

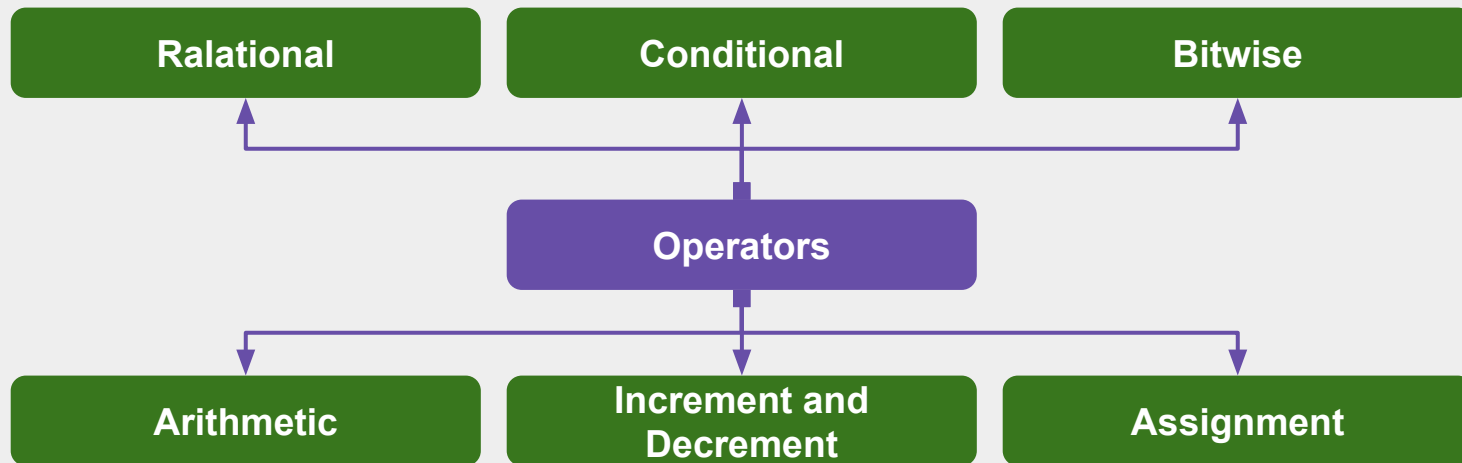
Operators

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Operators

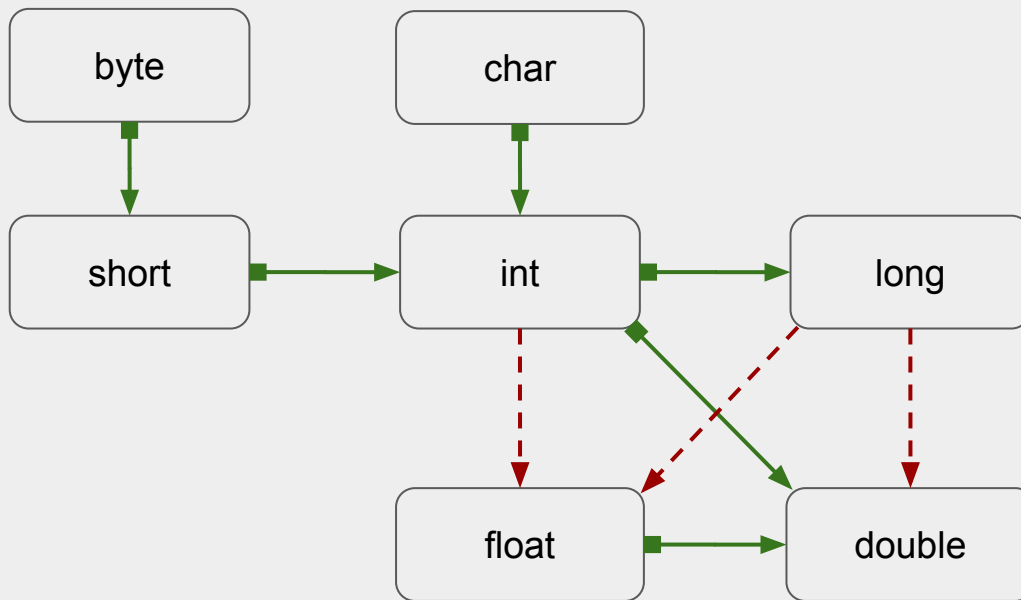
Operators are used to combine values



Arithmetic Operators

addition	+
subtraction	-
multiplication	*
division	/
Integer remainder(modulus)	%

