Netflix intro

What data should we encode about each Netflix account holder to help us make effective recommendations?

In machine learning, clustering can be used to group similar data for prediction and recommendation. For example, each Netflix user's viewing history can be represented as a n-tuple indicating their preferences about movies in the database, where n is the number of movies in the database. People with similar tastes in movies can then be clustered to provide recommendations of movies for one another. Mathematically, clustering is based on a notion of distance between pairs of n-tuples.

Data types

Term	**Examples**: (add additional examples from class)
set unordered collection of elements *repetition doesn't matter* *Equal sets agree on membership of all elements*	$7 \in \{43, 7, 9\}$ $\quad 2 \notin \{43, 7, 9\}$
n-tuple ordered sequence of elements with n "slots" $(n > 0)$ *repetition matters, fixed length* *Equal n-tuples have corresponding components equal*	
string ordered finite sequence of elements each from specified set *repetition matters, arbitrary finite length* *Equal strings have same length and corresponding characters equal*	

Special cases:

When $n = 2$, the 2-tuple is called an **ordered pair**.

A string of length 0 is called the **empty string** and is denoted λ.

A set with no elements is called the **empty set** and is denoted $\{\}$ or $\emptyset$.

Set operations

To define a set we can use the roster method, set builder notation, a recursive definition, and also we can apply a set operation to other sets.

New! Cartesian product of sets and **set-wise concatenation of sets of strings**

Definition: Let X and Y be sets. The **Cartesian product** of X and Y, denoted $X \times Y$, is the set of all ordered pairs (x, y) where $x \in X$ and $y \in Y$

$$X \times Y = \{(x, y) \mid x \in X \text{ and } y \in Y\}$$

Definition: Let X and Y be sets of strings over the same alphabet. The **set-wise concatenation** of X and Y, denoted $X \circ Y$, is the set of all results of string concatenation xy where $x \in X$ and $y \in Y$

$$X \circ Y = \{xy \mid x \in X \text{ and } y \in Y\}$$

Pro-tip: the meaning of writing one element next to another like xy depends on the data-types of x and y. When x and y are strings, the convention is that xy is the result of string concatenation. When x and y are numbers, the convention is that xy is the result of multiplication. This is (one of the many reasons) why is it very important to declare the data-type of variables before we use them.

Fill in the missing entries in the table:

Set	**Example elements in this set**:			
B	`A`	`C`	`G`	`U`
	$(\texttt{A}, \texttt{C})$		$(\texttt{U}, \texttt{U})$	
$B \times \{-1, 0, 1\}$				
$\{-1, 0, 1\} \times B$				
			$(0, 0, 0)$	
$\{\texttt{A}, \texttt{C}, \texttt{G}, \texttt{U}\} \circ \{\texttt{A}, \texttt{C}, \texttt{G}, \texttt{U}\}$				
			`GGGG`	

Defining functions

New! Defining functions A function is defined by its (1) domain, (2) codomain, and (3) rule assigning each element in the domain exactly one element in the codomain.

The domain and codomain are nonempty sets.
The rule can be depicted as a table, formula, or English description.
The notation is

"Let the function FUNCTION-NAME: DOMAIN $\to$ CODOMAIN be given by
FUNCTION-NAME(x) = ... for every $x \in DOMAIN$".

or

"Consider the function FUNCTION-NAME: DOMAIN $\to$ CODOMAIN given by
FUNCTION-NAME(x) = ... for every $x \in DOMAIN$".

Example: The absolute value function

Domain

Codomain

Rule

Defining functions recursively

When the domain of a function is a *recursively defined set*, the rule assigning images to domain elements (outputs) can also be defined recursively.

Recall: The set of RNA strands S is defined (recursively) by:

Basis Step:	$\mathtt{A} \in S, \mathtt{C} \in S, \mathtt{U} \in S, \mathtt{G} \in S$
Recursive Step:	If $s \in S$ and $b \in B$, then $sb \in S$

where sb is string concatenation.

