

Refresher Module CS231

Introduction to C



INDRAPRASTHA INSTITUTE of
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DELHI



Pointer arithmetic

```
datatype *p = &a;
```

$$p+n = \&a + n * \text{sizeof(datatype)}$$

We are traversing in **blocks of memory** whenever address arithmetic is used.

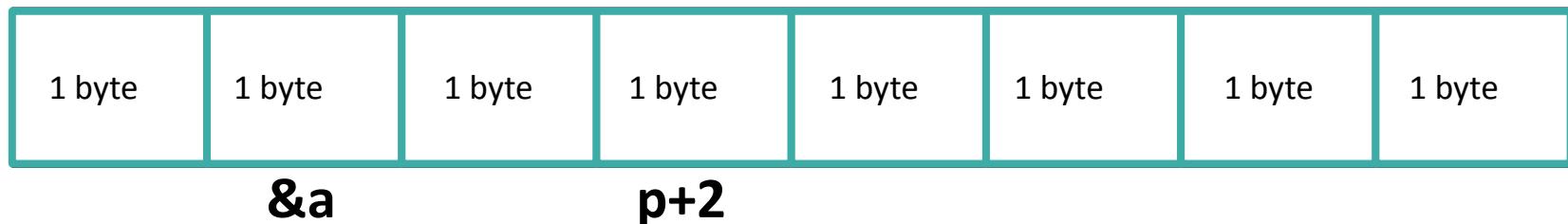
Pointer arithmetic (concrete example)

char *p = &a;

$$p+2 = \&a + 2 * \text{sizeof}(\text{char})$$

$$= \&a + 2 * 1$$

$$= \&a + 2$$



Pointer arithmetic

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Pointer arithmetic

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Application: Arrays!

Arrays

datatype name[size];	Declaration
name = { el1, el2, . . . , elk};	Definition

Arrays are stored in **contiguous** memory locations!

Arrays

```
datatype name[size];
```

Declaration

```
name = { el1, el2, . . . , elk};
```

Wrong Definition!

Assignment in arrays is not allowed after declaration!

Arrays are stored in contiguous memory locations!

Arrays

```
datatype name[size];
```

Declaration

```
name = { el1, el2, . . . , elk};
```

Wrong Definition!

Assignment in arrays is not allowed after declaration!

```
name[j] = elj; Piecewise assignment is allowed
```

Arrays are stored in **contiguous** memory locations!

Arrays

```
datatype name[size] = { el1, el2, . . . , elk};
```

```
datatype name[] = { el1, el2, . . . , elk};
```

Arrays

```
datatype name[size] = { el1, el2, . . . , elk};
```

What is the difference between these declarations
and definitions?

```
datatype name[] = { el1, el2, . . . , elk};
```

Declaration of n-dimensional Arrays

Arrays are stored in **contiguous** memory locations!

datatype name[s_1][s_2]...[s_n];

datatype name[$s_1 * s_2 * \dots * s_n$];

These are equivalent declarations

Array storage in memory

1. The elements of an array can be stored in **column-major layout** or **row-major layout**.
2. For an array stored in column-major layout, the elements of the columns are contiguous in memory.
3. In row-major layout, the elements of the rows are contiguous.
This is what C uses.

