



Today's agenda

↳ Intro

↳ output

↳ operators

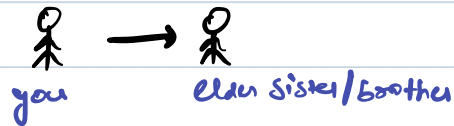
↳ data types



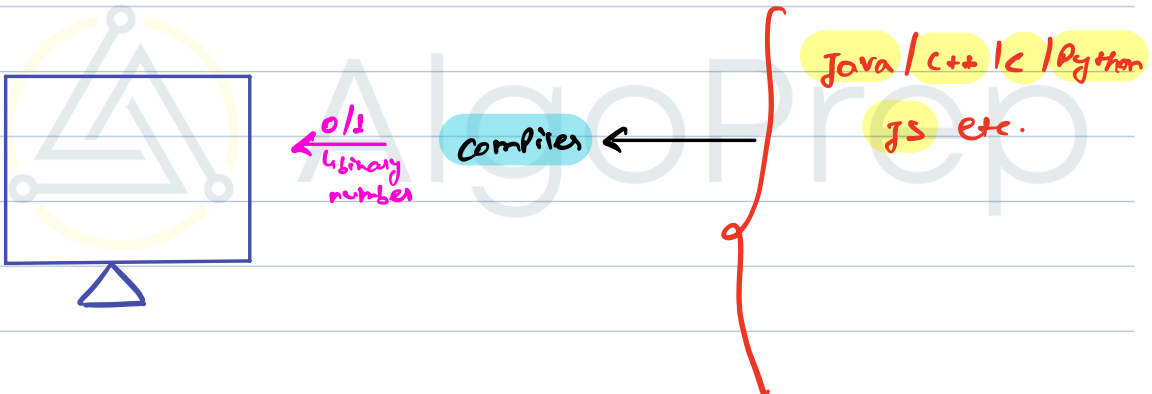
AlgoPrep



* Computer is ! → Dumb

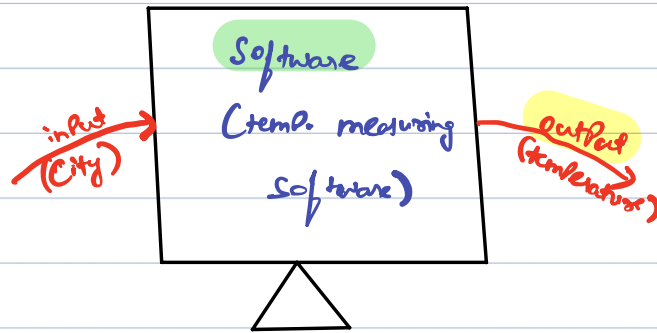


- get up from bed
- go to kitchen
- get a glass
- fill glass with water
- bring the glass to me.



→ english → rules → grammar

→ java → we will follow certain rules.
↳ Syntax



IDE

↳ Integrated development environment.

↳ Eclipse / IntelliJ / vscode etc.

Online

ide/editors

Rule 1:

① output → rule

↳ `System.out.println(10);` → 10

↳ next line → It will press enter after printing

`System.out.println(7);` → 7

output

↳ `System.out.print(10);`

↳ `System.out.print(50);`

↳ `System.out.println(80);`

↳ `System.out.print(100);`

10 50 80

↓
100



Ex: `System.out.print(7*10);` → 70

`System.out.print(50/5);` → 10

↳ Double quote printing

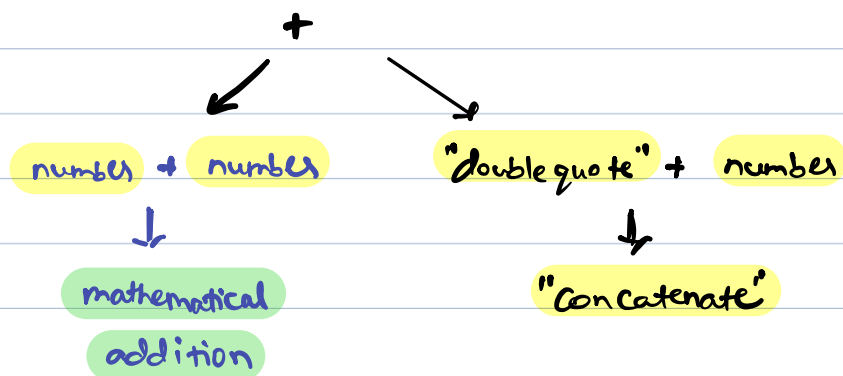
`System.out.println("7*10");` → 7*10

↳ Plus sign in output

`System.out.println(7*10+"Hello");` → 70Hello

`System.out.println("Hello"+7*10);` → Hello70

`System.out.println("Hello"+7+10);`





* operators

↳ + - * / () → BODMAS

$$\downarrow$$
$$5 + 5 \div 5 = 6$$

↳ myth buster

Rank 1: ()

Rank 2: \div
Rank 3: $*$

Rank 2: Divide / multiply

↳ Computer will process left to right.

Rank 4: +
Rank 5: -

Rank 3: add / subtract

↳

Break till 9:40 PM



* Data types

↳ numbers, characters, boolean etc.

Integer

decimal

true false



uses

add 2 numbers

↓
receive number → variables

1

2

3

⋮

⋮

⋮

⋮

⋮

10

Let the first number be x



variables

→ int x ;

$x = 20$;

$x = 30$;

→

int x ;

↑ ↑
Type name

$x = 100$;

↑
equivalent value

= ← assignment
↳ right side to left side



Ex1: `int temp;`
`temp = 20;`
`temp = 100;`
→ `System.out.println(temp);` → 100

temp
20
100

Ex2: `int temp;`
`temp = 20;`
`System.out.println(temp);` → 20
`temp = 100;`
`System.out.println(temp);` → 100

100
20
temp

Ex3: `int temp;`
`temp = 100`

100
temp

↳ `int temp;`
`temp = 20;`

temp

`System.out.println(temp);`

↳ Same name can't be created again.



Creating variables

1st way

```
int temp;  
temp = 20;
```

↙ declare
↑ initialization

2nd way

```
int temp = 20;
```

↳ both declare
& initialize in same line.



AlgoPrep



// Input

↳ Scanner sc = new Scanner(System.in);

→ once in a code

int temp = sc.nextInt();

↓
integer

No such element exception → Not given the input.



AlgoPrep