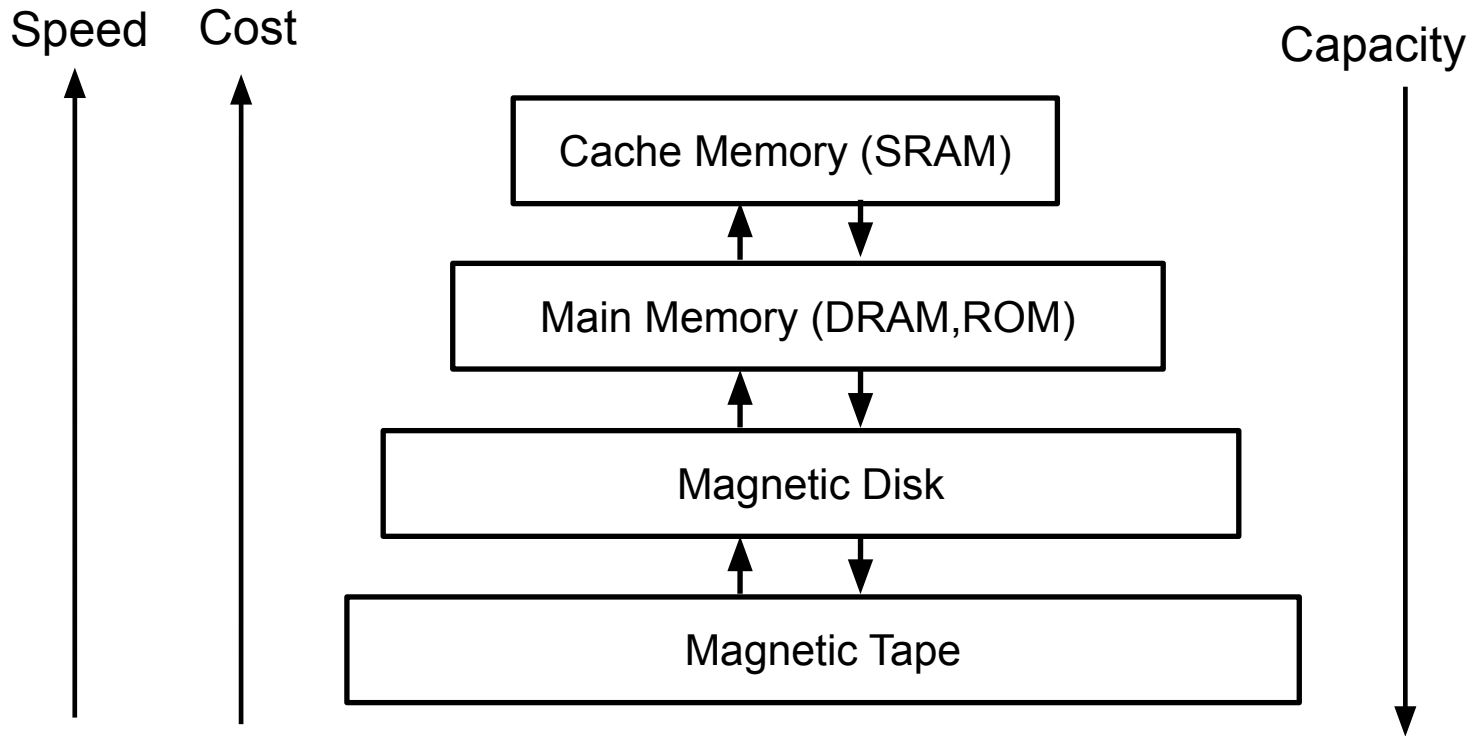
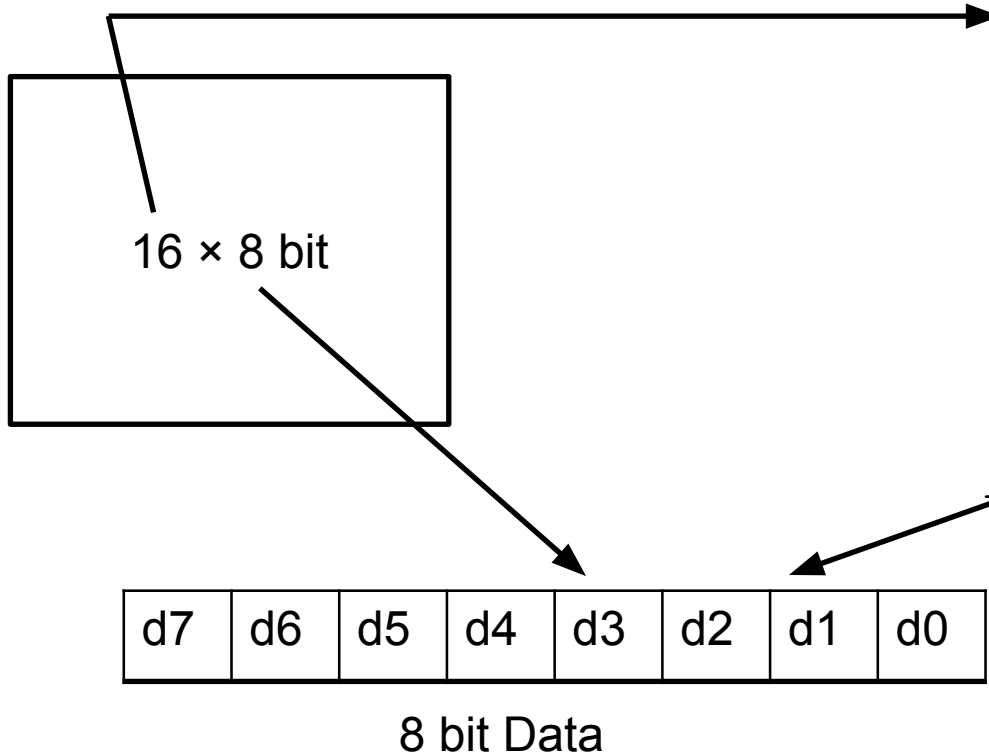


# Memory Hierarchy



Memory hierarchy according to speed, size and cost

# RAM and ROM Size



| Address | Data   |
|---------|--------|
| 0000    | Data1  |
| 0001    | Data2  |
| 0010    | Data3  |
| 0011    | Data4  |
| 0100    | Data5  |
| 0101    | Data6  |
| 0110    | Data7  |
| 0111    | Data8  |
| 1000    | Data9  |
| 1001    | Data10 |
| 1010    | Data11 |
| 1011    | Data12 |
| 1100    | Data13 |
| 1101    | Data14 |
| 1110    | Data15 |
| 1111    | Data16 |

No. of address bits =  $\log_2 16 = 4$

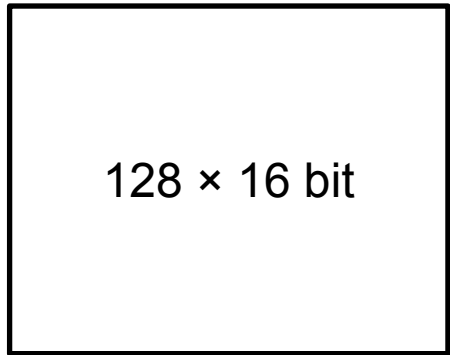
No. of data bits = 8

No. of address bits = 16 = 4

No. of data bits = 8

Memory

# RAM and ROM Size contd.



No. of address bits= = 7 bit (A6-A0)

No. of data bits= 16 bit

No. of address bits= $\log_2 128 = 7$  bit (A6-A0)

No. of data bits= 16 bit

Thank You