Conversions between Numeric Types



- The six solid arrows denote conversions without information loss.
- The three dashed arrows denote conversions that may lose precision.

```
int n = 123456789;  
float f = n; // f is 1.23456792E8
```

Conversions between Numeric Types

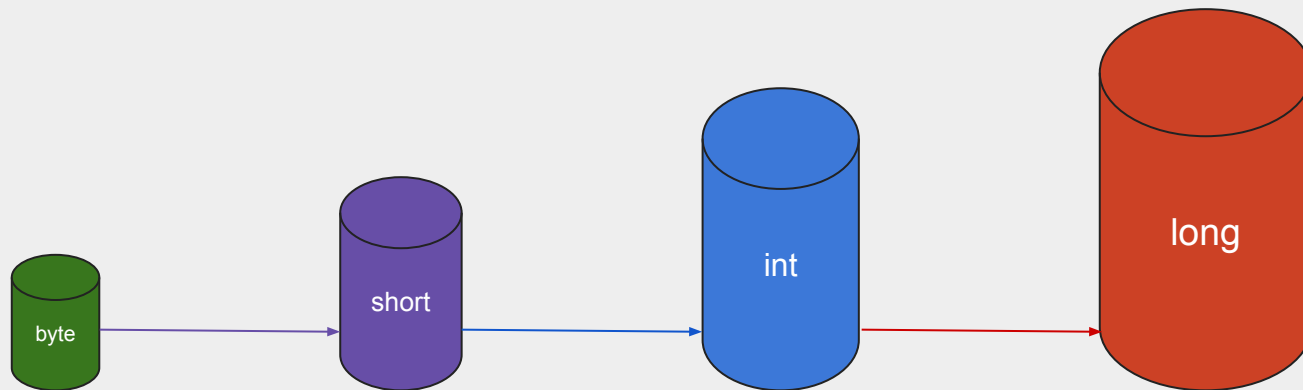
When two values are combined with a binary operator (such as $n + f$ where n is an integer and f is a floating-point value), both operands are converted to a common type before the operation is carried out.

- If either of the operands is of type double, the other one will be converted to a double.
- Otherwise, if either of the operands is of type float, the other one will be converted to a float.
- Otherwise, if either of the operands is of type long, the other one will be converted to a long.
- Otherwise, both operands will be converted to an int.

Casts

- Widening Casting (automatically) - converting a smaller type size to a larger type size

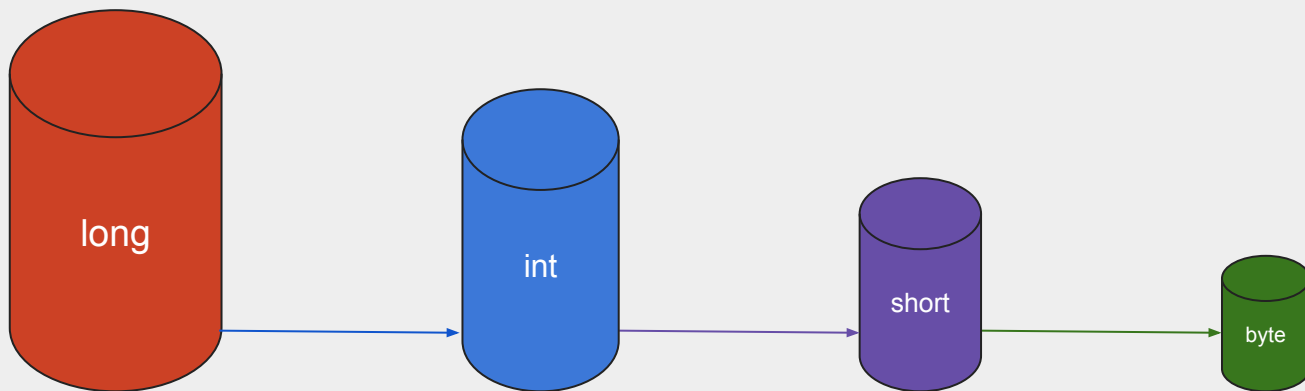
byte -> short -> char -> int -> long -> float -> double



