

# Tutorial 3

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## Process Scheduling



INDRAPRASTHA INSTITUTE *of*  
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# What is Process Scheduling?

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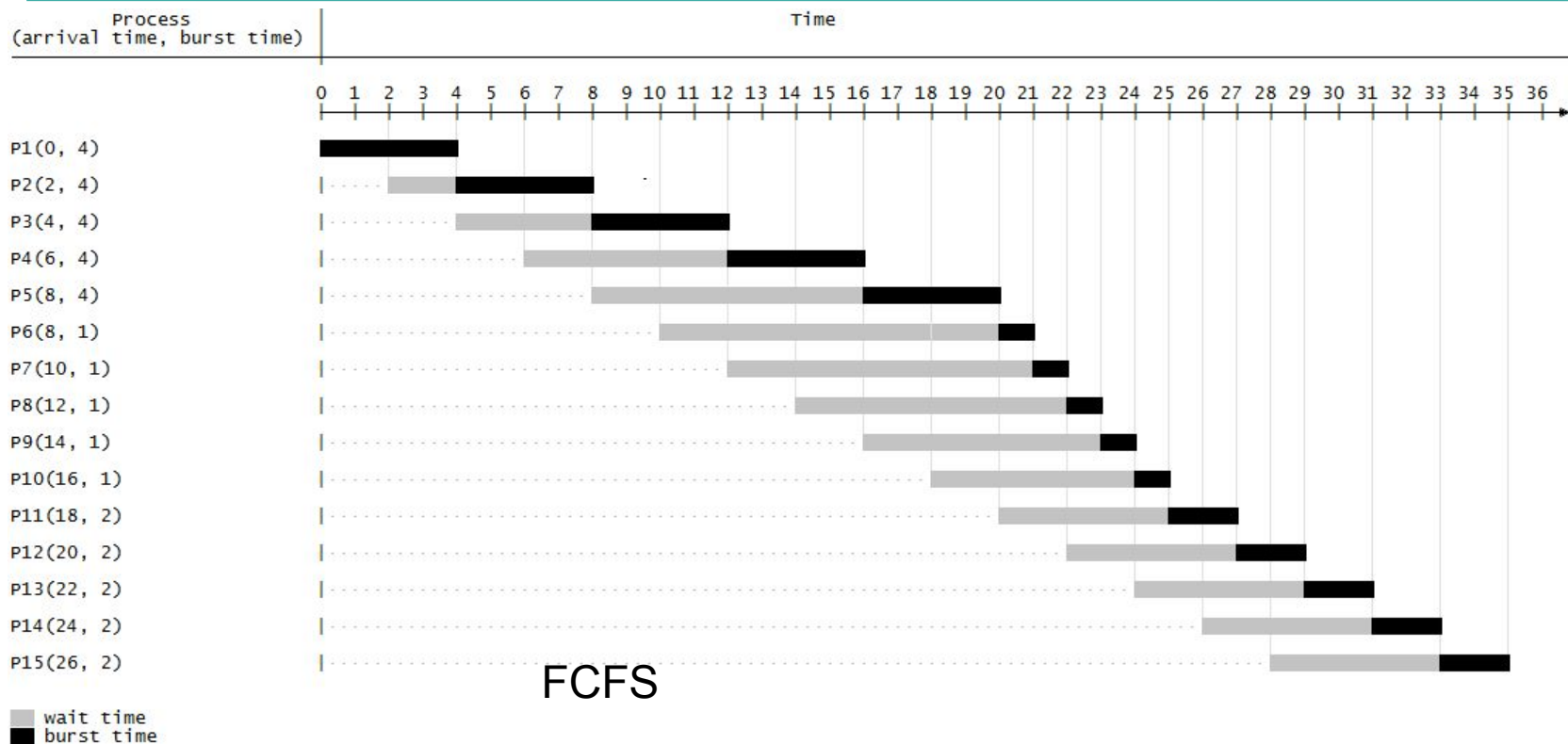
- Modern Operating Systems run more than one process ‘at a time’ (more like thousands of processes at a time),
- What do you do if the number of simultaneously running processes on a system exceed the number of physical CPU cores?
- You need a time sharing system which “switches” between processes very rapidly to give the illusion of simultaneity.
- Process Scheduling is all about how this “switching” between processes happens in the OS.

