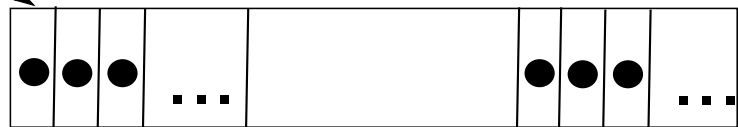


frame 0

frame N



frame 0

frame N