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LAB REPORT on

COMPILER DESIGN

Submitted by

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in partial fulfilment for the award of the degree of BACHELOR OF ENGINEERING
in
COMPUTER SCIENCE AND ENGINEERING



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Department of Computer Science and Engineering



CERTIFICATE

This is to certify that the Lab work entitled "COMPILER DESIGN" carried out by AKANSHA JAIN (1BM21CS012), who is bona fide student of B.M.S. College of Engineering. It is in partial fulfilment for the award of Bachelor of Engineering in Computer Science and Engineering of the Visvesvaraya Technological University, Belgaum during the academic semester November-2023 to February-2024. The Lab report has been approved as it satisfies the academic requirements in respect of a COMPILER DESIGN (22CS5PCCPD) work prescribed for the said degree.

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DECLARATION

I, **AKANSHA JAIN (1BM21CS012)**, student of 5th Semester, B.E, Department of Computer Science and Engineering, B. M. S. College of Engineering, Bangalore, here by declare that, this lab report entitled "**Compiler Design**" has been carried out by me under the guidance of Prof. Lohith J.J, Assistant Professor, Department of CSE, B. M. S. College of Engineering, Bangalore during the academic semester November-2023-February-2024.

I also declare that to the best of my knowledge and belief, the development reported here is not from part of any other report by any other students.

Index Sheet

Lab Program No.	Program Details	Page No.
	Part-A: Implementation of Lexical Analyzer, By using C/C++/Java/Python language and using LEX tool.	
1	Write a program to design Lexical Analyzer in C/C++/Java/Python Language (to recognize any five keywords, identifiers, numbers, operators and punctuations)	6-11
2	Write a program in LEX to recognize Floating Point Numbers.	11-12
3	Write a program in LEX to recognize different tokens: Keywords, Identifiers, Constants, Operators and Punctuation symbols.	12-13
4	Write a LEX program that copies a file, replacing each nonempty sequence of white spaces by a single blank.	14-25
5	Write a LEX program to recognize the following tokens over the alphabets {0,1,,9} a) The set of all string ending in 00. b) The set of all strings with three consecutive 222's. c) The set of all string such that every block of five consecutive symbols contains at least two 5's. d) The set of all strings beginning with a 1 which, interpreted as the binary representation of an integer, is congruent to zero modulo 5. e) The set of all strings such that the 10th symbol from the right end is 1. f) The set of all four digits numbers whose sum is 9 g) The set of all four digital numbers, whose individual digits are in ascending order from left to right.	15-19
	Part-B: Part-B: Implementation of Parsers (Syntax Analyzers) Using C/C++/Java/Python language)	
1	Write a program to implement (a) Recursive Descent Parsing with back tracking (Brute Force Method). S→ cAd, A→ab/a	19-23

	Part-C: Syntax Directed Translation using YACC tool	
1	Design a suitable grammar for evaluation of arithmetic expression having + and – operators. + has least priority and it is left associative has higher priority and is right associative	23-25
2	Use YACC to implement, evaluator for arithmetic expressions (Desktop calculator) .	25-28
3	Use YACC to generate Syntax tree for a given expression.	29-32
4	Use YACC to convert: Infix expression to Postfix expression.	32-34
5	Use YACC to generate 3-Address code for a given expression	34-37

Course Outcome

CO1	Apply the fundamental concepts for the various phases of compiler design.
CO2	Analyse the syntax and semantic concepts of a compiler.
CO3	Design various types of parsers and Address code generation
CO4	Implement compiler principles, methodologies using lex, yacc tools

Part-A: Implementation of Lexical Analyzer, by using C/C++/Java/Python language and using LEX tool.

Q1) Write a program to design Lexical Analyzer in C/C++/Java/Python Language (to recognize any five keywords, identifiers, numbers, operators and punctuations)