# Scheduling Policies?

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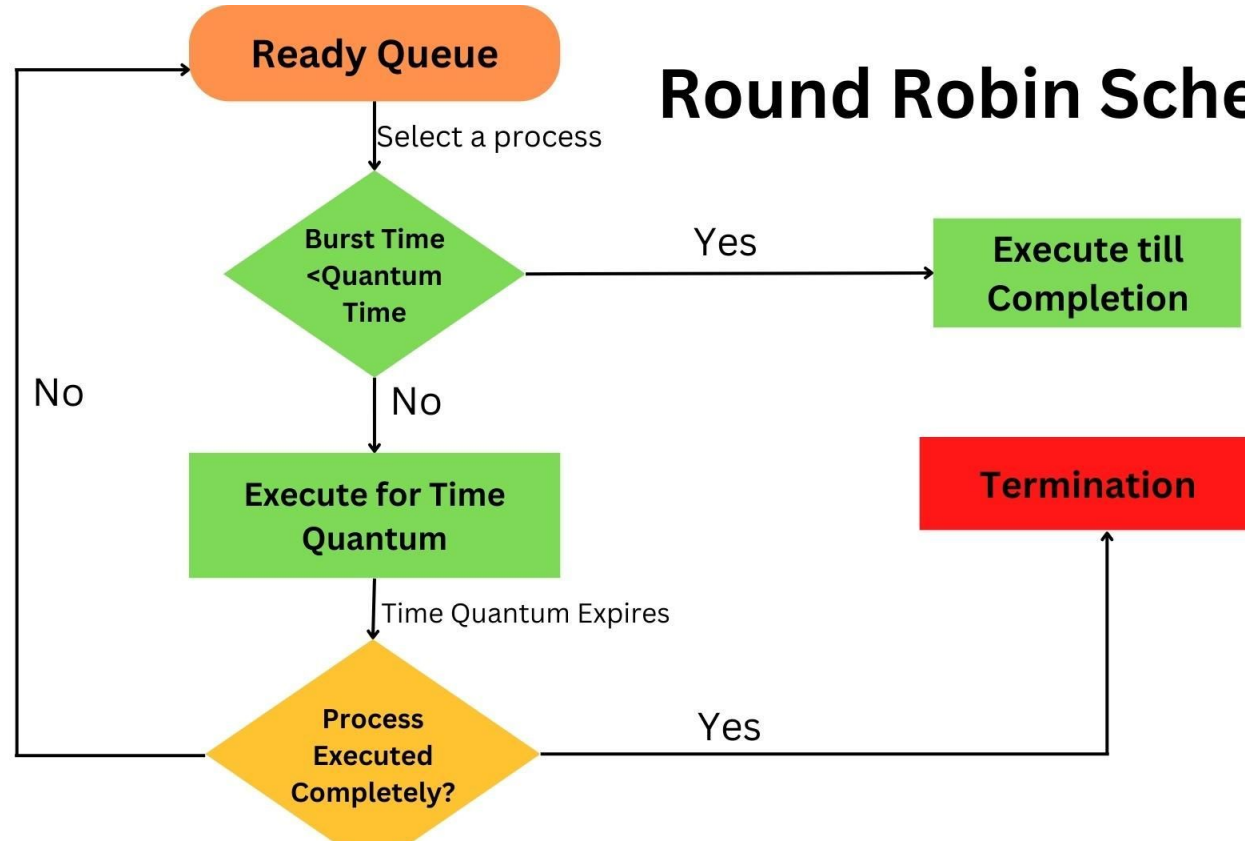
- First Come First Serve
- Round Robin
- $O(n)$
- $O(1)$
- CFS (Current default Linux Scheduler)