Definition (Of a function, recursively) A function *rnalen* that computes the length of RNA strands in S is defined by:

		$rnalen : S$	$\to \mathbb{Z}^+$
Basis Step:	If $b \in B$ then	$rnalen(b)$	$= 1$
Recursive Step:	If $s \in S$ and $b \in B$, then	$rnalen(sb)$	$= 1 + rnalen(s)$

The domain of *rnalen* is

The codomain of *rnalen* is

Example function application:

$$rnalen(\mathtt{ACU}) =$$

Extra example: A function *basecount* that computes the number of a given base b appearing in a RNA strand s is defined recursively:

$$basecount : S \times B \to \mathbb{N}$$

Basis Step: If $b_1 \in B, b_2 \in B$

$$basecount(\ (b_1, b_2)\ ) = \begin{cases} 1 & \text{when } b_1 = b_2 \\ 0 & \text{when } b_1 \neq b_2 \end{cases}$$

Recursive Step: If $s \in S, b_1 \in B, b_2 \in B$

$$basecount(\ (sb_1, b_2)\ ) = \begin{cases} 1 + basecount(\ (s, b_2)\ ) & \text{when } b_1 = b_2 \\ basecount(\ (s, b_2)\ ) & \text{when } b_1 \neq b_2 \end{cases}$$

$basecount(\ (\mathtt{ACU}, \mathtt{A})\ ) = basecount(\ (\mathtt{AC}, \mathtt{A})\ ) = basecount(\ (\mathtt{A}, \mathtt{A})\ ) = 1$

$basecount(\ (\mathtt{ACU}, \mathtt{G})\ ) = basecount(\ (\mathtt{AC}, \mathtt{G})\ ) = basecount(\ (\mathtt{A}, \mathtt{G})\ ) = 0$

Extra example: The function which outputs 2^n when given a nonnegative integer n can be defined recursively, because its domain is the set of nonnegative integers.

Why represent numbers

Modeling uses data-types that are encoded in a computer.

The details of the encoding impact the efficiency of algorithms we use to understand the systems we are modeling and the impacts of these algorithms on the people using the systems.

Case study: how to encode numbers?

Base expansion definition

Definition For b an integer greater than 1 and n a positive integer, the **base b expansion of** n is

$$(a_{k-1} \cdots a_1 a_0)_b$$

where k is a positive integer, $a_0, a_1, \ldots, a_{k-1}$ are nonnegative integers less than b, $a_{k-1} \neq 0$, and

$$n = \sum_{i=0}^{k-1} a_i b^i$$

Notice: *The base b expansion of a positive integer n is a string over the alphabet $\{x \in \mathbb{N} \mid x < b\}$ whose leftmost character is nonzero.*

Base b	Collection of possible coefficients in base b expansion of a positive integer
Binary ($b = 2$)	$\{0, 1\}$
Ternary ($b = 3$)	$\{0, 1, 2\}$
Octal ($b = 8$)	$\{0, 1, 2, 3, 4, 5, 6, 7\}$
Decimal ($b = 10$)	$\{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$
Hexadecimal ($b = 16$)	$\{0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F\}$ letter coefficient symbols represent numerical values $(A)_{16} = (10)_{10}$ $(B)_{16} = (11)_{10}$ $(C)_{16} = (12)_{10}$ $(D)_{16} = (13)_{10}$ $(E)_{16} = (14)_{10}$ $(F)_{16} = (15)_{10}$

Base expansion examples

Common bases:	Binary $b = 2$	Octal $b = 8$	Decimal $b = 10$	Hexadecimal $b = 16$

Examples:

$(1401)_2$

$(1401)_{10}$

$(1401)_{16}$

Algorithm definition

New! An algorithm is a finite sequence of precise instructions for solving a problem.

Algorithm half

Algorithm for calculating integer part of half the input

```
1  procedure half(n: a positive integer)
2  r := 0
3  while n > 1
4     r := r + 1
5     n := n − 2
6  return r {r holds the result of the operation}
```

n	r	$n > 1$?
6		

n	r	$n > 1$?
5		

Algorithm log

Algorithm for calculating integer part of log

```
1  procedure log(n: a positive integer)
2  r := 0
3  while n > 1
4     r := r + 1
5     n := half(n)
6  return r {r holds the result of the log operation}
```

n	r	$n > 1$?
8		

n	r	$n > 1$?
6		

$2^0 = 1$	$2^1 = 2$	$2^2 = 4$	$2^3 = 8$	$2^4 = 16$	$2^5 = 32$	$2^6 = 64$	$2^7 = 128$	$2^8 = 256$	$2^9 = 512$	$2^{10} = 1024$

Division algorithm

Integer division and remainders (aka The Division Algorithm) Let n be an integer and d a positive integer. There are unique integers q and r, with $0 \leq r < d$, such that $n = dq + r$. In this case, d is called the divisor, n is called the dividend, q is called the quotient, and r is called the remainder. We write $q = n$ **div** d and $r = n$ **mod** d.