CODE:

```
#include <stdbool.h>
#include <stdio.h>
#include <string.h>
 #include <stdlib.h> bool
 isDelimiter(char ch)
 { if (ch == ' ' || ch == '+' || ch == '-' || ch ==
'*' \parallel ch == ',' \parallel ch == ',' \parallel ch == '>'
\parallel ch == \ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^{\prime}}\ensuremath{^
ch === '[' || ch === ']' || ch === '{' || ch === '}')
return (true); return (false); } bool
 isOperator(char ch)
 { if (ch == '+' || ch == '-' || ch ==
'*' || ch == '/' || ch == '>' || ch == '<'
|| ch == '=')
return (true); return (false); }
 bool validIdentifier(char* str)
 \{ if (str[0] == '0' || str[0] == '1' |
'2' \parallel str[0] == '3' \parallel str[0] == '4' \parallel str[0] == '5'
|| str[0] == '6' || str[0] == '7' || str[0] == '8' ||
 str[0] == '9' \parallel isDelimiter(str[0]) == true)
 return (false); return (true); } bool
 isKeyword(char* str)
```

```
if (!strcmp(str, "if") || !strcmp(str, "else") ||
!strcmp(str, "while") \parallel !strcmp(str, "do") \parallel
!strcmp(str, "break") ||
!strcmp(str, "continue") || !strcmp(str, "int")
| !strcmp(str, "double") | !strcmp(str, "float")
| !strcmp(str, "return") | !strcmp(str, "char")
| !strcmp(str, "case") | !strcmp(str, "char")
| !strcmp(str, "sizeof") | !strcmp(str, "long")
| !strcmp(str, "short") | !strcmp(str, "typedef")
| !strcmp(str, "switch") | !strcmp(str, "unsigned")
| !strcmp(str, "void") | !strcmp(str, "static")
| !strcmp(str, "struct") | !strcmp(str, "goto"))
return (true); return (false); } bool
isInteger(char* str) { int i, len = strlen(str);
if (len == 0)
return (false);
for (i = 0; i < len; i++) \{ if (str[i] != '0' \&\&
str[i] != '1' && str[i] != '2'
&& str[i] != '3' && str[i] != '4' && str[i] != '5'
&& str[i] != '6' && str[i] != '7' && str[i] != '8'
&& str[i] != '9' \parallel (str[i] == '-' && i > 0))
return (false);
return (true); } bool
isRealNumber(char* str)
```

```
{ int i, len = strlen(str);
bool hasDecimal = false;
if (len == 0)
return (false);
for (i = 0; i < len; i++) \{ if (str[i] != '0' \&\&
str[i] != '1' && str[i] != '2'
&& str[i] != '3' && str[i] != '4' && str[i] != '5'
&& str[i] != '6' && str[i] != '7' && str[i] != '8'
&& str[i] != '9' && str[i] != '.' ||
(str[i] == '-' \&\& i > 0))
return (false); if
(str[i] == '.')
hasDecimal = true;
} return
(hasDecimal);
char* subString(char* str, int left, int right)
int i; char* subStr =
(char*)malloc( sizeof(char) *
(right - left + 2));
for (i = left; i \le right; i++)
subStr[i - left] = str[i];
subStr[right - left + 1] = '\0';
return (subStr); } void
parse(char* str) { int left =
```

```
0, right = 0; int len =
strlen(str);
while (right <= len && left <= right) {
if (isDelimiter(str[right]) == false)
right++;
if (isDelimiter(str[right]) == true && left == right) {
if (isOperator(str[right]) == true) printf("'%c' IS AN
OPERATOR\n", str[right]);
right++;
left = right;
} else if (isDelimiter(str[right]) == true && left != right
|| (right == len && left != right)) {
char* subStr = subString(str, left, right - 1);
if (isKeyword(subStr) == true)
printf(""%s' IS A KEYWORD\n", subStr);
else if (isInteger(subStr) == true)
printf(""%s' IS AN INTEGER\n", subStr);
//else if (isRealNumber(subStr) == true)
//printf(""%s' IS A REAL NUMBER\n", subStr);
```

```
else if (validIdentifier(subStr) == true &&
isDelimiter(str[right - 1]) == false) printf("'%s' IS
A VALID IDENTIFIER\n", subStr);
else if (validIdentifier(subStr) == false &&
isDelimiter(str[right - 1]) == false) printf("'%s' IS NOT
A VALID IDENTIFIER\n", subStr);
left = right;
return;
} int
main()
{
char str[100] = "int a = b + 1c; "; parse(str);
return (0);
}
```

```
Output

/tmp/zuaF3np201.0

Input:int a = b + 1c;
'int' IS A KEYWORD
'a' IS A VALID IDENTIFIER
'=' IS AN OPERATOR
'b' IS A VALID IDENTIFIER
'+' IS AN OPERATOR
'1c' IS NOT A VALID IDENTIFIER
```

