

## CODE Explanation :

```
#include <iostream>
#include <vector>
#include <algorithm>
#include <chrono>
```

```
using namespace std;
```

*// This class represents a point in two-dimensional space. It has two public members, x and y, which represent the x-coordinate and y-coordinate of the point, respectively.*

```
class Point {
public:
    int x, y;
```

```
    Point() : x(0), y(0) {}
```

```
    Point(int x, int y) : x(x), y(y) {}
};
```

*// This class defines a dynamic array that can hold Point objects. It uses a vector to store the elements of the array, and it automatically resizes the array when it needs to add more elements.*

```
class DynamicArray {
public:
    DynamicArray(int capacity = 10) {
        array_ = vector<Point>(capacity);
        size_ = 0;
    }
```

```
    void append(Point point) {
        if (size_ >= array_.size()) {
            array_.resize(array_.size() * 2);
        }
        array_[size_] = point;
        size_++;
    }
```

```
    Point get(int index) {
        if (index < 0 || index >= size_) {
            throw std::out_of_range("Index out of bounds");
        }
        return array_[index];
    }
```

```
    int getSize() {
        return size_;
    }
```

```
private:
    vector<Point> array_;
    int size_;
};
```

// This function merges two sorted dynamic arrays into a single sorted dynamic array. It does this by comparing the elements of the two arrays one by one and adding the smaller element to the merged array. The *function terminates when both input arrays are empty*.

```
void mergeArrays(DynamicArray& left, DynamicArray& right, DynamicArray& merged) {
    int leftIndex = 0;
    int rightIndex = 0;

    while (leftIndex < left.getSize() && rightIndex < right.getSize()) {
        if (left.get(leftIndex).x < right.get(rightIndex).x) {
            merged.append(left.get(leftIndex));
            leftIndex++;
        } else {
            merged.append(right.get(rightIndex));
            rightIndex++;
        }
    }

    while (leftIndex < left.getSize()) {
        merged.append(left.get(leftIndex));
        leftIndex++;
    }

    while (rightIndex < right.getSize()) {
        merged.append(right.get(rightIndex));
        rightIndex++;
    }
}
```

// This function sorts a dynamic array using the merge sort algorithm. It works by recursively dividing the array into two halves, sorting each half, and then merging the sorted halves back together.

```
void mergeSort(DynamicArray& array) {
    if (array.getSize() <= 1) {
        return;
    }

    int mid = array.getSize() / 2;
    DynamicArray left(mid);
    DynamicArray right(array.getSize() - mid);
```

```

for (int i = 0; i < mid; i++) {
    left.append(array.get(i));
}

```

```

for (int i = mid; i < array.getSize(); i++) {
    right.append(array.get(i));
}

```

```

mergeSort(left);
mergeSort(right);

```

```

mergeArrays(left, right, array);
}

```

*// This function finds the top-right point in a staircase pattern. It first sorts the input DynamicArray of points using merge sort algorithm and then returns the last(top-right) point.*

```

Point topRightStaircase(DynamicArray& points) {
    mergeSort(points);

```

```

    // Returning the top-right point.
    return points.get(points.getSize() - 1);
}

```

*// This function Reads a specified number of points from the user and returns a DynamicArray containing those points.*

```

DynamicArray readPoints() {
    DynamicArray points;

```

```

    int numPoints;
    cout << "Enter the number of points: ";
    cin >> numPoints;

```

```

    for (int i = 0; i < numPoints; i++) {
        int x, y;
        cout << "Enter point " << i + 1 << ": ";
        cin >> x >> y;

```

```

        points.append(Point(x, y));
    }

```

```

    return points;

```

```
}
```

*// This function prints the coordinates of a given Point object.*

```
void printPoint(Point point) {  
    cout << "(" << point.x << ", " << point.y << ")";  
}
```

*// The main function reads points from the user, finds the top-right point using the topRightStaircase function, and prints it.*

*Then, it measures the elapsed time for sorting arrays of different sizes using the merge Sort and topRightStaircase functions.*

```
int main() {  
    DynamicArray points = readPoints();  
  
    // Calling the topRightStaircase() function.  
    Point topRightPoint = topRightStaircase(points);  
  
    // Printing the top-right point.  
    cout << "Top-right point is: ";  
    printPoint(topRightPoint);  
    cout << endl;  
  
    // Printing the elapsed time for different values of n  
    for (int i = 10; i <= 100000000; i *= 10) {  
        for (int j = 0; j < i; j++) {  
            points.append(Point(j, j));  
        }  
  
        // Starting the timer.  
        auto start = std::chrono::high_resolution_clock::now();  
  
        // Calling the topRightStaircase() function.  
        topRightPoint = topRightStaircase(points);  
  
        // Stopping the timer.  
        auto end = std::chrono::high_resolution_clock::now();  
  
        // Calculating the time elapsed.  
        auto elapsedTime = std::chrono::duration_cast<std::chrono::nanoseconds>(end - start).count();  
  
        // Printing the time elapsed to the console.  
        std::cout << "Time elapsed for n = " << i << ": " << elapsedTime << " nanoseconds" << std::endl;  
    }  
  
    return 0;  
}
```