

Tutorial 6

CSE 112 Computer Organization

ISA description:

First Block Instructions	Description	Operation
addi rd,rs, imm[11:0]	Add immediate	$rd = rs + sext(imm[11:0])$
sub rd, rs1, rs2	Subtract registers	$rd = rs1 - rs2$
add rd, rs1, rs2	Add registers	$rd = rs1 + rs2$
xor rd, rs1, rs2	Perform XOR boolean operation	$rd = rs1 \text{ xor } rs2$
slt rd, rs1, rs2	Set Less than	$rd = 1$. If $signed(rs1) < signed(rs2)$ else $rd=0$
sltu rd,rs1,rs2	Set Less than unsigned	$rd = 1$. If $unsigned(rs1) < unsigned(rs2)$ else $rd=0$
lw rd,#imm[11:0](rs1)	Load Word	$rd=mem(sext(rs1+imm))$
sw rd,#imm[11:0](rs1)	Store Word	$mem(sext(rs1+imm))=rd$
beq rs1, rs2, imm[12:1]	Branch if equal	$PC = PC + sext(\{imm[12:1], 1'b0\})$ if $rs1 == rs2$

Second Block Instructions	Description	Operation
bne rs1, rs2, imm[12:1]	Branch if not equal	$PC = PC + sext(\{imm[12:1], 1'b0\})$ if $rs1 \neq rs2$
bltu rs1,rs2,imm[12:1]	Branch if less than unsigned	$PC = PC + sext(\{imm[12:1], 1'b0\})$ If $unsigned(rs1) < unsigned(rs2)$
blt rs1,rs2,imm[12:1]	Branch if Less than	$PC = PC + sext[imm[12:1], 1'b0\}]$ If $signed(rs1) < signed(rs2)$
bge rs1,rs2, imm[12:1]	Branch if Greater than or Equal	$PC= PC + sext(\{imm[12:1], 1'b0\})$ If $signed(rs1) > signed(rs2)$
bgeu rs1,rs2, imm[12:1]	Branch if Greater than or equal unsigned	$PC= PC + sext(\{imm[12:1], 1'b0\})$ If $unsigned(rs1) > unsigned(rs2)$

Note: The ISA is a subset of RISC-V ISA. Each instruction is of 32-bit size, we have 32 registers as standard from x0 to x31 with x0 hardwired to zero. The **symbol #** indicates an immediate value in the decimal format.

Apart from the above instructions, the assembler and the operating system support the following subroutines.

Name	Semantics	Syntax
Input	Reads immediate data from the user into reg	in reg
Output	Prints str on the console	out "str"
Halt	Halts the program execution	hlt

Q1: Nested Loops

Write an assembly program to print the following pattern for **m** lines, where **m** is read as input from the user. Note that performing **out “\n”** moves the cursor to the next line. Assume that **m** will always be greater than or equal to 1.

```
#  
##  
###  
####  
#####
```

(Hint: The above pattern would be printed when m = 5)

Q2: Switch Case Without Break

Write an assembly program that takes an input **n** from the user and prints

n n-1 n-2 n-3 ... 0

If **n** is **0**, then only **0** is printed.

Assume that **n** will always be one of **0, 1, 2, 3, 4, or 5**.

Example 1: If n=3, print

3 2 1 0

Example 2: If n = 1, print

1 0

Use switch-case like structures in your solution.

Q3: Switch Case With Break

Write an assembly program that takes an input **n** from the user and prints back the number. Valid values of **n** are **0, 1, 2, 3, 4, or 5**. If any other value is given to **n**, print **“Invalid”**.

Example 1: If n=3, print

3

Example 2: If n = 1, print

1

Example 3: If n = 10, print

Invalid

Use switch-case like structures in your solution.

Q4. Write an assembly that performs the factorial of an integer ‘n’ given by a user.