Abhi Kamboj

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ACADEMIC PROFILE

University of Illinois at Urbana Champaign

May 2021

Bachelor of Science in Computer Engineering

GPA: 3.86/4.0

- Dual Degree: Bachelor of Science in Innovation, Leadership, and Engineering Entrepreneurship
- Honors: Chancellor's Scholar, James Scholar, IEEE Eta Kappa Nu Honors, Tau Beta Pi Engineering Honors
- Key Courses: Intro to AI, Deep Learning in Hardware, Quantum Info Theory, x86 OS Dev, FPGA Digital Systems
- Leadership Certificate: Developed leadership skills through workshops, reflections, and professional mentors
- Lab Project: Created autonomous color-following robot using PIXY camera, Arduino, and 2 stepper motors

Study Abroad at Ecole Polytechnique Fédérale de Lausanne, Switzerland

Aug 2019 - Dec 2019

- Key Courses: Machine Learning, Embedded Systems, Networks, Algorithms, Functional Scala, Security
- ML Project: created a building classification system in python for a civil engineering lab by identifying the buildings' opening to facade ratio with a Torchvision CNN and using images from the Google Streetview API

PROFESSIONAL EXPERIENCE

Big Data Platform Engineering Intern at Western Digital, San Jose, CA

May 2020 - July 2020

- Enhanced internal applications and tools, revitalizing and standardizing python code and Docker containers
- Created 3 Splunk dashboards to monitor web traffic and user logins, streamlining the team's efficiency

Software Engineering Intern at Collins Aerospace, Cedar Rapids, Iowa

Jun 2019 - Aug 2019

- Developed and booted a Linux configuration for the Ultrazed EV Xilinx processor allowing for company-wide testing and development of operating environments and waveform applications for software defined radios
- Revitalized 6 Linux drivers using pc-lint debugging, decreasing potential software malfunctions in the radios

☑ NSF REU in Robotics and Artificial Intelligence Lab, University of Minnesota-Twin Cities

May 2018 - Aug 2018

- Researched intelligent robot navigation and obstacle avoidance under Dr. Volkan Isler
- Developed an autonomous indoor navigation system for a Create2 iRobot with a 2D Hokuyo laser and SLAM
- Implemented and studied algorithms such as random trajectory generation, A*search, Kalman filters, etc.
- Actualized Q-learning algorithms in VREP robot simulator and further studied reinforcement learning

Research at Graphics and Visualization Lab, University of Minnesota-Twin Cities

Aug 2016 - May 2017

- Conducted research examining the use of hands in VR with UnrealEngine under Dr. Victoria Interrante
- Presented a project titled "A More Immersive Virtual Reality: The Effect of Haptics on Agency and Ownership in a Virtual Environment" and received Minnesota Scholars of Distinction Award (May 2017) for research

LEADERSHIP AND EXTRACURRICULARS

ECE 385 Digital Systems Course Assistant, UIUC

Aug 2020 - Present

- Assisted students in developing a logic processor and RAM using TTL chips on a breadboard
- Guided students in learning SystemsVerilog programming and FPGA concepts such as state machines, simulations, testbenches, synchronization, memory layout, timing analysis, etc.

PULSE Competitions Committee Director, UIUC

July 2019-Present

- Coordinated a university wide coding competition and hardware hackathon with more than 80 participants
- Developed programming questions and test cases involving dynamic programming, DFS/BFS, topological sort, etc. from subjects such as AI, parallel programming, and computer security for beginner and advanced levels

Institute of Electrical and Electronics Engineers (IEEE), UIUC

Aug 2017 – Aug 2019

Corporate Committee: Networked with companies to arrange Tech Talks and Info Sessions

Circuit Design Research Project, UIUC Aerodynamics Lab

Aug 2018 - Dec 2018

Designed solar MPPT charge controller circuit for an autonomous solar powered aircraft using EagleCAD

iRobotics, UIUC

Aug 2017- May 2018

- Tour Robot: Programmed an audio system of an autonomous GPS-navigation based outdoor robot tour guide
- Drawing Robot: Created a command system for communication and programmed mechanical parts in python

SOFTWARE SKILLS