

1. Explain the steps involved in Dijkstra's Algorithm. Illustrate with an example.

⇒ Dijkstra's Algorithm is a greedy algorithm used to find the shortest paths from a single source vertex to all other vertices in a weighted graph (with non-negative edge weights). It was developed by Dutch computer scientist Edsger W. Dijkstra.

- Purpose and use cases:
 - Google Maps & GPS system to find the shortest paths.
 - Routing protocols in computer networks
 - AI and robotics for pathfinding
 - Platform.

Algorithm steps:

1. Initialize:
 - set the distance of the source vertex to 0 and all others to ∞ .
 - Mark all vertices as unvisited.
 - no

3. process the current vertex :

- pick the unvisited vertex with the smallest distance.

4. Update and Repeat.
• update the distances of its adjacent vertices if a shorter path is found.

3. Update and Repeat.

- Mark the current as visited.
- Repeat the process until all vertices are visited or the shortest path is determined.

4. Extract the shortest paths.

- Once all vertices are processed the shortest distances to all reachable nodes are known.
- optionally, backtrack to reconstruct the shortest path.

Example

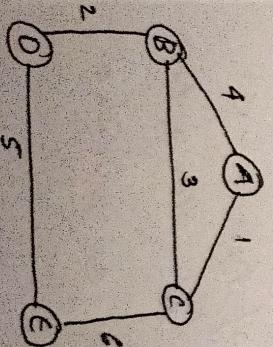
Step Initialization:

$$A = 0, B = \infty, C = \infty$$

$$D = \infty, E = \infty$$

2) start with $A(0)$

neighbours: $B(1), C(1)$



- Q. How many different trees can be drawn with 4 vertices and 5 vertices?
 - The no. of different trees that can be drawn with n vertices is given by Cayley's formula.

$$T(n) = n^{(n-2)}$$

Where $T(n)$ is the number of labeled trees after vertices for n vertices ($n=4$)

$$T(4) = 4^{(4-2)} = 4^2 = 16.$$

So, there are ¹⁶₄ different labelled trees with 4 vertices.

for 5 vertices ($n=5$)

$$T(5) = 5^{(5-2)} = 5^3 = 125$$

so there are 125 different labelled trees with 5 vertices.

If it is unlabelled tree

for 4 vertices \rightarrow 3 different trees.

for 5 vertices \rightarrow 4 different trees

start with A(0):

update distance

$$B = 4, C = 1, D = \infty, t = \infty$$

③ Pick C(1):

Neighbours: B(3), E(6)

$$B = \min(4, 1+3) = 4$$

$$t = \min(\infty, 1+2) = 3$$

④ Pick B(4)

Neighbours: D(2)

$$D = \min(\infty, 4+2) = 6$$

⑤ Pick D(6)

Neighbour: E(5)

$$t = \min(7, 6+5) = 7$$

⑥ Pick E(7) final shortest Distance

$$A \rightarrow B = 4$$

3. Explain Kruskal's algorithm with an illustration.

Kruskal's Algorithm is a greedy algorithm used to find the minimum spanning tree (MST) of a connected weighted graph. It finds the subset of edges that form a tree connecting all vertices with minimum possible total edge weight.

Note: Always pick smallest edge that doesn't form a cycle.

Steps:

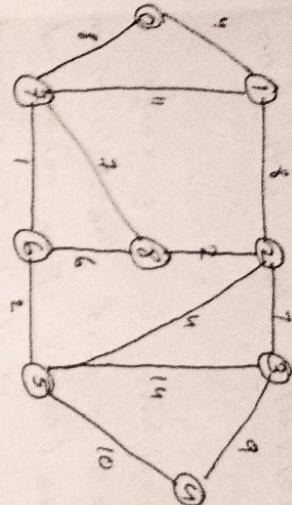
1. Sort all edges in increasing order of their weights.

of importance.

- Each vertex is in its own set
- The MST starts empty.