Array storage in memory

Row major

$A(i, j)$ element is at $A[j + i * n_columns]$

Array storage in memory

Row major

$A(i, j)$ element is at $A[j + i * n_{\text{columns}}]$

Col major

$A(i, j)$ element is at $A[i + j * n_{\text{rows}}]$

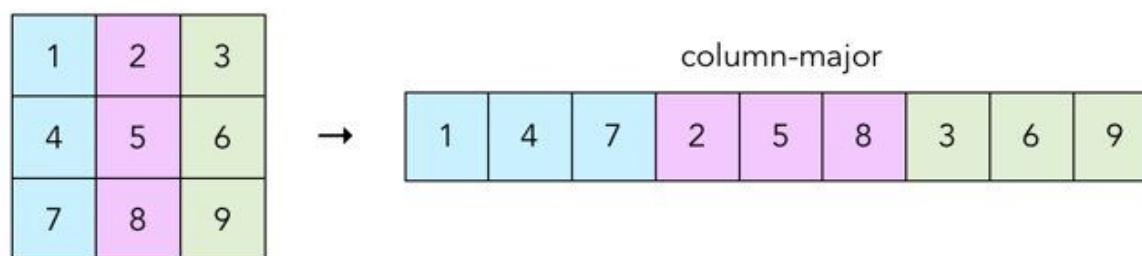
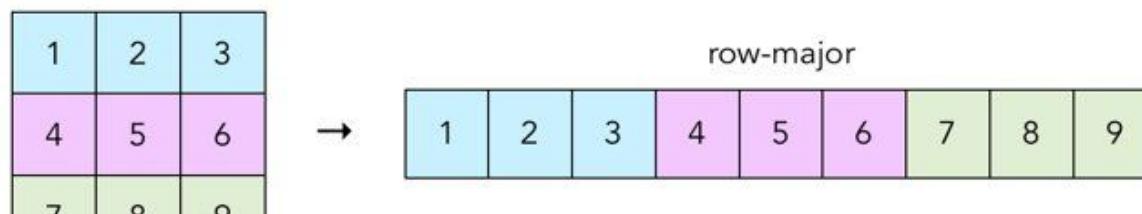
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Array storage in memory

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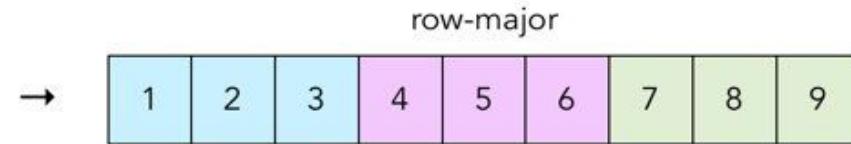
$A(i, j)$ element is at $A[j + i * n_columns]$

Does it matter?

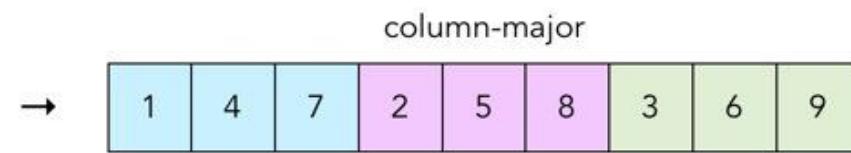
Col major

$A(i, j)$ element is at $A[i + j * n_rows]$

1	2	3
4	5	6
7	8	9



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Array storage in memory

Row major

$A(i, j)$ element is at $A[j + i * n_columns]$

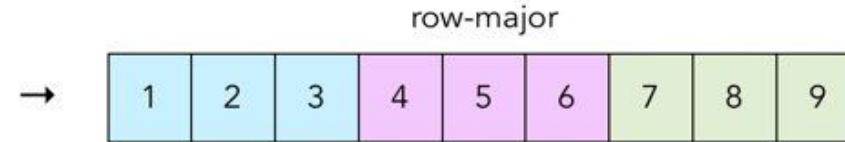
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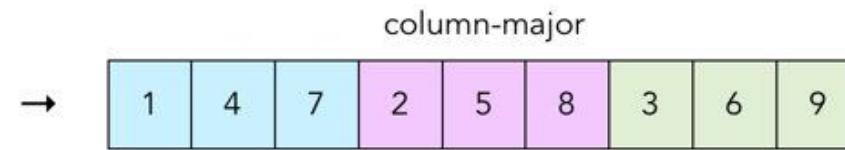
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OS concept: Caching

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Array, pointers and memory

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int arr[10]={1,2,3};
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Array, pointers and memory

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1. Here space has been reserved for 10 integers at contiguous locations in the memory.
2. The name of the array points to the **first byte** of the address of the **first array location**.

For chars, referencing **arr** is the same as saying **&arr[0]**.

Array, pointers and memory

```
int arr[10]={1,2,3};  
int *pa=arr;
```

How does pointer arithmetic work with arrays?

Array, pointers and memory

```
int arr[10]={1,2,3};  
int *pa=arr;
```

How does pointer arithmetic work with arrays?

The following 3 notations are equivalent

*(pa+i) arr[i] *(arr+i)

Array, pointers and memory

```
int arr[10]={1,2,3};  
int *pa=arr;
```

Difference between pointers and arrays

$*(pa+i)$ $arr[i]$ $*(arr+i)$

Array, pointers and memory

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Warning!

