# Programming Fundamental A Hitchhiker Guide to Coding with Python

Lesson 3: Logical Conditions

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## Lesson Outline

- Boolean Data Type
- 2 Boolean Operators
- 3 Comparison Operators
- Procedural Programming
- 5 Flowcharts
- **6** Condition Control Statements

## Boolean Data Type

A largely self-taught English mathematician, philosopher, and logician, most of whose short career was spent as the first professor of mathematics at Queen's College, Cork in Ireland.

He worked in the fields of differential equations and algebraic logic, and is best known as the author of The Laws of Thought (1854) which contains Boolean algebra.

Boolean logic is credited with laying the foundations for the Information Age



**George Boole** (2 Nov 1815 - 8 Dec 1864)

Class	Members	Data Type
bool	True, False	Boolean

# Boolean Operators

Operation	Operator	Example	Result
Conjunction	and	True and True	True
		True and False	False
		False and True	False
		False and False	False
Disjunction	or	True or True	True
		True or False	True
		False and True	True
		False and False	False
Negation	not	not True	False
		not False	True

Operation	Operator	Example	Result
Equality	==	5 == 5.0	True
		-1.255 == -1.25	False
		'Hello' == 'Hello '	False
		'A' == 'a'	False
Inequality	!=	5 != 5.0	False
		-1.255 <b>!=</b> -1.25	True
		'Hello' != 'Hello '	True
		'A' != 'a'	True

Operation	Operator	Example	Result
Equality	==	5 == 5.0	True
		-1.255 == -1.25	False
		'Hello' == 'Hello '	False
		'A' == 'a'	False
Inequality	!=	5 != 5.0	False
		-1.255 <b>!=</b> -1.25	True
		'Hello' != 'Hello '	True
		'A' != 'a'	True
no	ot (5 == 5.0)		

Operation	Operator	Example	Result
Strict Ordinalities	<	5 < 5.14	True
(Less than)		-3.50 < -4.59	False
		1 < 1	False
		-1 < 0 < 1	True
		'a' < 'b'	True
		'BNK' < 'BNA'	False

Operation	Operator	Example	Result
Strict Ordinalities	<	5 < 5.14	True
(Less than)		-3.50 < -4.59	False
		1 < 1	False
		-1 < 0 < 1	True
		'a' < 'b'	True
		'BNK' < 'BNA'	False
(-1 < 0) and (0 <	1)		
(-1 < 0) and (0 <	1)		

Lexicographical ordering for strings uses the Unicode code point number to order individual characters.

```
>>> ord('a')
97
>>> ord('b')
98
>>> ord('A')
65
>>> ord('B')
66
>>> ord('K')
75
```

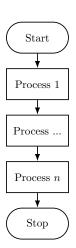
```
>>> 'a' < 'b'
True
>>> 'A' < 'a'
True
>>> 'BNK' < 'BNA'
False
```

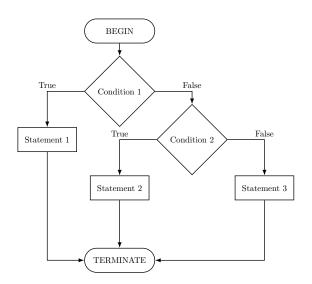
Operation	Operator	Example	Result
Strict Ordinalities	>	5 > 5.14	False
(Greater than)		-3.50 > -4.59	True
		1 > 1	False
		999 > 99 > 9	True
		'a' > 'b'	False
		'BNK' > 'BNA'	True

Operation	Operator	Example	Result
Ordinalities	<=	5 <= 5.14	True
(Less than or equal to)		-3.50 <= -4.59	False
		1 <= 1	True
		-1 <= 0 <= 1	True
		'a' <= 'b'	True
		'BNK' <= 'BNA'	False

Operation	Operator	Example	Result
Ordinalities	>=	5 >= 5.14	False
(Greater than or equal to)		-3.50 >= -4.59	True
		1 >= 1	True
		999 >= 99 >= 9	True
		'a' >= 'b'	False
		'BNK' >= 'BNA'	True

# Procedural Programming





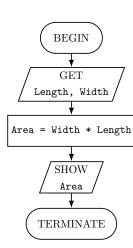
## Procedural Programming

```
rectangle_calculator.py
```

```
Length = float(input('Enter the length: '))

Width = float(input('Enter the width: '))

Area = Width * Length
print('Area is', Area)
```



#### **Flowcharts**

Flowline

**Terminal** 

**-----**

Shows the process's order of operation. A line coming from one symbol and pointing at another.