Extra example: How do **div** and **mod** compare to / and % in Java and python?

Base expansion algorithms

Two algorithms for constructing base b expansion from decimal representation

Most significant first: Start with left-most coefficient of expansion

Calculating integer part of $\log_b$

```
1  procedure logb(n,b: positive integers with b>1)
2  r := 0
3  while n > b-1
4     r := r+1
5     n := n div b
6  return r {r holds the result of the log_b operation}
```

Calculating base b expansion, from left

```
1  procedure baseb1(n,b: positive integers with b>1)
2  v := n
3  k := logb(n,b)+1
4  for i := 1 to k
5     a_{k-i} := 0
6     while v ≥ b^{k-i}
7        a_{k-i} := a_{k-i}+1
8        v := v - b^{k-i}
9  return (a_{k-1},...,a_0){(a_{k-1}...a_0)_b is the base b expansion of n}
```

Least significant first: Start with right-most coefficient of expansion

Idea: (when $k > 1$)

$$\begin{aligned} n &= a_{k-1}b^{k-1} + \cdots + a_1 b + a_0 \\ &= b(a_{k-1}b^{k-2} + \cdots + a_1) + a_0 \end{aligned}$$

so $a_0 = n$ **mod** b and $a_{k-1}b^{k-2} + \cdots + a_1 = n$ **div** b.

Calculating base b expansion, from right

```
1  procedure baseb2(n,b: positive integers with b>1)
2  q := n
3  k := 0
4  while q ≠ 0
5     a_k := q mod b
6     q := q div b
7     k := k+1
8  return (a_{k-1},...,a_0){(a_{k-1}...a_0)_b is the base b expansion of n}
```

Base expansion review

Find and fix any and all mistakes with the following:

(a) $(1)_2 = (1)_8$

(b) $(142)_{10} = (142)_{16}$

(c) $(20)_{10} = (10100)_2$

(d) $(35)_8 = (1D)_{16}$

Base conversion algorithm

Recall the definition of base expansion we discussed:

Definition For b an integer greater than 1 and n a positive integer, the **base b expansion of n** is

$$(a_{k-1} \cdots a_1 a_0)_b$$

where k is a positive integer, $a_0, a_1, \ldots, a_{k-1}$ are nonnegative integers less than b, $a_{k-1} \neq 0$, and

$$n = \sum_{i=0}^{k-1} a_i b^i$$

Notice: *The base b expansion of a positive integer n is a string over the alphabet $\{x \in \mathbb{N} \mid x < b\}$ whose leftmost character is nonzero.*

Base b	Collection of possible coefficients in base b expansion of a positive integer
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Hexadecimal ($b = 16$)	$\{0, 1, 2, 3, 4, 5, 6, 7, 8, 9, A, B, C, D, E, F\}$ letter coefficient symbols represent numerical values $(A)_{16} = (10)_{10}$ $(B)_{16} = (11)_{10}$ $(C)_{16} = (12)_{10}$ $(D)_{16} = (13)_{10}$ $(E)_{16} = (14)_{10}$ $(F)_{16} = (15)_{10}$

We write an algorithm for converting from base b_1 expansion to base b_2 expansion:

Fixed width definition

Definition For b an integer greater than 1, w a positive integer, and n a nonnegative integer _____, the **base b fixed-width w expansion of n** is

$$(a_{w-1} \cdots a_1 a_0)_{b,w}$$

where $a_0, a_1, \ldots, a_{w-1}$ are nonnegative integers less than b and

$$n = \sum_{i=0}^{w-1} a_i b^i$$

Fixed width example

Decimal $b = 10$	Binary $b = 2$	Binary fixed-width 10 $b = 2$, $w = 10$	Binary fixed-width 7 $b = 2$, $w = 7$	Binary fixed-width 4 $b = 2$, $w = 4$
$(20)_{10}$	(a)	(b)	(c)	(d)

