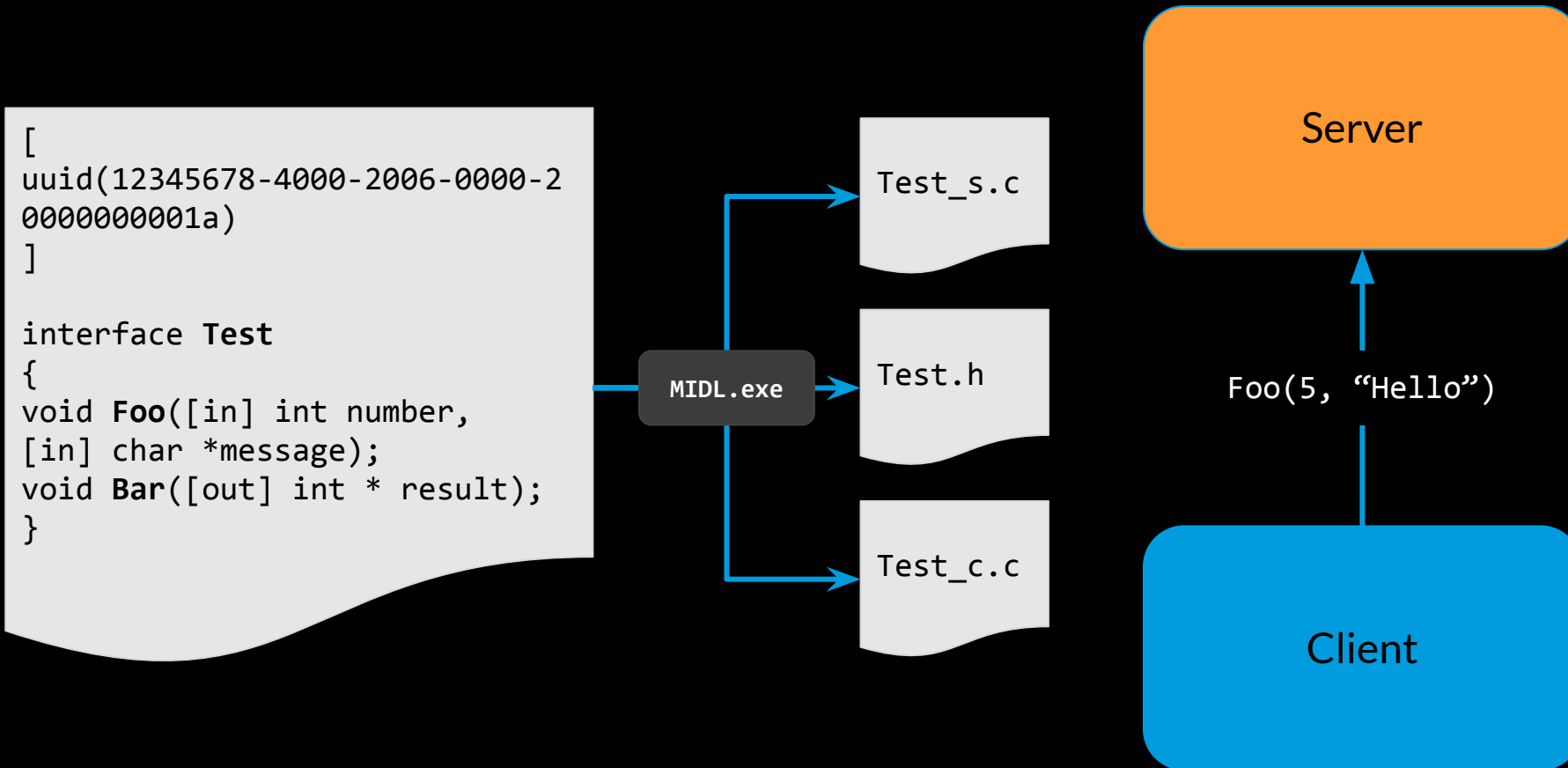
# The RPC Client-Server Model

```
[  
  uuid(12345678-4000-2006-0000-2  
  0000000001a)  
]  
  
interface Test  
{  
  void Foo([in] int number,  
  [in] char *message);  
  void Bar([out] int * result);  
}
```

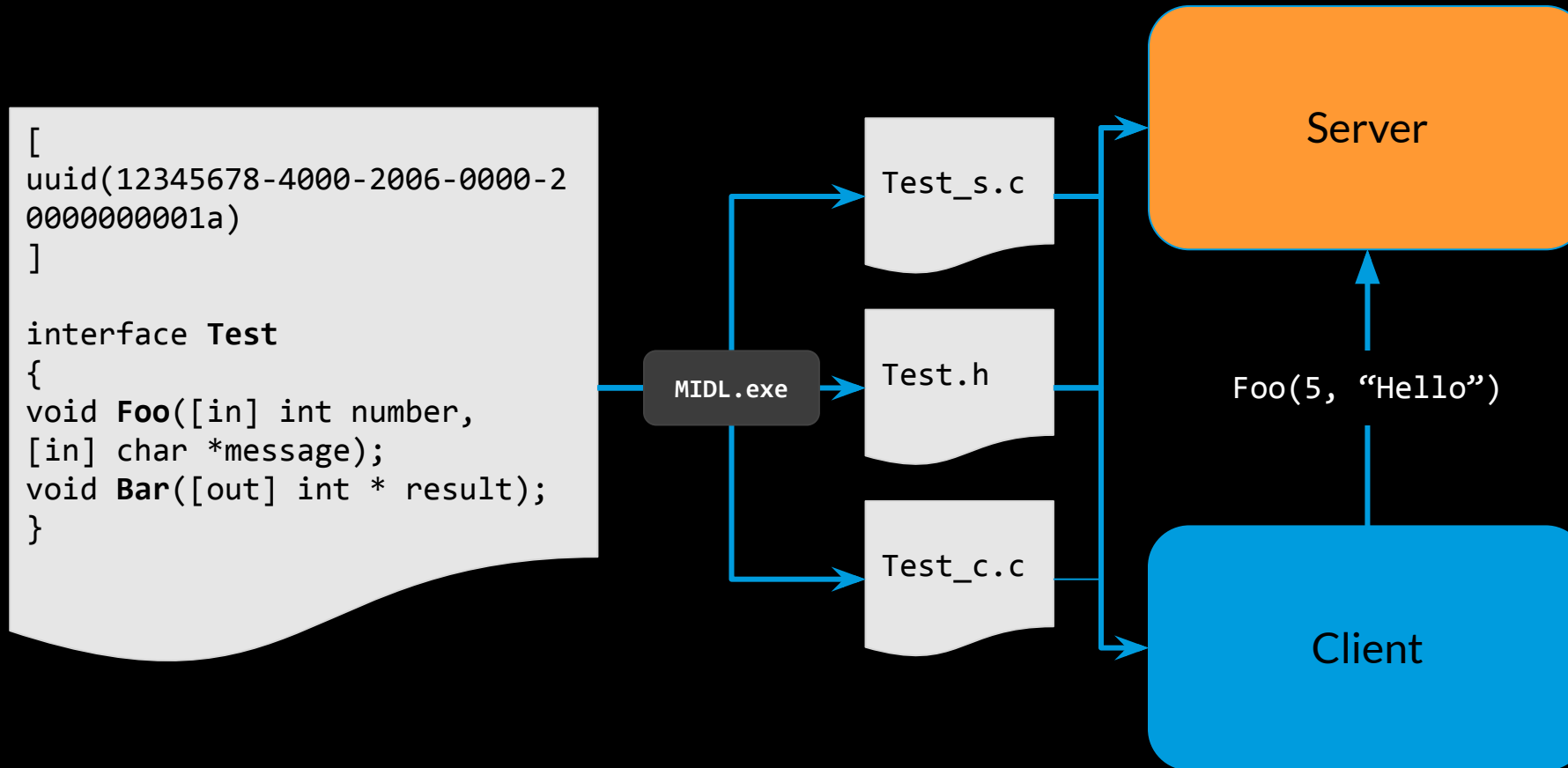




# The RPC Client-Server Model



# The RPC Client-Server Model



# Endpoints

- The server registers an *endpoint* using a certain *transport*

Transports	Protocol Sequence	Endpoints
TCP	ncacn_ip_tcp	<port number>
Named pipe	ncacn_np	<pipe name>
UDP	ncadg_ip_udp	<port number>
ALPC	ncalrpc	<ALPC port>
HTTP	ncacn_http	<hostname>
Hyper-V socket	ncacn_hvsocket	<UUID>

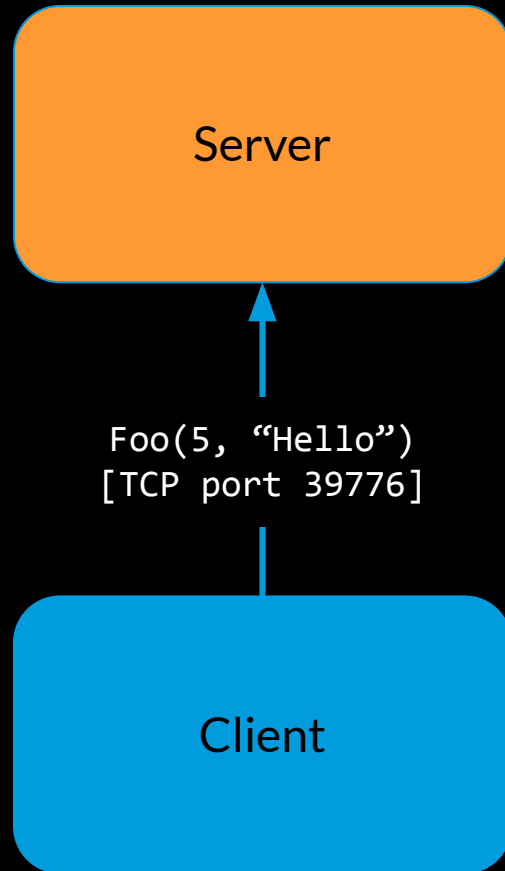
- The endpoint is not bound to an interface



# Endpoint Examples

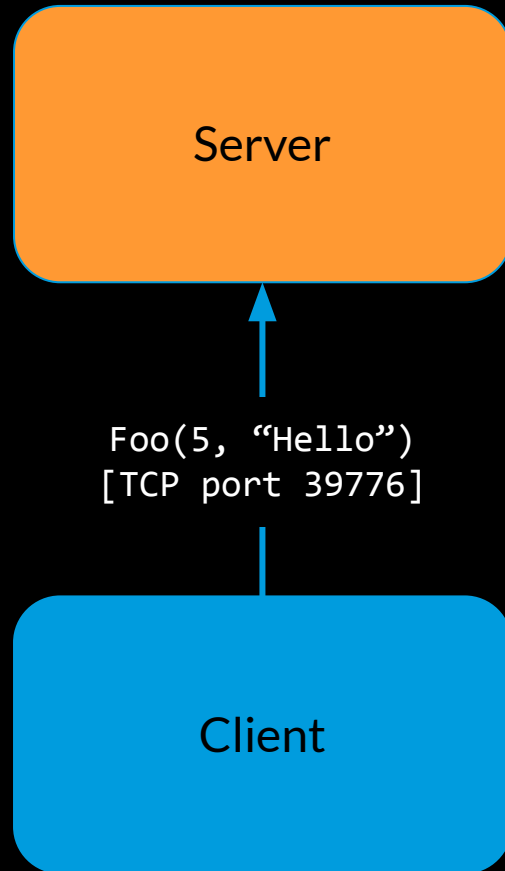
Pid	Protocol	Name
1260	ncacn_hvsocket	DA32E281-383E-49A1-900A-AF3B74B90B0E
1260	ncacn_ip_tcp	135
5516	ncacn_ip_tcp	4290
876	ncacn_ip_tcp	49666
2008	ncacn_ip_tcp	49667
5176	ncacn_ip_tcp	49668
2008	ncacn_np	\PIPE\atsvc
1260	ncacn_np	\pipe\epmapper
876	ncacn_np	\pipe\eventlog
7828	ncacn_np	\PIPE\ROUTER
5176	ncacn_np	\pipe\spoolss
6260	ncacn_np	\PIPE\svsmb
6472	ncacn_np	\pipe\trkws
1664	ncacn_np	\PIPE\W32TIME_ALT
5504	ncacn_np	\PIPE\wkssvc
25284	ncalrpc	5c2165c5-bbfa-4a23-85b9-da7cc736639c
1148	ncalrpc	actkernel
6028	ncalrpc	AppV-ISV-APPV-jitv_server
6028	ncalrpc	AppV-ISV-f432e7a9-769f-460c-a3fe-7de4ed58ed3...
6028	ncalrpc	AppV-ISV-f432e7a9-769f-460c-a3fe-7de4ed58ed3...
6028	ncalrpc	AppV-ISV-f432e7a9-769f-460c-a3fe-7de4ed58ed3...
6028	ncalrpc	AppV-ISV-f432e7a9-769f-460c-a3fe-7de4ed58ed3...