# Scheduling Policies

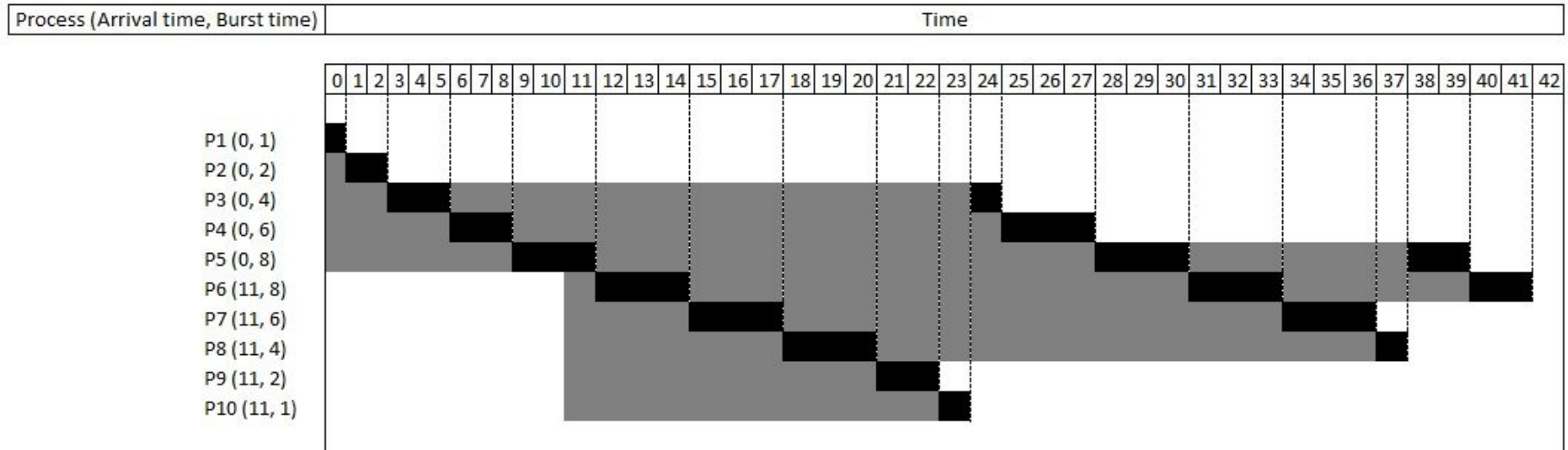


# Scheduling Policies

## Round Robin Scheduling



# Scheduling Policies

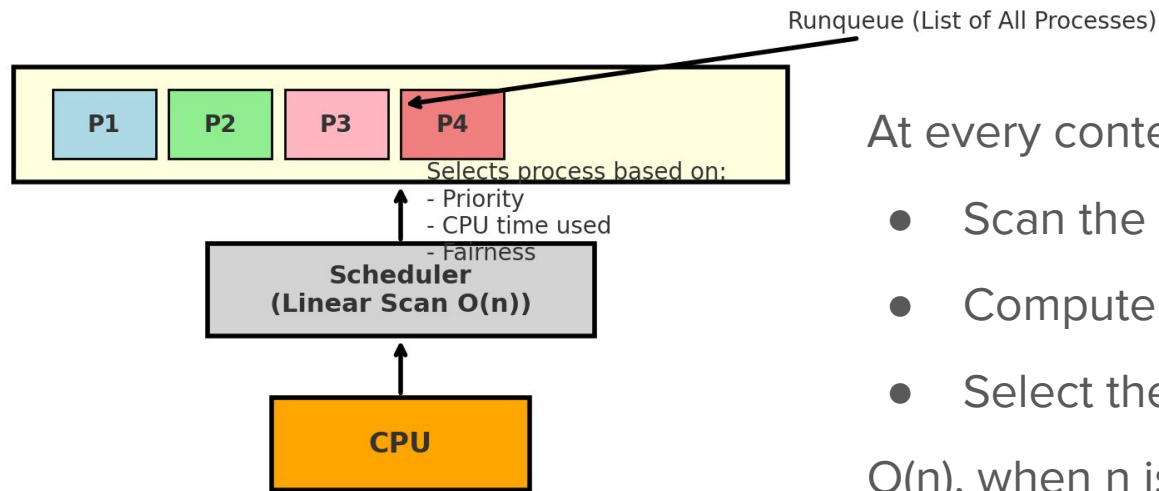


Quantum = 3

Wait time  
 Burst time

Round Robin

# Scheduling Policies



$O(n)$  Scheduler