Fixed width fractional definition

Definition For b an integer greater than 1, w a positive integer, w' a positive integer, and x a real number the **base b fixed-width expansion of x with integer part width w and fractional part width w'** is $(a_{w-1} \cdots a_1 a_0 . c_1 \cdots c_{w'})_{b,w,w'}$ where $a_0, a_1, \ldots, a_{w-1}, c_1, \ldots, c_{w'}$ are nonnegative integers less than b and

$$x \geq \sum_{i=0}^{w-1} a_i b^i + \sum_{j=1}^{w'} c_j b^{-j} \qquad \text{and} \qquad x < \sum_{i=0}^{w-1} a_i b^i + \sum_{j=1}^{w'} c_j b^{-j} + b^{-w'}$$

3.75 in fixed-width binary, integer part width 2, fractional part width 8	
0.1 in fixed-width binary, integer part width 2, fractional part width 8	

```
|welcome $jshell
|  Welcome to JShell -- Version 10.0.1
|  For an introduction type: /help intro

jshell> 0.1
$1 ==>

jshell> 0.2
$2 ==>

jshell> 0.1 + 0.2
$3 ==>

jshell> Math.sqrt(2)
$4 ==>

jshell> Math.sqrt(2)*Math.sqrt(2)
$5 ==>

jshell>
```

Note: Java uses floating point, not fixed width representation, but similar rounding errors appear in both.

Expansion summary

base b expansion of n	**base b fixed-width w expansion of n**
For b an integer greater than 1 and n a positive integer, the **base b expansion of n** is $(a_{k-1} \cdots a_1 a_0)_b$ where k is a positive integer, $a_0, a_1, \ldots, a_{k-1}$ are nonnegative integers less than b, $a_{k-1} \neq 0$, and $n = a_{k-1} b^{k-1} + \cdots + a_1 b + a_0$	For b an integer greater than 1, w a positive integer, and n a nonnegative integer with $n < b^w$, the **base b fixed-width w expansion of n** is $(a_{w-1} \cdots a_1 a_0)_{b,w}$ where $a_0, a_1, \ldots, a_{w-1}$ are nonnegative integers less than b and $n = a_{w-1} b^{w-1} + \cdots + a_1 b + a_0$

Negative int expansions

Representing negative integers in binary: Fix a positive integer width for the representation w, $w > 1$.

	To represent a positive integer n	To represent a negative integer $-n$
Sign-magnitude	$[0a_{w-2} \cdots a_0]_{s,w}$, where $n = (a_{w-2} \cdots a_0)_{2,w-1}$ Example $n = 17$, $w = 7$:	$[1a_{w-2} \cdots a_0]_{s,w}$, where $n = (a_{w-2} \cdots a_0)_{2,w-1}$ Example $-n = -17$, $w = 7$:
2s complement	$[0a_{w-2} \cdots a_0]_{2c,w}$, where $n = (a_{w-2} \cdots a_0)_{2,w-1}$ Example $n = 17$, $w = 7$:	$[1a_{w-2} \cdots a_0]_{2c,w}$, where $2^{w-1} - n = (a_{w-2} \cdots a_0)_{2,w-1}$ Example $-n = -17$, $w = 7$:
Extra example: 1s complement	$[0a_{w-2} \cdots a_0]_{1c,w}$, where $n = (a_{w-2} \cdots a_0)_{2,w-1}$ Example $n = 17$, $w = 7$:	$[1\bar{a}_{w-2} \cdots \bar{a}_0]_{1c,w}$, where $n = (a_{w-2} \cdots a_0)_{2,w-1}$ and we define $\bar{0} = 1$ and $\bar{1} = 0$. Example $-n = -17$, $w = 7$:

Calculating 2s complement

For positive integer n, to represent $-n$ in 2s complement with width w,

- Calculate $2^{w-1} - n$, convert result to binary fixed-width $w-1$, pad with leading 1, or
- Express $-n$ as a sum of powers of 2, where the leftmost 2^{w-1} is negative weight, or
- Convert n to binary fixed-width w, flip bits, add 1 (ignore overflow)

Challenge: use definitions to explain why each of these approaches works.

Representing zero

Representing 0:

So far, we have representations for positive and negative integers. What about 0?