3. Iterate through edges

- pick the smallest edge.
- check if adding it forms a cycle using Union-Find algorithm.
- If no cycle add it to the MST.
- Repeat until $V - 1$ edges are added in $n - 2$ vertices.



Step 5: 2-6 - No weight 1

Step 6: 8-2 picked

Step 7: pick 6-5 - 2 weight

Step 8: pick edge 0-1 - 4 weight

Step 9: pick edge 2-5. 4 weight

Step 10: pick edge 8-6. Since including this edge results in triangle, discard it.

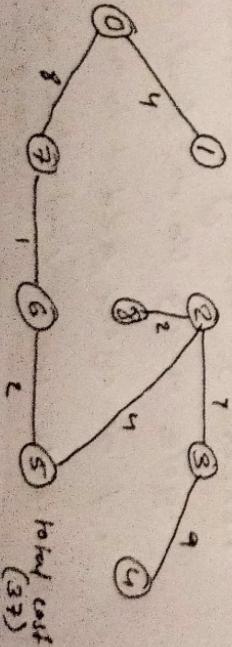
Step 11: pick edge 2-3 - 7 weight

Step 12: pick edge 7-8 - Discard it cycle formed.

$0 \rightarrow 8$ now weight = 8

Step 13: discard 1-2 cycle formed

Pick 3-4, weight 9.



5. Explain Prim's Algorithm with an illustration.

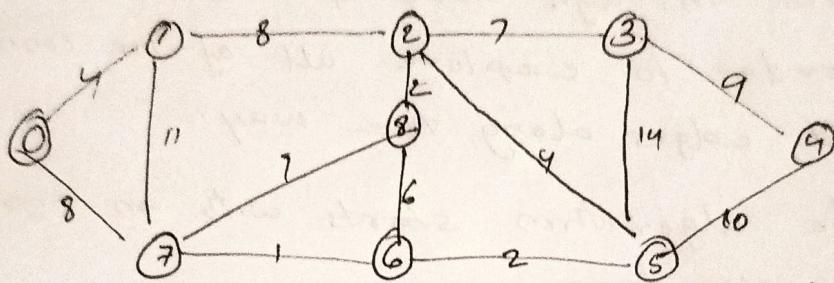
- Prim's algorithm is a greedy algorithm like Kruskal's algorithm. The algorithm always starts with a single node and moves through several adjacent nodes in order to explore all of the connected edges along the way.
- The algorithm starts with an empty spanning tree.
- The idea is to maintain two sets of vertices. The first set contains the vertices already included in the MST and the other set contains the vertices not yet included.
- At every step, it considers all the edges that connect the two sets and picks the minimum weight edges. After picking the edge, it moves the other endpoint of the edge to the set containing MST.

A group of edges that connects two sets of vertices in a graph is called Articulation points (or cut vertices) in graph theory. So, at every step of Prim's algorithm find a cut, pick the minimum weight edge

from the set, and include this vertex in MST set.

example

Start with edges $\{0, 1\}$ and $\{0, 7\}$; pick the minimum $\{0, 1\}$ and add vertex 1,



Step 0 : choose between $\{0, 7\}$ and $\{1, 2\}$
pick $\{0, 7\}$ or $\{1, 2\}$ adding vertex 7

Step 1 : select $\{7, 6\}$ as it has the least weight (1), adding vertex 6.

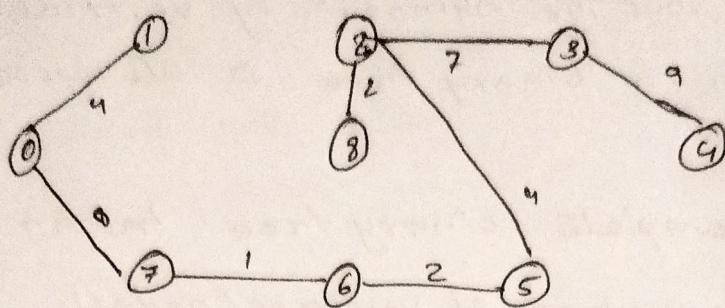
Step 2 : Among $\{7, 8\}, \{6, 8\}$ and $\{6, 5\}$ pick $\{6, 5\}$ (weight 2) and add vertex 5.