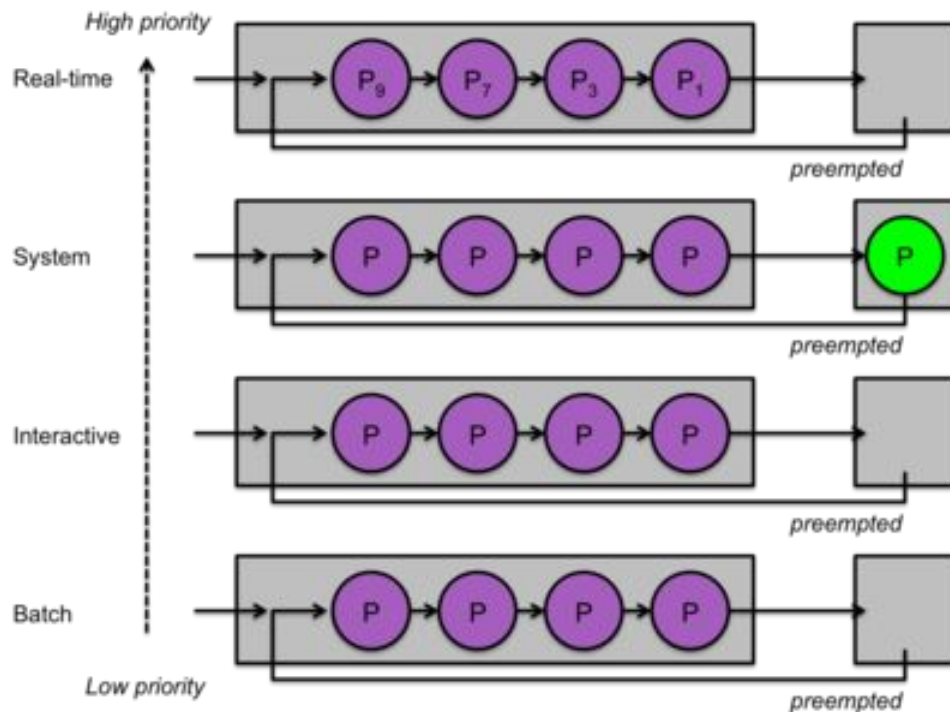
At every context switch

- Scan the list of runnable processes
- Compute priorities
- Select the best process to run

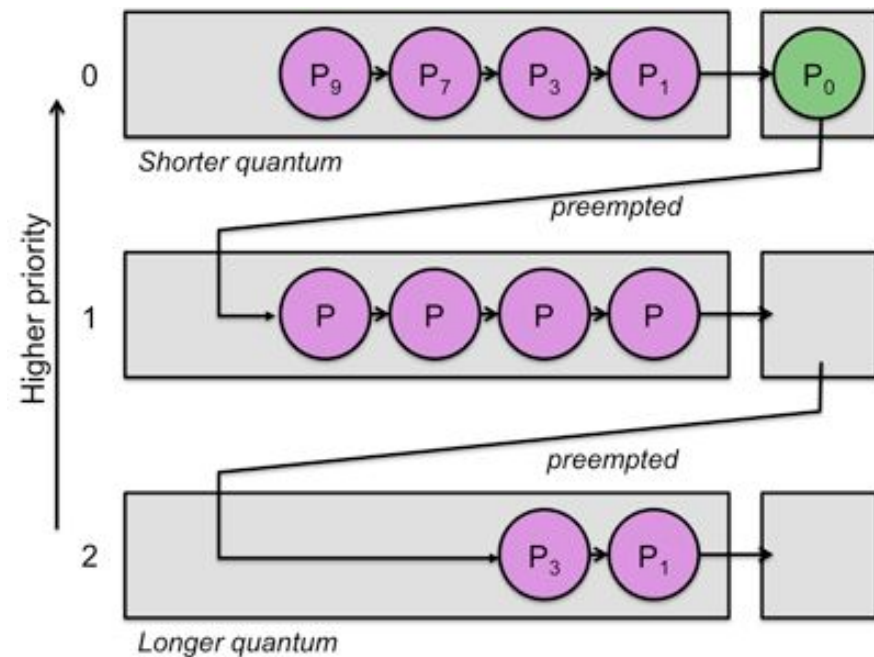
$O(n)$ , when  $n$  is the number of runnable processes ... Not scalable!!

