Andrew Kondratovich

Systems design, Distributed systems, Data processing systems, Web Apps
Java, Clojure, Erlang @ Minsk, Belarus

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Professional career

Software engineer @ Silicon Mint

Architecture and implementation of IoT managing platform.

Developing stream processing platform, that includes runtime and related toolstack: topology visual designer, custom components repositories, collaborative topology and execution environment management platform.

Designing and developing low latency real-time market data feed handler. Distributed solution with custom cluster management and service discovery.

Technical specialist at job interviews.

Systems design, distributed systems, real-time computing systems, data processing

July 2014 — now

Software engineer @ Omega Software

Developing and supporting media planning solution for one of the world largest media agencies.

Leading development of cloud-based file storage and sharing solution.

Developing social media listening and analytics tool.

Designing and developing an OLAP engine.

Java Core, Java EE, front-end technologies

July 2010 — July 2014, 4 years

Various projects and contributions

Participation in translation of various technical books and publications.

Job vacancies aggregator and viewer (Python Scrapy, Yandex Maps API).

Bridge between Apache AMQ and XML RPC.

Education

Bachelor and Master degree @ BSUIR

Faculty of Information Technologies and Control @ Belarusian State University of Informatics and Radioelectronics

2007 — 2013

MOOC Courses @ Coursera, etc.

Introduction to Artificial Intelligence

Machine Learning

Algorithms: Design and Analysis, Part 1/2

Algorithms, Part I/II

2011 — 2014