Q2)Write a program in LEX to recognize Floating Point Numbers.

```
CODE:
%{
#include<stdio.h>
%}
%%

[+|-]?[0-9]*[.][0-9]* {printf("%s is a floating-point number\n",yytext);}
.* {printf("%s is not a floating-point number\n",yytext);}
%%
int yywrap()
{
} int main() { printf("Enter
the string : "); yylex();
return 0;
}
```

```
bmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC:~/Desktop/045/LEX$ Q = _ D X

Sbmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC:~/Desktop/045/LEX$ lex prog2.l
bmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC:~/Desktop/045/LEX$ cc lex.yy.c
bmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC:~/Desktop/045/LEX$ ./a.out
Enter the input.
D+23.45

D+23.45 is a floating-point number

M23.6

p23.6 is a floating-point number

-55.4

T-55.4 is a floating-point number

56

S6 is not a floating-point number

-87

-87 is not a floating-point number
```

Q3) Write a program in LEX to recognize different tokens: Keywords, Identifiers, Constants, Operators and Punctuation symbols.

```
CODE:
%{
#include<stdio.h>
%}
%%
int|char|float|else|for|void|mainz\while {printf("%s is keyword\n",yytext);}
[a-zA-Z_][a-zA-Z0-9_]* {printf("%s is identifier\n",yytext);}
[0-9]* {printf("%s is a constant\n",yytext);}
[+*^%/<>&=()|]* {printf("%s is operator\n",yytext);}
[?|,.'";:]* {printf("%s is punctuation\n",yytext);}
%%
int yywrap()
{} int main() {
printf("Enter input\n");
yylex(); return 0;
}
```

Q4) Write a LEX program that copies a file, replacing each nonempty sequence of white spaces by a single blank.

CODE:

```
/*Definition Section*/
%{
#include<stdio.h>
%}
%%
[\t" "]+ fprintf(yyout," ");
.\\n fprintf(yyout,"%s",yytext);
%%
int yywrap()
{ return 1;
int main(void)
{ yyin=fopen("input.txt","r");
yyout=fopen("output.txt","w");
yylex(); return 0;
```



- Q5) Write a LEX program to recognize the following tokens over the alphabets {0,1,...,9}
- a) The set of all string ending in 00.
- b) The set of all strings with three consecutive 222's.
- c) The set of all string such that every block of five consecutive symbols contains at least two 5's.
- d) The set of all strings beginning with a 1 which, interpreted as the binary representation of an integer, is congruent to zero modulo 5.
- e) The set of all strings such that the 10th symbol from the right end is 1.
- f) The set of all four digits numbers whose sum is 9
- g) The set of all four digital numbers, whose individual digits are in ascending order from left to right.

```
CODE:
```

```
{ int c1=0,c2=0,c3=0,c4=0,c5=0,c6=0,c7=0; %}
```

```
d[0-9]
 %%
({d})*00 { c1++; printf("%s rule
 A\n",yytext); 
({d})*222({d})* {c2++};
  printf("%s rule B \n",yytext);
(1(0)*(11|01)(01*01|00*10(0)*(11|1))*0)(1|10(0)*(11|01)(01*01|00*10(0)*(11|1))*10)* \ \{(1(0)*(11|01)(01*01|00*10(0)*(11|1))*10)*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*10)*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*10)*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*10)*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*10)*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*10)*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*10)*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*10)*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*10)*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*10)*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*10)*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*10)*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*10)*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*10)*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*10)*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*(1(0)*(11|01)(01*01|00*10(0)*(11|1))*(1(0)*(11|01)(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(01*01|00*(
 c4++; printf("%s rule D \n",yytext);
 }
({d})*1{d}{9} {c5++;
 printf("%s rule E \n",yytext);
 \{d\}\{4\}\ \{ int sum=0,i; for(i=0;i<4;i++) \} 
  sum=sum+yytext[i]-48; } if(sum==9) { c6++;
  printf("%s rule F \n",yytext);
  }
 else
 { sum=1;
       for(i=0;i<3;i++){
         if(yytext[i]>yytext[i+1]) { sum=0;
          break;
       } if(sum==1) { c7++;
       printf("%s rule G\n",yytext);
```

```
} else { printf("%s doesn't match any rule\n",yytext);
({d})* { int i,c=0; if(yyleng<5) { printf("%s doesn't match
any rule\n",yytext); } else { for(i=0;i<5;i++) {
if(yytext[i]=='5') {
c++; } }
if(c \ge 2)
for(;i<yyleng;i++)
if(yytext[i-5]=='5') { c--; }
if(yytext[i]=='5') { c++;
}
if(c<2) { printf("%s doesn't match any rule\n",yytext); break; }
}
if(yyleng==i) { printf("%s rule C\n",yytext); c3++; }
}
else { printf("%s doesn't match any
rule\n",yytext);
```

```
} \n { printf("Total number of tokens matching rules are
: \n"); printf("Rule A : %d \n",c1); printf("Rule B : %d
\n",c2); printf("Rule C : %d \n",c3); printf("Rule D :
%d \n",c4); printf("Rule E : %d \n",c5); printf("Rule F :
%d \n",c6); printf("Rule G : %d \n",c7);
}
%%
int yywrap()
{ } int
main() {
printf("Enter text\n");
yylex(); return 0;
}
```

```
bmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC: ~/Desktop/045/LEX
bmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC:-/Desktop/045/LEX$ lex prog5.l
bmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC:~/Desktop/045/LEX$ cc lex.yy.c
bmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC:-/Desktop/045/LEX$ ./a.out
Enter text
700 700222002220 059506 412 11111 101234567890 111234567890 011 1010 3243 312 13579 3579
700 rule A
 700222002220 rule B
 059506 rule C
 412 doesn't match any rule
 11111 doesn't match any rule
 101234567890 rule E
 111234567890 rule E
 011 doesn't match any rule
 1010 rule D
 3243 doesn't match any rule
 312 doesn't match any rule
 13579 doesn't match any rule
 3579 rule G
Total number of tokens matching rules are :
Rule A : 1
Rule B : 1
Rule C : 1
Rule D: 1
Rule E : 2
Rule F : 0
Rule G: 1
```