	To represent a **non-negative** integer n	To represent a **non-positive** integer $-n$
Sign-magnitude	$[0a_{w-2}\cdots a_0]_{s,w}$, where $n = (a_{w-2}\cdots a_0)_{2,w-1}$ Example $n = 0$, $w = 7$: (a)	$[1a_{w-2}\cdots a_0]_{s,w}$, where $n = (a_{w-2}\cdots a_0)_{2,w-1}$ Example $-n = 0$, $w = 7$: (b)
2s complement	$[0a_{w-2}\cdots a_0]_{2c,w}$, where $n = (a_{w-2}\cdots a_0)_{2,w-1}$ Example $n = 0$, $w = 7$: (c)	$[1a_{w-2}\cdots a_0]_{2c,w}$, where $2^{w-1} - n = (a_{w-2}\cdots a_0)_{2,w-1}$ Example $-n = 0$, $w = 7$: (d)

Fixed width addition

Fixed-width addition: adding one bit at time, using the usual column-by-column and carry arithmetic, and dropping the carry from the leftmost column so the result is the same width as the summands. *Does this give the right value for the sum?*

$$\begin{array}{r} (1\ 1\ 0\ 1\ 0\ 0)_{2,6} \\ +(0\ 0\ 0\ 1\ 0\ 1)_{2,6} \\ \hline \end{array}$$

$$\begin{array}{r} [1\ 1\ 0\ 1\ 0\ 0]_{s,6} \\ +[0\ 0\ 0\ 1\ 0\ 1]_{s,6} \\ \hline \end{array}$$

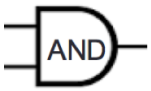
$$\begin{array}{r} [1\ 1\ 0\ 1\ 0\ 0]_{2c,6} \\ +[0\ 0\ 0\ 1\ 0\ 1]_{2c,6} \\ \hline \end{array}$$

Circuits basics

In a **combinatorial circuit** (also known as a **logic circuit**), we have **logic gates** connected by **wires**. The inputs to the circuits are the values set on the input wires: possible values are 0 (low) or 1 (high). The values flow along the wires from left to right. A wire may be split into two or more wires, indicated with a filled-in circle (representing solder). Values stay the same along a wire. When one or more wires flow into a gate, the output value of that gate is computed from the input values based on the gate's definition table. Outputs of gates may become inputs to other gates.

Logic gates definitions

Inputs		Output
x	y	x AND y
1	1	1
1	0	0
0	1	0
0	0	0

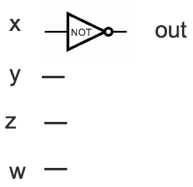


Inputs		Output
x	y	x XOR y
1	1	0
1	0	1
0	1	1
0	0	0

Input	Output
x	NOT x
1	0
0	1

Digital circuits basic examples

Example digital circuit:



Output when $x = 1, y = 0, z = 0, w = 1$ is _____
Output when $x = 1, y = 1, z = 1, w = 1$ is _____
Output when $x = 0, y = 0, z = 0, w = 1$ is _____

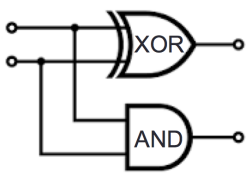
Draw a logic circuit with inputs x and y whose output is always 0. *Can you use exactly 1 gate?*

Half adder circuit

Fixed-width addition: adding one bit at time, using the usual column-by-column and carry arithmetic, and dropping the carry from the leftmost column so the result is the same width as the summands. In many cases, this gives representation of the correct value for the sum when we interpret the summands in fixed-width binary or in 2s complement.

For single column:

Input		Output	
x_0	y_0	c_0	s_0
1	1		
1	0		
0	1		
0	0		



Two bit adder circuit

Draw a logic circuit that implements binary addition of two numbers that are each represented in fixed-width binary:

- Inputs x_0, y_0, x_1, y_1 represent $(x_1x_0)_{2,2}$ and $(y_1y_0)_{2,2}$
- Outputs z_0, z_1, z_2 represent $(z_2z_1z_0)_{2,3} = (x_1x_0)_{2,2} + (y_1y_0)_{2,2}$ (may require up to width 3)

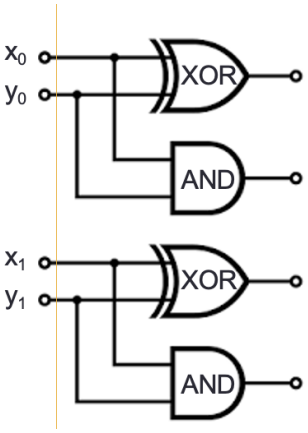
First approach: half-adder for each column, then combine carry from right column with sum of left column

Write expressions for the circuit output values in terms of input values:

$z_0 =$ _____

$z_1 =$ _____

$z_2 =$ _____



Second approach: for middle column, first add carry from right column to x_1, then add result to y_1

Write expressions for the circuit output values in terms of input values:

$z_0 =$ _____

$z_1 =$ _____

$z_2 =$ _____

Extra example Describe how to generalize this addition circuit for larger width inputs.

