Sanskar Jaiswal

Undergraduate in Computer Science & Engineering

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EDUCATION

Degree	${\bf Institute/School}$	CGPA/Percentage	Year
Bachelor of Technology	CSJM University, Kanpur	7.33	2019-2023
Senior Secondary(ISC)	St. John's School, Varanasi	82%	2018
Secondary(ICSE)	St. John's School, Varanasi	83%	2016

EXPERIENCE

• QuadB Technologies

Jun 2021 - Oct 2021

ReactJS Developer Intern

Virtual

- Worked as a part of main **Frontend Development** team to revamp **Blockchain** and **Cryptocurrency** based educational web platform. Developed several Games and Applications for KaiOS supporting devices. Modules Undertaken are: Mozilla, WebView, ReactDevTools, LiveServer.

• Satvik P Solutions

Oct 2019 - Jan 2020

Game Developer Intern

Virtual

- Worked on Vector Asset Selection and Creation (SVG's), Trailer Video Creation, Bug Hunting and Solutions, Feedback Management, Feature Upgrades and Additions and development of an Arcade based Roman History Life Simulator game named Citizens of Rome Dynasty Ascendent made on VueJS. Modules Undertaken: Yarn Package Manager, Adobe Illustrator, Adobe Photoshop, Camtashia.

PROJECTS

• Image Processing based Door Security System

Sep 2022 - Dec 2022

B. Tech. Project

Github

- A Computer Vision based home security system supporting both USB and Pi Cameras using the technologies which includes OpenCV (image processing), Tensorflow (model training), Pushbullet API (push notification generation), cURL(commandline for data transfer) using the COCO dataset written in python.

• CV Inator

Mar 2022 - May 2022

Personal Group Project

- A simple resume maker using just front end technology such as **ReactJs** and **npmjs** libraries, with a custom color functionality using Color Picker and a functionality for WebPageScreenshot to PDF to Download PDF.

• Whatsapp Analyzer

Jan 2022 Github

Group Project

- A Web Application which takes in **Whatsapp** chat exports and gives out Advanced Statistical Report of the whole chat depending on Group or Personal, which could be downloaded as a PDF, made on ReactJS, MySQL and Apache server. User could also download a full **Mobile View Preview** of chats as a PDF.

Cube Escape Void

Apr 2021

PersonalLink

- Simple IQ based point and click room escape game made just using pure **Javascript**, **CSS3** and **HTML5**, packaged for Android Devices using **Apache Cordova** framework.

• Technopoint Landing Page

Feb 2021 - Mar 2021

Group Project

- A landing page for a building exterior and interior designing company using **ReactJs**, with an awesome **Single Page View Design** and with a feedback functionality using **EmailJs** framework.

\mathbf{S} KILLS

- Strong Areas: Data Structures and Algorithms, DBMS, Operating Systems
- Languages and Tools: Java, C/C++, Python, Javascript, HTML, CSS
- Development Tools: Microsoft Visual Studio, Unity 3D, Jupyter Notebook, Atom, BlueJ
- Technologies: Github, Linux, Node.js, Express.js, ReactJS, Scikit, SpringBoot, Adobe Illustrator and Photoshop

SCHOLASTIC ACHIEVEMENTS

Took part in Green X Game Jam organised by Sogeti and Intel

2022

Rank 1 among my Institue at GeeksforGeeks