### **Address**

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# T. Andy Keller

## Machine Learning Researcher

# Tel & Skype

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### Mail

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# **Git**

Personal: akandykeller Work: andy-nervana

### **Programming**

Python \*\*\*\*

Matlab \*\*\*\*

C/C++ \*\*\*\*

SQL \*\*\*\*

JavaScript \*\*\*\*

# Packages

Python

PyTorch, Tensorflow, Matlab, Scikit-learn, Pandas, Numpy, SciPy C++

CUDA, Armadillo **JavaScript** D3.js

### **Interests**

Representations, Equivariance, Information Theory, Cognitive Science

# Languages

English \*\*\*\*
French \*\*\*\*

### Personal

SCUBA Diving, Snowboarding, Overseas Experience (France - 2.5 Years)

# **Education**

'18 - (Expected) '22 Ph.D. Machine Learning and Deep Learning University of Amsterdam Supervisors: Professor Max Welling

Focus: Probabilistic Generative Models, Equivariance, Semi-supervised learning

'15 - '17 M.S. Computer Science

University of California San Diego, La Jolla, CA

Supervisor: Professor Garrison Cottrell

Related Coursework: Learning Theory, Embeddings, Statistical Learning, Neural Networks

'11 - '15 B.S. Computer Science w/ Honors California Institute of Technology, Pasadena, CA Related Coursework: Machine Learning, GPU Programming (CUDA), Stochastic Modeling

# **Experience**

September '17 - September '18 Deep Learning Data Scientist Intel Nervana, San Diego, CA

- · Facilitated algorithmic solutions for Intel's partnership with Ferrari Challenge North America
- · Assisted development of Intel's internal deep learning frameworks neon and nGraph
- · Implemented NLP models for the Intel AI Lab NLP Architect open source repository

June '16 - June '17 Algorithms Engineer Intern

Intel Nervana, San Diego, CA

- Completed implementation of Faster-RCNN object localization model in Neon, including adding custom layers. Tuned architecture to match published performance.
- https://github.com/NervanaSystems/neon/tree/master/examples/faster-rcnn
- Worked directly with clients including global financial service providers and manufacturing groups to implement novel neural network solutions to data science problems.

Winter '16 Data Visualization Teaching Assistant University of California, San Diego, CA

- Designed homework assignments, demos, and class tutorials for D3.js & Bokeh.
- Class exercises: https://mas-dse.github.io/DSE241/exercises/

Summer '15 Data Science for Social Good Summer Fellow

University of Chicago, IL

- Analyzed data related to 1.5 million Mexican home loan mortgages (>500 GB) to determine the personal and environmental influences of home abandonment in Mexico.
- Delivered a risk-of-abandonment model with 600+ features to our partner, Infonavit, improving their ability to preemptively identify risky loans by 17% over in-house metrics.
- Project page: https://goo.gl/touSWT
- Presented paper based on the work at KDD 2016 Applied Data Science Track

Summer '14 Analytics Engineering Intern

Lyve Minds Inc., Cupertino, CA

- Developed supervised learning algorithm for automatic editing and summarization of user generated handheld video based on predicted level of interest.
- Two patents based on work: 20160071549, 20160080835

Summer '12 Undergraduate Researcher (Applied Physics)

Caltech, Pasadena, CA

- Researched the effect of interface materials on an acoustic lens in the production of "Sound Bullets", co-author of paper based on work.
- Gathered and analyzed waveforms from the lens to find trends in data and determine optimal characteristics of interface materials.

### **Publications**

arXiv Preprint '18 Fast Weight Long Short-Term Memory

- T. Keller, S. Sridhar, X. Wang. Fast Weight Long Short-Term Memory. *arXiv:1804.06511*. 18 Apr 2018.
- https://arxiv.org/abs/1804.06511

KDD '16 Designing Policy Recommendations to Reduce Home Abandonment in Mexico

- K. Ackermann, E. Reyes, S. He, **T. Keller**, P. van der Boor, R. Kahn. Designing Policy Recommendations to Reduce Home Abandonment in Mexico. *Proceedings of the 22nd ACM SIGKDD International Conference on Knowledge Discovery and Data Mining*. Pages 13-20. 13 Aug 2016.
- http://www.kdd.org/kdd2016/papers/files/adf0913-ackermannA.pdf

APL '14 Experimental Realization of a Nonlinear Acoustic Lens with a Tunable Focus

- C. Donahue, P. Anzel, L. Bonanomi, T. Keller, C. Daraio. Experimental Realization of a Nonlinear Acoustic Lens with a Tunable Focus. Appl. Phys. Lett., 104,014103. 9 Jan 2014
- https://arxiv.org/abs/1308.1483