# Well-Known Endpoints

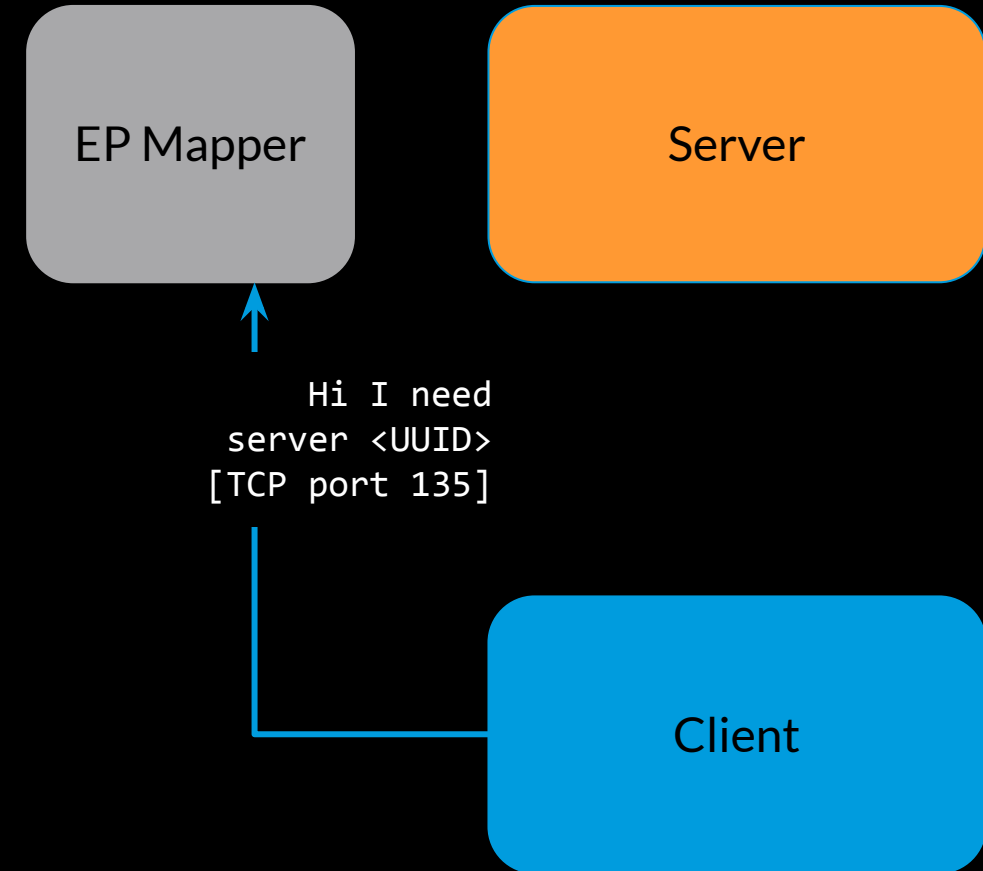


# Dynamic Endpoints

# Well-Known Endpoints

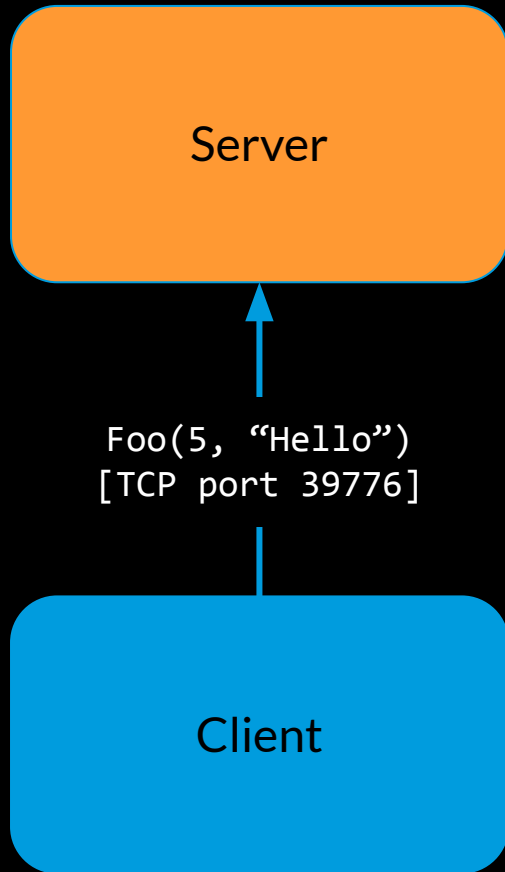


# Dynamic Endpoints

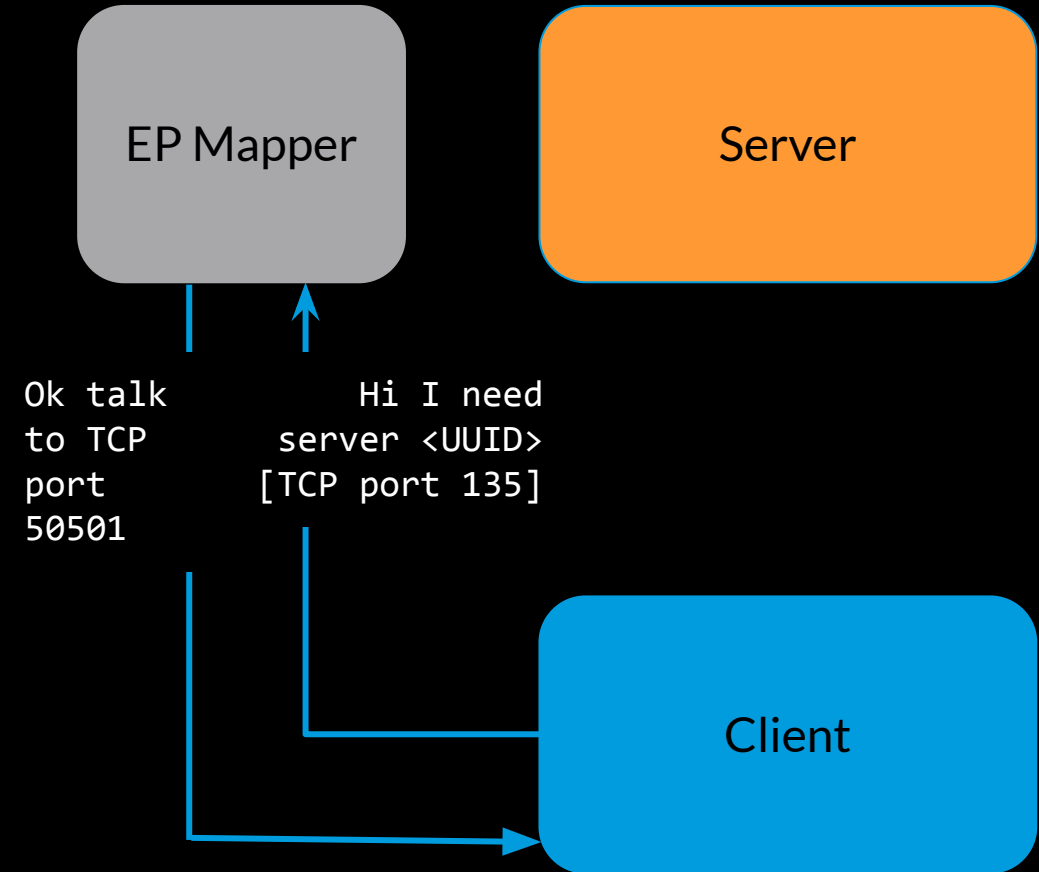




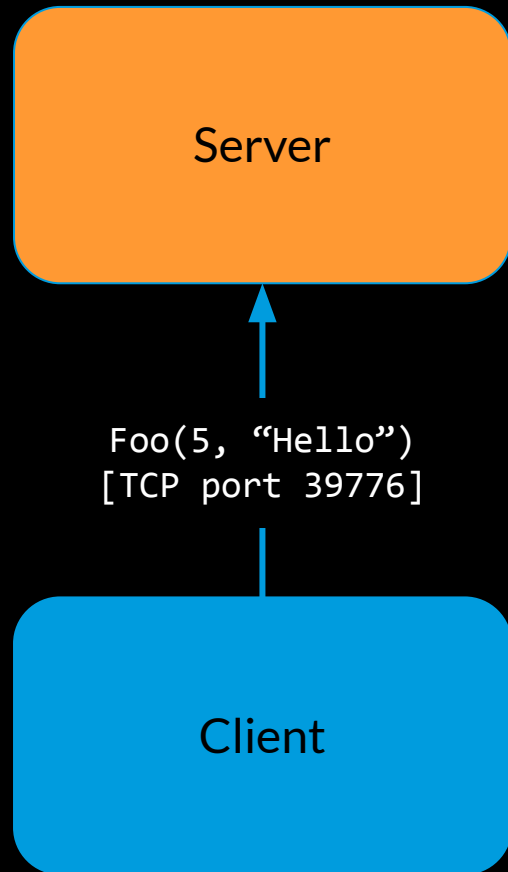
# Well-Known Endpoints



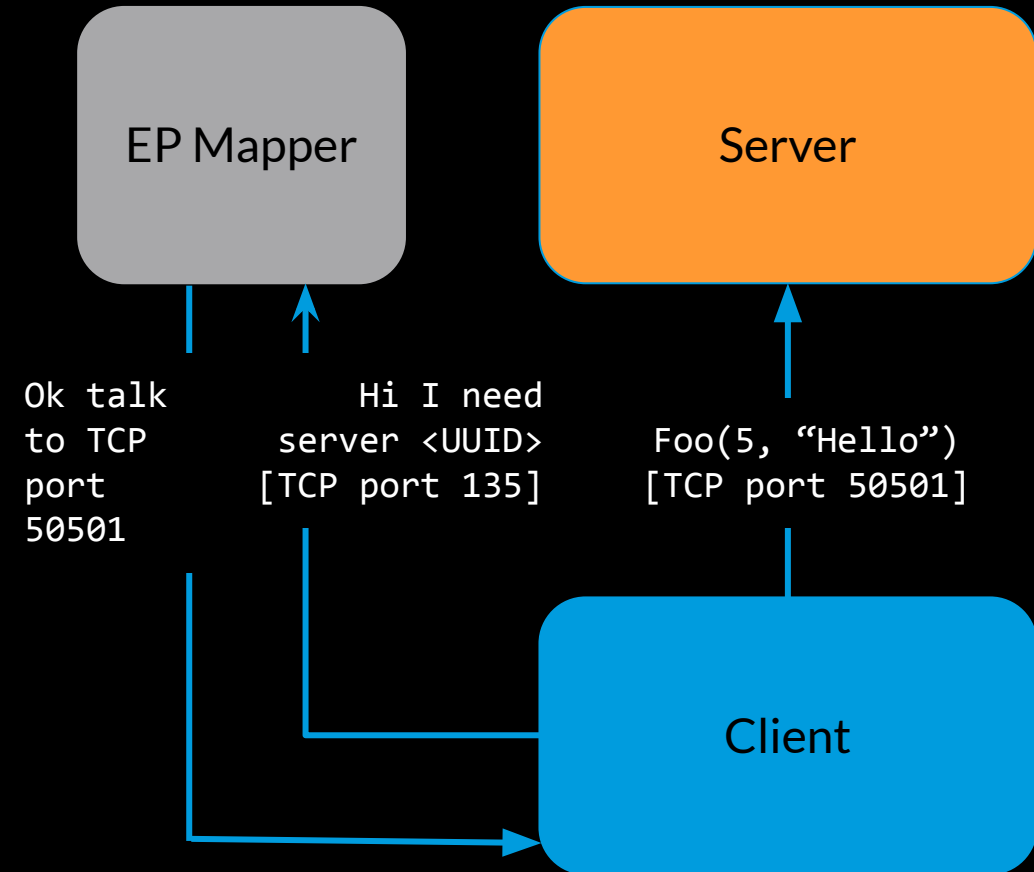
# Dynamic Endpoints



# Well-Known Endpoints



# Dynamic Endpoints



Name	Value	Purpose
GUID_ATSvc	1FF70682-0A51-30E8-076D-740BE8CEE98B	ATSvc UUID version 1.0
GUID_SASec	378E52B0-C0A9-11CF-822D-00AA0051E40F	SASec UUID version 1.0
GUID_ITaskSchedulerService	86D35949-83C9-4044-B424-DB363231FD0C	ITaskSchedulerService UUID version 1.0

## Task Scheduler Service Remoting Protocol

Parameter	Value
RPC interface UUID	{367ABB81-9844-35F1-AD32-98F038001003}
Named pipe	\\PIPE\\svcctl

## Service control manager remote protocol

Parameter	Value
RPC Well-Known Endpoint	\\pipe\\lsarpc<3>
RPC Interface UUID	{c681d488-d850-11d0-8c52-00c04fd90f7e}
RPC Well-Known Endpoint	\\pipe\\efsrpc
RPC Interface UUID	{df1941c5-fe89-4e79-bf10-463657acf44d}

## Encrypting File System Remote (EFSRPC) Protocol

# Task Scheduler Endpoint Resolution

172.17.0.61	172.17.0.20	TCP	66 63325 → 135 [SYN, ECN, CWR] Seq=0 Win=8192 Len=0 MS
172.17.0.20	172.17.0.61	TCP	66 135 → 63325 [SYN, ACK, ECN] Seq=0 Ack=1 Win=8192 Le
172.17.0.61	172.17.0.20	TCP	54 63325 → 135 [ACK] Seq=1 Ack=1 Win=2102272 Len=0
172.17.0.61	172.17.0.20	DCERPC	214 Bind: call_id: 2, Fragment: Single, 3 context items
172.17.0.20	172.17.0.61	DCERPC	162 Bind_ack: call_id: 2, Fragment: Single, max_xmit: 58
172.17.0.61	172.17.0.20	EPM	222 Map request, TaskSchedulerService, 32bit NDR
172.17.0.20	172.17.0.61	EPM	226 Map response, TaskSchedulerService, 32bit NDR
172.17.0.61	172.17.0.20	TCP	66 63326 → 49666 [SYN, ECN, CWR] Seq=0 Win=8192 Len=0
172.17.0.20	172.17.0.61	TCP	66 49666 → 63326 [SYN, ACK, ECN] Seq=0 Ack=1 Win=8192
172.17.0.61	172.17.0.20	TCP	54 63326 → 49666 [ACK] Seq=1 Ack=1 Win=2102272 Len=0
172.17.0.61	172.17.0.20	DCERPC	262 Bind: call_id: 2, Fragment: Single, 3 context items
172.17.0.20	172.17.0.61	DCERPC	388 Bind_ack: call_id: 2, Fragment: Single, max_xmit: 58
172.17.0.61	172.17.0.20	DCERPC	594 AUTH3: call_id: 2, Fragment: Single, NTLMSSP_AUTH, U



# Task Scheduler Endpoint Resolution

172.17.0.61	172.17.0.20	TCP	66 63325 → 135 [SYN, ECN, CWR] Seq=0 Win=8192 Len=0 MSS=
172.17.0.20	172.17.0.61	TCP	66 135 → 63325 [SYN, ACK, ECN] Seq=0 Ack=1 Win=8192 Len=0
172.17.0.61	172.17.0.20	TCP	54 63325 → 135 [ACK] Seq=1 Ack=1 Win=2102272 Len=0
172.17.0.61	172.17.0.20	DCERPC	214 Bind: call_id: 2, Fragment: Single, 3 context items
172.17.0.20	172.17.0.61	DCERPC	162 Bind ack: call id: 2, Fragment: Single, max xmit: 5
172.17.0.61	172.17.0.20	EPM	222 Map request, TaskSchedulerService, 32bit NDR
172.17.0.20	172.17.0.61	EPM	226 Map response, TaskSchedulerService, 32bit NDR
172.17.0.61	172.17.0.20	TCP	66 63326 → 49666 [SYN, ECN, CWR] Seq=0 Win=8192 Len=0 MSS=
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172.17.0.20	172.17.0.61	DCERPC	388 Bind_ack: call_id: 2, Fragment: Single, max_xmit: 58
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172.17.0.20	172.17.0.61	TCP	66 135 → 63325 [SYN, ACK, ECN] Seq=0 Ack=1 Win=8192 Len=
172.17.0.61	172.17.0.20	TCP	54 63325 → 135 [ACK] Seq=1 Ack=1 Win=2102272 Len=0
172.17.0.61	172.17.0.20	DCERPC	214 Bind: call_id: 2, Fragment: Single, 3 context items
172.17.0.20	172.17.0.61	DCERPC	162 Bind ack: call id: 2, Fragment: Single, max xmit: 56

## DCE/RPC Endpoint Mapper, Map

Operation: Map (3)

[Request in frame: 1071]

Handle: 00

Num Towers: 1

- ▼ Tower array:

Max Count: 4

Offset: 0

Actual Count: 1

- ▼ Tower pointer:

Referent ID: 0x0000000000000003

Length: 75

Length: 75

Number of floors: 5

```
> Floor 1 UUID: TaskSchedulerService
```

```
> Floor 2 UUID: 32bit NDR
```

- Floor 3 RPC connection-oriented protocol

> Floor 4 TCP Port:49666

✓ Floor 5 IP: 172.17.0.20

```
EPM      222 Map request, TaskSchedulerService, 32bit NDR
```

EPM 226 Map response, TaskSchedulerService, 32bit NDR

```
TCP      66 63326 → 49666 [SYN, ECN, CWR] Seq=0 Win=8192 Len=0
```

```
TCP      66 49666 → 63326 [SYN, ACK, ECN] Seq=0 Ack=1 Win=8192
```

```
TCP      54 63326 → 49666 [ACK] Seq=1 Ack=1 Win=2102272 Len=0
```

```
DCERPC      262 Bind: call id: 2, Fragment: Single, 3 context items
```

```
DCERPC 388 Bind ack: call id: 2, Fragment: Single, max xmit: 5
```

DCERPC 594 AUTH3: call id: 2, Fragment: Single, NTLMSSP AUTH, I

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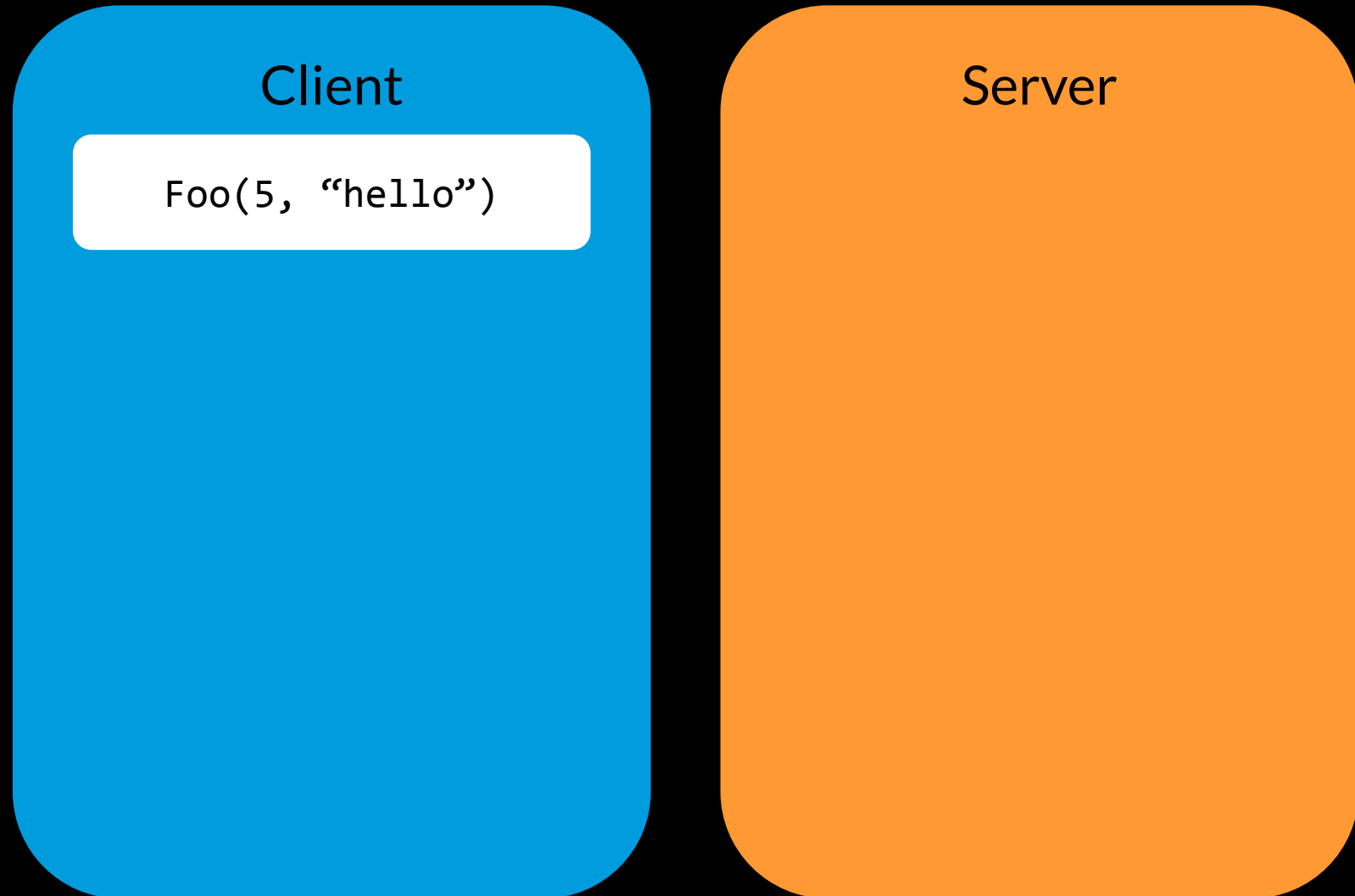
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172.17.0.61	172.17.0.20	TCP	54 63325 → 135 [ACK] Seq=1 Ack=1 Win=2102272 Len=0
172.17.0.61	172.17.0.20	DCERPC	214 Bind: call_id: 2, Fragment: Single, 3 context items
172.17.0.20	172.17.0.61	DCERPC	162 Bind_ack: call_id: 2, Fragment: Single, max_xmit: 58
172.17.0.61	172.17.0.20	EPM	222 Map request, TaskSchedulerService, 32bit NDR
172.17.0.20	172.17.0.61	EPM	226 Map response, TaskSchedulerService, 32bit NDR
172.17.0.61	172.17.0.20	TCP	66 63326 → 49666 [SYN, ECN, CWR] Seq=0 Win=8192 Len=0 MSS=
172.17.0.20	172.17.0.61	TCP	66 49666 → 63326 [SYN, ACK, ECN] Seq=0 Ack=1 Win=8192 Len=0
172.17.0.61	172.17.0.20	TCP	54 63326 → 49666 [ACK] Seq=1 Ack=1 Win=2102272 Len=0
172.17.0.61	172.17.0.20	DCERPC	262 Bind: call_id: 2, Fragment: Single, 3 context items
172.17.0.20	172.17.0.61	DCERPC	388 Bind_ack: call_id: 2, Fragment: Single, max_xmit: 58
172.17.0.61	172.17.0.20	DCERPC	594 AUTH3: call_id: 2, Fragment: Single, NTLMSSP_AUTH, (

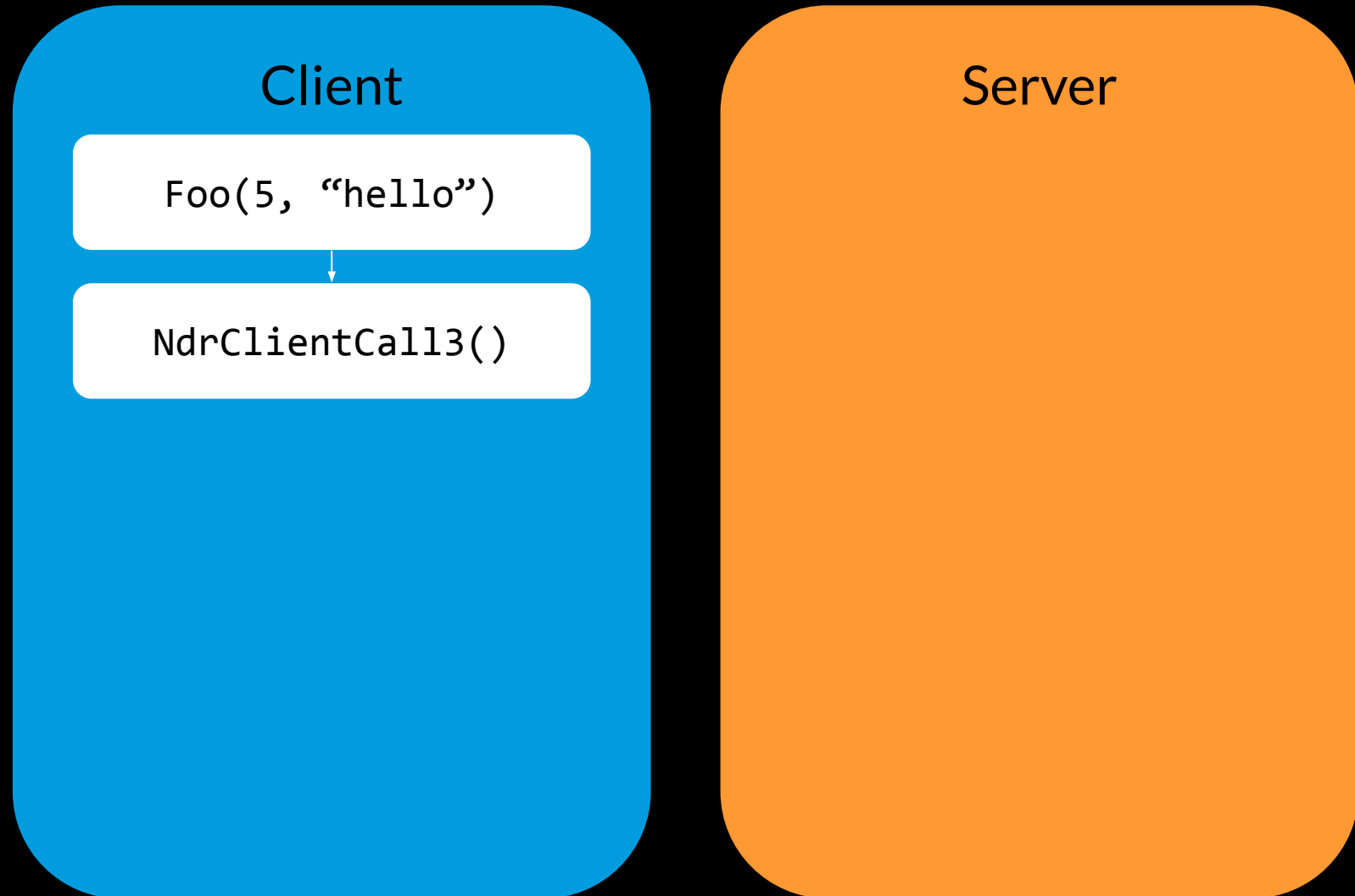
# Binding

- The representation of a session between a client and a server
  - Practically, a handle
  - Client and server can manipulate binding data using designated functions
  - Used for authentication (among other things)