Indicates the beginning and ending of a program or sub-process.

#### **Flowcharts**

**Process** 

Desision

Represents a set of operations that changes value, form, or location of data.

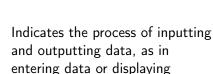
Shows a conditional operation that determines which one of the two paths the program will take.

#### **Flowcharts**

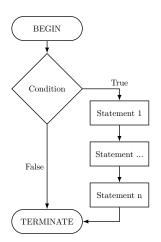
results.

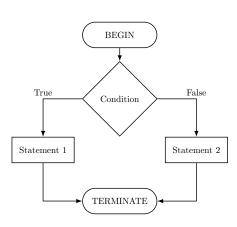
Input/Output

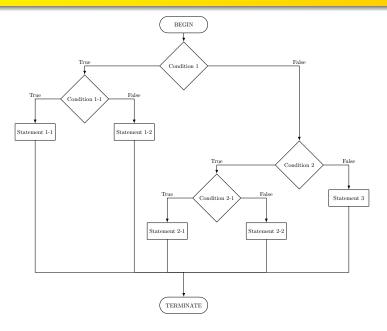
More ...



See Chapter 3 of the course materials.







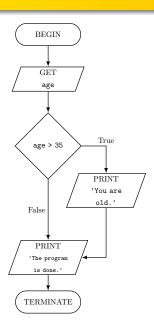
ask\_age.py

```
age = float(input('How old are you? '))

if age > 35:
    print('You are old.')

print('The program is done.')
```

```
>_ python ask_age.py
How old are you? 42
You are old.
The program is done.
```



```
♪ ask_age.py

age = float(input('How old are you? '))
if age > 35:
    print('You are old.')
print('The program is done.')
>_ python ask_age.py
How old are you? 12
```

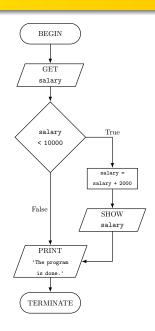
The program is done.

```
BEGIN
   GET
    age
                   True
  age > 35
                  PRINT
                 'You are
                  old.'
False
  PRINT
 'The program
  is done. '
TERMINATE
```

```
ask_salary.py
```

```
salary = float(input('Enter the salary: '))
if salary < 10000:
salary = salary + 2000
print('Now, your salary is', salary)
print('The program is done.')</pre>
```

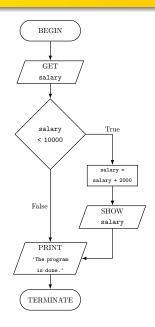
```
>_ python ask_salary.py
Enter the salary: 7500
Now, your salary is 9500
The program is done.
```