### **Patents**

March '16 Synopsis Video Creation Based on Relevance Score

• http://www.patentsencyclopedia.com/app/20160071549

March '16 Synopsis Video Creation Based on Video Metadata

• http://www.patentsencyclopedia.com/app/20160080835

# **Projects**

#### Summer '17 - Summer '18 Ferrari Challenge Tracking and Classification Intel AI Lab

- Scoped and prototyped initial solution for augmented Ferrari Challenge drone broadcast.
- Closely collaborated with diverse teams across Intel to deliver live-inference pipeline for tracking and fine-grained classification of race cars from few labeled examples.
- Managed collection of a novel dataset for localization, tracking and classification.
- Trained and modified SSD model to deployment level accuracy on small objects.
- Implemented Matching Network for few-shot classification of race cars to work with SSD.
- Presentation: https://youtu.be/pSZn\_bYA1k?t=3990
- Blog: https://goo.gl/PmQss8
- TWiML Podcast: https://goo.gl/6NeMNp

### Winter '17 Fast Weight Long Short-Term Memory

Intel Al Lab / Personal

- Developed and experimented with multiple novel Fast-Weight LSTM architectures to characterize synergistic effects between gated RNNs and fast weight associative memory.
- Re-implemented Fast-Weights to Attend the Recent Past (Ba et al.) and Gated Fast-Weights for On-The-Fly Neural Program Generation (Schlag et al.).
- Showed faster learning and increased accuracy on associative recall tasks.
- Showed near equivalence with Memory Network attention mechanism on bAbl QA tasks.
- Preprint: https://arxiv.org/abs/1804.06511
- Git: https://github.com/akandykeller/fast\_weights

#### May '18 Intel Al Lab NLP Architect

Intel Al Lab

- Implemented end-to-end memory network for question answering and goal oriented dialog systems in nGraph. Replicated published results. Open sourced models in Intel AI Lab NLP architect.
- Git: https://goo.gl/gYcJiQ
- Implemented custom time-distributed recurrent and LSTM layers to facilitate character-level word embeddings in neon.
- Git: https://goo.gl/9XTRvq

#### Fall '16 - Spring '17 Analysis of Sequence Encoders for NLP

Master's Thesis

- Re-implemented and modified Skip-Thought and End-to-End Memory Network models to produce more powerful sentence representations for classification and Q&A tasks.
- Experimented with recurrent variational autoencoders in the Skip-Thought framework.
- Analyzed performance on original and auxiliary tasks for insight into embedding procedure.
- Git: https://github.com/akandykeller/memn2n
- Git: https://github.com/akandykeller/skip-thoughts
- Thesis: https://escholarship.org/uc/item/0wg0r7hn

### Spring '16 Learning Text Annotations w/ Sequence-to-Sequence Networks Personal

- Trained a sequence to sequence network on (song-lyric, descriptive annotation) pairs scraped from genius.com. Translated ordinary language into song lyrics.
- Git: https://github.com/akandykeller/GeNet

# **Projects**

#### Fall '15 Empirical Investigation of Deep Network Overfitting

Personal Project

- Formulated and implemented a suite of experiments in Theano to determine a quantitative relationship between multi-layered neural network architectures (dimensionality & depth), and their ability/inclination to overfit a given set of data under traditional optimization techniques.
- Git: https://github.com/akandykeller/Disbelief Nets

#### Winter '14 NxN Cube Snake Puzzle Solver

Personal Project

- Developed representation/encoding for 3D snake puzzle of arbitrary size and implemented C++ depth-first search to iterate over billions of possible positions and find all solutions.
- Git: https://github.com/akandykeller/NxNSolver

### June '14 CUDA / Open GL 3D Surface Spectrograph

Caltech - CS 179

- Real-time 3D plot of frequency vs. time for given audio files. Implemented on GPU using CUDA for parallel Fast Fourier Transform & interactive display.
- Git: https://github.com/akandykeller/3D\_Spectrogram

### Spring '14 Netflix Prize

Caltech - CS 156b Machine Learning

- Implemented and optimized collaborative filtering algorithms (SVD++, BRISMF) from literature to compete in class re-production of Netflix prize competition.
- Got 2nd place undergraduate team in the competition with RMSE: 0.827

### June '13 Efficient Reed Solomon Error Correcting Encoder/Decoder Caltech - CS 127

- C implementation of encoding and decoding of Reed-Solomon codes with efficient bitwise representation of polynomials, resulting in the fastest implementation in the class.
- Git: https://github.com/akandykeller/Reed-Solomon

#### December '13 CloudChaser: SoundCloud Artist Recommendation ToolPersonal Project

- Analyzes the social activity of SoundCloud artists, including who they follow and whose
  music they comment on, generating a graph upon which PageRank is applied to suggest
  up-and-coming musicians your favorite musicians are interested in.
- Git: https://github.com/akandykeller/cloudchaser