Used in Linux Kernel 2.4 - 2.6.

# Scheduling Policies



Multi-Level Queue

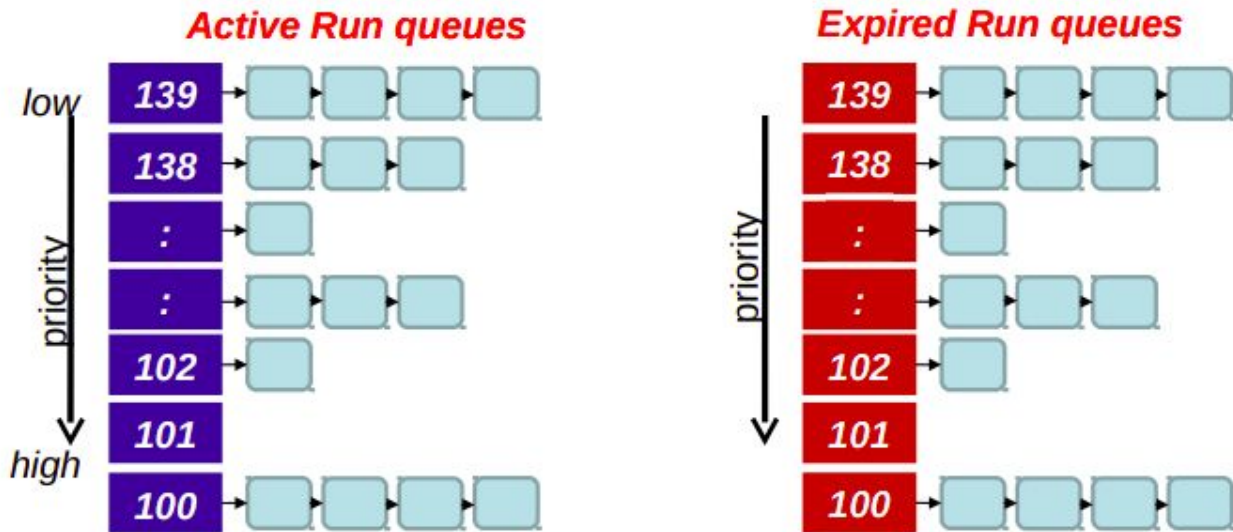


Multi-Level Feedback Queue



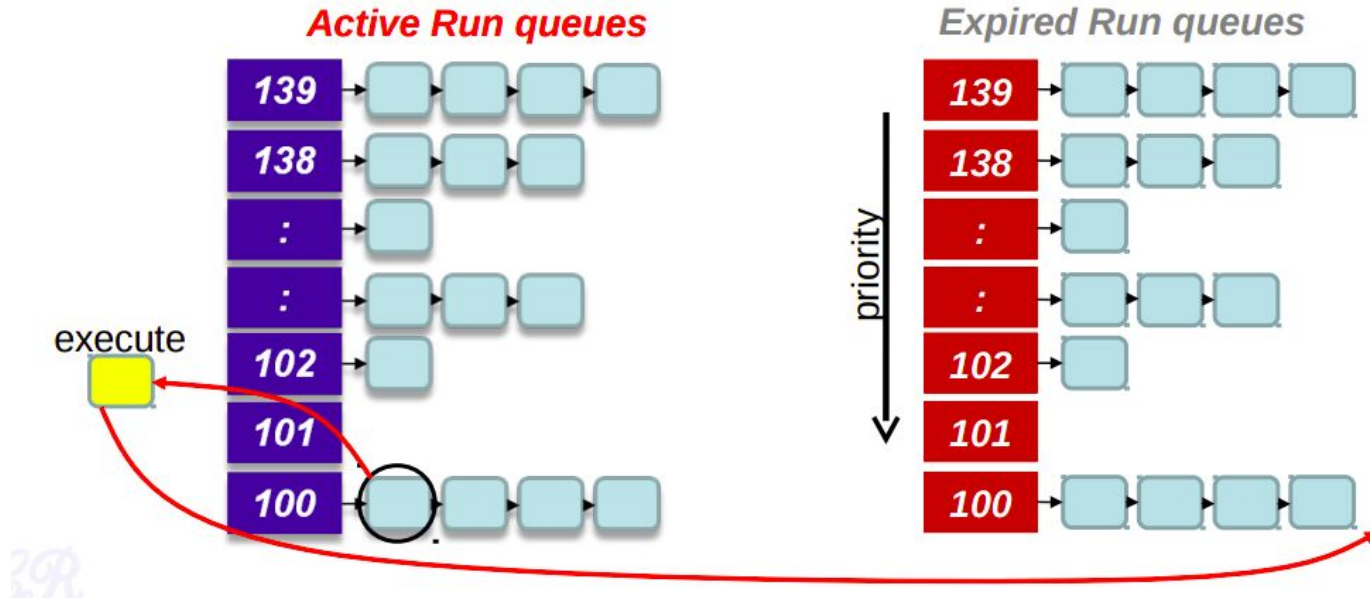
# Scheduling Policies

Base Priority = 120



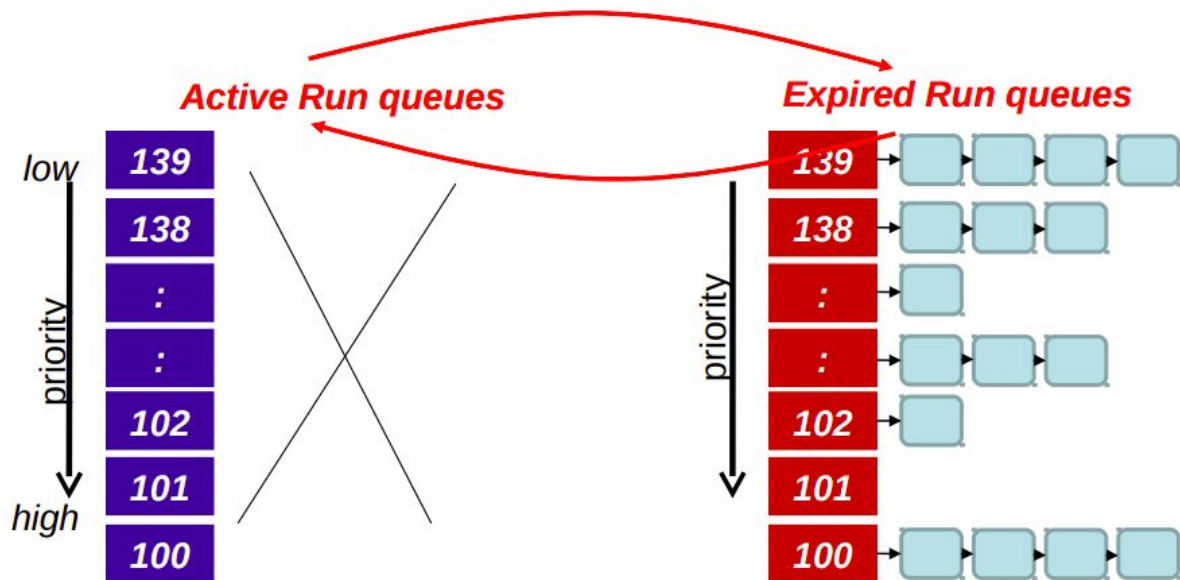
O(1) Scheduler

# Scheduling Policies



O(1) Scheduler

# Scheduling Policies



O(1) Scheduler

Used in Linux 2.6-2.6.22

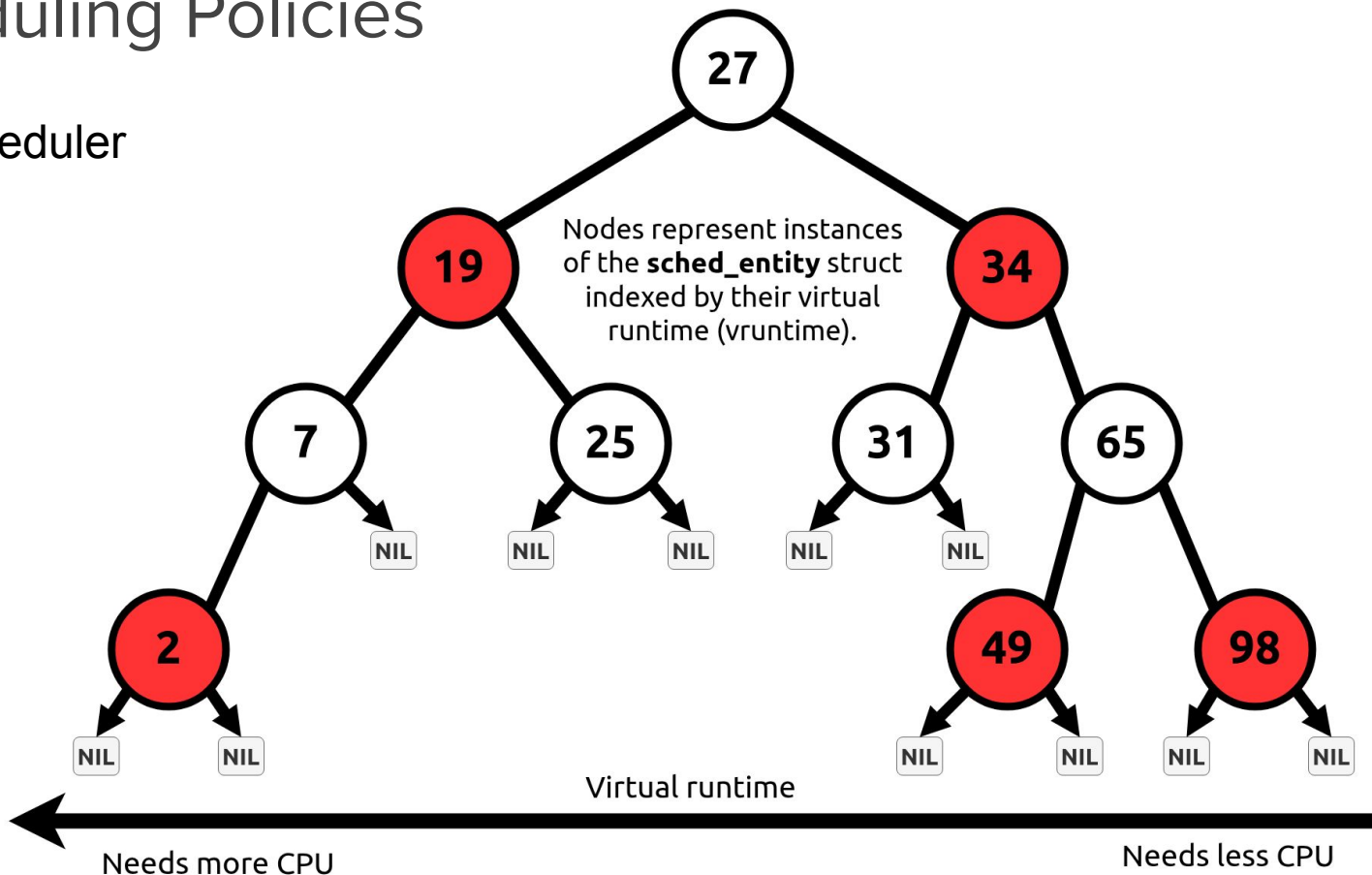
# Scheduling Policies - CFS

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- Target Scheduler Latency ( $tl = 6 - 24$  ms)  
If there are  $n$  runnable processes, then each process will execute for  $(tl / n)$  ms.
- With each runnable process is included a virtual runtime (**vruntime**)
  - At every scheduling point, if process has run for  $t$  ms, then **vruntime** +=  $t$
- When timer interrupt occurs
  - Choose the task with the lowest vruntime (**min\_vruntime**)
  - Compute its dynamic timeslice (**tl/n**) and run
- When interrupt occurs again, context switch with another task with a smaller runtime