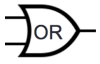
Logical operators

Logical operators aka propositional connectives

Conjunction	AND	$\wedge$	`\land`	2 inputs	Evaluates to T exactly when **both** inputs are T
Exclusive or	XOR	$\oplus$	`\oplus`	2 inputs	Evaluates to T exactly when **exactly one** of inputs is T
Disjunction	OR	$\vee$	`\lor`	2 inputs	Evaluates to T exactly when **at least one** of inputs is T
Negation	NOT	$\neg$	`\lnot`	1 input	Evaluates to T exactly when its input is F

Logical operators truth tables

Truth tables: Input-output tables where we use T for 1 and F for 0.

Input		Output		
		Conjunction	**Exclusive or**	**Disjunction**
p	q	$p \wedge q$	$p \oplus q$	$p \vee q$
T	T	T	F	T
T	F	F	T	T
F	T	F	T	T
F	F	F	F	F
				

Input	Output
	Negation
p	$\neg p$
T	F
F	T
	

Logical operators example truth table

Input			Output	
p	q	r	$(p \wedge q) \oplus (\ (p \oplus q) \wedge r\ )$	$(p \wedge q) \vee (\ (p \oplus q) \wedge r\ )$
T	T	T		
T	T	F		
T	F	T		
T	F	F		
F	T	T		
F	T	F		
F	F	T		
F	F	F		

Truth table to compound proposition

Given a truth table, how do we find an expression using the input variables and logical operators that has the output values specified in this table?

Application: design a circuit given a desired input-output relationship.

Input		Output	
p	q	$mystery_1$	$mystery_2$
T	T	T	F
T	F	T	F
F	T	F	F
F	F	T	T

Expressions that have output $mystery_1$ are

Expressions that have output $mystery_2$ are

Dnf cnf definition

Definition An expression built of variables and logical operators is in **disjunctive normal form** (DNF) means that it is an OR of ANDs of variables and their negations.

Definition An expression built of variables and logical operators is in **conjunctive normal form** (CNF) means that it is an AND of ORs of variables and their negations.

Dnf cnf example

Extra example: An expression that has output ? is:

Input			Output
p	q	r	?
T	T	T	T
T	T	F	T
T	F	T	F
T	F	F	T
F	T	T	F
F	T	F	F
F	F	T	T
F	F	F	F

Compound proposition definitions

Proposition: Declarative sentence that is true or false (not both).

Propositional variable: Variable that represents a proposition.

Compound proposition: New proposition formed from existing propositions (potentially) using logical operators. *Note*: A propositional variable is one example of a compound proposition.

Truth table: Table with one row for each of the possible combinations of truth values of the input and an additional column that shows the truth value of the result of the operation corresponding to a particular row.

Logical equivalence

Logical equivalence : Two compound propositions are **logically equivalent** means that they have the same truth values for all settings of truth values to their propositional variables.

Tautology: A compound proposition that evaluates to true for all settings of truth values to its propositional variables; it is abbreviated T.

Contradiction: A compound proposition that evaluates to false for all settings of truth values to its propositional variables; it is abbreviated F.

Contingency: A compound proposition that is neither a tautology nor a contradiction.

Tautology contradiction contingency examples

Label each of the following as a tautology, contradiction, or contingency.

$p \wedge p$

$p \oplus p$

$p \vee p$

$p \vee \neg p$

$p \wedge \neg p$

Logical equivalence extra example

Extra Example: Which of the compound propositions in the table below are logically equivalent?

Input		Output				
p	q	$\neg(p \wedge \neg q)$	$\neg(\neg p \vee \neg q)$	$(\neg p \vee q)$	$(\neg q \vee \neg p)$	$(p \wedge q)$
T	T					
T	F					
F	T					
F	F					

Logical operators full truth table

Input		Output				
		Conjunction	Exclusive or	Disjunction	Conditional	Biconditional
p	q	$p \wedge q$	$p \oplus q$	$p \vee q$	$p \rightarrow q$	$p \leftrightarrow q$
T	T	T	F	T	T	T
T	F	F	T	T	F	F
F	T	F	T	T	T	F
F	F	F	F	F	T	T
		"p and q"	"p xor q"	"p or q"	"if p then q"	"p if and only if q"