Casts

- Narrowing Casting (manually) - converting a larger type to a smaller size type

`double -> float -> long -> int -> char -> short -> byte`



The Assignment Operators

There is a convenient shortcut for using binary operators in an assignment.

```
x += 4; //is equivalent to x = x + 4;  
x += 3.5; //is valid  
int y = x += 4; //is valid
```

The Assignment Operators

=	<code>int c = 12;</code>
+=	<code>c+=2</code> is roughly the same as <code>c = c + 2</code>
-=	<code>c-=2</code> is roughly the same as <code>c = c - 2</code>
=	<code>c=2</code> is roughly the same as <code>c = c * 2</code>
/=	<code>c/=2</code> is roughly the same as <code>c = c / 2</code>
%=	<code>c%=2</code> is roughly the same as <code>c = c % 2</code>
<<=	<code>c<<=2</code> is roughly the same as <code>c = c << 2</code>
>>=	<code>c>>=2</code> is roughly the same as <code>c = c >> 2</code>
&=	<code>c&=2</code> is roughly the same as <code>c = c & 2</code>
=	<code>c =2</code> is roughly the same as <code>c = c 2</code>
^=	<code>c^=2</code> is roughly the same as <code>c = c ^ 2</code>

Increment and Decrement Operators

One of the most common operations with a numeric variable is to add or subtract 1. Java, following in the footsteps of C and C++, has both increment and decrement operators

```
int n = 12;  
n++;
```

Since these operators change the value of a variable, they cannot be applied to numbers themselves.

```
4++; // is not a legal statement.
```

There are two forms of these operators ***postfix form***(*n++*) and ***prefix form***(*++n*). The difference between the two appears only when they are used inside expressions.

```
int m = 7;  
int n = 7;  
int a = 2 * ++m; // now a is 16, m is 8  
int b = 2 * n++; // now b is 14, n is 8
```

Relational Operators

==	equality sign
>	greater than sign
<	less than sign
>=	greater than or equal sign
<=	less than or equal sign

Relational Operators

<code>&&</code>	<code>expression1 && expression2</code>
<code> </code>	<code>expression1 expression2</code>
<code>!</code>	<code>!expression1</code>

a	b	a b	a && b	!a
true	false	true	false	false
true	true	true	true	false
false	true	true	false	true
false	false	false	false	true

Conditional Operator

Java provides the ***conditional ? : operator*** that selects a value, depending on a Boolean expression. The expression *condition ? expression1 : expression2* evaluates to the first expression if the condition is true, to the second expression otherwise. Sometimes a **conditional operator** is called a **ternary operator**.

```
int min = x < y ? x : y;
```

The Bitwise operators

- Bitwise OR (|)
- Bitwise AND (&)
- Bitwise XOR (^)
- Bitwise Complement (~)

x	y	
1	1	1
1	0	1
0	1	1
0	0	0

x	y	&
1	1	1
1	0	0
0	1	0
0	0	0

x	y	^
1	1	0
1	0	1
0	1	1
0	0	0

The Shifting Operators

```
int x = 11;
```

```
n = 1;
```

x_{binary}

0	0	0	0	1	0	1	1
---	---	---	---	---	---	---	---

Left shift << n

```
x << n;
```

0	0	0	0	1	0	1	1	0
---	---	---	---	---	---	---	---	---

Right shift >> n

```
x >> n;
```

0	0	0	0	0	1	0	1	1
---	---	---	---	---	---	---	---	---

Operator Precedence

If no parentheses are used, Operators on the same level are processed from left to right, except for those that are right-associative, as indicated in the table. For example, && has a higher precedence than ||, so the expression

`a && b || c` means `(a && b) || c`

Since += associates right to left, the expression

`a += b += c` means `a += (b += c)`

Java Operator Precedence Table

Interview Questions