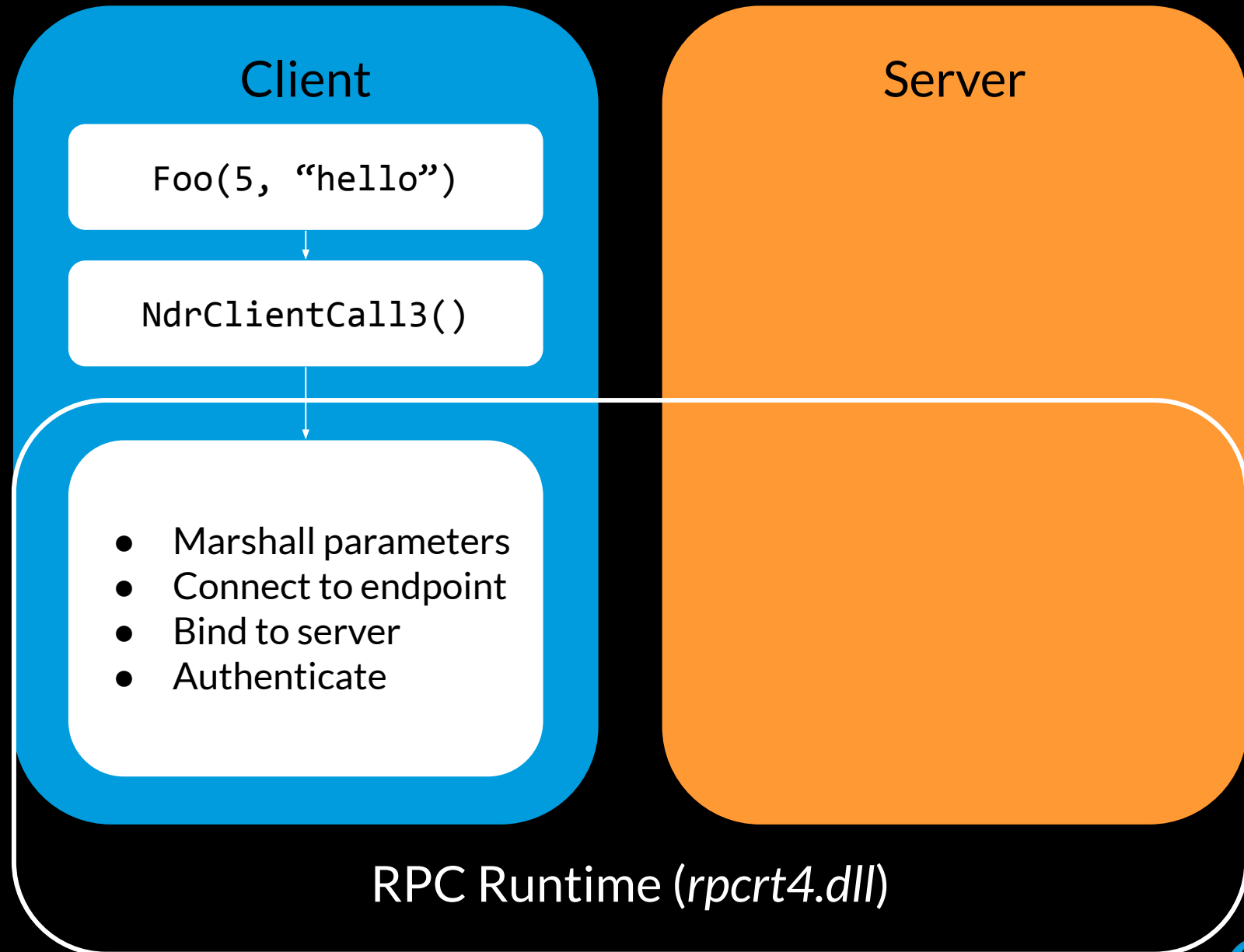
## An RPC Call's Flow



## An RPC Call's Flow

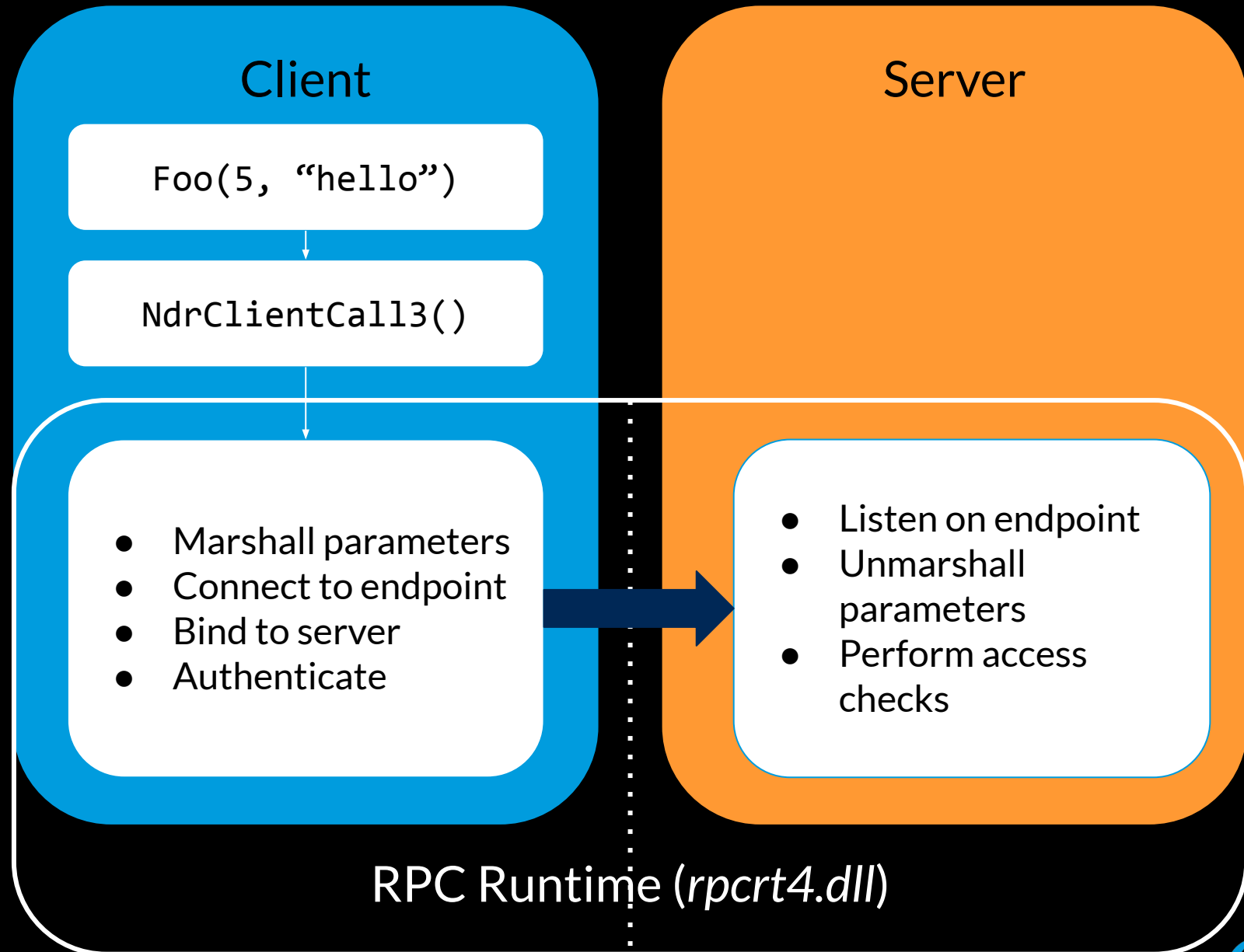


## An RPC Call's Flow

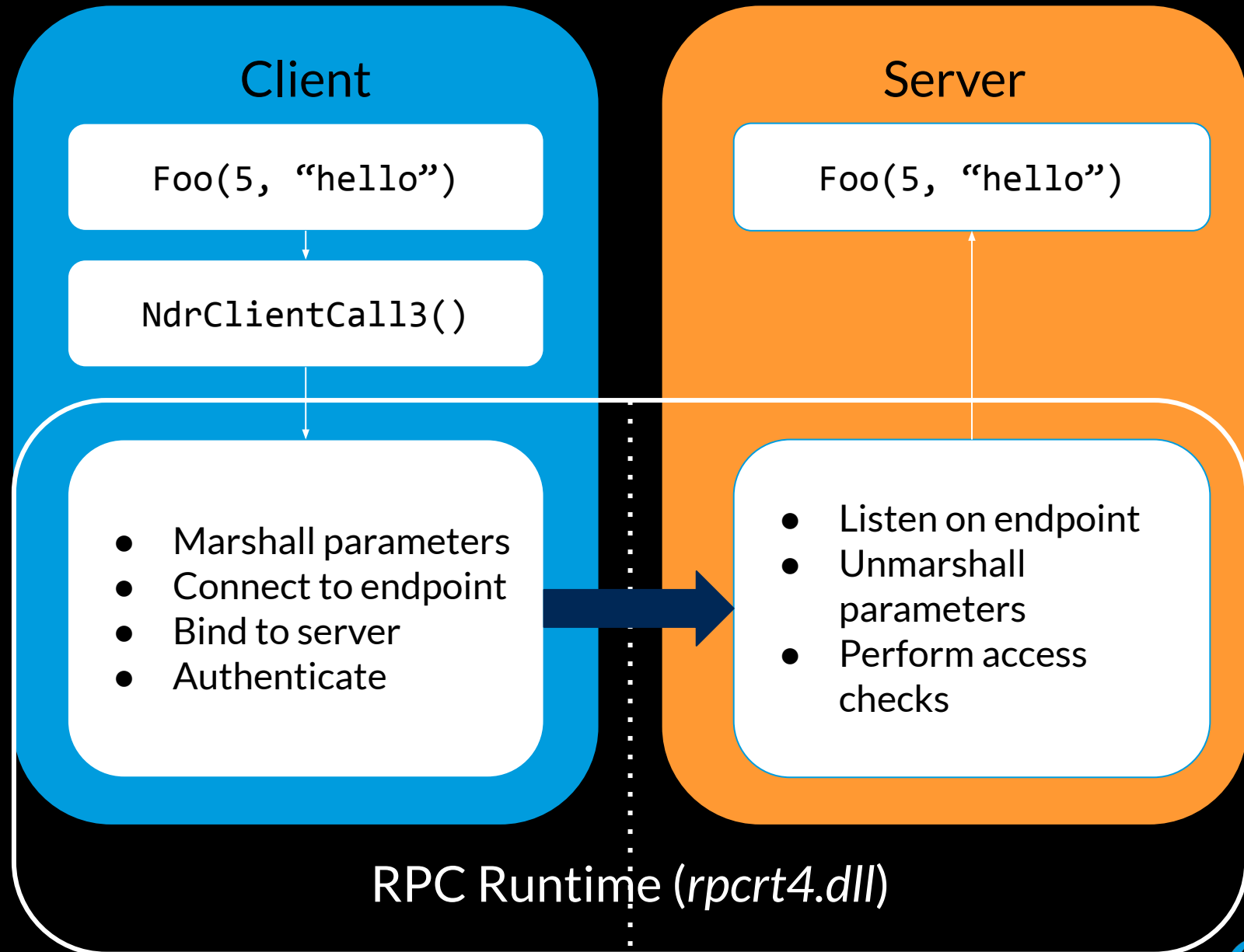




## An RPC Call's Flow



## An RPC Call's Flow



# Zooming In

IDL:

```
void Foo([in] int number,  
         [in] char* message);
```

Client

Foo(5, "hello")



NdrClientCall13()

# Zooming In

## IDL:

```
void Foo([in] int number,  
         [in] char* message);
```

## Test c.c:

```
void Foo(  
    handle_t IDL_handle,  
    int number,  
    unsigned char *message) {  
  
    NdrClientCall3(  
        (PMIDL_STUBLESS_PROXY_INFO  
        )&Test_ProxyInfo, 0, 0,  
        IDL_handle, number, message);  
}
```

MIDL.exe



## Client

Foo(5, "hello")

NdrClientCall3()

# Zooming In

## IDL:

```
void Foo([in] int number,  
         [in] char* message);
```

## Test c.c:

```
void Foo(  
    handle_t IDL_handle,  
    int number,  
    unsigned char *message) {  
  
    NdrClientCall3(  
        (PMIDL_STUBLESS_PROXY_INFO  
        )&Test_ProxyInfo, 0, 0,  
        IDL_handle, number, message);  
    }
```

MIDL.exe

## Client

Foo(5, "hello")

NdrClientCall3()



# Quick Recap

- ❑ Interface – describes server functionality [UUID]
- ❑ Transport – the communication medium [protocol sequence]
- ❑ Endpoint – destination to connect to [port, pipe name, etc.]
- ❑ Binding – represents a client-server session [binding handle]



# MS-RPC (In-)Security

# Agenda for this part

- ❑ MS-RPC built-in security mechanisms
- ❑ Security-related problems in MS-RPC

# Security Mechanisms

- It's a complete mess
- We'll focus on **remote communication** and cover:
  - Authentication
  - Security descriptors
  - Security callback

Flags (🚩) – specified during interface registration

```
RPC_STATUS RpcServerRegisterIf3(  
    RPC_IF_HANDLE IfSpec,  
    UUID          *MgrTypeUuid,  
    RPC_MGR_EPV   *MgrEpv  
    unsigned int  Flags,  
    unsigned int  MaxCalls,  
    unsigned int  MaxRpcSize,  
    RPC_IF_CALLBACK_FN *IfCallback,  
    void          *SecurityDescriptor  
);
```



# Transport Layer Authentication

# SMB Authentication

- Named pipes are carried over SMB, requesting IPC\$ share

# SMB Authentication

- Named pipes are carried over SMB, requesting IPC\$ share
- Authentication is on the SMB level
  - requires a valid user

# SMB Authentication

- Named pipes are carried over SMB, requesting IPC\$ share
- Authentication is on the SMB level
  - requires a valid user
- NULL sessions aren't supported anymore
  - unless against DC:

*\pipe\netlogon, \pipe\samr, \pipe\lsarpc*

# Authenticated Binding



# Authenticated Binding

- Binding that has authentication info

# Authenticated Binding

- Binding that has authentication info
- Both server and client can set auth info using

`RpcServerRegisterAuthInfo, RpcBindingSetAuthInfo`

# Authenticated Binding

- Binding that has authentication info
- Both server and client can set auth info using  
`RpcServerRegisterAuthInfo, RpcBindingSetAuthInfo`
- Provides identity-based access control and other protections (e.g, Replay prevention, Integrity, Confidentiality) - specified by authentication level

# Authenticated Binding

- RPC client and server exchange bind/bind\_ack messages with authentication information

```
Version (minor): 0
Packet type: Bind (11)
> Packet Flags: 0x07
> Data Representation: 10000000 (Order: Little-endian, Char: ASCII, Float: IEEE)
Frag Length: 208
Auth Length: 40
Call ID: 2
Max Xmit Frag: 5840
Max Recv Frag: 5840
Assoc Group: 0x00000000
Num Ctx Items: 3
> Ctx Item[1]: Context ID:0, TaskSchedulerService, 32bit NDR
> Ctx Item[2]: Context ID:1, TaskSchedulerService, 64bit NDR
> Ctx Item[3]: Context ID:2, TaskSchedulerService, Bind Time Feature Negotiation
▼ Auth Info: NTLMSSP, Packet privacy, AuthContextId(0)
  Auth type: NTLMSSP (10)
  Auth level: Packet privacy (6)
  Auth pad len: 0
  Auth Rsvd: 0
  Auth Context ID: 0
  ▼ NTLM Secure Service Provider
    NTLMSSP identifier: NTLMSSP
    NTLM Message Type: NTLMSSP_NEGOTIATE (0x00000001)
    > Negotiate Flags: 0xe20882b7, Negotiate 56, Negotiate Key Exchange, Negotiate 128,
      Calling workstation domain: NULL
      Calling workstation name: NULL
    > Version 10.0 (Build 14393); NTLM Current Revision 15
```

# Authenticated Binding

- RPC client and server exchange bind/bind\_ack messages with authentication information
- End result: a security context - a “security binding”

```
Version (minor): 0
Packet type: Bind (11)
> Packet Flags: 0x07
> Data Representation: 10000000 (Order: Little-endian, Char: ASCII, Float: IEEE)
Frag Length: 208
Auth Length: 40
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      Calling workstation domain: NULL
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    > Version 10.0 (Build 14393); NTLM Current Revision 15
```



# Authenticated Binding

- The client isn't forced authenticate, even if the server registered authentication!

# Authenticated Binding

- The client isn't forced to authenticate, even if the server registered authentication!

Client\Server	Unauthenticated Binding NoFlags, NoSecurityCallback	Unauthenticated Binding NoFlags, SecurityCallback	Unauthenticated Binding Flags¹, NoSecurityCallback	Unauthenticated Binding Flags¹, SecurityCallback	Authenticated Binding NoFlags, NoSecurityCallback
Unauthenticated Binding	Success	Error 5 (Access Denied)	Success	Success	Success

<https://csandker.io/2021/02/21/Offensive-Windows-IPC-2-RPC.html>

# Authenticated Binding

RPC\_IF\_ALLOW\_SECURE\_ONLY

# Security Descriptors

```
RPC_STATUS RpcServerRegisterIf3(  
    RPC_IF_HANDLE IfSpec,  
    UUID          *MgrTypeUuid,  
    RPC_MGR_EPV   *MgrEpv  
    unsigned int  Flags,  
    unsigned int  MaxCalls,  
    unsigned int  MaxRpcSize,  
    RPC_IF_CALLBACK_FN *IfCallback,  
    void          *SecurityDescriptor  
);
```

# Security Descriptors

- RPC servers can set security descriptors on both the endpoint and the interface

```
RPC_STATUS RpcServerRegisterIf3(  
    RPC_IF_HANDLE IfSpec,  
    UUID          *MgrTypeUuid,  
    RPC_MGR_EPV   *MgrEpv  
    unsigned int  Flags,  
    unsigned int  MaxCalls,  
    unsigned int  MaxRpcSize,  
    RPC_IF_CALLBACK_FN *IfCallback,  
    void          *SecurityDescriptor  
);
```



# Security Descriptors

```
PS C:\Users\defcon> ConvertFrom-SddlString
```

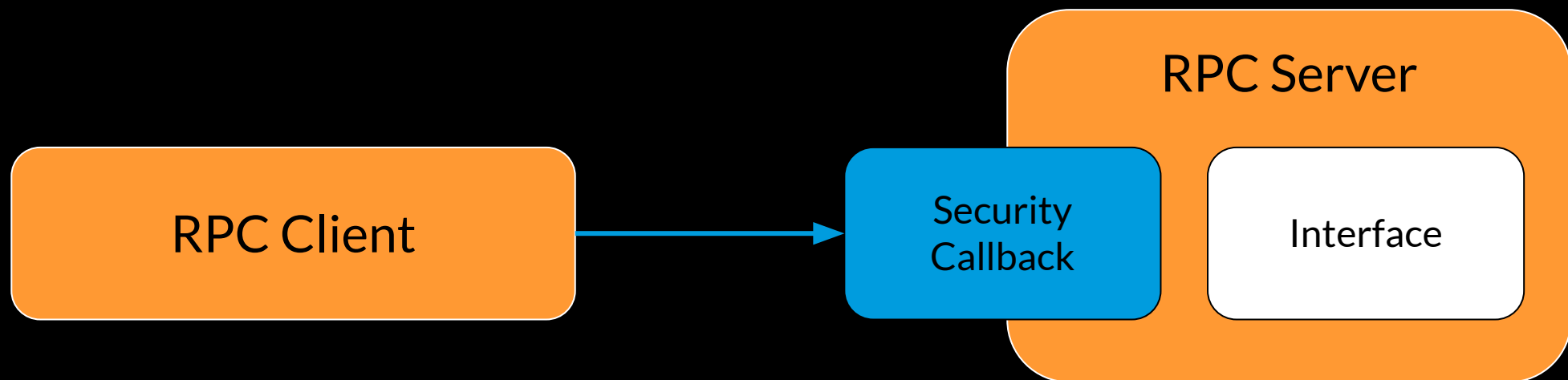
```
"D:(A;;GR;;;AN)(A;;GR;;;WD)(A;;GR;;;RC)(A;;GA;;;BA)(A;;GA;;;SY)(A;;GR;;;AC)(A;;GR;;;S-1-15-2-2)"
```

```
Owner          :  
Group          :  
DiscretionaryAcl : {Everyone: AccessAllowed (GenericRead), NT AUTHORITY\ANONYMOUS LOGON:  
                  AccessAllowed (GenericRead), NT AUTHORITY\RESTRICTED: AccessAllowed  
                  (GenericRead), NT AUTHORITY\SYSTEM: AccessAllowed (GenericAll)...}  
SystemAcl      : {}  
RawDescriptor   : System.Security.AccessControl.CommonSecurityDescriptor
```