Hypothesis conclusion

The only way to make the conditional statement $p \to q$ false is to _____

The **hypothesis** of $p \to q$ is _____ The **antecedent** of $p \to q$ is _____

The **conclusion** of $p \to q$ is _____ The **consequent** of $p \to q$ is _____

Converse inverse contrapositive

The **converse** of $p \to q$ is _____

The **inverse** of $p \to q$ is _____

The **contrapositive** of $p \to q$ is _____

Compound propositions recursive definition

We can use a recursive definition to describe all compound propositions that use propositional variables from a specified collection. Here's the definition for all compound propositions whose propositional variables are in $\{p, q\}$.

Basis Step:	p and q are each a compound proposition
Recursive Step:	If x is a compound proposition then so is $(\neg x)$ and if x and y are both compound propositions then so is each of $(x \wedge y), (x \oplus y), (x \vee y), (x \to y), (x \leftrightarrow y)$

Compound propositions precedence

Order of operations (Precedence) for logical operators:

Negation, then conjunction / disjunction, then conditional / biconditionals.

Example: $\neg p \vee \neg q$ means $(\neg p) \vee (\neg q)$.

Logical equivalence identities

(Some) logical equivalences

Can replace p and q with any compound proposition

$\neg(\neg p) \equiv p$				**Double negation**
$p \vee q \equiv q \vee p$		$p \wedge q \equiv q \wedge p$		**Commutativity** Ordering of terms
$(p \vee q) \vee r \equiv p \vee (q \vee r)$		$(p \wedge q) \wedge r \equiv p \wedge (q \wedge r)$		**Associativity** Grouping of terms
$p \wedge F \equiv F$	$p \vee T \equiv T$	$p \wedge T \equiv p$	$p \vee F \equiv p$	**Domination** aka short circuit evaluation
$\neg(p \wedge q) \equiv \neg p \vee \neg q$		$\neg(p \vee q) \equiv \neg p \wedge \neg q$		**DeMorgan's Laws**

$p \to q \equiv \neg p \vee q$

$p \to q \equiv \neg q \to \neg p$ **Contrapositive**

$\neg(p \to q) \equiv p \wedge \neg q$

$\neg(p \leftrightarrow q) \equiv p \oplus q$

$p \leftrightarrow q \equiv q \leftrightarrow p$

Extra examples:

$p \leftrightarrow q$ is not logically equivalent to $p \wedge q$ because _____

$p \to q$ is not logically equivalent to $q \to p$ because _____

Logical operators english synonyms

Common ways to express logical operators in English:

Negation $\neg p$ can be said in English as

- Not p.
- It's not the case that p.
- p is false.

Conjunction $p \wedge q$ can be said in English as

- p and q.
- Both p and q are true.
- p but q.

Exclusive or $p \oplus q$ can be said in English as

- p or q, but not both.
- Exactly one of p and q is true.

Disjunction $p \vee q$ can be said in English as

- p or q, or both.
- p or q (inclusive).
- At least one of p and q is true.

Conditional $p \rightarrow q$ can be said in English as

- if p, then q.
- p is sufficient for q.
- q when p.
- q whenever p.
- p implies q.
- q follows from p.
- p is sufficient for q.
- q is necessary for p.
- p only if q.

Biconditional

- p if and only if q.
- p iff q.
- If p then q, and conversely.
- p is necessary and sufficient for q.

Compound propositions translation

Translation: Express each of the following sentences as compound propositions, using the given propositions.

"A sufficient condition for the warranty to be good is that you bought the computer less than a year ago"

w is "the warranty is good"
b is "you bought the computer less than a year ago"

"Whenever the message was sent from an unknown system, it is scanned for viruses."

s is "The message is scanned for viruses"
u is "The message was sent from an unknown system"

"I will complete my to-do list only if I put a reminder in my calendar"

d is "I will complete my to-do list"
c is "I put a reminder in my calendar"

Consistency def

Definition: A collection of compound propositions is called **consistent** if there is an assignment of truth values to the propositional variables that makes each of the compound propositions true.

Consistency example

Consistency:

> Whenever the system software is being upgraded, users cannot access the file system. If users can access the file system, then they can save new files. If users cannot save new files, then the system software is not being upgraded.

1. Translate to symbolic compound propositions

2. Look for some truth assignment to the propositional variables for which all the compound propositions output T