ask\_salary.pv

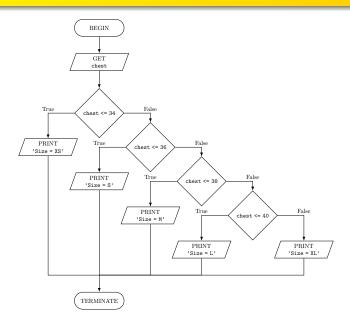
```
salary = float(input('Enter the salary: '))
if salary < 10000:
salary = salary + 2000
print('Now, your salary is', salary)
print('The program is done.')
```

```
>_ python ask_salary.py
Enter the salary: 10000
The program is done.
```



```
ask_age_v2.py
                                                             BEGIN
age = float(input('How old are you? '))
                                                              GET
if age > 35:
                                                              age
    print('You are old.')
else:
    print('You are young.')
                                               True
                                                                             False
                                                             age > 35
                                              PRINT
                                                                            PRINT
                                              'You are
                                                                            'You are
                                              old.'
                                                                            young.'
 >_ python ask_age_v2.py
                                                           TERMINATE
How old are you? 35
 You are young.
```

```
ask_age_v2.py
                                                              BEGIN
age = float(input('How old are you? '))
                                                              GET
if age > 35:
                                                               age
    print('You are old.')
else:
    print('You are young.')
                                               True
                                                                             False
                                                             age > 35
                                              PRINT
                                                                             PRINT
                                                                            'You are
                                              'You are
                                               old.'
                                                                            young. '
>_ python ask_age_v2.py
                                                            TERMINATE
How old are you? 53
 You are old.
```



```
ch_size.py
```

```
chest = float(input('Chest length? '))
    if chest <= 34:
        print('Size = XS')
    elif chest <= 36:
        print('Size = S')
    elif chest <= 38:
        print('Size = M')
    elif chest <= 40:
        print('Size = L')
10
    else:
        print('Size = XL')
11
```

```
>_ python ch_size.py
Chest length? 24
Size = XS
```

```
>_ python ch_size.py
Chest length? 37.5
Size = M
```

```
>_ python ch_size.py
Chest length? 46
Size = XL
```

```
ch_size.py
```

```
chest = float(input('Chest length? '))
    if chest <= 34:
        size = 'XS'
    elif chest <= 36:
        size = 'S'
    elif chest <= 38:
        size = 'M'
    elif chest <= 40:
        size = 'L'
10
    else:
        size = 'XL'
11
    print('Size =', size)
12
```

```
>_ python ch_size.py
Chest length? 24
Size = XS
```

```
>_ python ch_size.py
Chest length? 37.5
Size = M
```

```
>_ python ch_size.py
Chest length? 46
Size = XL
```

Write a Python program to find the minimum of three values.

```
min_val.py
```

```
x = float(input('Enter a number: '))
y = float(input('Enter a number: '))
z = float(input('Enter a number: '))
minimum = x
if y < minimum:
minimum = y
if z < minimum:
minimum = z
print('The minimum is', minimum)</pre>
```

```
>_ python min_val.py
Enter a number: 18
Enter a number: 2
Enter a number: 999
The minimum is 2
```

```
>_ python min_val.py
Enter a number: 56.34
Enter a number: 3.14
Enter a number: 0.11
The minimum is 0.11
```

#### Exercise

Write a Python program to check if the input integer is whether even or odd.

```
check_int.py
```

```
1  x = int(input('Enter an integer: '))
2  r = x % 2
3  if r == 0:
4    result = 'even'
5  else:
6    result = 'odd'
7  print(x, 'is', result)
```

```
>_ python check_int.py
Enter an integer: 1444
1444 is even
```

```
>_ python check_int.py
Enter an integer: -361
-361 is odd
```

#### Exercise

For the first two years, a dog year is equal to 10.5 human years. After that, each dog year equals 4 human years.

Write a Python program to calculate a dog's age in dog's years.

```
dog_age.py
```

```
dog_age = float(input('Dog Age: '))

if dog_age <= 2:
    dog_year = 10.5 * dog_age

else:
    dog_year = 10.5*2 + 4*(dog_age-2)
print('Dog year is', dog_year)</pre>
```

```
>_ python dog_age.py
Dog Age: 15
Dog year is 73
```

#### Exercise

Write a Python program to translate a score to the corresponding level. Use the following table for the translation.

```
level.py
```

```
score = float(input('Enter a score: '))
    if (score < 0) or (score > 100):
        print('Score is out of range')
        print('Please try again')
    else:
        if score < 60:
            level = 'NOOB'
        elif score < 80:
            level = 'SUPER'
        else:
10
            level = 'LEGEND'
11
        print('Your level is', level)
12
```

```
        Score
        Level

        [0, 60)
        NOOB

        [60, 80)
        SUPER

        [80, 100]
        LEGEND
```

```
>_ python level.py
Enter a score: 99
Your level is LEGEND
```

```
>_ python level.py
Enter a score: 999
Score is out of range
Please try again
```