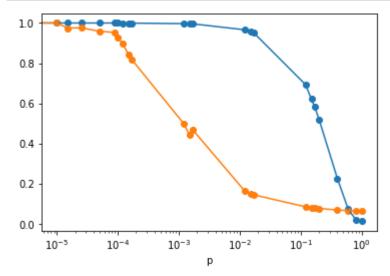
```
In [ ]: #create a k-regular graph
In [ ]: | import networkx as nx #all libraraies are included
        import numpy as np
        import random
In [ ]: n=1000 #number of node is n and dgeree is k
        k=10
In [ ]: def k_regular_graph(k,n): #fucntion for creating k regular graph
          G1=nx.Graph()
          for i in range(0,n):
            G1.add node(i)
          for i in range(n):
            for j in range(k//2):
              G1.add\_edge(i,(i+j+1)%n) # here we need to connect node by nearest neig
        hbor
          return G1
In [ ]: G_regular=k_regular_graph(k,n) #initial G regular graph
In [ ]: L_0=nx.average_shortest_path_length(G_regular) # initial avg shortest path Len
        gth of initial graph
In [ ]: C 0=nx.average clustering(G regular) #avq initial clustering coefficient of in
        itial graph
In [ ]: nx.draw circular(G regular) #drwa of initial graph
```

```
In [ ]: # edge_list
```

```
In [ ]: def Graph rewire(n,k,p):
                                    #rewiring of the graph
          G2=k regular graph(k,n)
                                     #generate k regular graph
          for i in range(int(k/2)): #run loop k/2 times
            for j in range(0,n):
                                      # run loop n times
                 p random=np.random.uniform(0.0,1.0)
                                                        #generate random prob
                 lo=[]
                 if p_random<p: # checking the condition for prob</pre>
                   for 1 in range(0,n):
                     if 1!=j and G2.has edge(j,1)==False: # check for edges and node
                       lo.append(1)
                   random node=np.random.choice(lo) # random choice for nodes
                   # print("lo:",j,lo)
                   # print("random_node:",random_node)
                   G2.add edge(j,random node) # add the edges
                   if G2.has edge(j,(j+i+1)%n): #
                     G2.remove\_edge(j,(j+i+1)%n)
           return G2
In [ ]: # Graph rewire(20,4,0.012)
In [ ]: # nx.draw circular(G regular)
In [ ]: | cl=[]
        p1=[]
        iter=20
        # p=14points
        for p in [0,0.00001,0.000015,0.000025,0.000050,0.000090,0.0001, 0.00012, 0.000
        15, 0.00017,0.0012, 0.0015, 0.0017, 0.012, 0.015,0.017,0.12,0.15,0.17,0.2,0.4,
        0.6,0.8,1.0]:
          cl_n=[]
          pl n=[]
          # print("p:",p)
          for i in range(iter):
            G3=Graph rewire(n,k,p)
            # if if nx.is connected(G):
            pl n.append(nx.average shortest path length(G3))
            cl n.append(nx.average clustering(G3))
           cl.append((sum(cl_n)/iter)/C_0)
           pl.append((sum(pl n)/iter)/L 0)
In [ ]: | # cl
In [ ]: | # pl
```

```
In []: # importing two required module
import numpy as np
import matplotlib.pyplot as plt
X=[0,0.00001,0.000015,0.000025,0.000050,0.000090,0.0001, 0.00012, 0.00015, 0.0
0017,0.0012, 0.0015, 0.0017, 0.012, 0.015,0.017,0.12,0.15,0.17,0.2,0.4,0.6,0.8
,1.0]
plt.scatter(X,cl)
plt.scatter(X,pl)
plt.plot(X, cl,label=" path length")
plt.plot(X, pl,label=" clustering coeff")
plt.xlabel("p")=
plt.xscale("log")
plt.show()
```



```
In [3]: print("Details")
    print("1.blue line showing cluster coefficients")
    print("2.orange line showing averge path length")
    print("3.y axis is degree")
```

Details

1.blue line showing cluster coefficents

2.orange line showing averge path length

3.y axis is degree

In [ ]:	
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