



Why streaming data?

- Easier on CPU and RAM
- Fail fast -
 - less unnecessary processing (in case of errors down the river)
- Each step gets its own process, passing data to the next via stdin/stdout
 - Architecture makes better use of CPU cores
 - Simple execution of one step on remote server

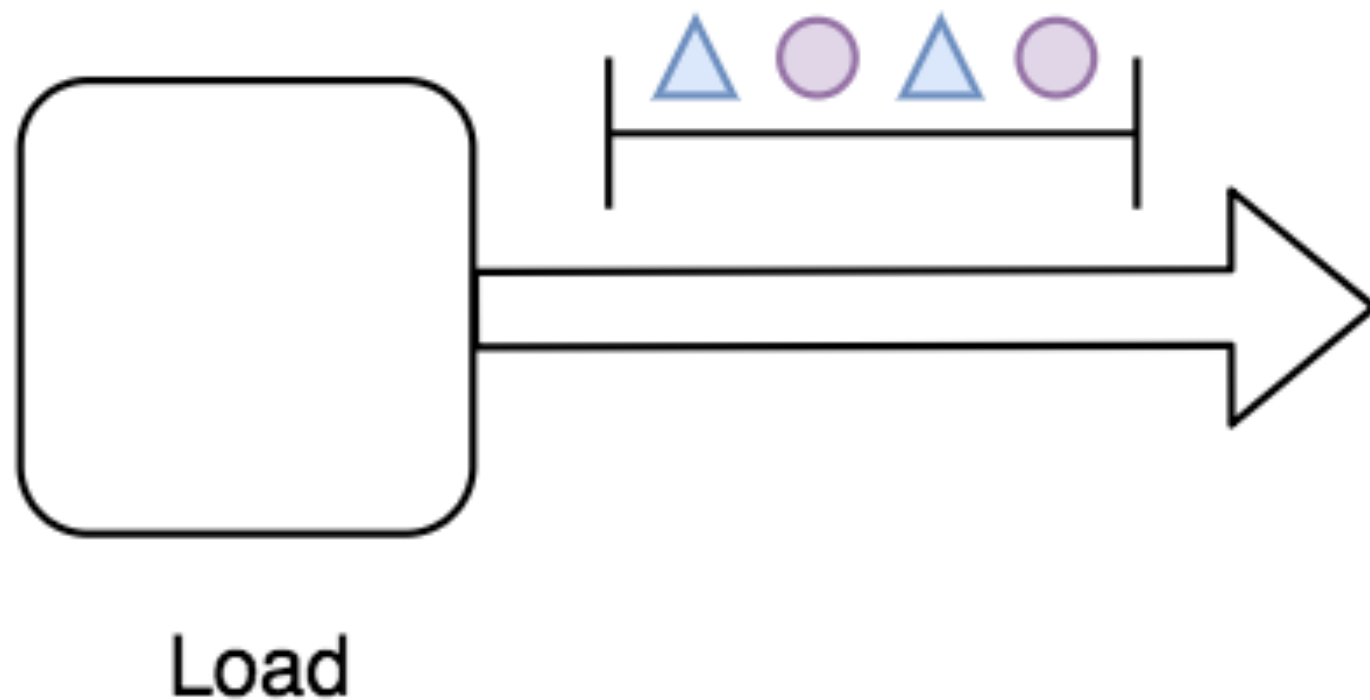


NICK

Standard Building Blocks

Each pipeline step is handled by a processor.

Most common tasks can be done by a **built-in processor**.



Can load from local file, remote URL or database

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