Part-B: Implementation of Parsers (Syntax Analyzers) Using C/C++/Java/Python language)

Q1) Write a program to implement (a) Recursive Descent Parsing with back tracking (Brute Force Method). $S \rightarrow cAd$, $A \rightarrow ab/a$

CODE:

```
#include<stdio.h>
#include<string.h>
int A(); void
parse(); char
str[15]; int
isave,curr ptr=0; int
c=1;
int main(void)
{ printf("1.S->cAd\n2.A->ab/a\n"); //printf("this is
  parser for the above grammar:\n"); printf("Enter
  any string:"); scanf("%s",str);
  while(curr ptr<strlen(str))</pre>
  {
     //S has only one immediate derivation which is cAd
     //match with c
     if (str[curr ptr]=='c')
     { curr_ptr++; //call function to match A if (A())
       //checking the productions of A->ab/a
        { curr ptr++; //match d if (str[curr ptr]=='d' &&
          str[curr ptr+1]=='\0')
```

```
//success printf("String is accepted by the
        grammar\n"); parse(); return 1; } else break; } else
        break;
     } else
     break;
  //incase any of them fail to match return negatively.
printf("String is not accepted by the grammar");
return 0; }
int A()
//sub function A()
  //this function matches all terminal strings generated by the variable
  isave=curr_ptr;
  //match with a and advance and match with b. If successful return
  if (str[curr_ptr]=='a')
   { curr_ptr++;
     if(str[curr_ptr]=='b'
     { c=1;
        return 1;
```

```
} curr_ptr=isave; //return to
start

//check if a is matched and return accordingly.
if(str[curr_ptr]=='a')
{ c=2;
return 1; }
else return 0; } void parse(){
printf("The productions used are \n");
printf("S -> cAd\n"); if(c==1) printf("A
-> ab\n"); else printf("A -> a\n");
}
```

```
/tmp/Q4RrbhTZsk.o

1.S->cAd

2.A->ab/a
Enter any string:cabd
String is accepted by the grammar
The productions used are
S -> cAd
A -> ab
```

```
/tmp/Q4RrbhTZsk.o
1.S->cAd
2.A->ab/a
Enter any string:cda
String is not accepted by the grammar
```