*appidsvc.dll*

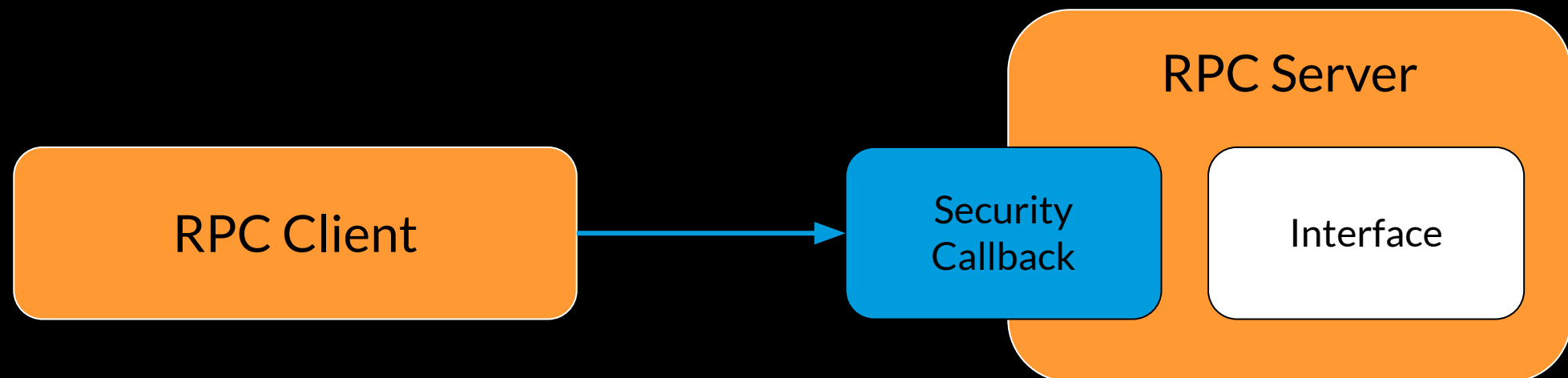
```
RPC_STATUS RpcServerRegisterIf3(  
    RPC_IF_HANDLE IfSpec,  
    UUID          *MgrTypeUuid,  
    RPC_MGR_EPV   *MgrEpv  
    unsigned int  Flags,  
    unsigned int  MaxCalls,  
    unsigned int  MaxRpcSize,  
    RPC_IF_CALLBACK_FN *IfCallback,  
    void          *SecurityDescriptor  
);
```

# Security Callback



# Security Callback

```
RPC_STATUS RpcIfCallbackFn(  
    RPC_IF_HANDLE InterfaceUuid,  
    void *Context  
)  
{...}
```



# Task Scheduler

```
RPC_STATUS RpcServer::SecurityCallback(RPC_IF_HANDLE InterfaceUuid, void *Context) {  
    ...  
    Status = RpcServerInqCallAttributesW(Context, &RpcCallAttributes);  
    if ( !Status && RpcCallAttributes.AuthenticationLevel >=  
        RPC_C_AUTHN_LEVEL_PKT_PRIVACY ) {  
        if ( RpcCallAttributes.ProtocolSequence == RPC_PROTSEQ_LRPC ) {  
            return RPC_S_OK;  
        }  
        else if ( UuidEqual(&RpcCallAttributes.InterfaceUuid, &GUID_ITaskSchedulerService,  
            &Status) && !Status ) {  
            ...  
        }  
    }  
    return RPC_S_ACCESS_DENIED;  
}
```

# IAS (Internet Authentication Service)

```
RPC_STATUS CIasRpcServer::RpcIfSecurityCallback(RPC_IF_HANDLE InterfaceUuid, void
*Context) {
    ...
    if ( !I_RpcBindingIsClientLocal(0i64, &ClientLocalFlag) && ClientLocalFlag ) {
        if ( !RpcBindingInqAuthClientW(Context, 0i64, 0i64, &AuthnLevel, 0i64, 0i64)
            && AuthnLevel >= RPC_C_AUTHN_LEVEL_PKT_PRIVACY
            && CIasRpcServer::IsCorrectProtseq(&hBinding)
            && CIasRpcServer::IsAccessGranted(v3, &hBinding) )
        {
            return RPC_S_OK;
        }
    }
    return RPC_S_ACCESS_DENIED;
}
```

# DHCP

```
RPC_STATUS DhcpRpcCallback(RPC_IF_HANDLE InterfaceUuid, void *Context) {
    shouldPass = 0;
    if ( !RpcBindingToStringBindingW(Context, &StringBinding)
        && !RpcStringBindingParseW(StringBinding, 0i64, &Protseq, 0i64, 0i64, 0i64)
        && !_wcsicmp(Protseq, L"ncalrpc") ) {
        shouldPass = 1;
    }
    if ( Protseq ) RpcStringFreeW(&Protseq);
    if ( StringBinding ) RpcStringFreeW(&StringBinding);
    if ( shouldPass ) return RPC_S_OK;
    else
        return RPC_S_ACCESS_DENIED;
}
```



# LSASS

```
RPC_STATUS LsaRpcIfCallbackFn(RPC_IF_HANDLE InterfaceUuid, void *Context) {  
    ...  
    LastError = RpcServerInqCallAttributesW(a2, &RpcCallAttributes);  
    ...  
    if ( RpcCallAttributes.OpNum >= 0x86u ) return RPC_S_PROCNUM_OUT_OF_RANGE;  
    ...  
    v6 = *((_DWORD *)&LsapRPCFunctionProperties + 2 * RpcCallAttributes.OpNum);  
    if ( !_bittest(&v6, RpcCallAttributes.ProtocolSequence) )  
        return RPC_S_PROTSEQ_NOT_SUPPORTED;  
    ...  
}
```

# Relevant Flags

🚩 `RPC_IF_ALLOW_CALLBACKS_WITH_NO_AUTH`



What can go wrong?

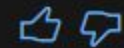


... / Desktop Technologies / Networking and Internet / Remote Procedure Call /



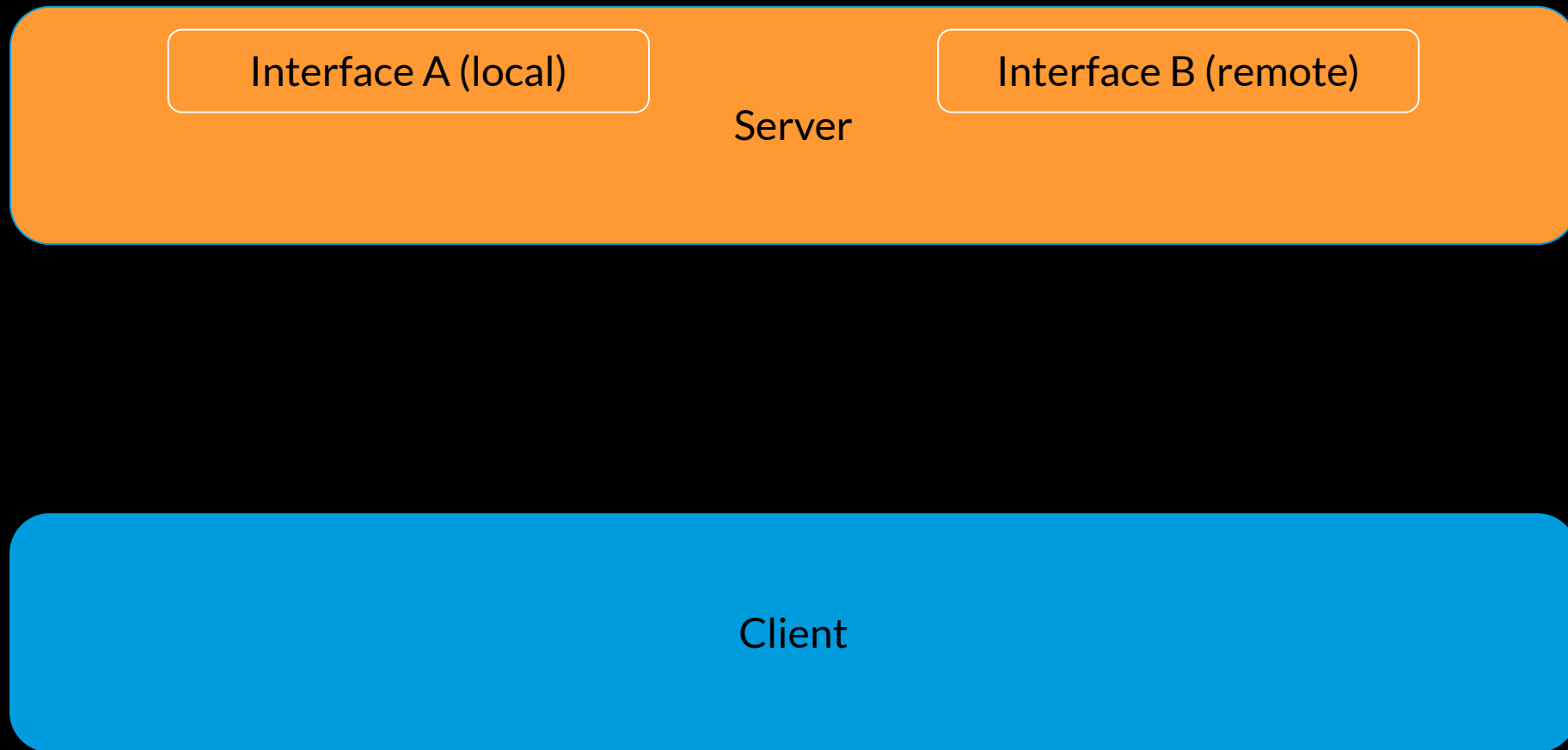
# Be Wary of Other RPC Endpoints Running in the Same Process

Article • 08/23/2019 • 2 minutes to read • 2 contributors



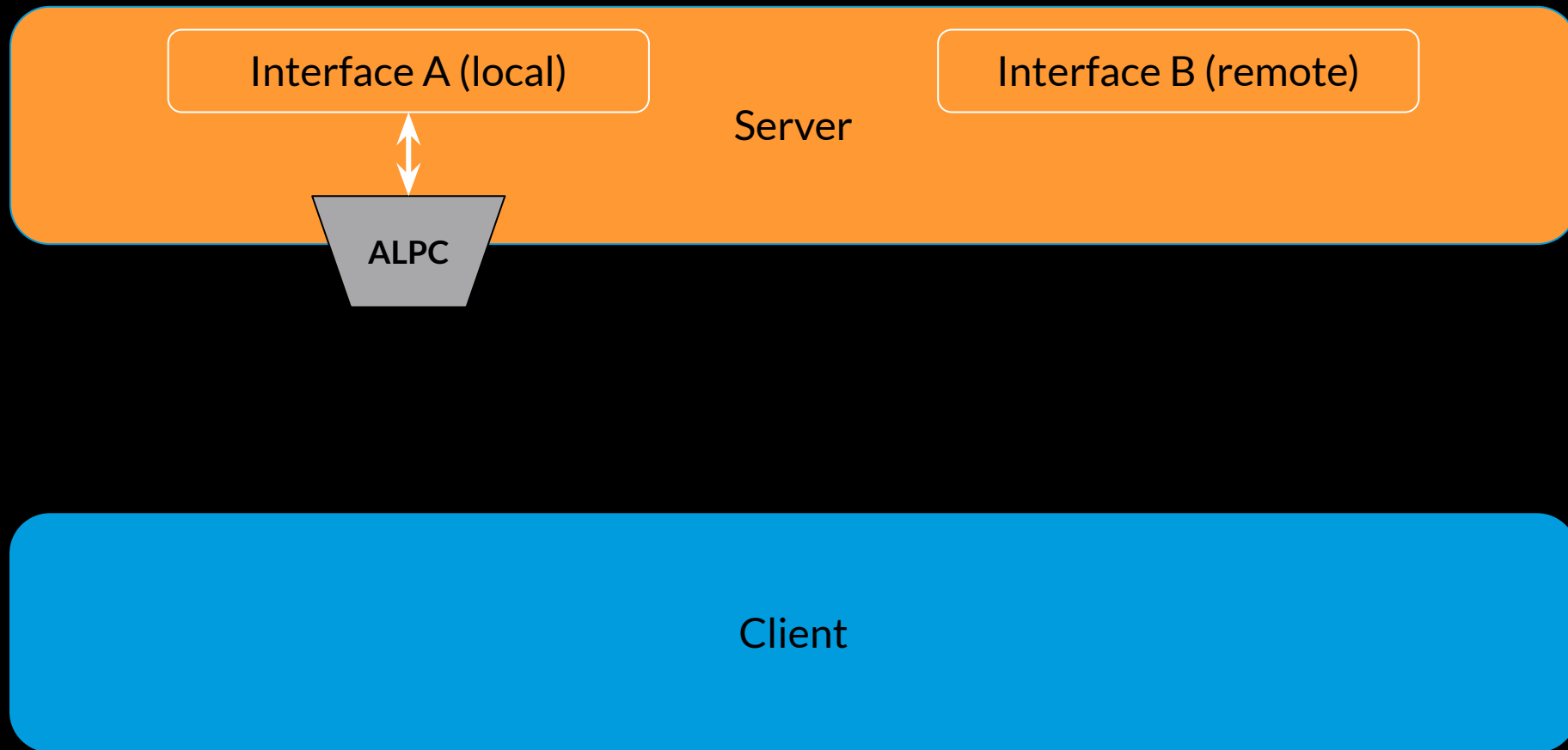
<https://docs.microsoft.com/en-us/windows/win32/rpc/be-wary-of-other-rpc-endpoints-running-in-the-same-process>

