

```
switch (action.type) {  
  case 'INCREMENT':  
    return Object.assign({}, state, { count: state.count + 1 });  
  case 'INCREMENT1':  
    return Object.assign({}, state, { count: state.count + 2 });  
  case 'INCREMENT2':  
    return Object.assign({}, state, { count: state.count + 3 });  
  case 'INCREMENT3':  
    return Object.assign({}, state, { count: state.count + 4 });  
  case 'INCREMENT4':  
    return Object.assign({}, state, { count: state.count + 5 });  
  case 'INCREMENT5':  
    return Object.assign({}, state, { count: state.count + 6 });  
  
  case 'NEW_INCREMENT':  
    return { ...state, count: state.count + 1 };  
  
  default:
```

```
switch (action.type) {  
  case 'INCREMENT':  
    return Object.assign({}, state, { count: state.count + 1 })  
  case 'INCREMENT1':  
    return Object.assign({}, state, { count: state.count + 2 })  
  case 'INCREMENT2':  
    return Object.assign({}, state, { count: state.count + 3 })  
  case 'INCREMENT3':  
    return Object.assign({}, state, { count: state.count + 4 })  
  case 'INCREMENT4':  
    return Object.assign({}, state, { count: state.count + 5 })  
  case 'INCREMENT5':  
    return Object.assign({}, state, { count: state.count + 6 })  
  
  case 'NEW_INCREMENT':  
    return { ...state, count: state.count + 1 }  
  
  default:
```

コードベースの成長につれて
Object.assign({}, state, ...)と
{...state}が混じる