PART-C: Syntax Directed Translation using YACC tool

Q1) Design a suitable grammar for evaluation of arithmetic expression having + and - operators. + has least priority and it is left associative - has higher priority and is right associative prog.1

```
%{
#include "y.tab.h"
%}
%%
[0-9]+ {yylval = atoi(yytext);
return NUM;}
[\t];
\n return 0;
. return yytext[0];
%%
int yywrap()
{
}
```

```
prog.y
%{
       /* Definition section */
#include <stdio.h>
%}
%token NUM
%left '+'
%right '-'
/* Rule Section */
%%
expr:e {printf("Valid expression\n");
printf("Result : %d\n",$$); return 0;}
e: e'+'e {$$=$1+$3;} | e'-'e {$$=$1-
$3;}
| NUM {$$=$1;}
%%
int main(){ printf("\nEnter an arithmetic
expression\n"); yyparse(); return 0; }
int yyerror(){
       printf("\nInvalid expression\n");
       return 0;
```

Q2) Use YACC to implement, evaluator for arithmetic expressions (Desktop calculator) .

```
. return yytext[0];
%%
int yywrap()
{ return 1; }
prog.y
%{
/* Definition section */
#include<stdio.h> int
flag=0;
%}
%token NUMBER
%right '^'
%left '+' '-'
%left '*' '/' '%'
%left '(' ')'
/* Rule Section */
%%
expr:E {printf("Valid expression\n");
printf("Result : %d\n",$$); return
0;}
```

```
E:E'+'E {$$=$1+$3;}
|E'-'E {$$=$1-$3;}
|E'*'E {$$=$1*$3;}
|E'/'E {$$=$1/$3;}
|E'%'E {$$=$1%$3;}
|E'^'E {$$=$1^$3;}
|'('E')' {$$=$2;}
| NUMBER {$$=$1;}
%%
//driver code void main() { printf("\nEnter Any
Arithmetic Expression:\n");
yyparse(); if(flag==0) printf("\nEntered arithmetic
expression is Valid\n\n");
}
void yyerror() { printf("\nEntered arithmetic expression
is Invalid\n\n"); flag=1;
```

```
}
```

```
Enter Any Arithmetic Expression:
4*3-5
Valid expression
Result : 7

Entered arithmetic expression is Valid

bmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC:~/Desktop/045$ ./a.out

Enter Any Arithmetic Expression:
8/4+6-3
Valid expression
Result : 5

Entered arithmetic expression is Valid
```

Q3) Use YACC to generate Syntax tree for a given expression.

```
prog.l
%{
#include "y.tab.h"
extern int yylval;
%}
%%
[0-9]+ { yylval = atoi(yytext);
return digit; }

[\t];
[\n] return 0;
. return yytext[0];
%%
int yywrap(){
}
```

```
prog.y
%{
#include <math.h>
#include<ctype.h>
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
struct tree_node {
char val[10]; int
lc;
int rc; }; int ind; struct tree_node
syn_tree[100]; void
my_print_tree(int cur_ind); int
mknode(int lc,int rc,char val[10]);
%}
%token digit
%right '^'
%left '+' '-'
%left '*' '/' '%'
%%
S:E { my_print_tree($1); }
E:E'+'T { $$= mknode($1,$3,"+"); ; }
|T { $$=$1; }
E:E'-'T { $$= mknode($1,$3,"-"); ; }
|T { $$=$1; }
```

```
T:T'*'F { $$= mknode($1,$3,"*"); ; }
|F {$$=$1;}
T:T'/'F { $$= mknode($1,$3,"/"); ; }
|F {$$=$1;}
F:'('E')' { $$=$2; }
|digit {char buf[10]; sprintf(buf,"%d", yylval); $$ = mknode(-1,-1,buf);} %%
int main() { ind=0;
printf("Enter an expression\n");
yyparse(); return 0; } int
yyerror() { printf("NITW
Error\n");
} int mknode(int lc,int rc,char
val[10])
{
strcpy(syn tree[ind].val,val);
syn tree[ind].lc = lc;
syn tree[ind].rc = rc; ind++;
return ind-1;
}
/*my print tree function to print the syntax tree in DLR fashion*/
void my print tree(int cur ind)
{ if(cur ind==-1) return; if(syn tree[cur ind].lc==-
1&&syn tree[cur ind].rc==-1) printf("Digit Node -> Index : %d, Value :
%s\n",cur ind,syn tree[cur ind].val); else
```

```
printf("Operator Node -> Index : %d, Value : %s, Left Child Index : %d,Right Child Index : %d\n",cur_ind,syn_tree[cur_ind].val, syn_tree[cur_ind].lc,syn_tree[cur_ind].rc);
my_print_tree(syn_tree[cur_ind].lc); my_print_tree(syn_tree[cur_ind].rc);
}
```

```
bmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC:=/Desktop/045$ ./a.out
Enter an expression
2+3*5
Operator Node -> Index : 4, Value : +, Left Child Index : 0,Right Child Index : 3
Digit Node -> Index : 0, Value : 2
Operator Node -> Index : 3, Value : *, Left Child Index : 1,Right Child Index : 2
Digit Node -> Index : 1, Value : 3
Digit Node -> Index : 2, Value : 5
bmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC:=/Desktop/045$ ./a.out
Enter an expression
2-3
Operator Node -> Index : 2, Value : -, Left Child Index : 0,Right Child Index : 1
Digit Node -> Index : 0, Value : 2
Digit Node -> Index : 1, Value : 3
bmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC:=/Desktop/045$
```