# “Endpoint Multiplexing”

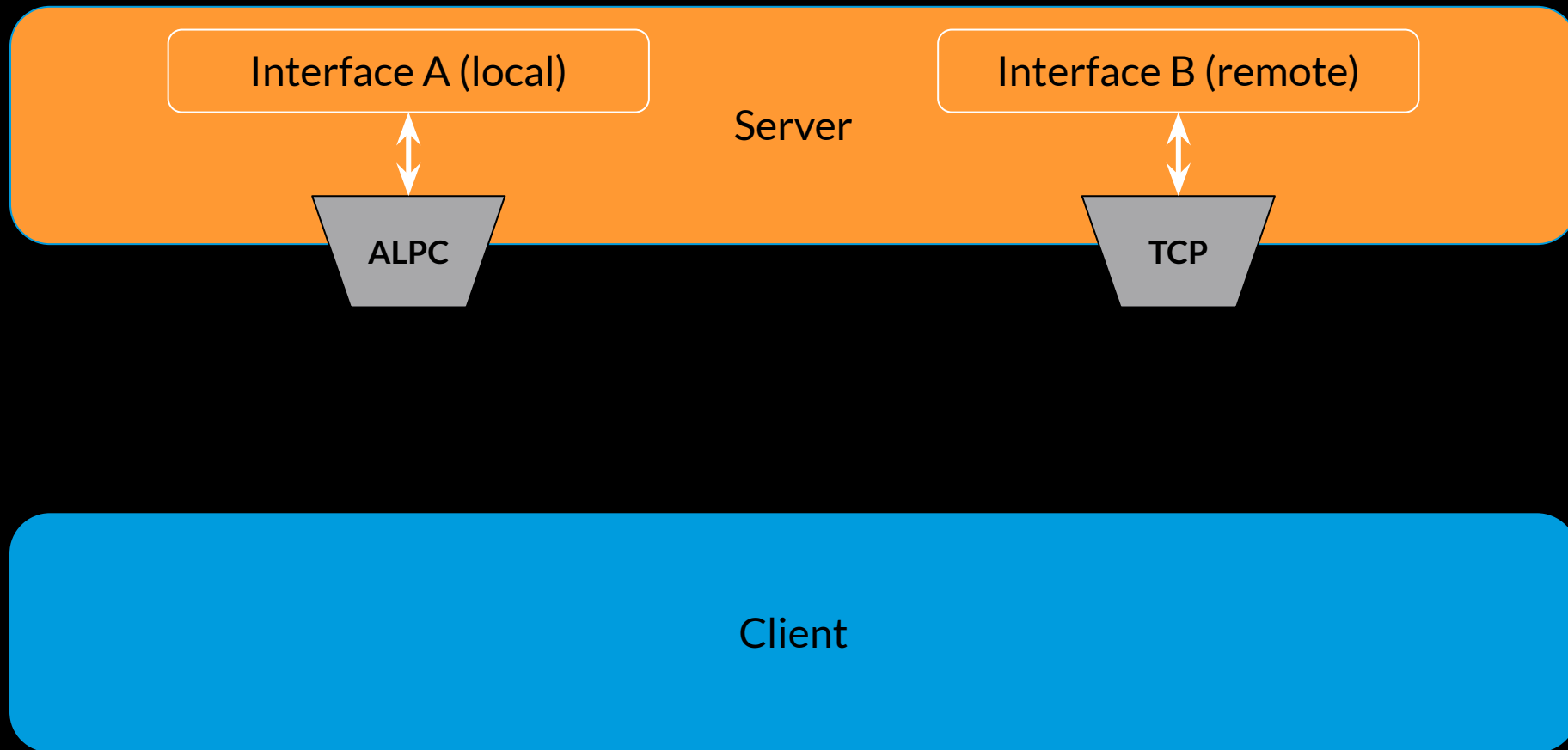




# “Endpoint Multiplexing”

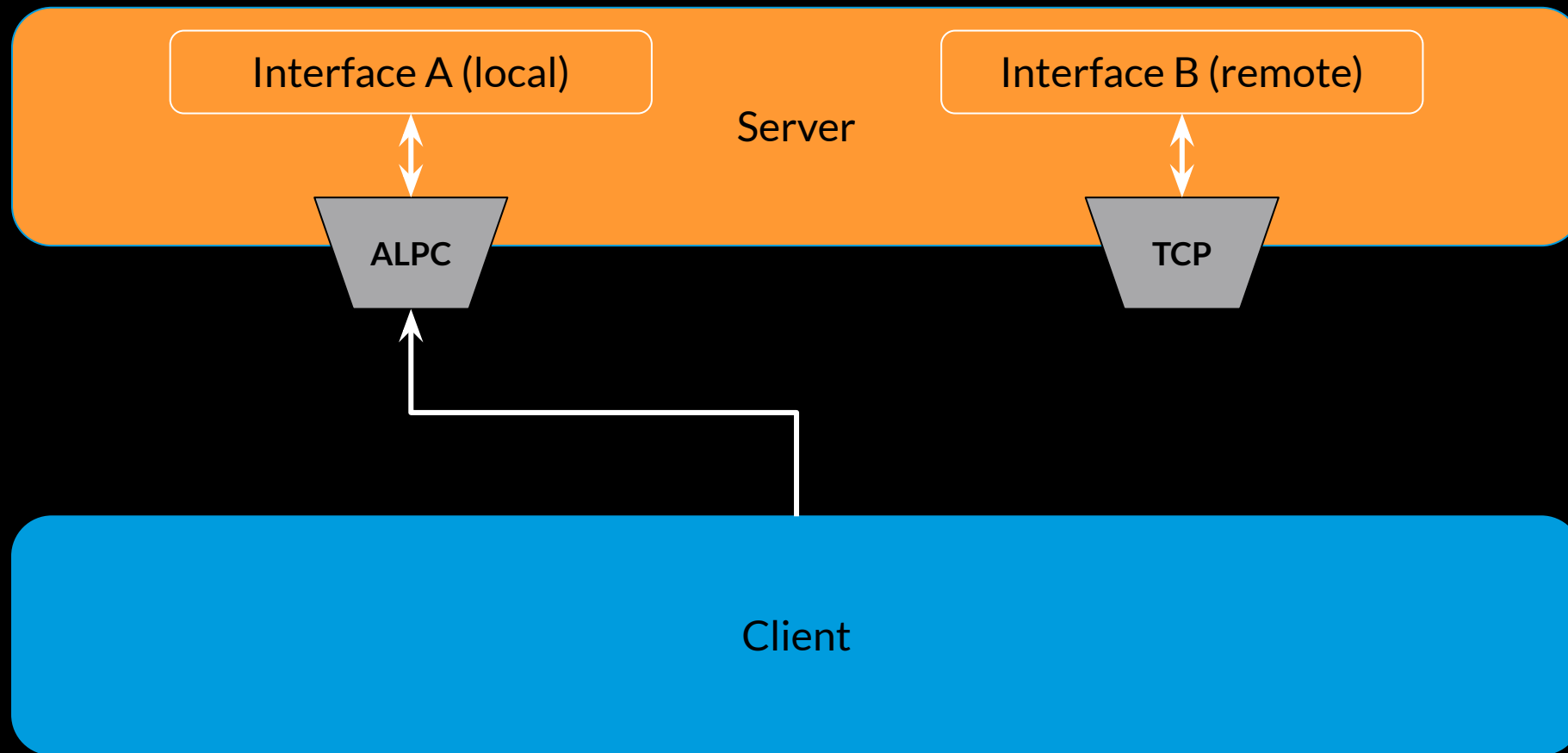


# “Endpoint Multiplexing”

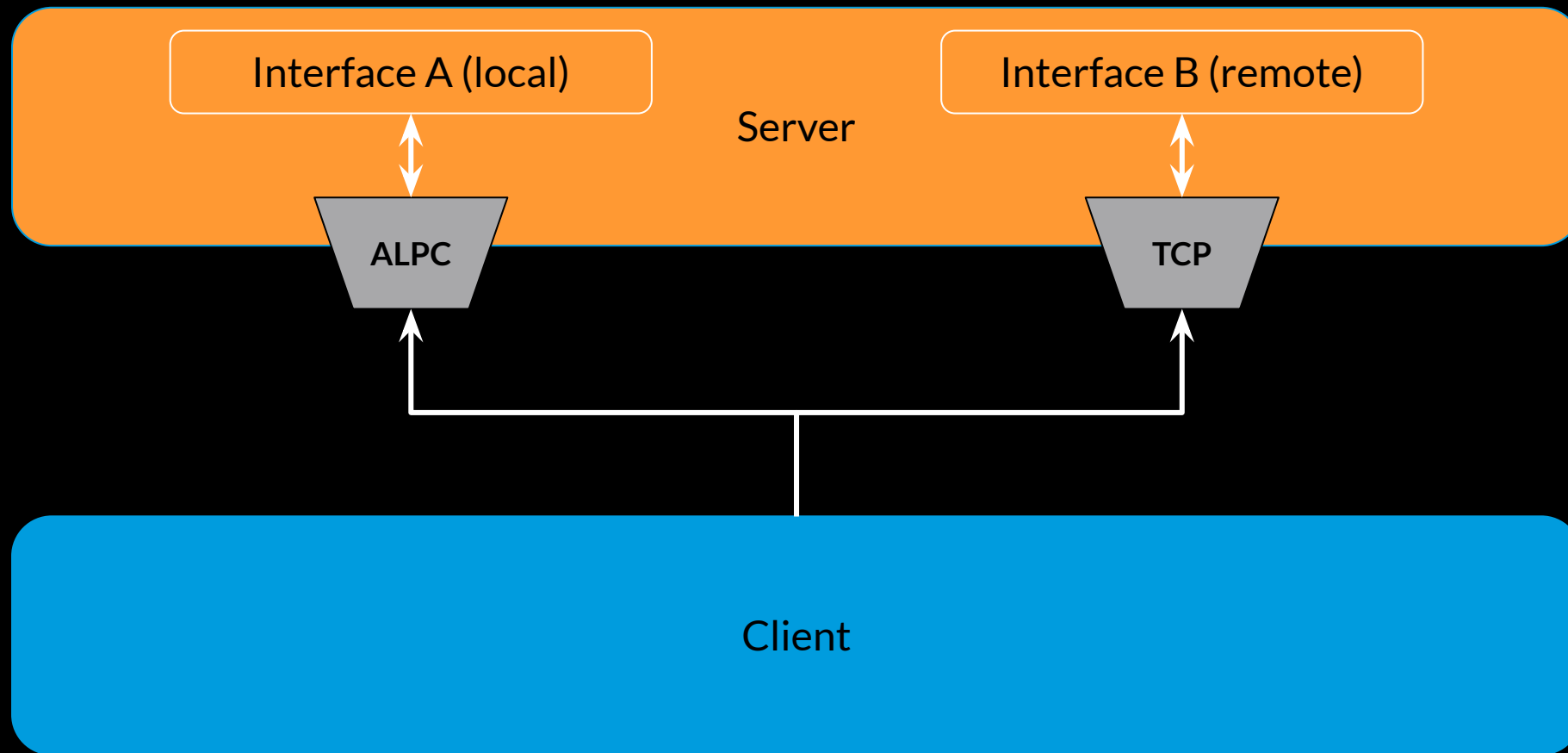




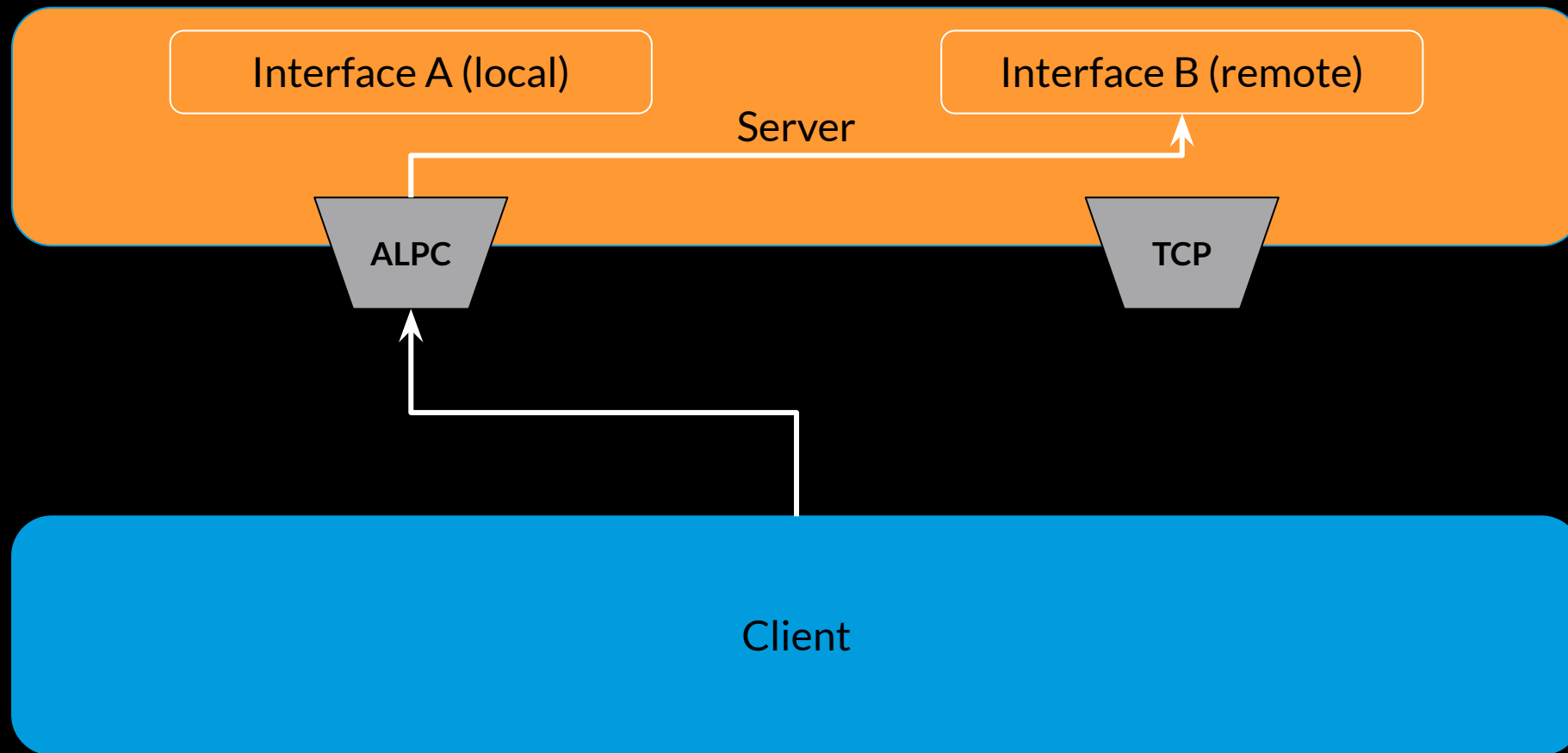
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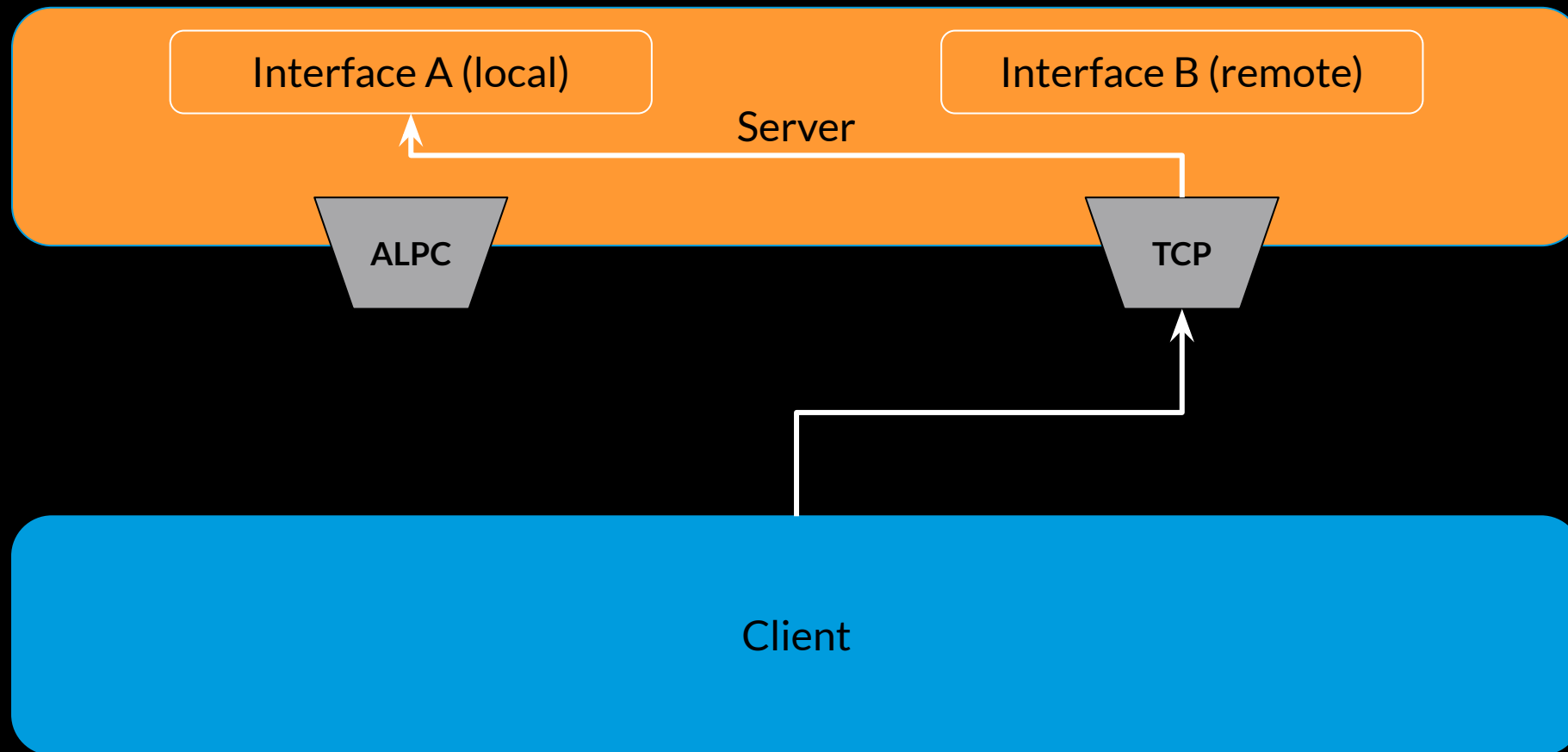
# “Endpoint Multiplexing”



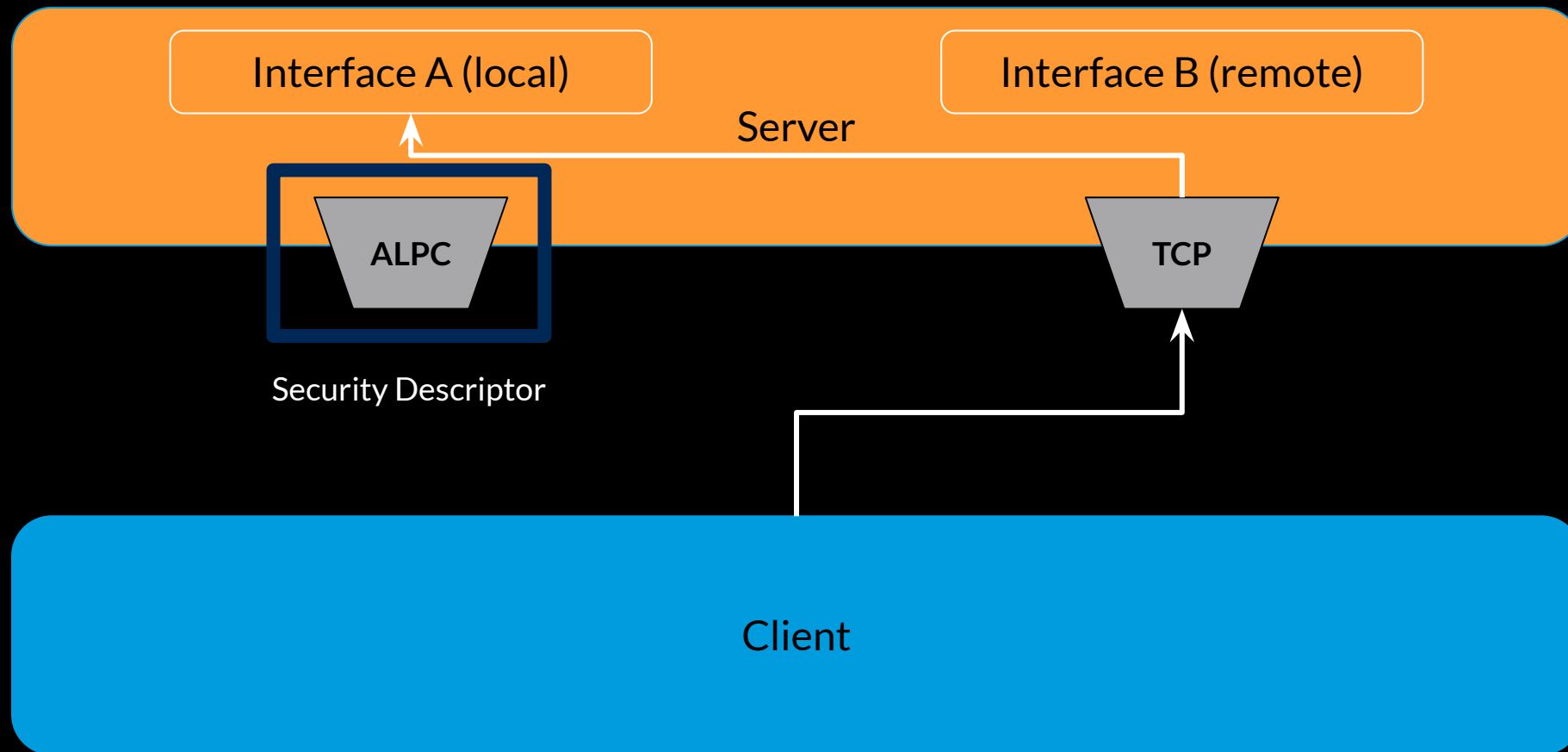
# “Endpoint Multiplexing”



# “Endpoint Multiplexing”



# “Endpoint Multiplexing”



# “Endpoint Multiplexing”

Why?

- Interfaces are not bound to endpoints!

# “Endpoint Multiplexing”

Why?

- Interfaces are not bound to endpoints!

When?

