Information within System

<<data abstraction>> ControlTemp

currentTemp: int desiredTemp: int heaterStatus: char acStatus: char tempTimeLog: datetime

readCurrentTemp(in currentTemp)

reachDesiredTemp(in readCurrentTemp(in currentTemp), in heaterStatus, in acStatus, out tempTimeLog)) maintainDesiredTemp((in readCurrentTemp(in currentTemp), in heaterStatus, in acStatus, out tempTimeLog))

<<data abstraction>> Set Desired Temp

motionDetected: char recordtime: datetime systemMessage: string currentTemp: int comfortableTemp: int safeTemp:int

readMotion(in motionDeteced)
sendSystemMessage(out systemMessage)
setDesiredTemp(in currentTemp, out comfortableTemp, out recordTime)
setSafeTemp(in motionDetected, out safeTemp, out recordTime)

<data abstraction>> Record Automobile Gas Use

isEngineOff: char lastGasLevelUsed: int currentGasLevelUsed: int

totalUsage: int recordGas: int

recordMileage: double

isCarOff(out isEngineOff)

calculateGasUse(in lastGasLevelUsed, in currentGasLevelUsed, out totalUasge)

recordInfo(in recordGas, in recordMileage)

<<data abstraction>> Light On/Off

isSwitchOn: char motionDetected: char turnLightsInRoom: char

lightFlippedOn(in isSwitchOn)

detectMotion(in isSwitchOn, in motionDetected, out turnLightsInRoom)

lightFlippedOff(in isSwitchOn)

<data abstraction>> Detect Fire

timeLog: datetime alarmTimeLog: datetime COTimeLog: datetime isFireAlarmActive: char currentCOLevels: int isSmokeDetected: char isSprinklerOn: char sendResidentNotification: stri

sendResidentNotification: string systemDetectsFire: char isSprinklerActive: char alertFireStation: string

detectsSmokeOrFire(in isSmokeDetected)
startFireProtocol(out sendResidentNotfication, in isFirealarmActive)
recordAlarmTime(in alarmTimeLog)
highCODetected(in currentCOLevels, out isSprinklerOn, in COTimeLog)
activateSprinkler(in isSprinklerOn, in systemDetectsFire, out isSprinklerActive)
notifyFireStation(out COTimeLog, out alertFireStation)
timeToNotify (in timeLog)

<<data abstraction>> Home Security

imageURL: string isSuspicousPerson: char isPersonBreakingIn: char notifyResident: string recordTime: datetime isAlarmActive: char notifyResident: string notifyPolice: string

storeAndAnalyzeImages(in imageURL)

suspicionDetected(storeAndAnalyzeImages(in imageURL), out isSuspiciousPerson, out notifyResident) breakInOccurs(storeAndAnalyzeImages(in imageURL), in isAlarmActive, out notifyResident, out notifyPolice)

<<data abstraction>> Login

username: string password: string Credentials: string isValid: char

recordTime: datetime welcomeMessage: string errorMessage: string

enterCredentials(in username, in password) validateCredentials(in Credentials, in isValid) credentialsValid(in recordTime, out welcomeMessage) credentialsInvalid(in recordTime, out errorMessage)

<<data abstraction>> View/Change Values

isViewSelected: char isEditSelected: char isLogoutSelected: char newSafeTempInput: int newComfortableTempInput: int

recordTime: datetime loggedOut: char

selectsView(in isViewSelected)
selectsEdit(in isEditSelected)
userUpdatesTemps(in newSafeTempInput, in newComfortableTempInput, in recordTime)
userLogout(in isLogoutSelected, out loggedOut)

<<data abstraction>> Record Electricity Use and Bill

Timer: double electrcityUsed: int electricityBill: double sendToEC: string sendToLC: string isBillValidEC: char sendValidBillEC: string

sendToBlockchainLedgers: string sendInvalidBillMessageEC: string

timerAlert(out Timer, out electricityUse, out electricityBill)
calculateBill (in electrictyUse, electricityBill)
sendToECAndLC(out sendToEC, out sendToLC)
verifyBill(in sendToEC, out isBillValidEC,)
sendAValidBill(out isBillValidEC, out sendValidBillEC)
sendValidBillToBlockchainLedgers(out sendToBlockchainLedgers)
sendAlnvalidBillMessage(out isBillValidEC, out sendInvalidBillMessageEC)

<data abstraction>>
View Electricity Use and Bill

isViewSelected: char usageAndBillPeriod: string

electrcityView(in isViewSelected) systemReadsDataFromBlockchain(in UsageAndBillPeriod) displayInfo(out usageAndBillPeriod)