Q4) Use YACC to convert: Infix expression to Postfix expression.

```
prog.l
%{
#include "y.tab.h"
extern int yylval;
%}
%%
[0-9]+ { yylval=atoi(yytext); return digit;}
[\t];
[\n] return 0;
. return yytext[0];
%%
int yywrap()
{
}
```

```
prog.y
%{
#include <ctype.h>
#include<stdio.h>
#include<stdlib.h>
%}
%token digit
%right '^'
%left '+' '-'
%left '*' '/'
%%
S: E \{printf("\n\n");\}
E: E '+' T { printf ("+");}
| T
E: E '-' T { printf ("-");}
| T
T: T '*' F { printf("*");}
| F
T: T '/' F { printf("/");}
| F
F: F '^' G { printf("^");}
```

```
| G
;
G: '(' E ')'
| digit {printf("%d", $1);}
;
%%
int main() { printf("Enter infix expression: "); yyparse(); }
yyerror() {
printf("Error");
}
```

```
bmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC:~/Desktop/045$ ./a.out
Enter infix expression: 2+6*3+4
263*+4+

bmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC:~/Desktop/045$ ./a.out
Enter infix expression: 4-8/5
485/-

bmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC:~/Desktop/045$ [
```

Q5) Use YACC to generate 3-Address code for a given expression.

```
prog.l d [0-
9]+ a [a-
zA-Z]+
%{
#include<stdio.h>
```

```
#include<stdlib.h>
#include"y.tab.h"
extern int yylval;
extern char iden[20];
%}
%%
{d} { yylval=atoi(yytext); return digit; }
{a} { strcpy(iden,yytext); yylval=1; return id;}
[ \t] {;}
\n return 0;
. return yytext[0];
%%
int yywrap()
{ } prog.y
%{
#include <math.h>
#include<ctype.h>
#include<stdio.h>
int var_cnt=0;
char iden[20];
%}
%token id
%token digit
%%
S:id '=' E { printf("%s=t%d\n",iden,var_cnt-1); } E:E '+' T { $$=var_cnt; var_cnt++; printf("t%d
= t\%d + t\%d;\n'', \$\$, \$1, \$3);
|E'' T \{ \$= \text{var cnt}; \text{ var cnt} ++; \text{ printf}("t\%d = t\%d - t\%d; \n", \$\$, \$1, \$3);
```

```
}
|T { $$=$1; }
T:T'*' F { \$=var cnt; var cnt++; printf("t%d = t%d * t%d;\n", \$\$, \$1, \$3); }
|T''| F \{ \$= \text{var\_cnt}; \text{var\_cnt} ++; \text{printf}("t\%d = t\%d / t\%d; \n", \$\$, \$1, \$3); \}
|F {$$=$1;}
F:P'' F { $$=var cnt; var cnt++; printf("t%d = t%d ^t t%d;\n", $$, $1, $3 );}
| P \{ \$\$ = \$1; \}
P: '(' E ')' { $$=$2; }
|digit { $\$=var cnt; var cnt++; printf("t%d = %d;\n",$\$,$1); }
%%
int main() { var_cnt=0;
printf("Enter an expression : \n");
yyparse(); return 0; } yyerror()
printf("error");
OUTPUT:
     bmscecse@bmscecse-HP-Elite-Tower-600-G9-Desktop-PC:-/Desktop/1BM21CS048/YACC/yac
     :/yaccfirst2labs/YACC$ ./a.out
    Enter an expression :
    a=2*3-4
    t0 = 2;
    t1 = 3;
    t2 = t0 * t1;
    t3 = 4;
t4 = t2 - t3;
    a=t4
```