- Service is hosted with other services in the same svchost process

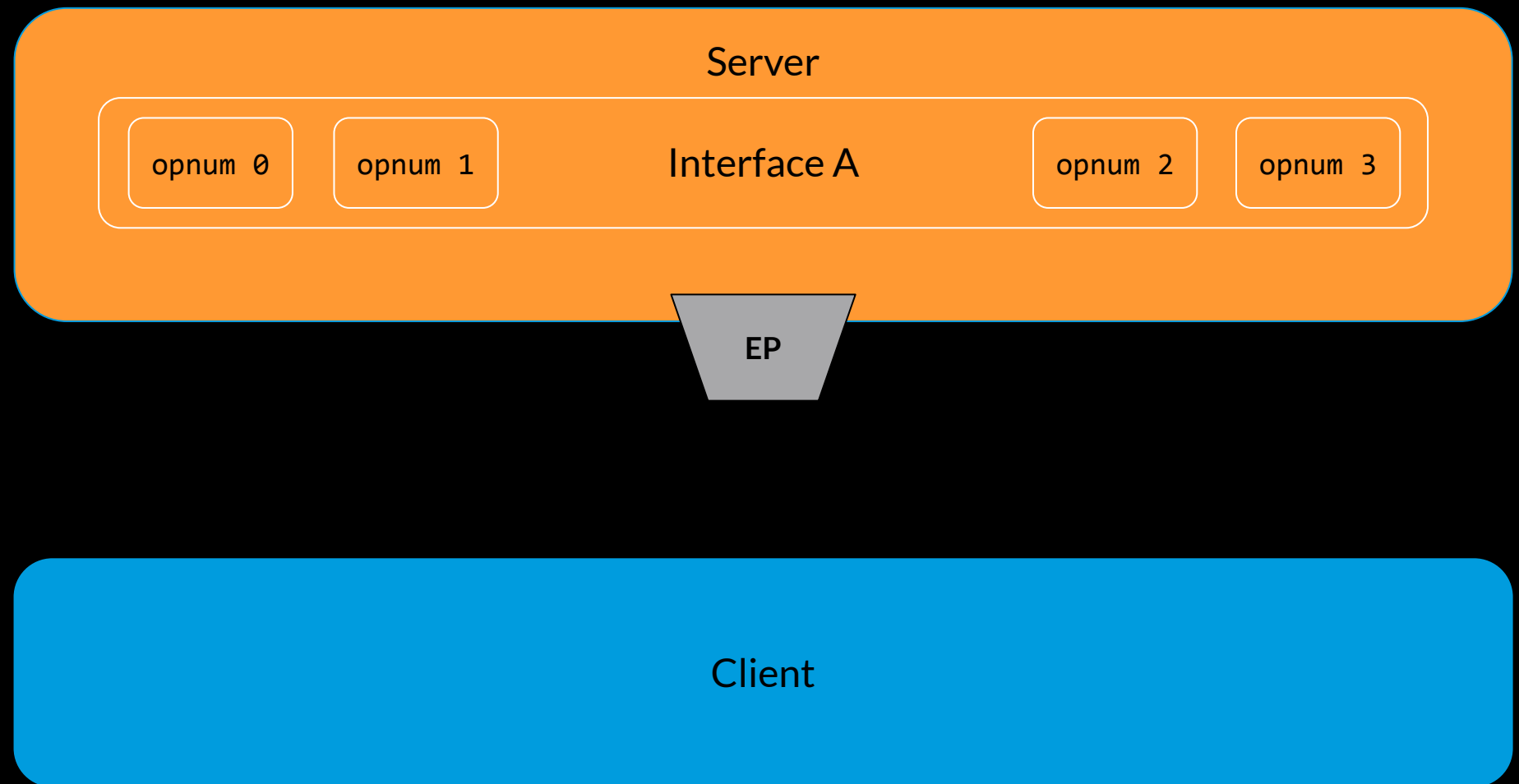


# Relevant Flags

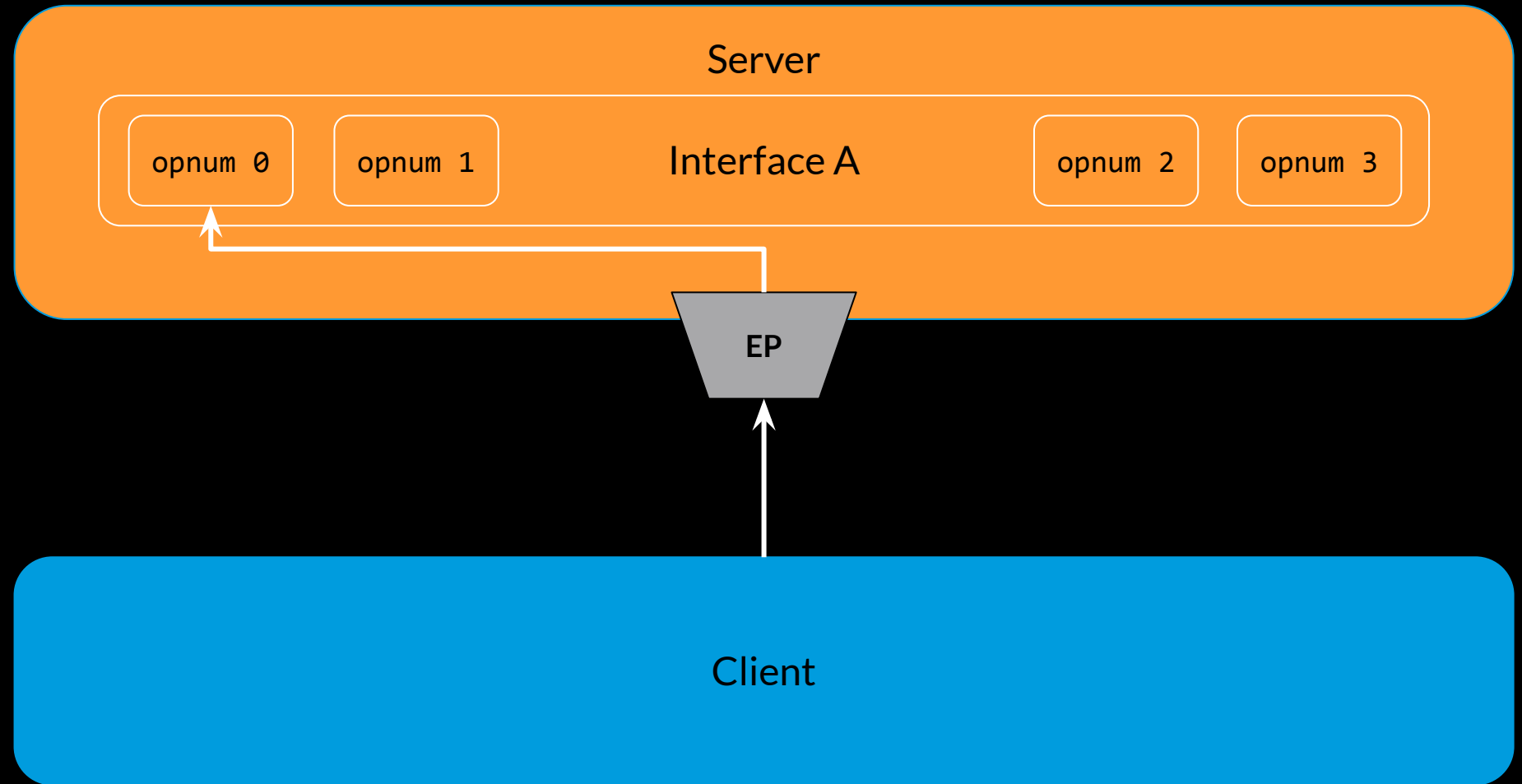
 `RPC_IF_ALLOW_LOCAL_ONLY`

# Security Callback Caching

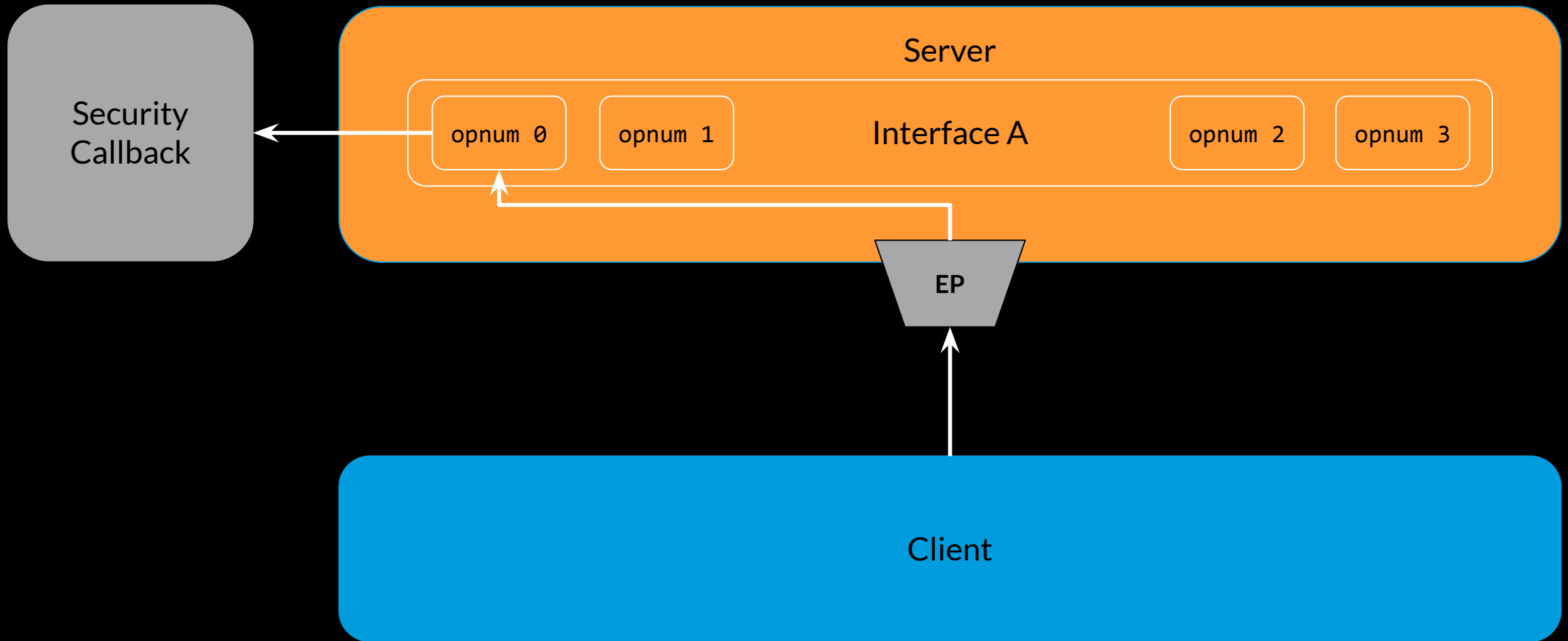
# Security Callback Caching



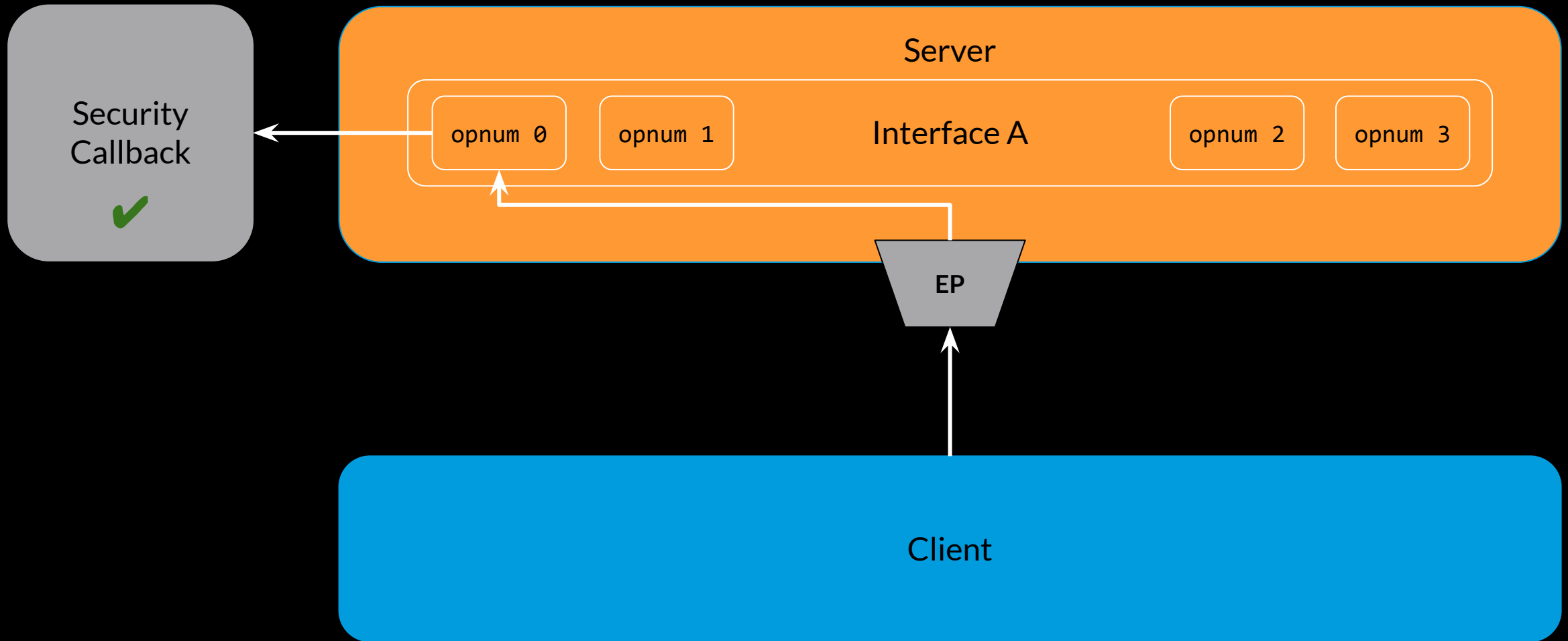
# Security Callback Caching



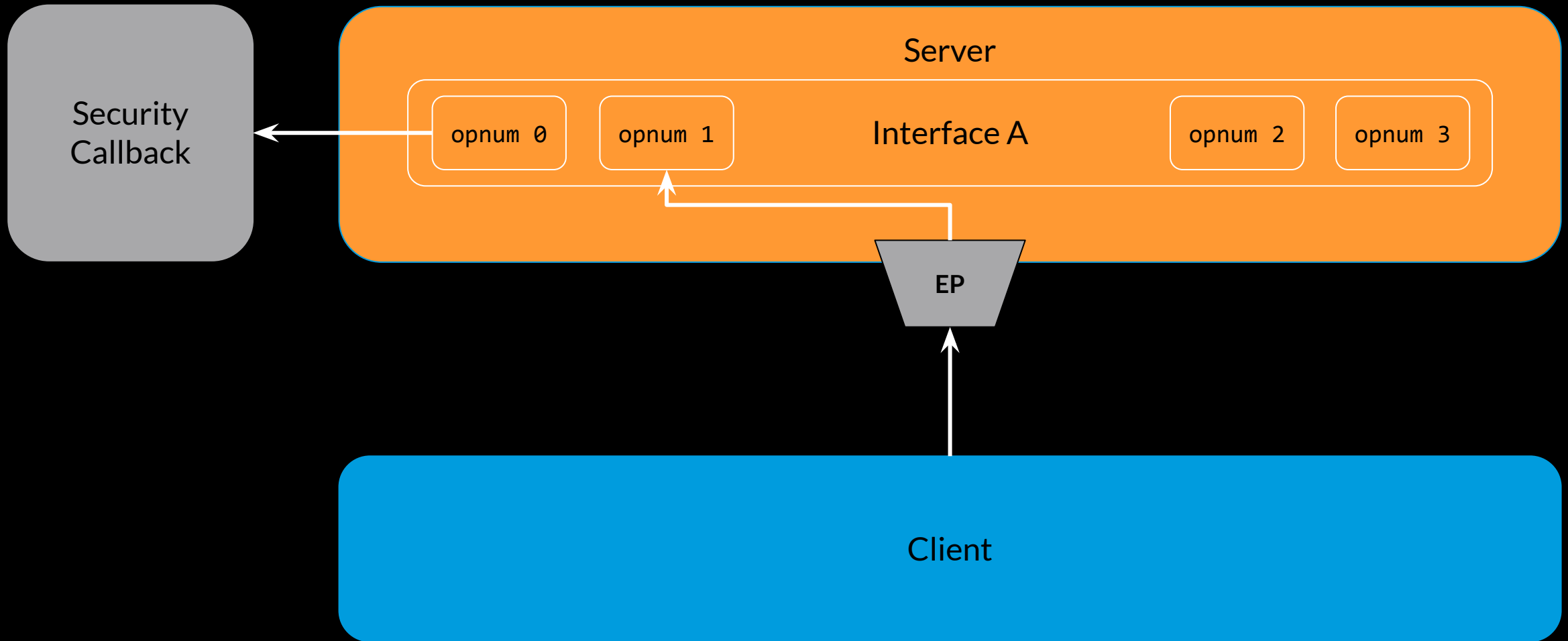
# Security Callback Caching



# Security Callback Caching

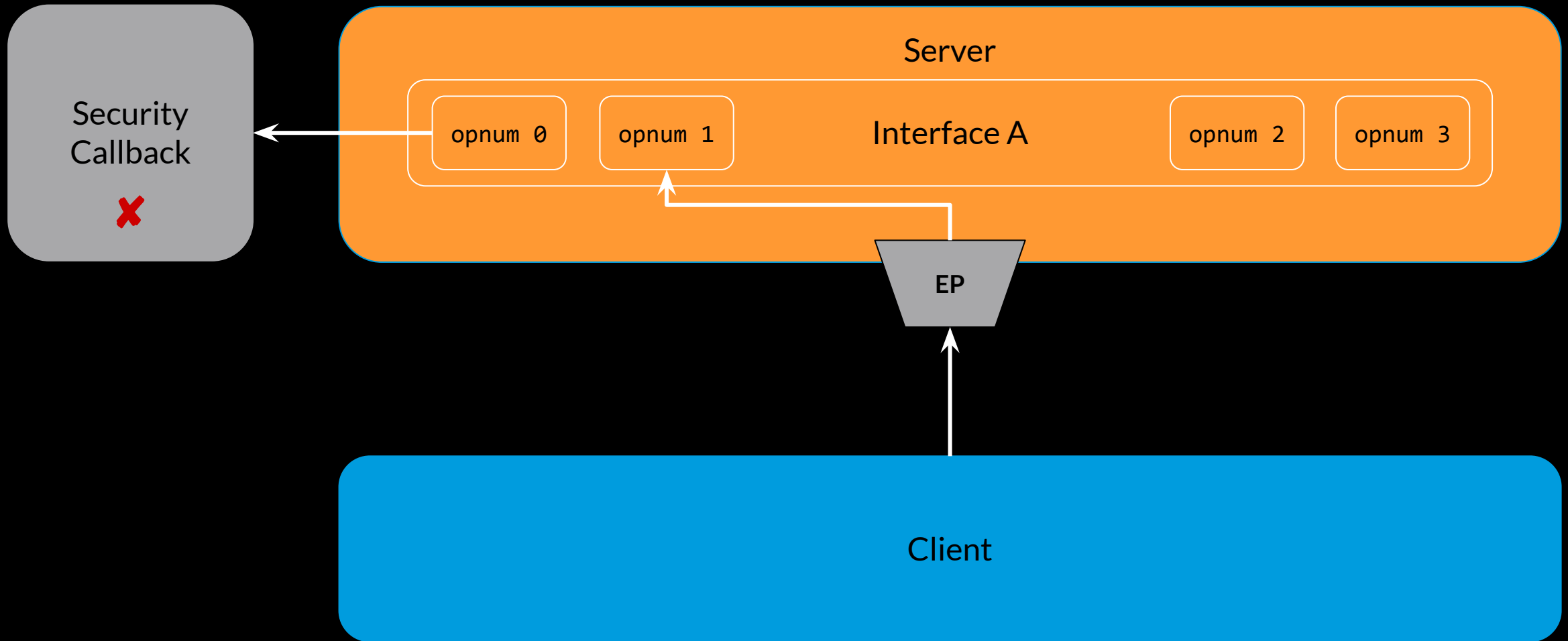


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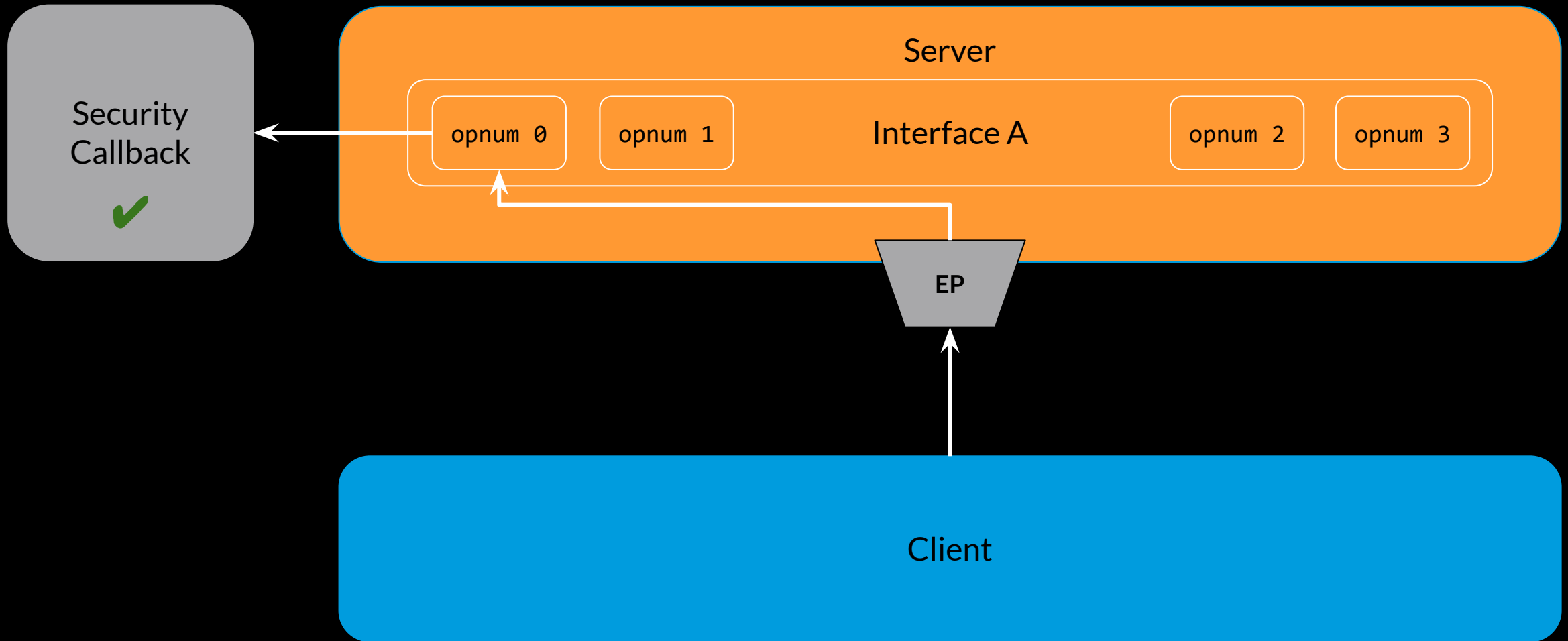