# Scheduling Policies

## CFS Scheduler



# Process Priority

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- When multiple processes simultaneously require CPU time, the system's scheduling policy and process CPU priorities determine which processes get it.
- High priority processes are scheduled before lower priority processes on the CPU and are given more CPU time.

# ‘Niceness’ of a process

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- At the user level, the priority of processes is defined in terms of their nice value.
- Nice values range from -20 (highest priority) to 19 (lowest priority).
- The nice value can be interpreted as how ‘nice’ a process is towards other processes in terms of giving up CPU time.

# Command Line Tools



htop

# htop

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- htop command in Linux system is a command line utility that allows the user to interactively monitor the system's vital resources or server's processes in real time.
- We can observe all processes running on the system, along with their command line arguments, select multiple processes and act on them all at once.
- htop also prints full command lines for processes and allows one to scroll both vertically and horizontally for processes and command lines respectively.

[htop command in Linux with examples - GeeksforGeeks](#)

**nice/renice**

# nice/renice

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- nice command helps in execution of a process with modified scheduling priority. If we give a process a higher priority, then Kernel will allocate more CPU time to that process..
- renice command allows you to change and modify the scheduling priority of an already running process. Linux Kernel schedules the process and allocates CPU time accordingly for each of them.
- **nice [OPTION] [COMMAND [ARG]...]**
- **renice [-n] priority [-g|-p|-u] identifier...**

[Nice and Renice Command in Linux with Examples - GeeksforGeeks](#)

**chrt**

# chrt

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- chrt command in Linux is known for manipulating the real-time attributes of a process.
- It sets or retrieves the real-time scheduling attributes of an existing PID, or runs the command with the given attributes.
- **chrt [options] priority command argument ...**
- **chrt [options] -p [priority] PID**

[chrt command in Linux with examples - GeeksforGeeks](#)

# Scheduling Policy Options

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- `SCHED_BATCH` : Use Scheduling batch processes algorithm.
- `SCHED_FIFO` : Uses First In-First Out scheduling algorithm. This scheduling method is used on Batch-Systems, it is **NON-PREEMPTIVE**. It implements just one queue which holds the tasks in the order they come in.
- `SCHED_IDLE`: Used for running very low priority background jobs.
- `SCHED_OTHER`: Uses Default Linux time-sharing scheduling algorithm or simply the standard round-robin time-sharing policy.
- `SCHED_RR` Uses Round Robin scheduling algorithm and is used as the default algorithm if not specified. It is an algorithm used for **PREEMPTIVE** scheduling.

[chrt command in Linux with examples - GeeksforGeeks](#)

# C Library Functions



# C Library Functions

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- `int sched_setscheduler (pid_t pid, int policy, const struct sched_param *param)`
- `int sched_getscheduler (pid_t pid)`
- `int sched_setparam (pid_t pid, const struct sched_param *param)`
- `int sched_getparam (pid_t pid, struct sched_param *param)`

[https://www.gnu.org/software/libc/manual/html\\_node/Basic-Scheduling-Functions.html](https://www.gnu.org/software/libc/manual/html_node/Basic-Scheduling-Functions.html)

# Questions