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Difference between pointers and arrays

Warning! What happens in the previous example if **i>10**?

$*(pa+i)$ $arr[i]$ $*(arr+i)$

Array, pointers and memory

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Difference between pointers and arrays

Warning! What happens in the previous example if **i>10**? The **red options** throw error.

***(pa+i)** **arr[i]** ***(arr+i)**

Array, pointers and memory

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Difference between po

Warning! What happens
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`*(pa+i)`

`arr[+] (arr + +)`

Negative Offset in Array

<https://stackoverflow.com/a/3473686>

Strings in C

1-dimensional character arrays which terminate with the null symbol.

They have special semantics (meaning) with respect to the C-compiler compared to normal character arrays.

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All C-strings are char arrays, but not all char arrays are C-strings.

Strings have dedicated special library functions such as
`strlen()`, `strcpy()`, `strcmp()`, `strcat()`

Strings in C

1-dimensional character arrays which terminate with the null symbol.

```
char str[] = "abcd";
```

```
char str[50] = "abcd";
```

Which of these are valid strings?

```
char str[5] = "abcde";
```

```
char str[] = {'a', 'b', 'c', 'd', '\0'};
```

```
char str[]; str = "abcd";
```

```
char str[5] = {'a', 'b', 'c', 'd', '\0'};
```

```
char str[1,2] = {'a','b','\0'};
```

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This string declaration is allowed in C!!

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This string declaration is allowed in C!!

```
char str[]
```

Read more:

- <https://stackoverflow.com/questions/3828307/defining-a-string-with-no-null-terminating-char-0-at-the-end>
- <https://stackoverflow.com/questions/14884434/where-can-i-assume-null-characters-will-be-added-automatically-in-c/14884549#14884549>

```
char str[];
```

```
char str[5]
```

```
char str[1,
```

Passing Arrays to Functions

```
#include <stdio.h>

int func1(float array[4]) {
    float value = 0.3;
    //do something
    return value;
}

int main() {
    float result, arr[] = {23.4, 55, 22.6};
    result = func1(?);
    printf("Result = %.2f", result);
    return 0;
}
```

Pass the float array to func1() and store
the return value in result

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int main() {
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    result = func1(arr);
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}
```

Pass the float array to func1() and store
the return value in result

Passing Arrays to Functions

```
#include <stdio.h>

int func2(??) {
    float value = 0.3;
    //do something
    return value;
}

int main() {
    float result, arr[2][2] = {23.4, 55, 22.6, 10};
    result = func2(arr);
    printf("Result = %.2f", result);
    return 0;
}
```

Pass the float array to func2() and store
the return value in result

Passing Arrays to Functions

```
#include <stdio.h>
```

```
int func2(float array[2][2]) {
    float value = 0.3;
    //do something
    return value;
}
```

**Pass the float array to func2() and store
the return value in result**

```
int main() {
    float result, arr[2][2] = {23.4, 55, 22.6, 10};
    result = func2(arr);
    printf("Result = %.2f", result);
    return 0;
}
```

Passing Arrays to Functions

1. int func(int array[s1][s2][s3]);
2. int func(int array[][][s2][s3]);
3. int func(int array[][][] [s3]);
4. int func(int array[][][]);

Which of these is a valid function declaration?

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The number of columns should always be specified!

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The answer is related to the fact that C uses Row-Major storage.

Passing Arrays to Functions

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The answer is related to the fact that C uses Row-Major storage.

Read More:

1. <https://stackoverflow.com/questions/68047223/why-is-it-mandatory-to-specify-number-of-columns-while-declaring-initializing-mu>
2. <https://stackoverflow.com/questions/35289985/why-is-dimension-range-of-higher-dimensions-in-multi-dimensional-array-required>

Take Home lab 1

Write your version of the `strlen()` function

- Using a for-loop.
- Using a while-loop.

Learning

Look up what a string in C is.

Look up what EOF is.

Take Home lab 2

Write a function to pass a 2*3 array and

1. Count the number of odd elements.
2. Change the last element of every row to zero.
3. Print the changed array back in main.

Learning

Passing arrays to functions.