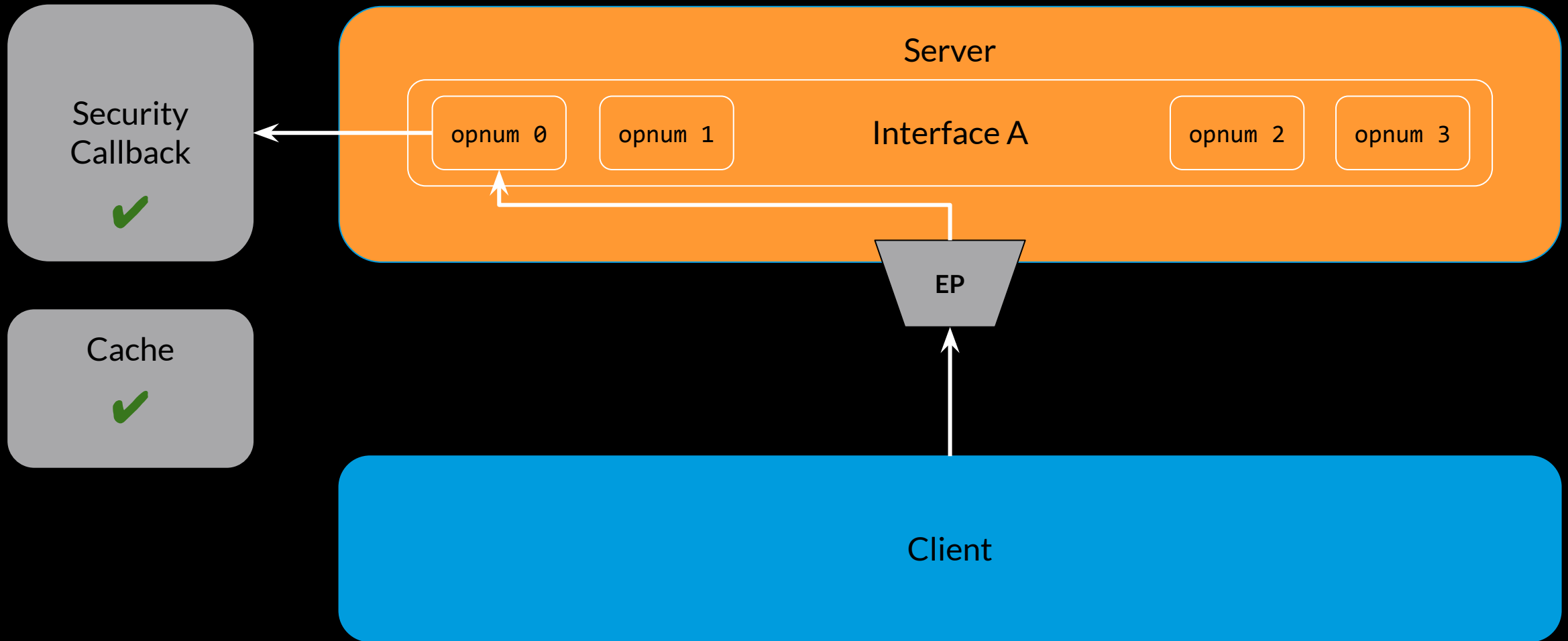
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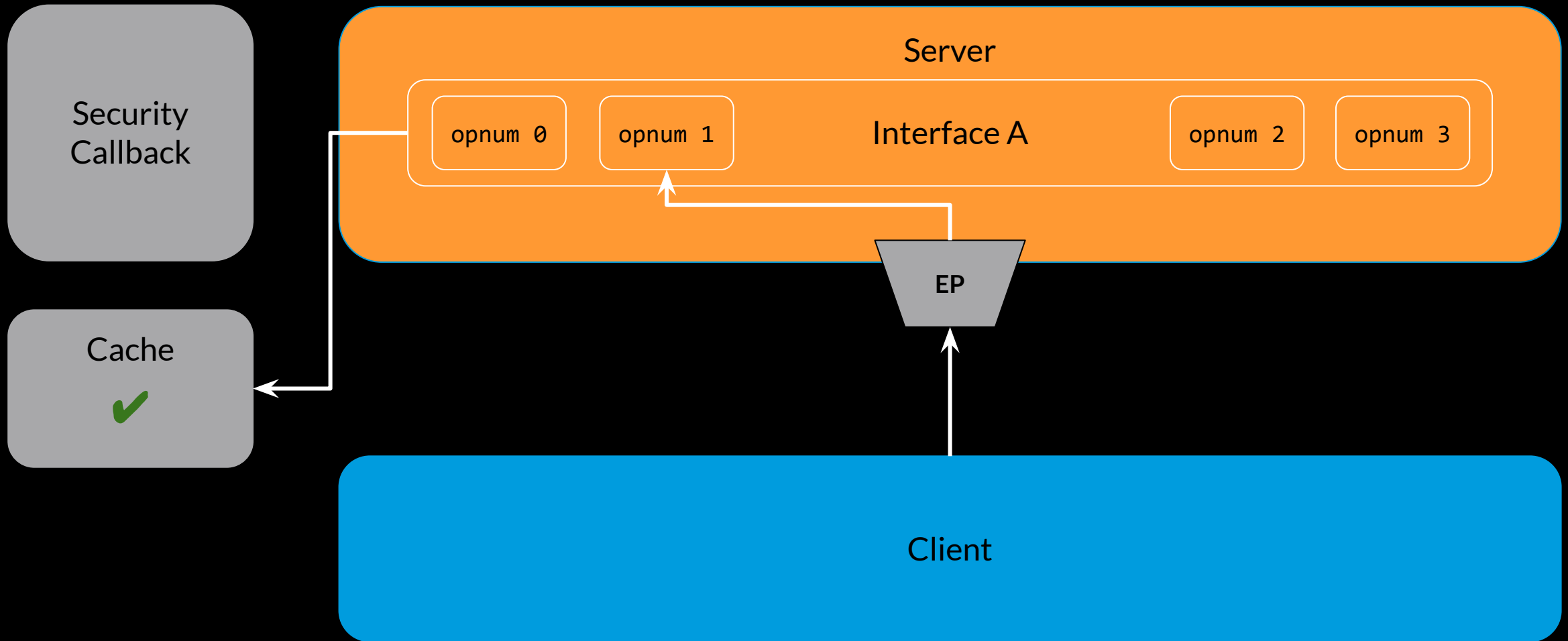
# Security Callback Caching



# Security Callback Caching



# Security Callback Caching



# Security Callback Caching

When?

- Happens by default
- relies on the context identifier of the security context
  - Binding not authenticated? no caching!

# Relevant Flags

RPC\_IF\_SEC\_NO\_CACHE

RPC\_IF\_SEC\_CACHE\_PER\_PROC

# Quick Recap

- ❑ Authentication Bindings
- ❑ Security descriptors
- ❑ Security callbacks
- ❑ Endpoint “multiplexing”
- ❑ Security callback response caching



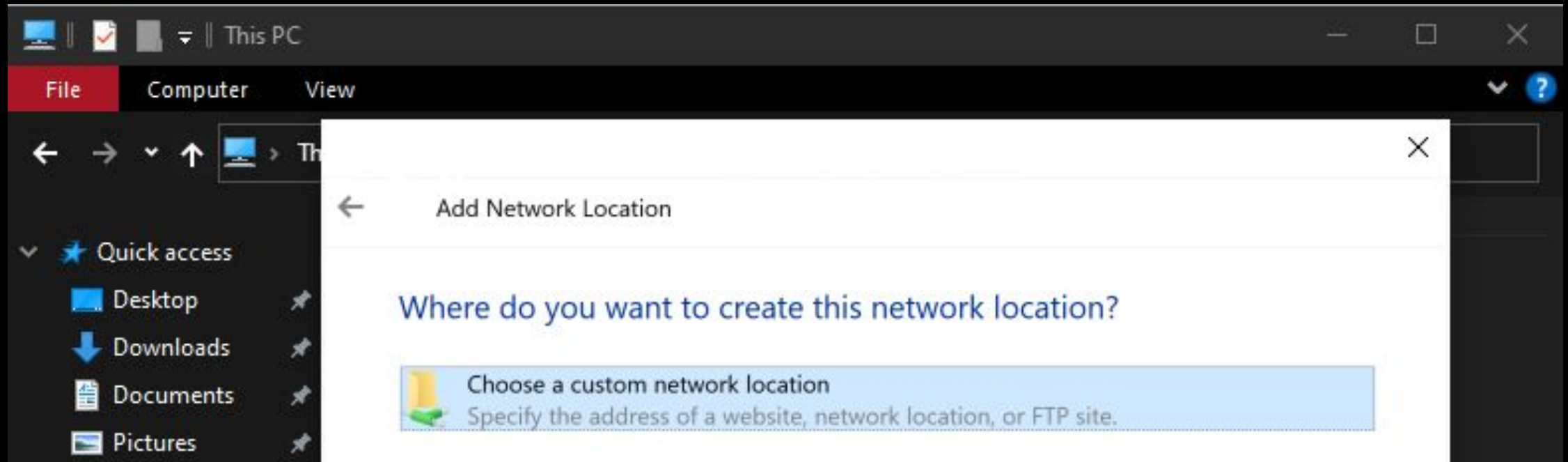
# A 0-Day in the Server service

## Bug, attack flow & demo



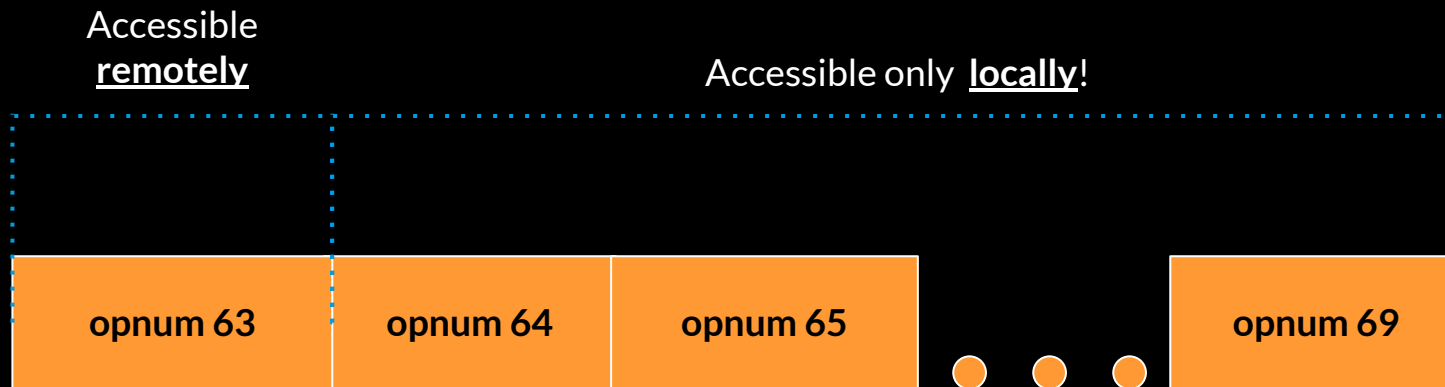
# The Server Service (i.e. *LanmanServer*)

- Accessible through the `\pipe\srvsvc` named pipe



# Server's Security Callback

```
# Windows 10 19H2  
if ((RpcCallAttributes.OpNum - 64) <= 5 && RpcCallAttributes.IsClientLocal != 1))  
    return ERROR_ACCESS_DENIED;
```

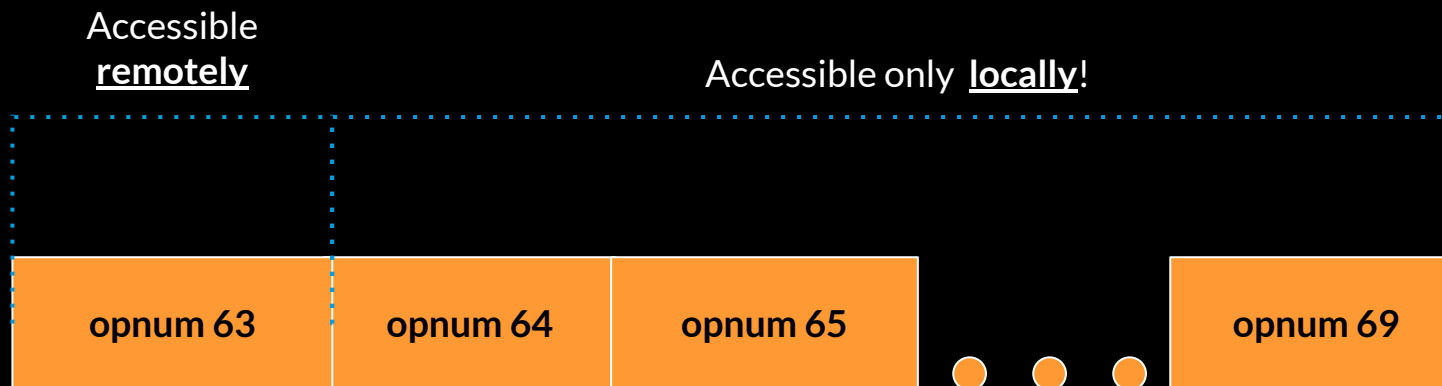


# Server's Security Callback



Theory - newly added functions can pose a security problem in the future

```
# Windows 10 19H2
if ((RpcCallAttributes.OpNum - 64) <= 5 && RpcCallAttributes.IsClientLocal != 1))
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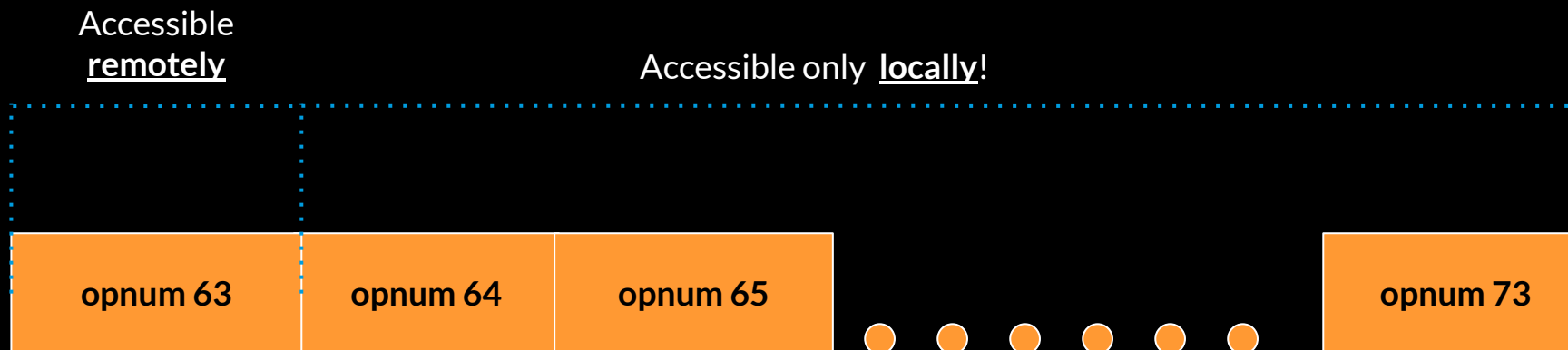


# Server's Security Callback



Theory - newly added functions can pose a security problem in the future

```
# Windows 10 20H2  
if ((RpcCallAttributes.OpNum - 64) <= 9 && RpcCallAttributes.IsClientLocal != 1))  
    return ERROR_ACCESS_DENIED;
```

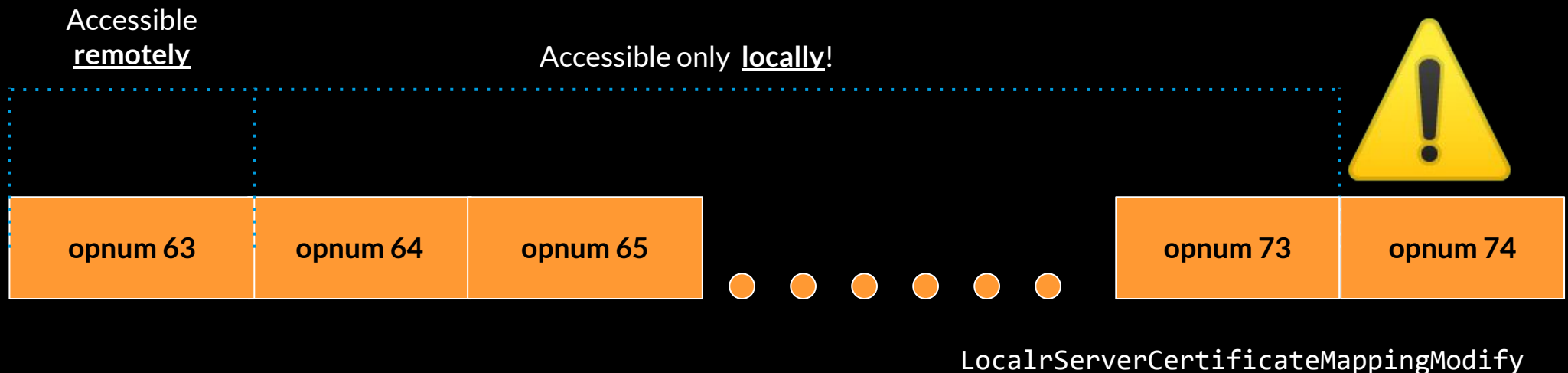


# Server's Security Callback



Theory - newly added functions can pose a security problem in the future

```
# Windows 11
if ((RpcCallAttributes.OpNum - 64) <= 9 && RpcCallAttributes.IsClientLocal != 1))
    return ERROR_ACCESS_DENIED;
```



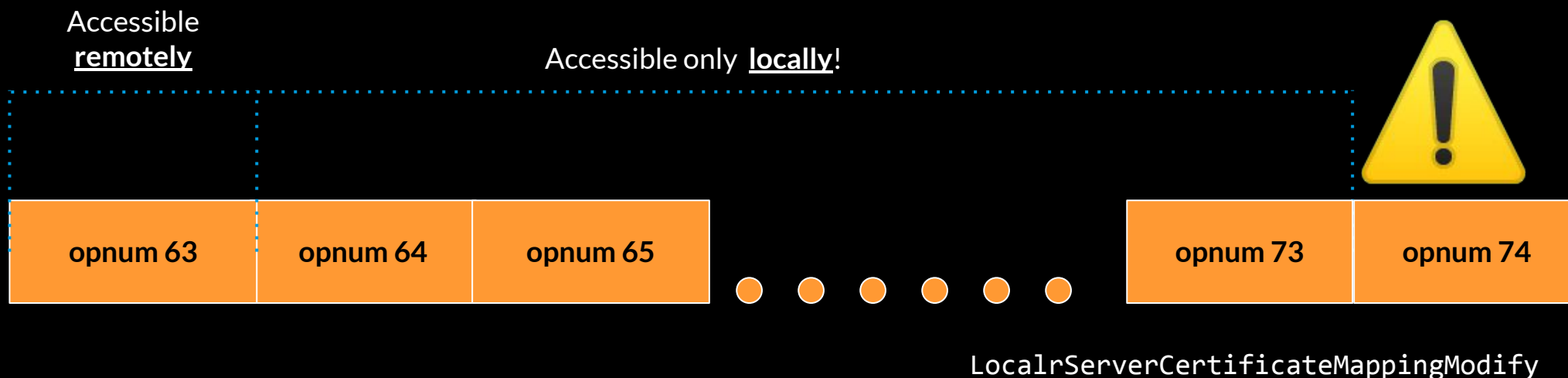
# Server's Security Callback

CVE-2022-30216 - Tampering (CVSS: 8.8)



Theory - newly added functions can pose a security problem in the future