Step 3 : select $\{5, 4\}$ (weight 4), adding vertex 4.

Step 4 : choose $\{2, 8\}$ weight 2), adding vertex 8.

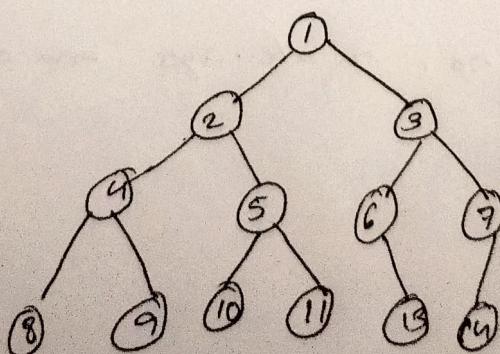
Step 5 : pick $\{2, 3\}$ as the smallest edge, adding vertex 3.

Step 6 : finally select $\{3, 4\}$, adding vertex 4.



5. Define Binary Tree.

A Binary tree is a hierarchical data structure in which each node has at most 2 children, referred to as - the left child and the right child. It is commonly used in computer science for efficient storage and retrieval of data, with various operations such as insertion, deletion and traversal.



6. Prove that the number of vertices n in a binary tree is always odd

A complete binary tree has an odd number of vertices (nodes)

At level 0, (at the root), we have 1 node.

At level 1, we have 2 nodes.

At level 2, we have $2 \times 2 = 4$ nodes

At depth or height $n-1$, we have 2^{n-1} nodes.

$$\text{Total} = 1 + 2 + 2^2 + 2^3 + \dots + 2^{n-1} = 2^n - 1$$

Hence it is an odd number

At all other depths other than at level 0, we have even no. of nodes.

At level 0, we have 1 node.

so total no. is always an odd number

3. Let n be the number of pendant vertices in a binary tree T . prove that $P = \frac{n+1}{2}$

fundamental property $P = I + 1$

The total no. of vertices in binary tree

$$n = I + P$$

substituting $P = I + 1$

$$n = I + (I + 1) = 2I + 1$$

Solving for I :

$$2I = n - 1$$

$$I = \frac{n-1}{2}$$

now $P = I + 1$

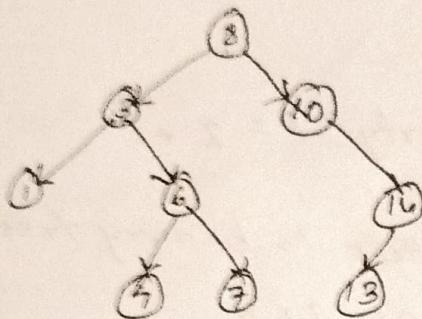
$$\therefore P = \frac{n-1}{2} + 1$$

$$P = \frac{n-1+2}{2}$$

$$P = \frac{n+1}{2}$$

THE

3. Determine the preorder, in order and post order traversals of the ordered rooted tree below.



• Preorder Traversal (Root, left, Right)

root 8.

Preorder of left subtree 3, 1, 6, 4, 7

Preorder of right subtree : 10, 14, 13

Final preorder 8, 3, 1, 6, 4, 7, 10, 14, 13

4. Inorder Traversal (left, Root, Right)

Inorder of left subtree 1, 3, 4, 6, 7

root 8.

Final inorder : 1, 3, 4, 6, 7, 8, 10, 13, 15

5. Postorder Traversal (left, Right, Root)

Postorder of left subtree : 14, 7, 6, 3

Postorder of right subtree : 13, 14, 10

root 8.

Final : 1, 4, 7, 6, 3, 13, 14, 10, 8.