```
# Windows 11
if ((RpcCallAttributes.OpNum - 64) <= 9 && RpcCallAttributes.IsClientLocal != 1))
    return ERROR_ACCESS_DENIED;
```



# SMB over QUIC

# SMB over QUIC

- Transport layer protocol with low latency, privacy and security



# SMB over QUIC

- Transport layer protocol with low latency, privacy and security
- Server provides a certificate - prevents server spoofing attacks

# SMB over QUIC

- Transport layer protocol with low latency, privacy and security
- Server provides a certificate - prevents server spoofing attacks
- New functions added - manage the “symbolic link” of a QUIC certificate to a certificate in the certificate store
  - LocalrServerCertificateMappingGet
  - LocalrServerCertificateMappingSet
  - LocalrServerCertificateMappingEnum
  - LocalrServerCertificateMappingRemove
  - LocalrServerCertificateMappingModify

# CVE-2022-30216

- Tampering - we can change a certificate mapping
- Maybe we can do more?

# CVE-2022-30216

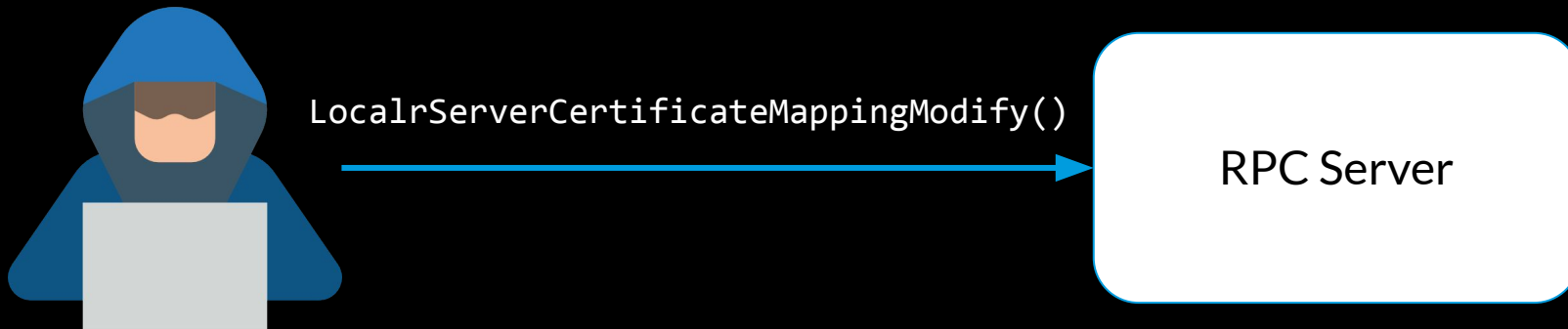
- Tampering - we can change a certificate mapping
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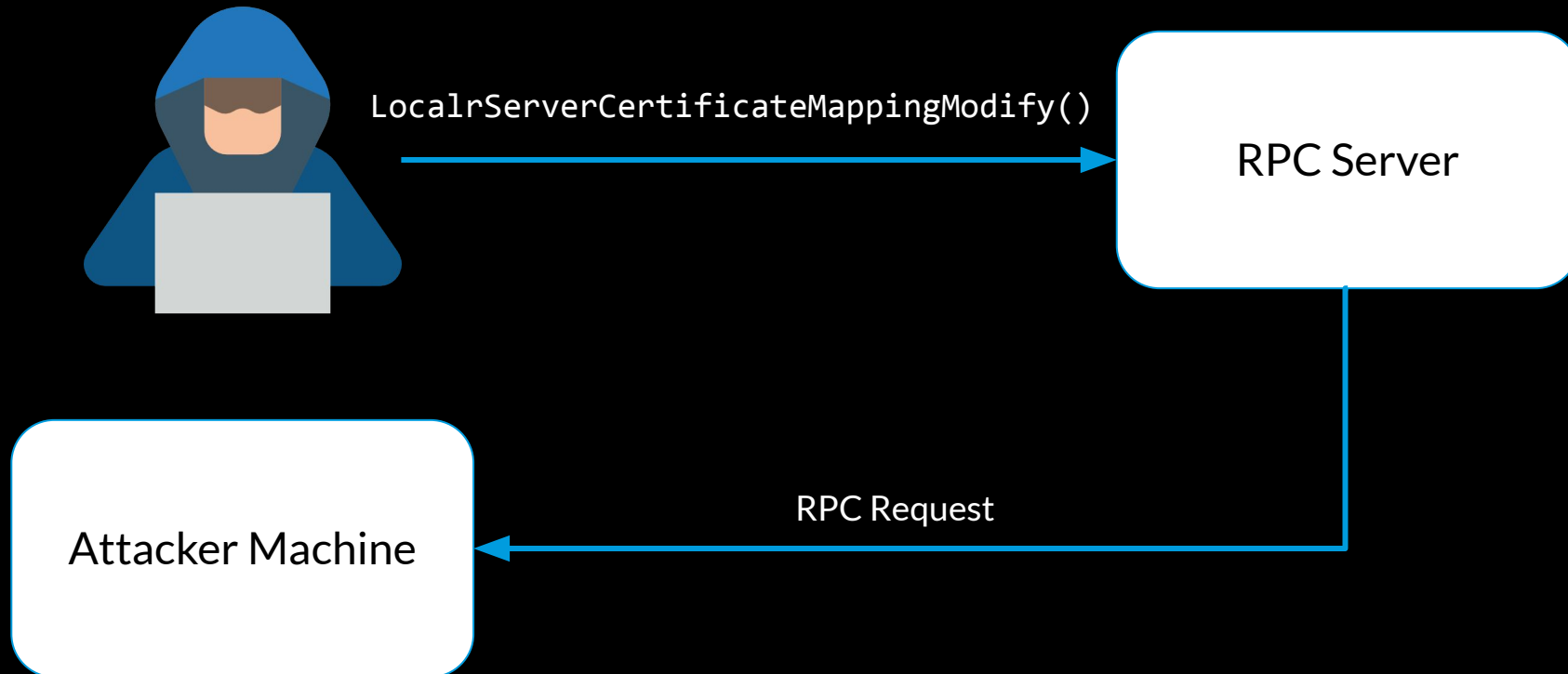
```
00000000
00000000 certificateStruct struc ; (sizeof=0x58, mappedto_93)
00000000 serverName      dq ? ; offset
00000008 subject        dq ? ; offset
00000010 issuer          dq ? ; offset
00000018 thumbprint      dq ? ; offset
00000020 friendlyName      dq ? ; offset
00000028 notBefore        dq ? ; offset
00000030 notAfter          dq ? ; offset
00000038 storeLocation    dq ? ; offset
00000040 storeName           dq ? ; offset
00000048 field_48        dq ? ; offset
00000050 type                dd ?
00000054 flags            dd ?
00000058 certificateStruct ends
```

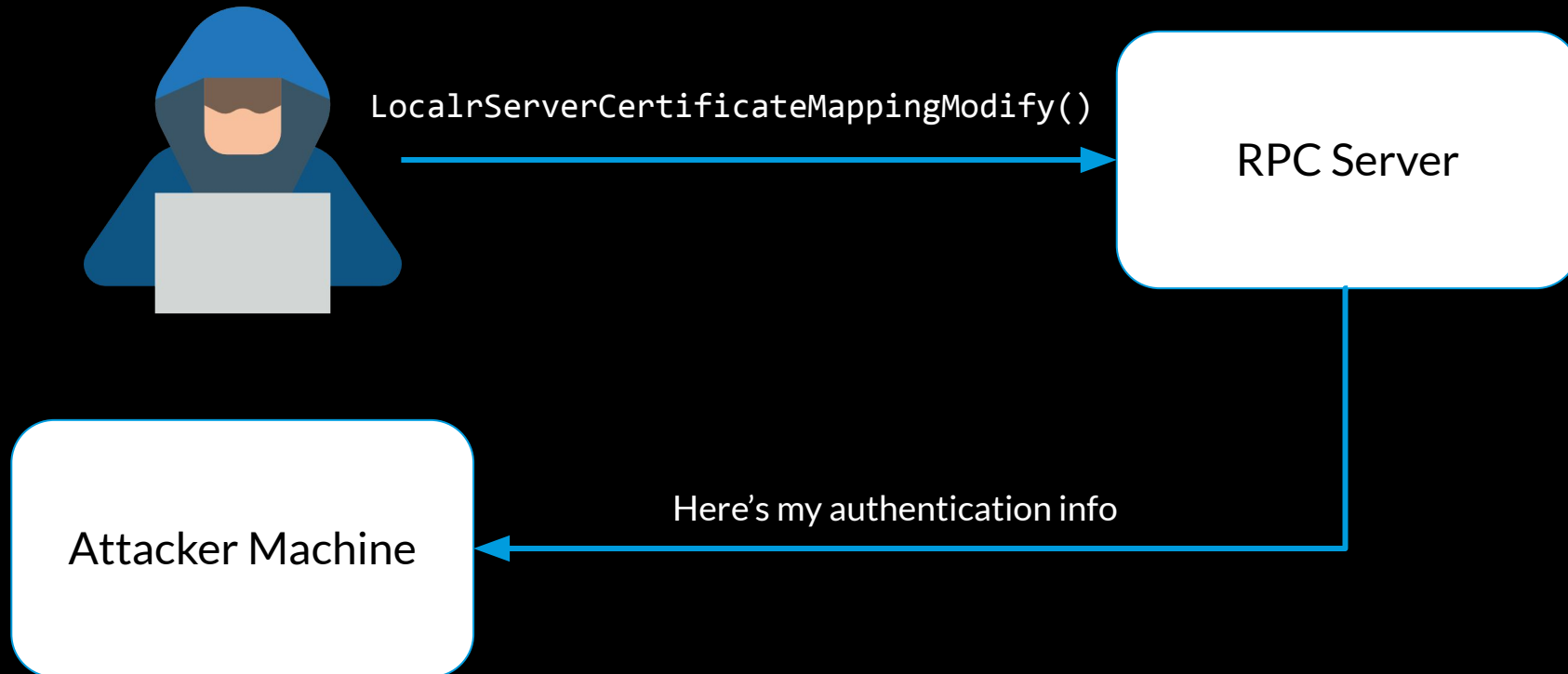
# CVE-2022-30216

- Tampering - we can change a certificate mapping
- Maybe we can do more?

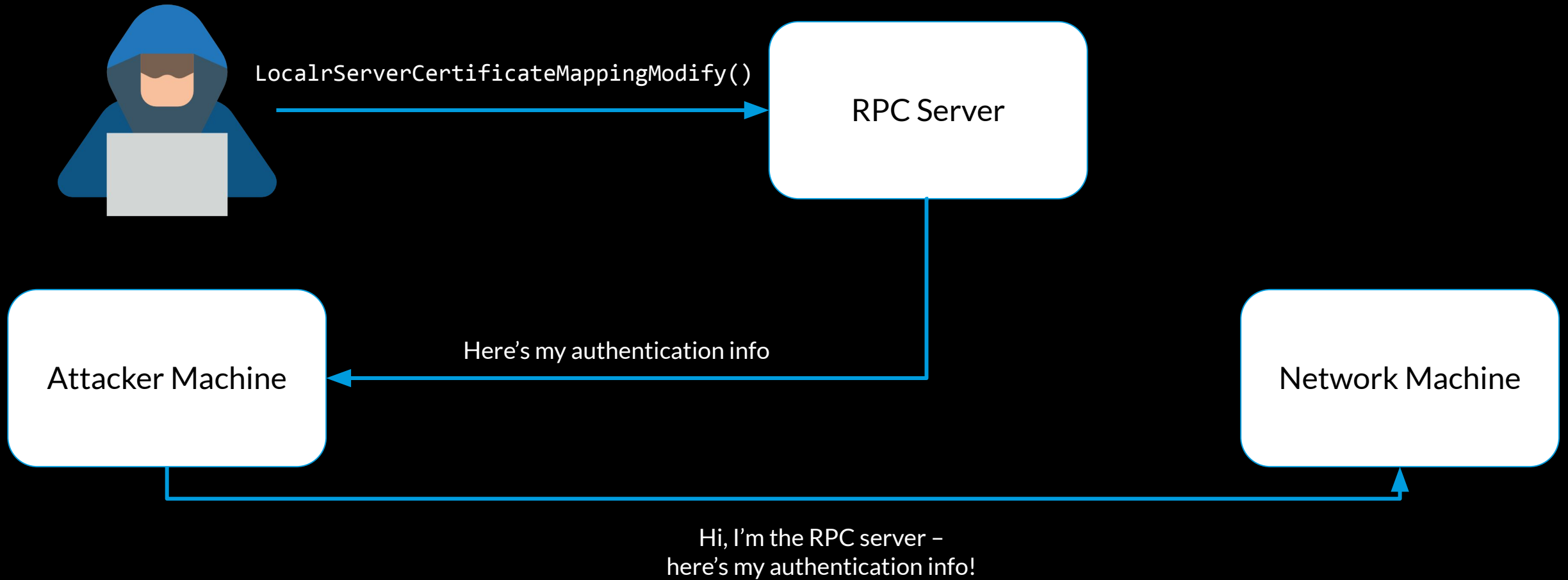
```
00000000
00000000 certificateStruct struc ; (sizeof=0x58, mappedto_93)
00000000 serverName      dq ? ; offset
00000008 subject        dq ? ; offset
00000010 issuer          dq ? ; offset
00000018 thumbprint      dq ? ; offset
00000020 friendlyName      dq ? ; offset
00000028 notBefore       dq ? ; offset
00000030 notAfter          dq ? ; offset
00000038 storeLocation   dq ? ; offset
00000040 storeName           dq ? ; offset
00000048 field_48        dq ? ; offset
00000050 type                dd ?
00000054 flags            dd ?
00000058 certificateStruct ends
```

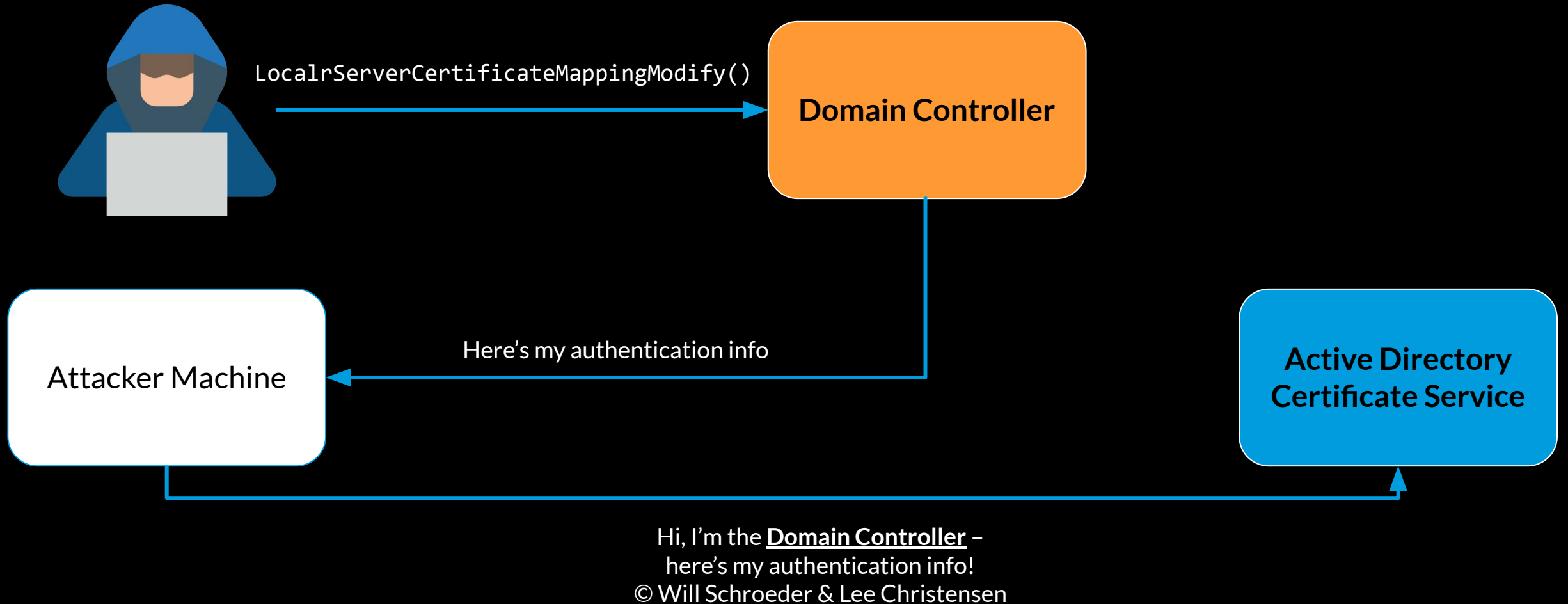


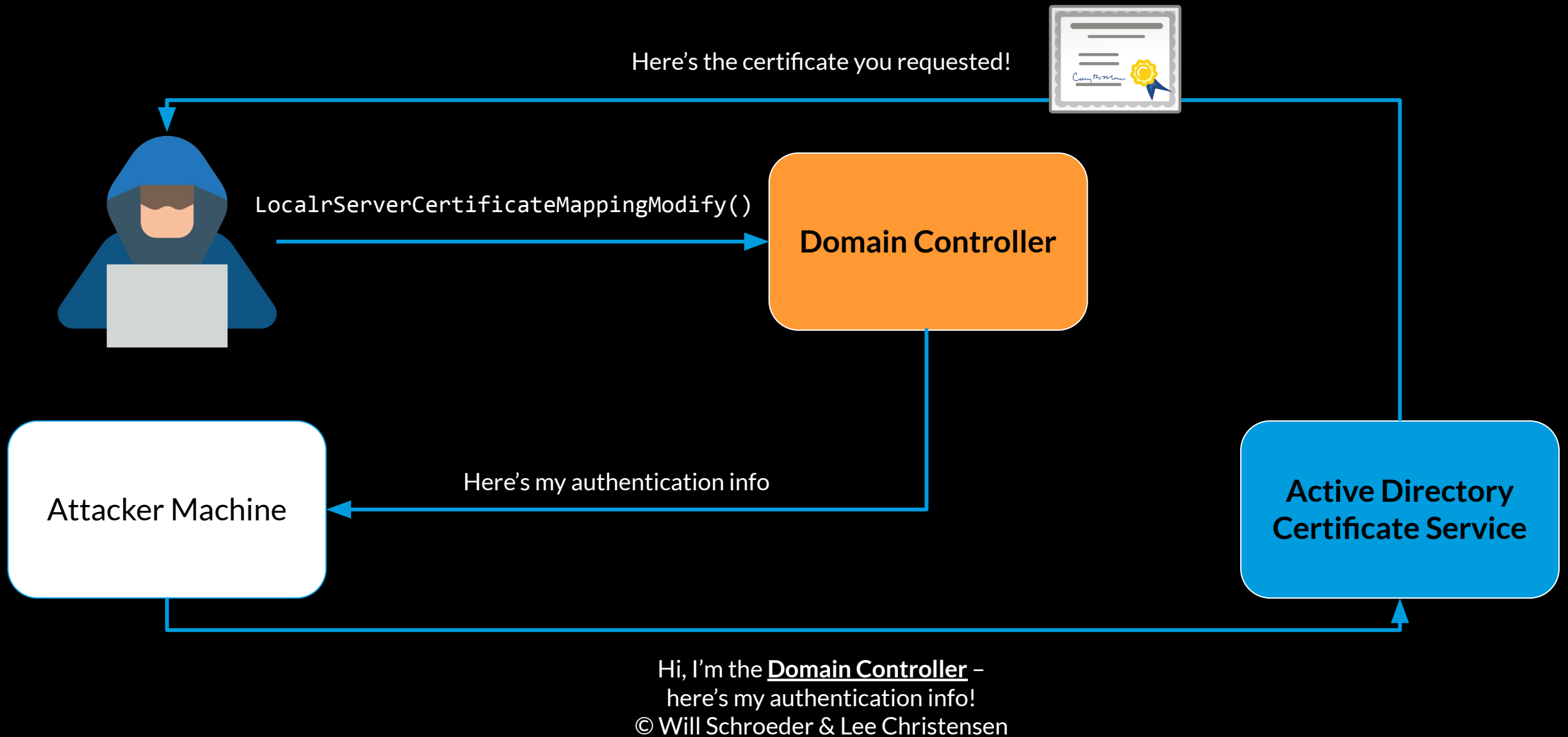












# Exploitation Flow

Action	Result
Auth coerce by calling vulnerable RPC function	Victims sends out credentials

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Auth coerce by calling vulnerable RPC function	Victims sends out credentials
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Perform DCSync	NTLM hash is obtained
Pass the hash	<b>Get shell</b>



# Exploit Demo



```
C:\Users\Administrator>ipconfig
```

```
Windows IP Configuration
```

```
Ethernet adapter Ethernet0:
```

```
Connection-specific DNS Suffix . :  
Link-local IPv6 Address . . . . . : fe80::6085:c673:f1e2:de25%9  
IPv4 Address. . . . . : 10.0.200.132  
Subnet Mask . . . . . : 255.255.0.0  
Default Gateway . . . . . : 10.0.0.138
```

```
C:\Users\Administrator>whoami  
research\administrator
```

```
C:\Users\Administrator>
```

Activate Windows  
Go to Settings to activate Windows.

|| Screenshotify - Screen Video Recorder is sharing your screen.

Stop sharing

Hide

# Summary

- Security callbacks are an interesting attack surface
  - Specifically dealing with opnums
  - Specifically due to caching
- Future research directions
  - More services, SMB over QUIC, RPC runtime, tooling
- Blog post & PoC available at <https://akamai.com/blog/security/>

# References

- [Offensive Windows IPC Internals 2: RPC](#) (0xcsandker)
- [How to secure a Windows RPC Server, and how not to](#) (@tiraniddo)
- [ADCS + PetitPotam NTLM Relay: Obtaining krbtgt Hash with Domain Controller Machine Certificate](#)



Thank you

Questions?



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